



# Compatible Reconstruction of Vectors

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**Compatible Spatial  
Discretizations for Partial  
Differential Equations**

**May 14, 2004**

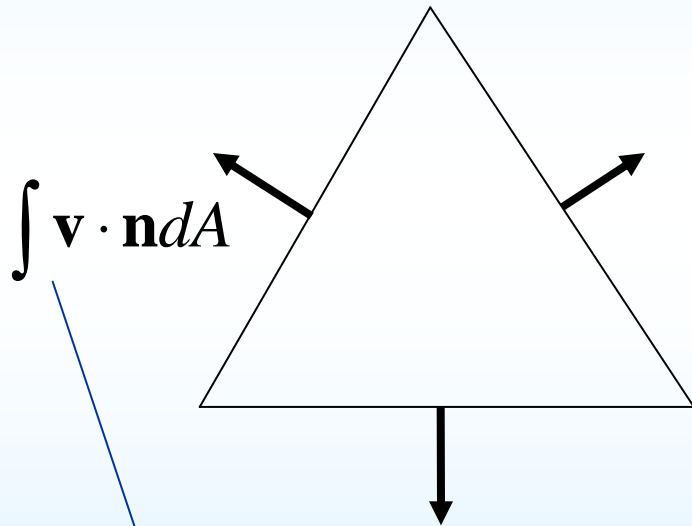
UNIVERSITY OF  
**Massachusetts**  
A M H E R S T

 **TU Delft**  
Delft University of Technology

# Compatible Discretizations

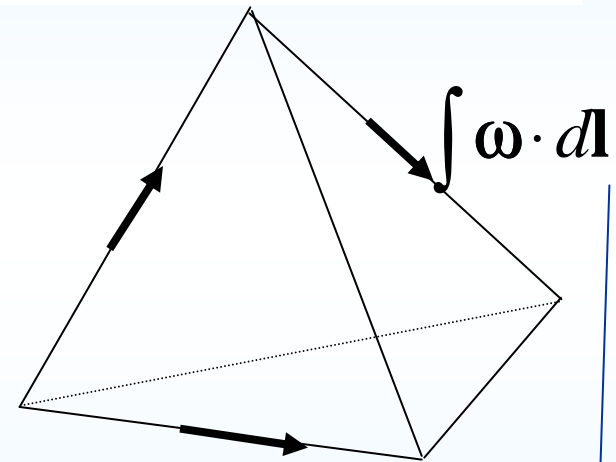
- Vector Components are Primary

Normal components  
(Face Elements)



Heat Flux  
Magnetic Flux  
Velocity Flux

Tangential components  
(Edge Elements)



Temperature Gradient  
Electric Field  
Vorticity



# Why Vector Components

- **Physics**
- **Mathematics**
- **Numerics**

Measurements  
Continuity Requirements  
Boundary Conditions

Differential Forms  
Gauss/Stokes Theorems

Absence of Spurious Modes  
Mimetic Properties

**Unknowns should contain Geometry/Orientation Information**

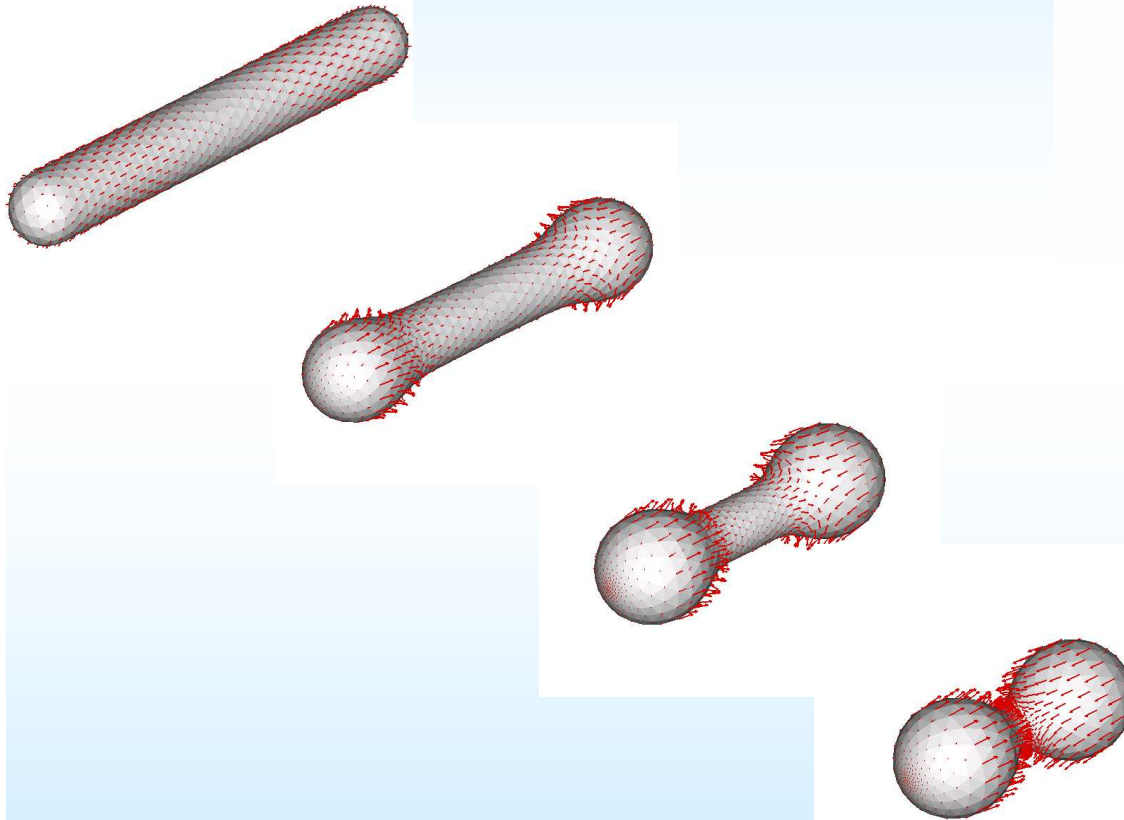


# So Why Vector Reconstruction ?

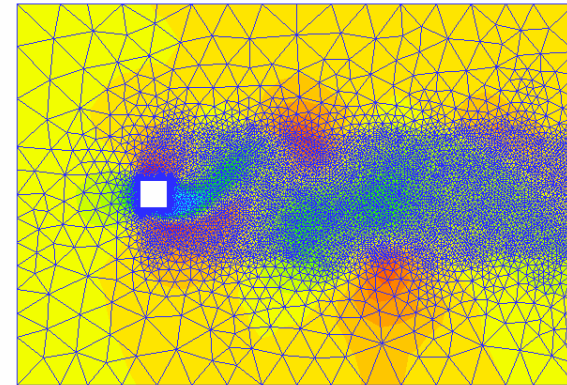
- **Convection**  $\nabla \cdot (\rho \mathbf{v} \mathbf{v})$
- **Adaptation**
- **Formulation of Local Conservation Laws**
  - ◆ (momentum, kinetic energy, vorticity/circulation)
- **Construction of Hodge star operators**
- **Nonlinear constitutive relations**



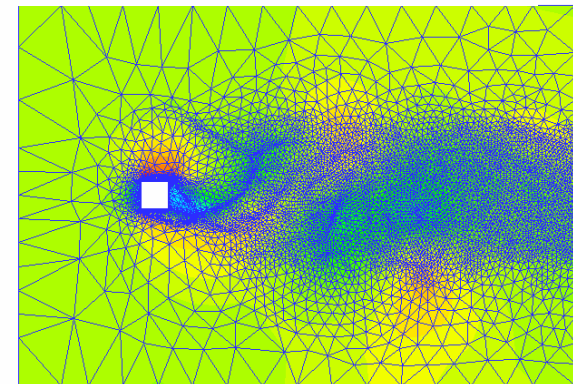
# Convection/ Adaptation



## M-adaptation



Video Clip



Video Clip



# Conservation

- **Wish to have discrete analogs of vector laws.**
  - ◆ **Conservation of Linear Momentum**
  - ◆ **Conservation of Kinetic Energy**

$$R^T V^{-1} R \frac{\partial U_f}{\partial t} + R^T V^{-1} \mathbf{D} N^T \mathbf{a}(U_f) = -\mathbf{G} p_c \quad U_f = \int \mathbf{u} \cdot \mathbf{n} dA$$

Component Equations

$$N R^T V^{-1} R \frac{\partial U_f}{\partial t} + N R^T V^{-1} \mathbf{D} N^T \mathbf{a}(U_f) = -N \mathbf{G} p_c$$



$$\sum_{cell(s)} V \frac{\partial \hat{\mathbf{u}}_c}{\partial t} = \sum_{boundary} (N p_b - \mathbf{a}_b)$$

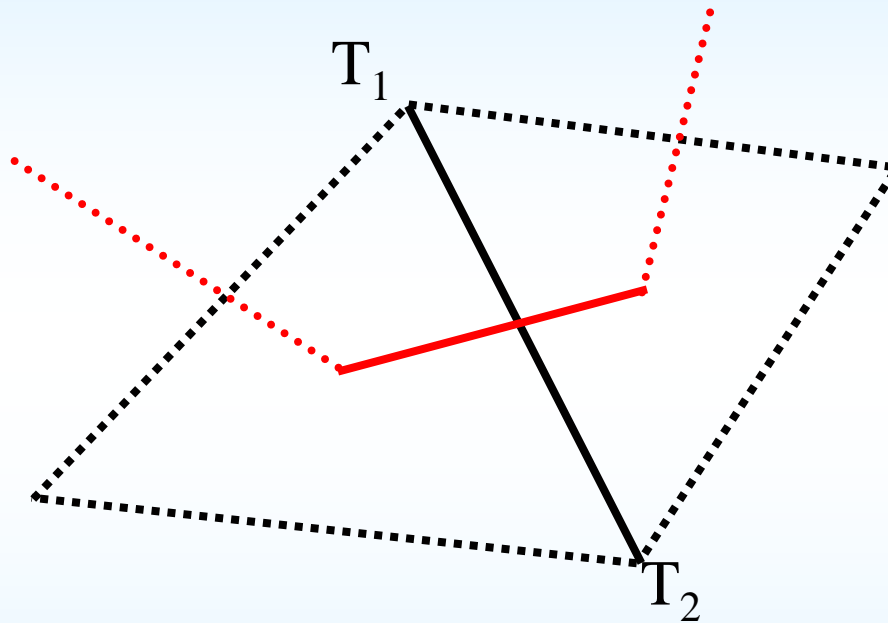
Linear Momentum

$\hat{\mathbf{u}}_c = V^{-1} R U_f$

3-Form ?



# Hodge Star Operators



$$\nabla \cdot k \nabla T = 0$$



$$\mathbf{q} = -k \nabla T$$

$$\sum_{\text{cell faces}} \int_{A_i} \mathbf{q} \cdot \mathbf{n} dA = 0$$

Have (tangential)  $\int \nabla T \cdot d\mathbf{l}$

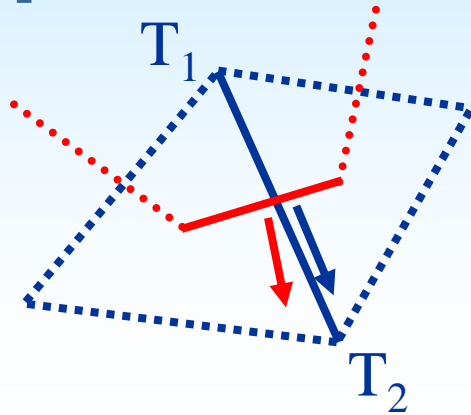
Need (normal)  $\int \mathbf{q} \cdot \mathbf{n} dA$

- **Discrete Hodge Star**
  - ◆ Interpolate / Integrate
  - ◆ Least Squares

$$\int \mathbf{q} \cdot \mathbf{n} dA = H * \int \nabla T \cdot d\mathbf{l}$$

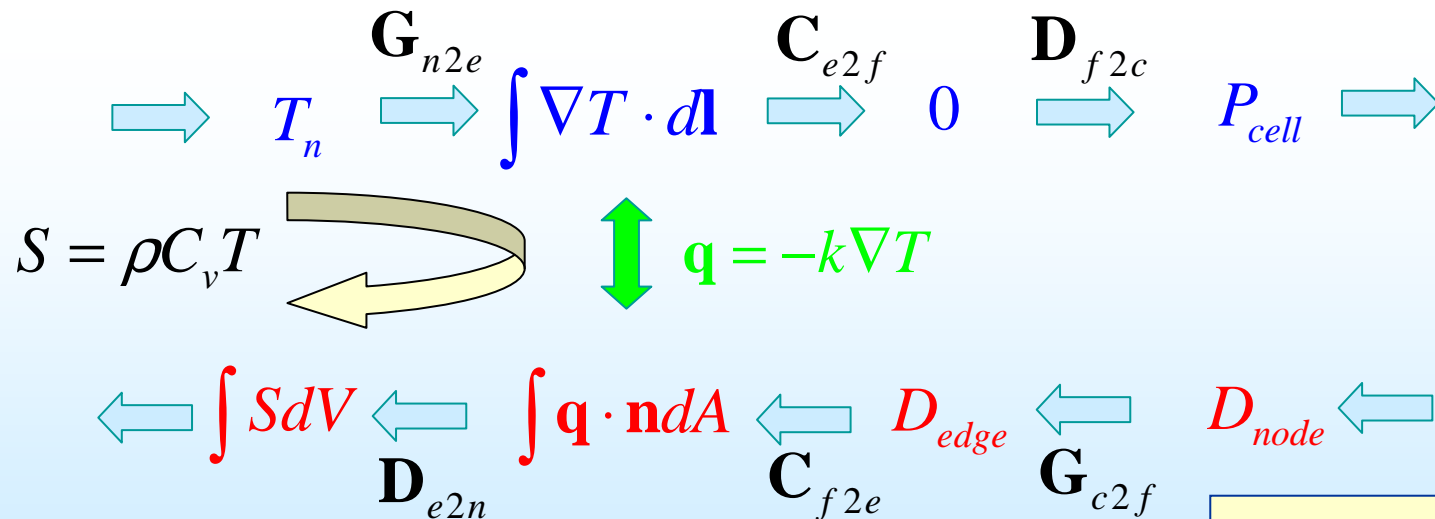


# Compatible/Mimetic Discretization



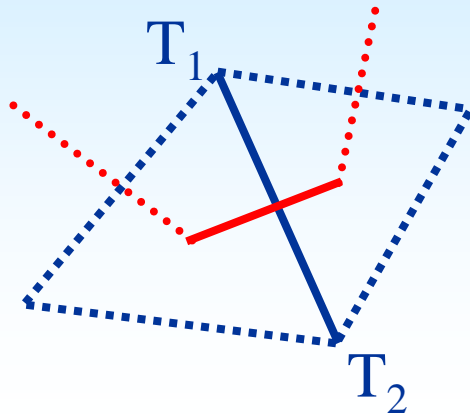
$$\frac{\partial T}{\partial t} = \alpha \nabla^2 T \quad \frac{\partial \rho C T}{\partial t} = \nabla \cdot k \nabla T$$

de Rham-like complex

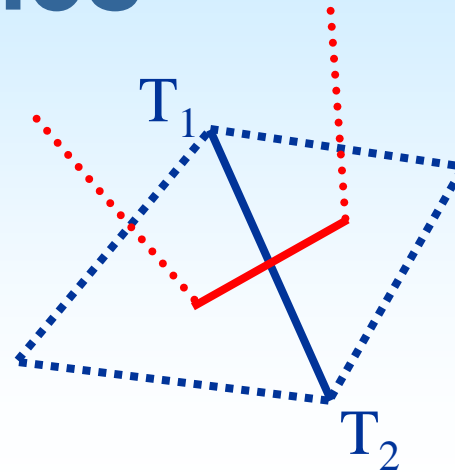


Exact  
Connectivity Matrices  
Transposes

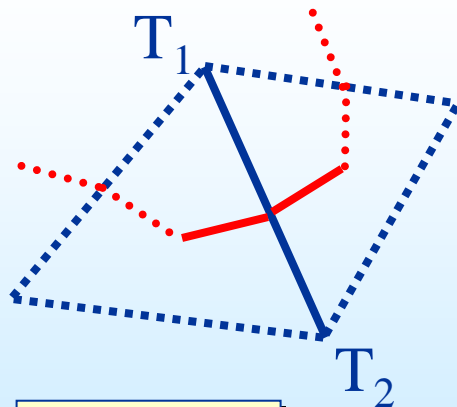
# Dual Meshes



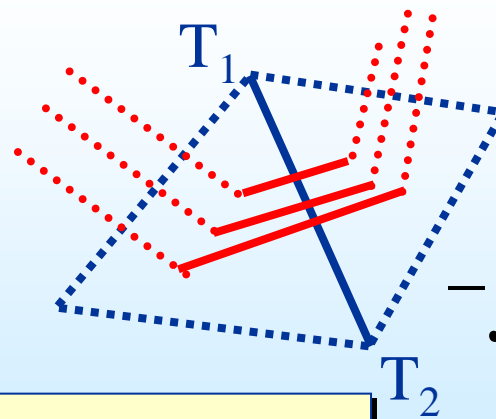
**Circumcenter (Voronoi)**



**Centroid (center of gravity)**



**Median**



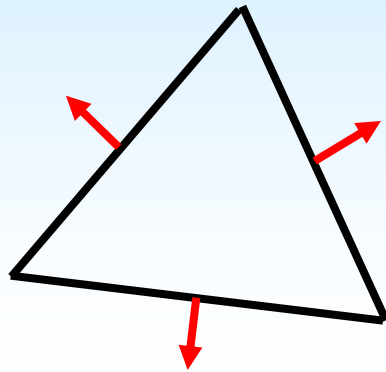
**FE (smeared)**

$$-\int k \nabla T \cdot \nabla w dV = 0$$

$$\int \mathbf{q} \cdot \mathbf{n} dA dx = 0$$



# FE Reconstruction



- 2D: Raviart-Thomas
- 3D: Nedelec

$$\mathbf{v}(\mathbf{x}) = \mathbf{a}_n(\mathbf{x}) + b_n(\mathbf{x})\mathbf{x} \quad \text{Face}$$

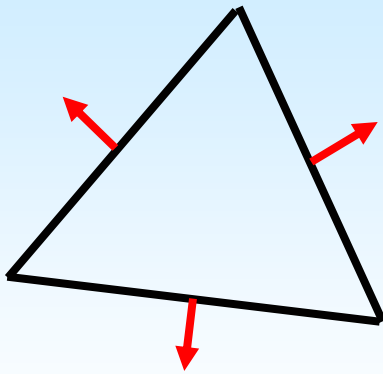
$$\mathbf{v}(\mathbf{x}) = \mathbf{c}_n(\mathbf{x}) + \mathbf{d}_n(\mathbf{x}) \times \mathbf{x} \quad \text{Edge}$$

- Compute Coefficients in the Interpolation
- Compute Integrals

**No dual – because FE is an average over all duals.  
Quadrature rule is a way of weighting the duals.  
(which is how you can get other methods)**

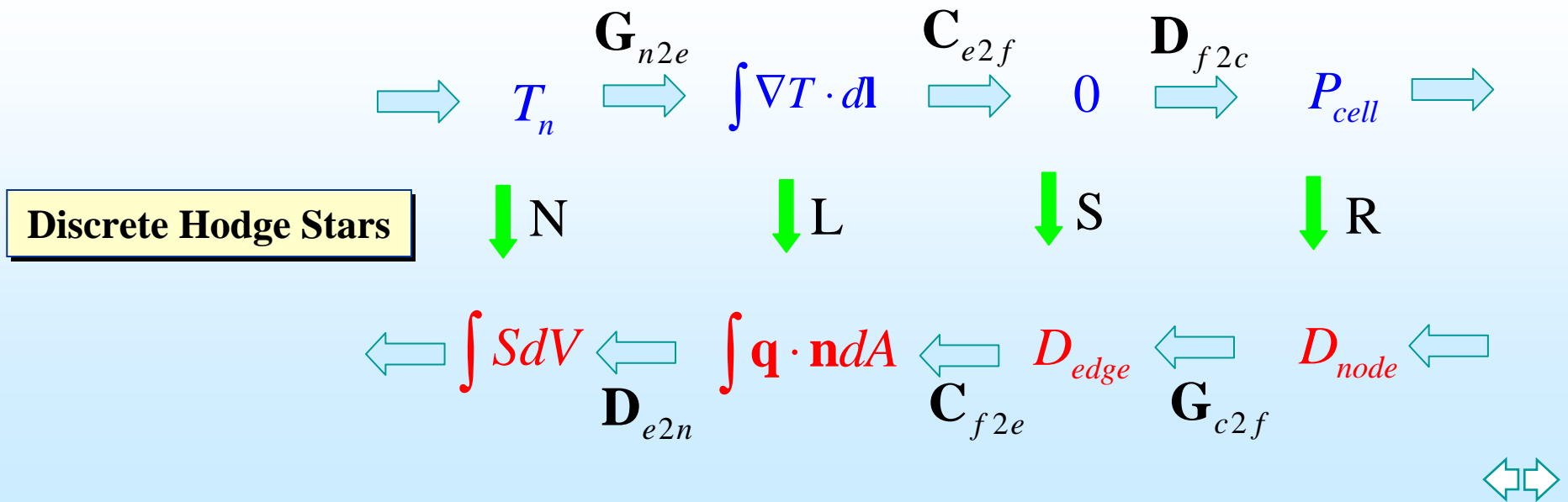


# SOM Reconstruction

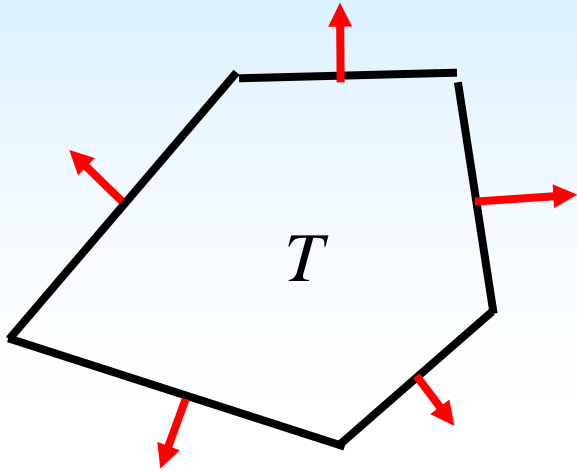


- Shashkov, et al.
  - ◆ Reconstruct local node values
  - ◆ then interpolate

- ◆ Arbitrary Polygons
- ◆ When Incompressible and Simplex = FE interpolation



# Voronio Reconstruction



$$\int \mathbf{q} \cdot \mathbf{n} dA = \left( k_f \frac{A_f}{L_f} \right) \int \nabla T \cdot d\mathbf{l}$$

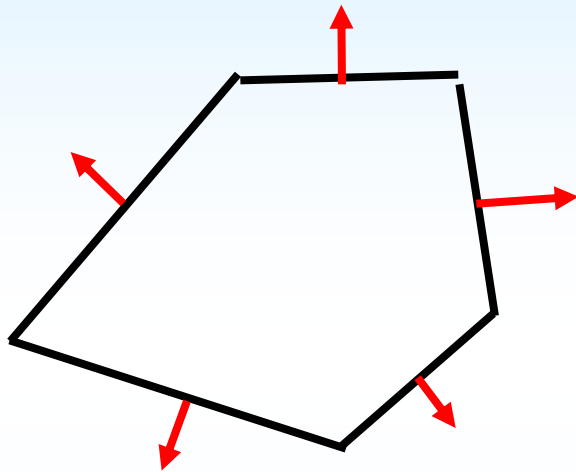
**Diagonal Hodge star operator  
(due to local orthogonality)**

- ◆ CoVolume method (when simplices).
- ◆ Used in 'meshless' methods (material science)
- ◆ Locally Conservative (N.S. momentum and KE).

**Discrete Maximum Principal in 3D  
for Delaunay mesh (not true for FE).**



# Staggered Mesh Reconstruction



$$\bar{\mathbf{v}}_c = \frac{1}{V} \sum_{\substack{\text{cell} \\ \text{faces}}} \{ \mathbf{x}_f^{CG} - \mathbf{x}_c^{CG} \} U_f$$

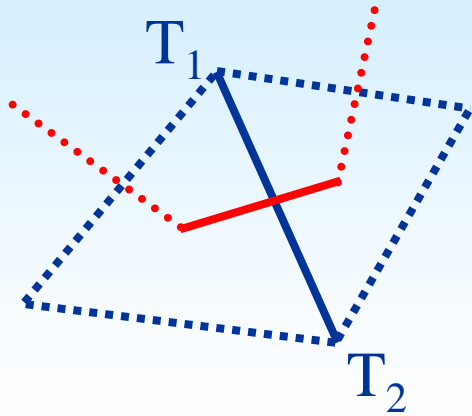
**Dilatation = constant**

**Face normal velocity is constant**

- ◆ Conserves Momentum and Kinetic Energy.
- ◆ Arbitrary mesh connectivity.
- ◆ No locally orthogonality between mesh and dual.
- ◆ Hodge is now sparse sym pos def matrix.  $\int \mathbf{q} \cdot \mathbf{n} dA = M \int \nabla T \cdot d\mathbf{l}$

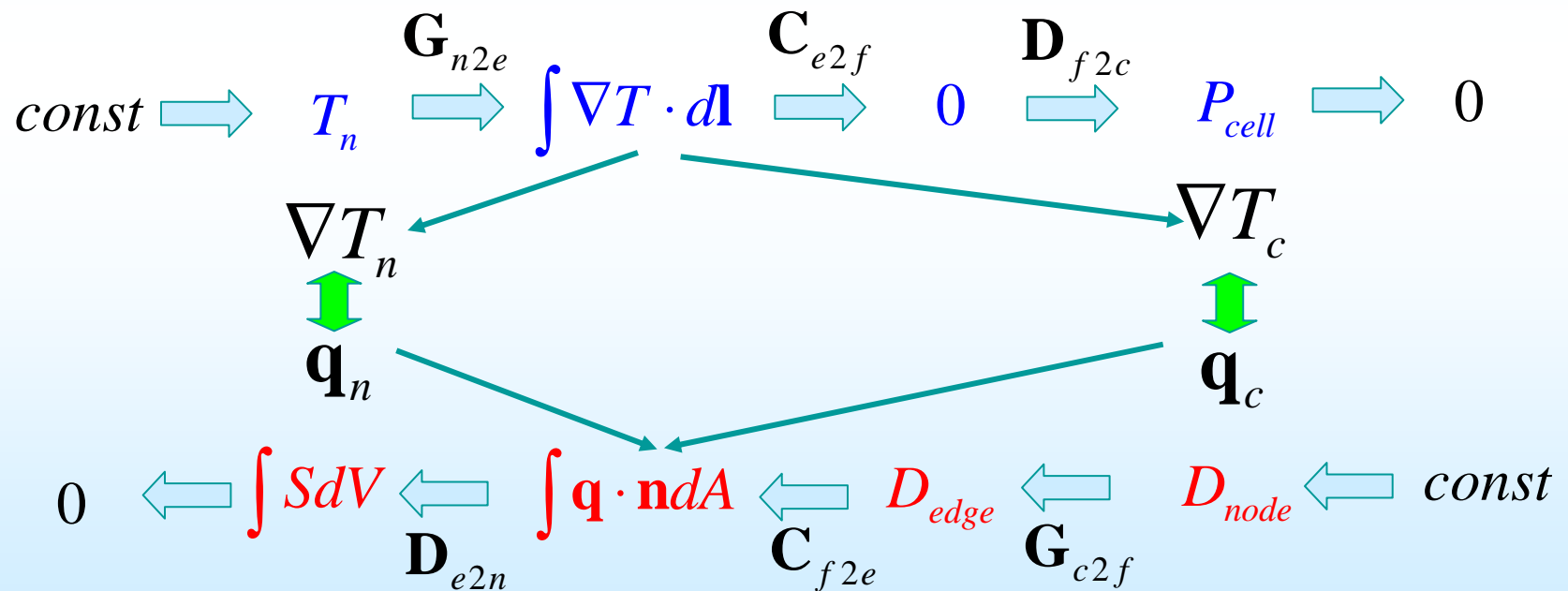


# Vector Reconstruction



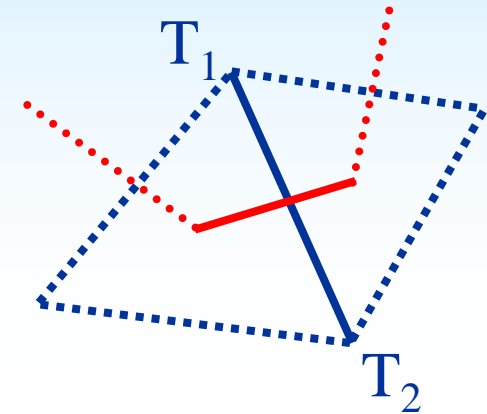
Expand the Hodge star operation

Nonlinear Constitutive Relations are no problem



# Other Methods

- **CVFEM**
  - ◆ Linear in elements (sharp dual)
  - ◆ Local conservation
- **Classic FEM**
  - ◆ Linear in element (spread dual)
- **Discontinuous Galerkin / Finite Volume**
  - ◆ Reconstruct in the Voronoi Cell



**Methods Differ in:**  
**Interpolation Assumptions**  
**Integration Assumptions**

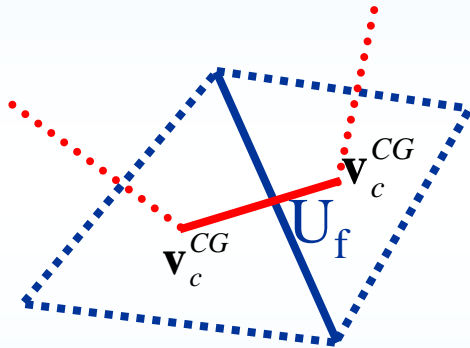


# Staggered Mesh Reconstruction

Interpolate

$$\int (\mathbf{v} + \mathbf{x} \nabla \cdot \mathbf{v}) dV = \int (x_i v_j)_{,j} dV = \sum_{cell} \int \mathbf{x} \mathbf{v} \cdot \mathbf{n} dA$$

$$\mathbf{v}_c^{CG} \approx \frac{1}{V} \sum_{cell\ faces} \pm (\mathbf{x}_f^{CG} - \mathbf{x}_c^{CG}) U_f = V^{-1} \mathbf{X} U_f$$



Integrate

$$\int \rho \mathbf{v} \cdot d\mathbf{l} \approx \sum_{face\ cells} \pm (\mathbf{x}_f^{CG} - \mathbf{x}_c^{CG}) \rho_c \mathbf{v}_c^{CG} = \mathbf{X}^T \rho_c \mathbf{v}_c^{CG}$$

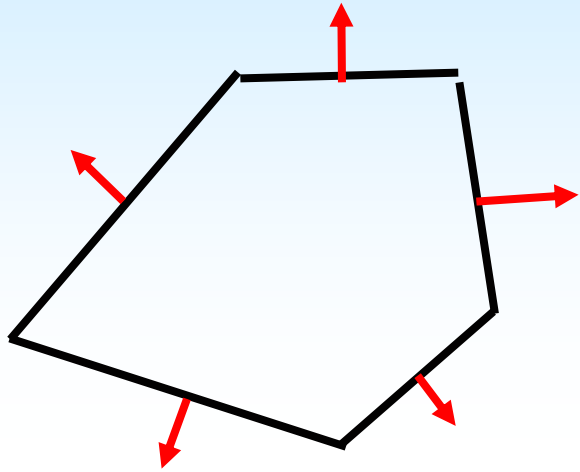
$$\int \rho \mathbf{v} \cdot d\mathbf{l} \approx (\mathbf{X}^T \rho_c V^{-1} \mathbf{X}) \int \mathbf{v} \cdot \mathbf{n} dA$$

**Symmetric Pos. Def. sparse  
discrete Hodge star operator**

**X** has same sparsity  
pattern as **D**



# Staggered Mesh Conservation



## Exact Geometric Identities

$$V = \int x_{i,j} dV = \sum_{\substack{\text{cell} \\ \text{faces}}} \int \mathbf{x} n dA = \sum_{\substack{\text{cell} \\ \text{faces}}} \mathbf{x}_f^{CG} \mathbf{n} A_f$$

$$0 = \int 1_{,j} dV = \sum_{\substack{\text{cell} \\ \text{faces}}} \int \mathbf{n} dA = \sum_{\substack{\text{cell} \\ \text{faces}}} \mathbf{n} A_f$$

## Time Derivative in N.S.

$$\mathbf{X}^T \frac{\partial}{\partial t} (V^{-1} \mathbf{X} U_f)$$

$$\sum_{\substack{\text{cell} \\ \text{faces}}} \mathbf{n}_f A_f \mathbf{X}^T \frac{\partial}{\partial t} (V^{-1} \mathbf{X} U_f) = \frac{\partial}{\partial t} (\mathbf{X} U_f) \Big|_{\text{cell}} = \frac{\partial}{\partial t} (V \overline{\mathbf{v}}_c) \Big|_{\text{cell}}$$

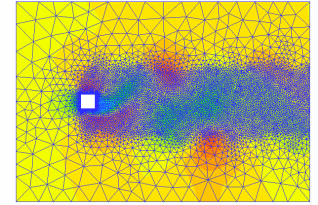


# Conservation Properties

- **Voronoi Method**  $V \overline{\mathbf{v}}_c = \sum_{\substack{cell \\ faces}} L_{fc} U_f \mathbf{n}_f$ 
  - ◆ Conserves KE
  - ◆ Rotational Form -- Conserves Vorticity
  - ◆ Divergence Form – Conserves Momentum
  - ◆ Cartesian Mesh – Conserves Both
- **Staggered Mesh Method**  $V \overline{\mathbf{v}}_c = \sum_{\substack{cell \\ faces}} \{ \mathbf{x}_f^{CG} - \mathbf{x}_c^{CG} \} U_f$ 
  - ◆ Conserves KE
  - ◆ Divergence Form – Conserves Momentum



# Incompressible Flow



- Define a discrete vector potential  $U_f = \mathbf{C}s_e$ 
  - ◆ So  $\mathbf{D}U_f = 0$  always.
  - ◆  $\mathbf{C}^T$  of the momentum equation eliminates pressure (except on the boundaries where it is an explicit BC)
- Resulting system is:
  - ◆ Symmetric pos def (rather than indefinite)
  - ◆ Exactly incompressible
  - ◆ Fewer unknowns



# Conclusions

- Physical PDE systems can be discretized (made finite) exactly. Only constitutive equations require numerical (and physical) approximation.
- Vector reconstruction is useful for:  
convection, adaptation, conservation, Hodge star construction, nonlinear material properties.
- Hodge star operators have internal structure that is useful and related to interpolation/integration.

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