



Multiscale Random Projections for Compressive Classification

Marco F. Duarte

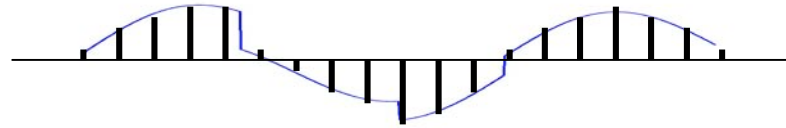
Joint work with

*Mark Davenport, Michael Wakin, Jason Laska,
Dharmpal Takhar, Kevin Kelly and Rich Baraniuk*

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Data Explosion

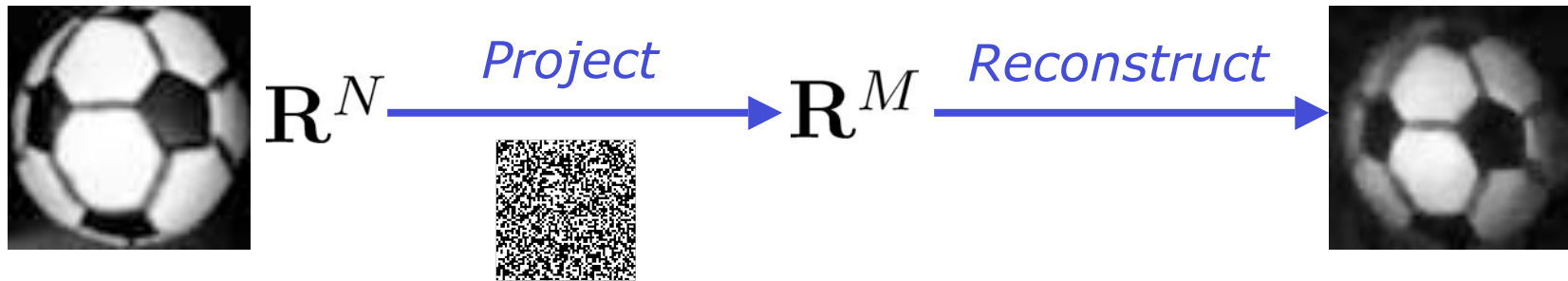
- DSP revolution:
sample first and ask questions later



- Increasing *pressure* on classification algorithms
 - ever faster training and classification rates
 - ever larger, higher-dimensional data
 - ever lower energy consumption
 - radically new sensing modalities
- How can we acquire and process high-dimensional data quickly and efficiently?

Compressive Classification

- **Random projections preserve information**
 - Compressive Sensing (CS) (Candès, Donoho – 2004)
 - Johnson-Lindenstrauss Lemma (point clouds – 1984)



- If we can reconstruct a signal from compressive measurements, we should be able to perform
 - detection
 - classification
 - estimation
 - ...

Matched Filter

- Signal x belongs to one of J classes
- Observed with some parameterized transformation
 - translation, rotation, scaling, lighting conditions, etc.
 - observation parameter unknown

$$\mathcal{H}_1 : x = \mathcal{T}_{\theta_1} s_1 + n$$

$$\mathcal{H}_2 : x = \mathcal{T}_{\theta_2} s_2 + n$$

⋮

$$\mathcal{H}_J : x = \mathcal{T}_{\theta_J} s_J + n$$

- *Maximum likelihood* classifier with AWGN

$$\min_{j, \hat{\theta}_j} \|x - \mathcal{T}_{\hat{\theta}_j} s_j\|_2$$

- Solve via convolution when parameter = translation

Manifold Models

- K -dimensional *parameter* $\theta \in \Theta$

captures degrees of freedom
in signal $x_\theta \in \mathbb{R}^N$



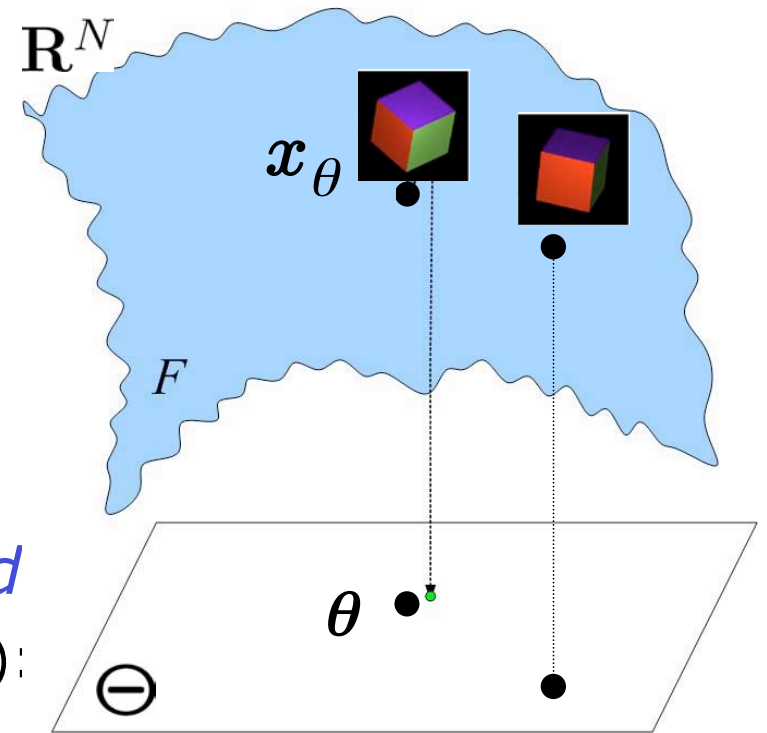
- Signal class $F = \{x_\theta: \theta \in \Theta\}$

forms a K -dimensional *manifold*

- Image appearance manifolds (IAM):
shifts, rotations, etc.

- Dimensionality reduction and manifold learning

- embeddings [ISOMAP; LLE; HLLC; ...]
- harmonic analysis [Belkin; Coifman; ...]

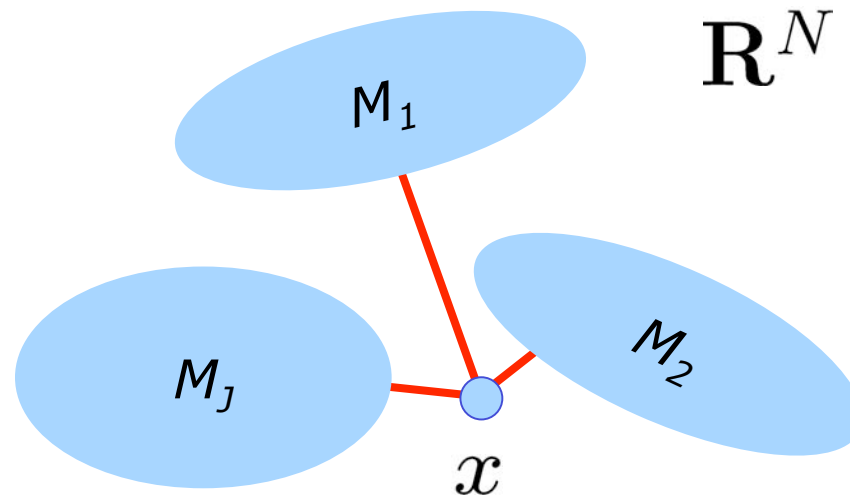


Matched Filter

- *Maximum likelihood* classifier with AWGN

$$\min_{j, \hat{\theta}_j} \|x - \mathcal{T}_{\hat{\theta}_j} s_j\|_2$$

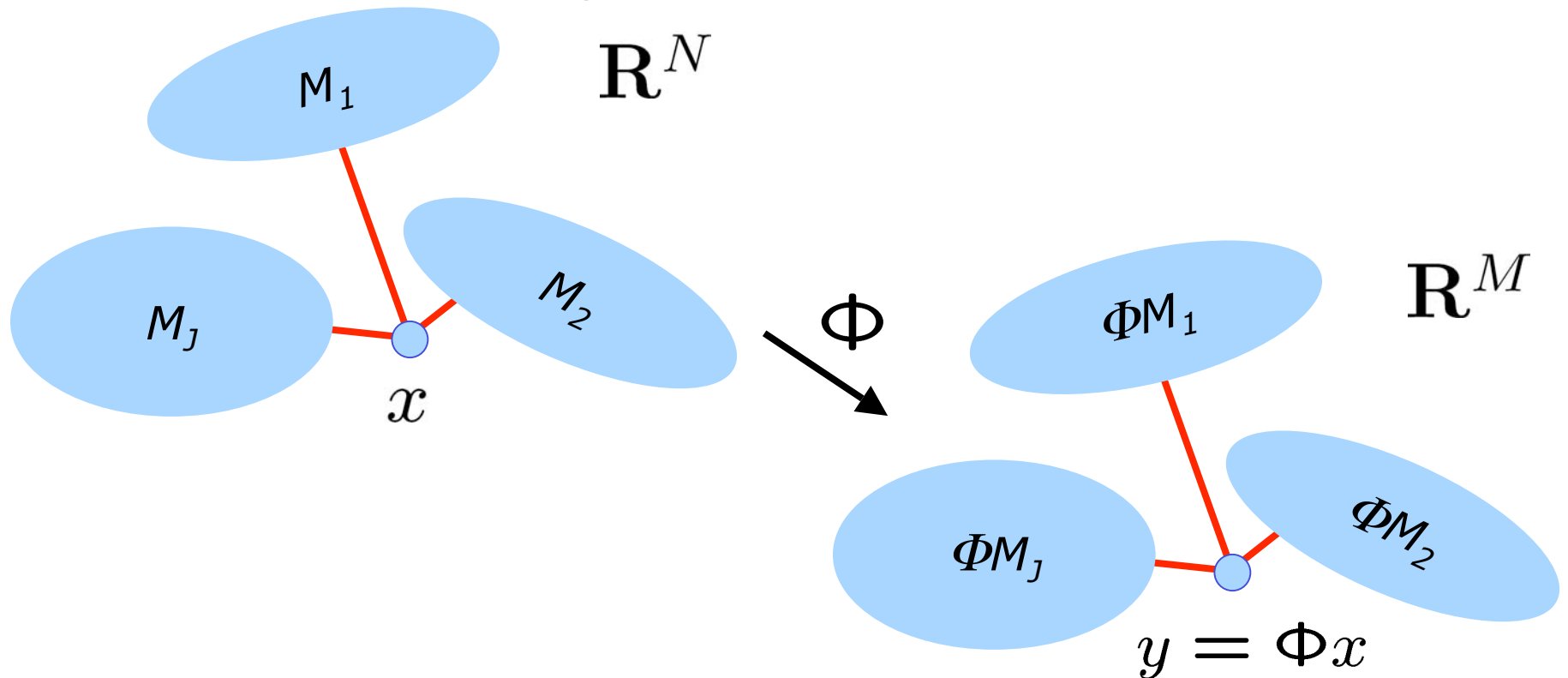
reduces to *nearest neighbor* classification when signal classes form manifolds



“Smashed Filter”

- Solve “nearest manifold” problem using random projections

$$\min_{j, \hat{\theta}_j} \|\Phi x - \Phi \mathcal{T}_{\hat{\theta}_j} s_j\|_2$$



[M. Davenport et al., SPIE Electronic Imaging 07]

Stable Manifold Embedding

Theorem:

Let $F \subset \mathbf{R}^N$ be a compact K -dimensional manifold with

- condition number $1/\tau$ (curvature, self-avoiding)
- volume V

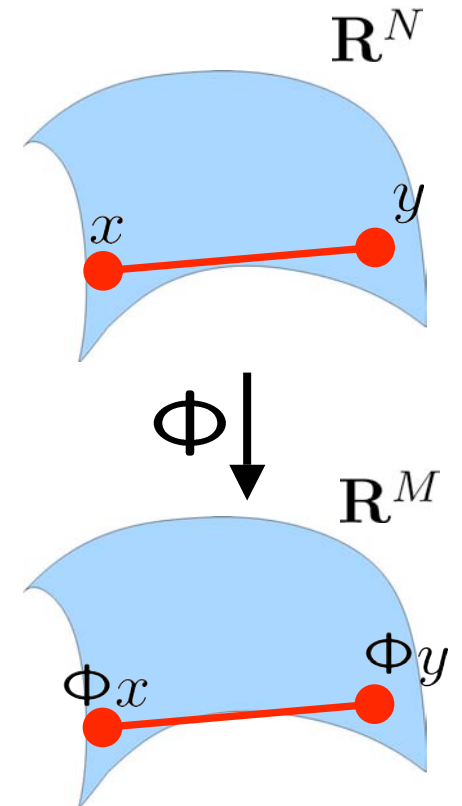
Let Φ be a random $M \times N$ orthoprojector with

$$\underline{M} = O\left(\frac{K \log(NV\tau^{-1}\epsilon^{-1}) \log(1/\rho)}{\epsilon^2}\right).$$

Then with probability at least $1-\rho$, the following statement holds:

For every pair $x, y \in F$,

$$(1-\epsilon) \|x - y\|_2 \leq \|\Phi x - \Phi y\|_2 \leq (1+\epsilon) \|x - y\|_2.$$



[R. Baraniuk, M. Wakin, FOCCM, in press]

Multiple Manifold Embedding

Corollary:

Let $\underline{M_1, \dots, M_p} \subset \mathbf{R}^N$ be compact K -dimensional manifolds with

- condition number $1/\tau$ (curvature, self-avoiding)
- volume V
- $\min \text{dist}(M_j, M_k) > \tau$

Let Φ be a random $M \times N$ orthoprojector with

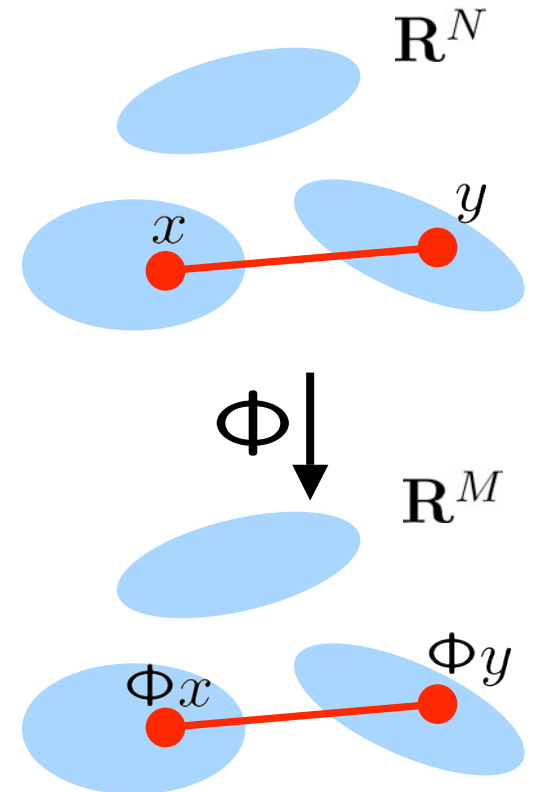
$$M = O\left(\frac{K \log(NPV\tau^{-1}\epsilon^{-1}) \log(1/\rho)}{\epsilon^2}\right).$$

Then with probability at least $1-\rho$, the following statement holds:

For every pair $x, y \in \cup M_j$,

$$(1-\epsilon) \|x - y\|_2 \leq \|\Phi x - \Phi y\|_2 \leq (1+\epsilon) \|x - y\|_2.$$

[M. Davenport et al., SPIE Electronic Imaging 07]



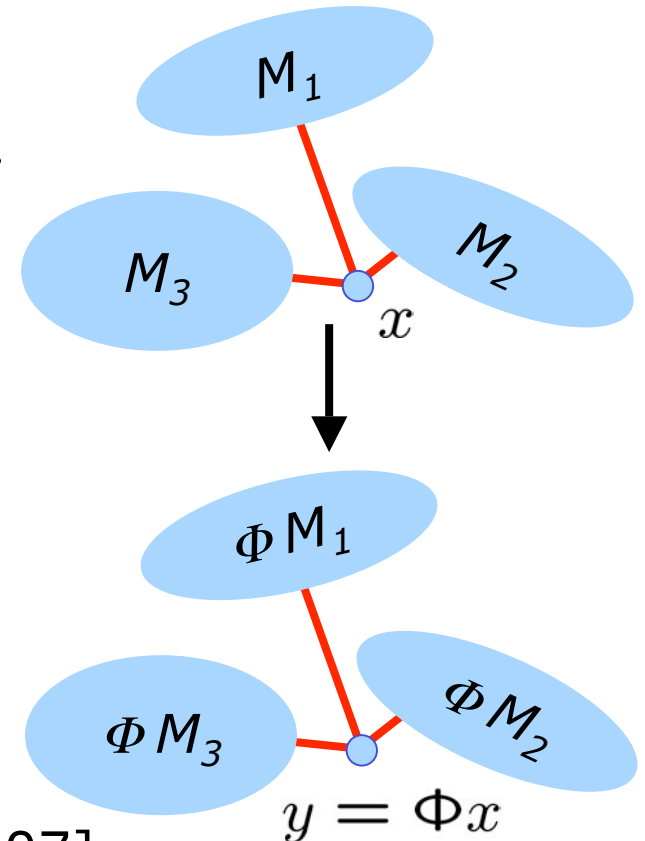
The *Smashed Filter*

- *Compressive* manifold classification with GLRT
 - nearest-manifold classifier
 - manifolds classified are now $\Phi M_j = \{\Phi f_j(\theta_j) : \theta_j \in \Theta_j\}$

$$H_j : y = \Phi(m_j + n), \quad m_j \in M_j$$

$$m_j = f_j(\theta_j)$$

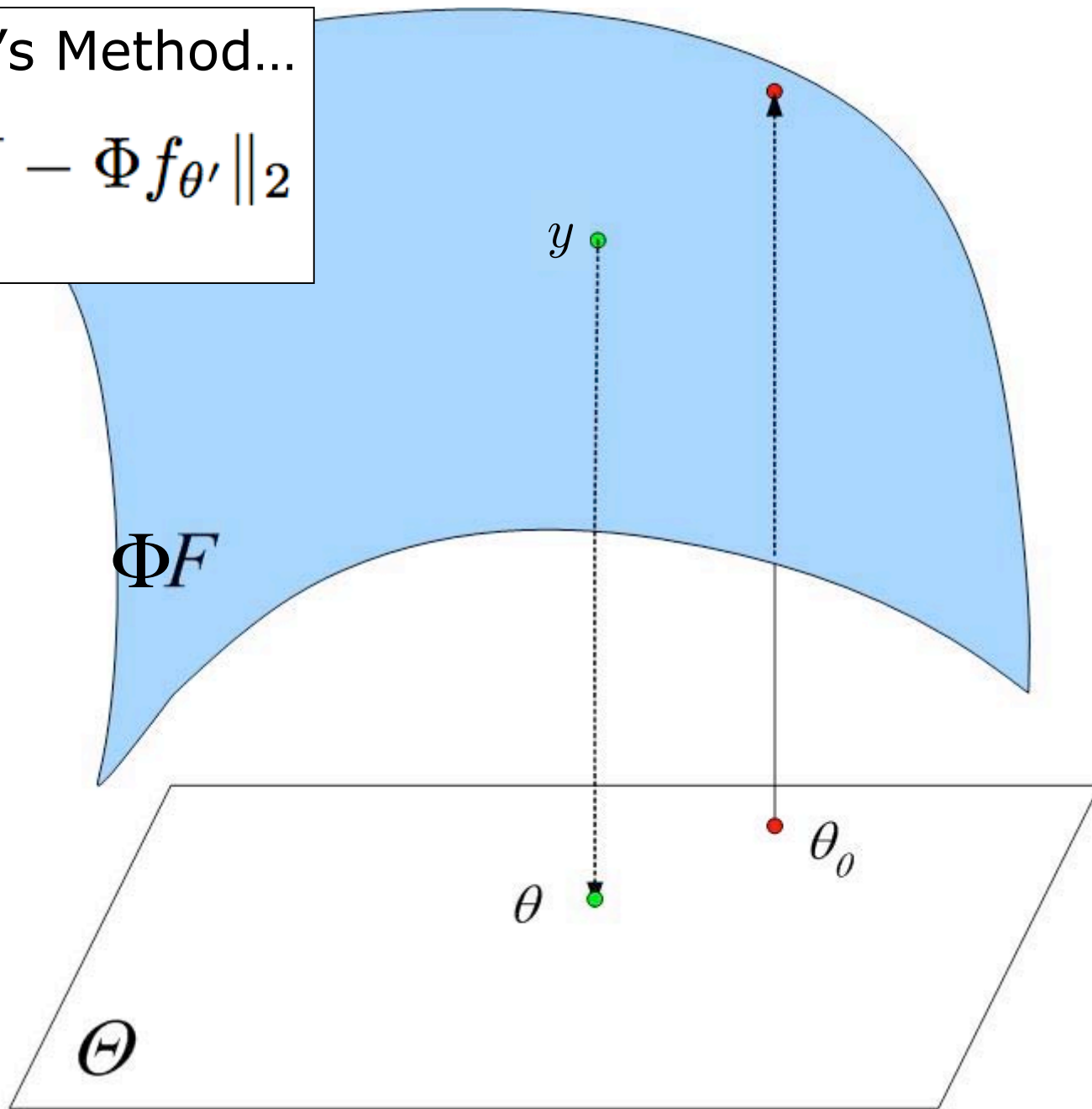
$$\hat{\theta}_j = \arg \min_{\theta \in \Theta_j} \|y - \Phi f_j(\theta)\|_2$$

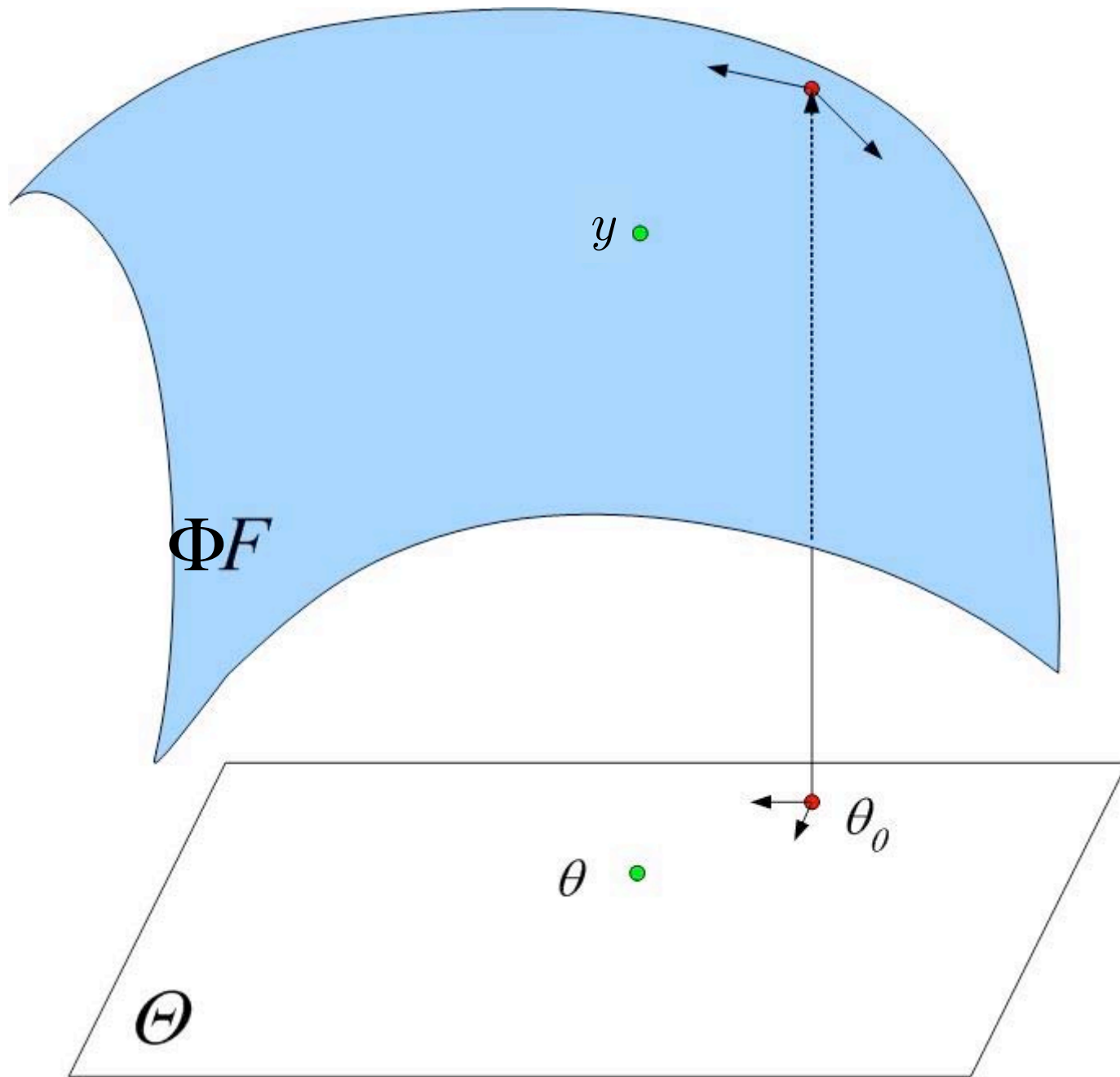


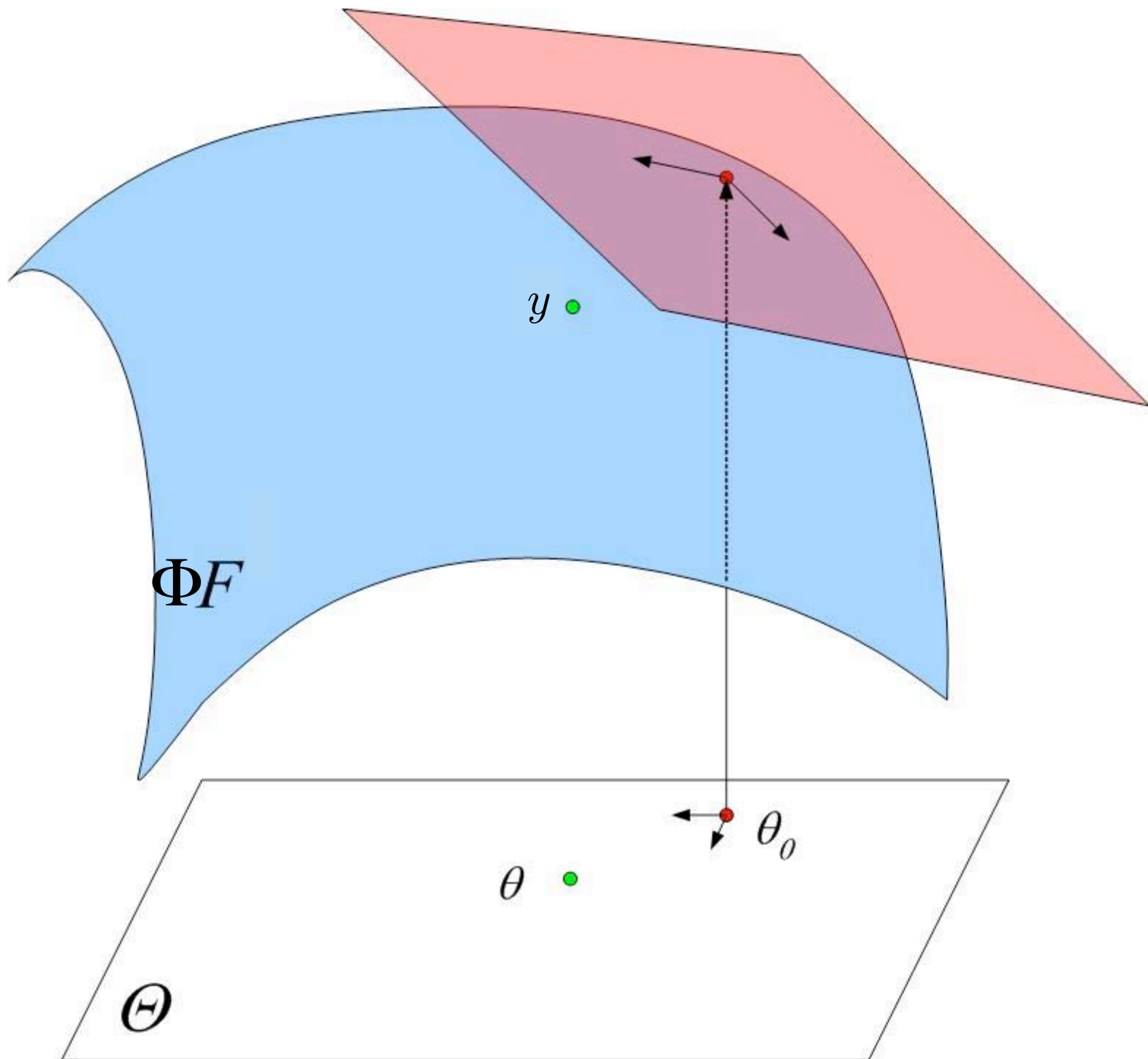
[M. Davenport et al., SPIE Electronic Imaging 07]

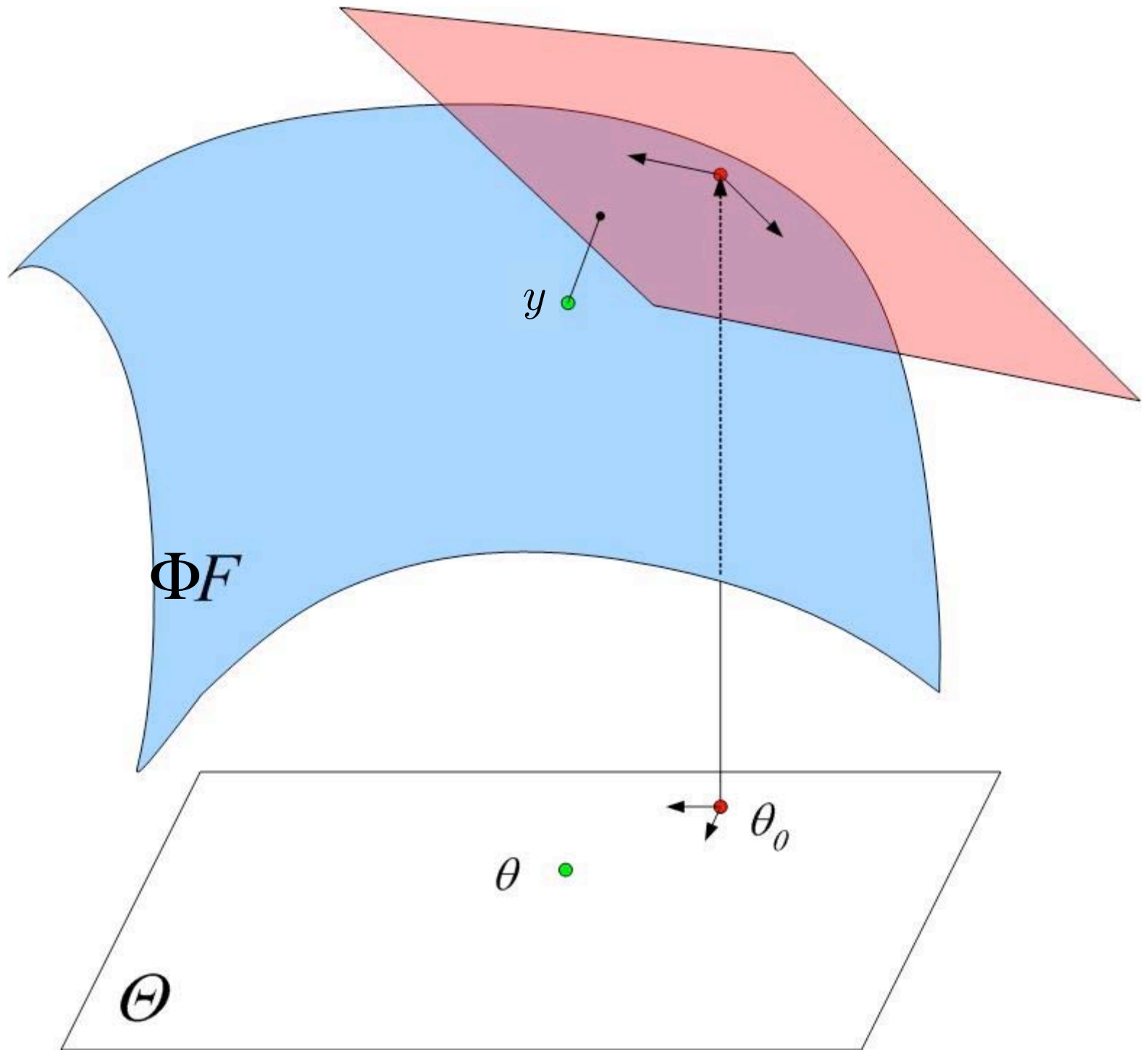
Newton's Method...

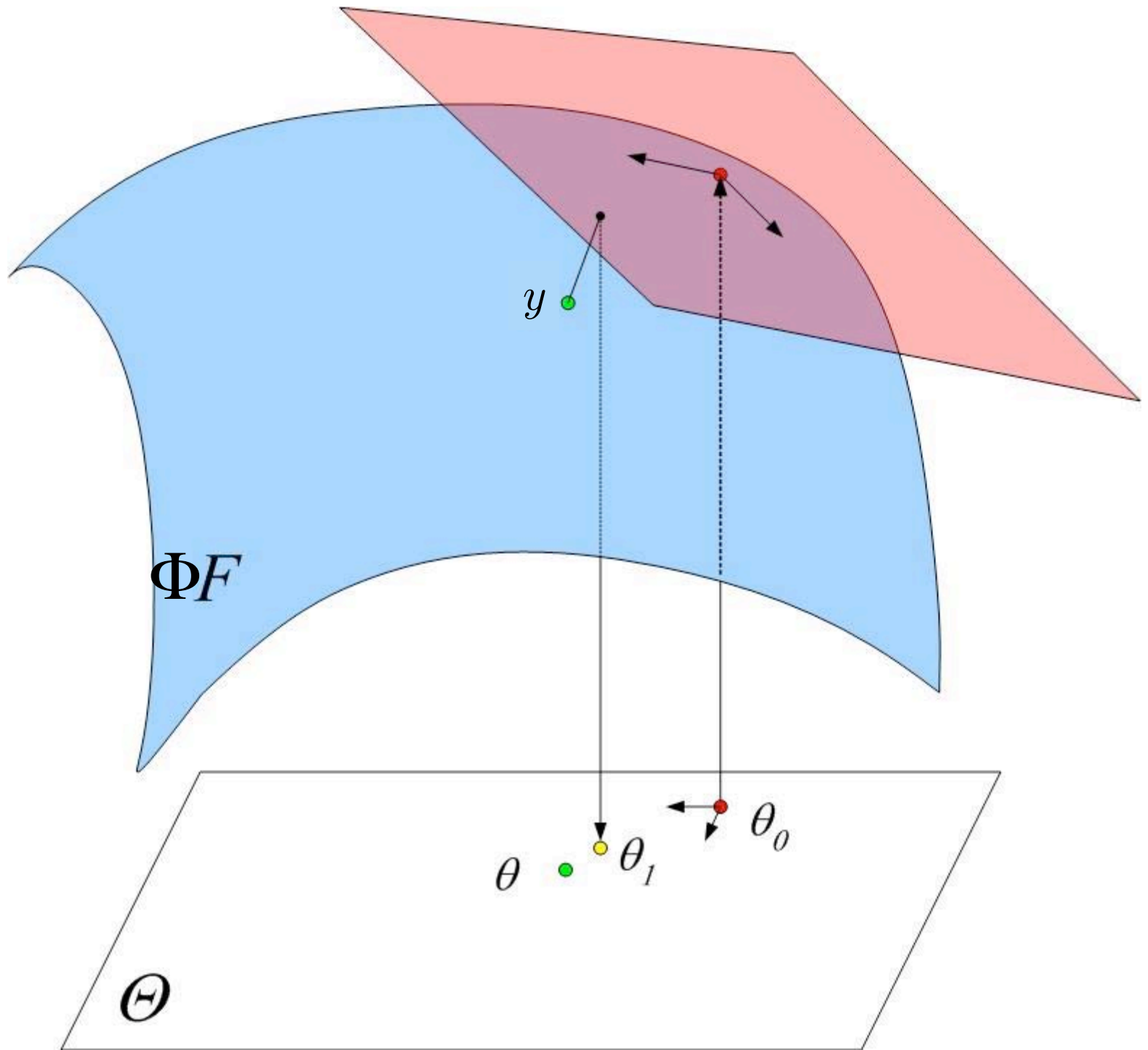
$$\min_{\theta' \in \Theta} \|I - \Phi f_{\theta'}\|_2$$

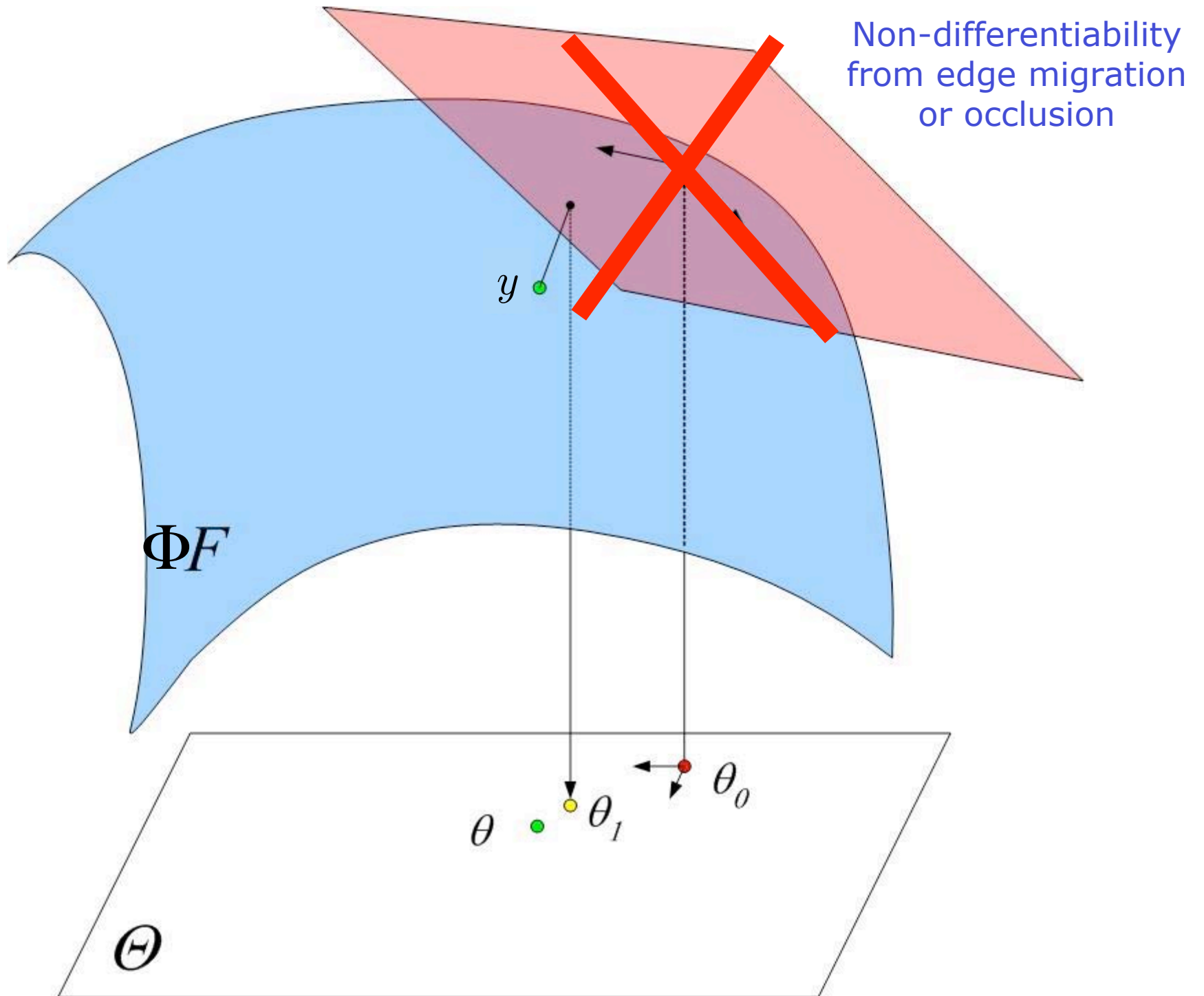












Multiscale Newton Algorithm

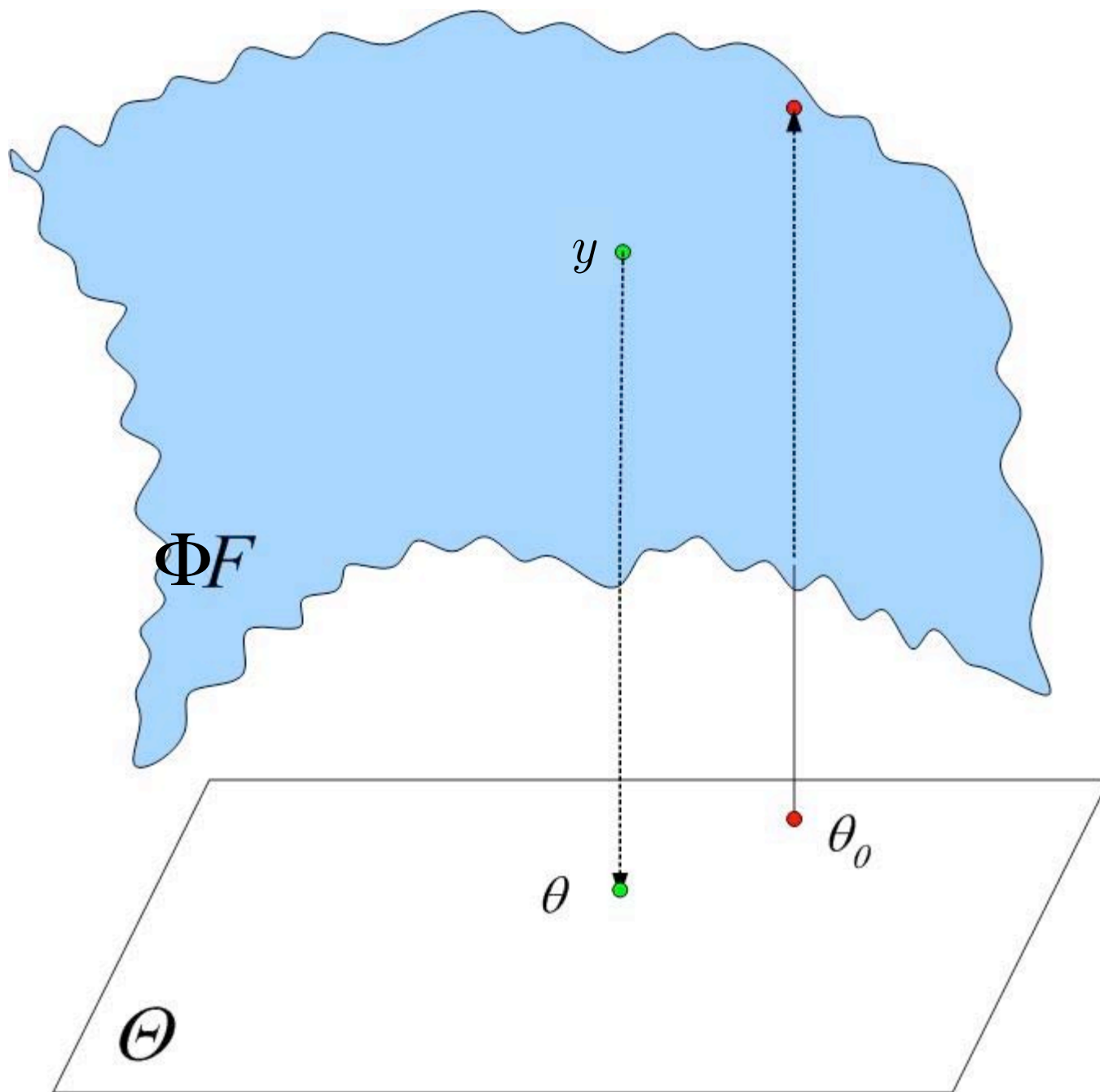
- Construct a coarse-to-fine *sequence* $\{F_s\}$ of manifolds that converge to F

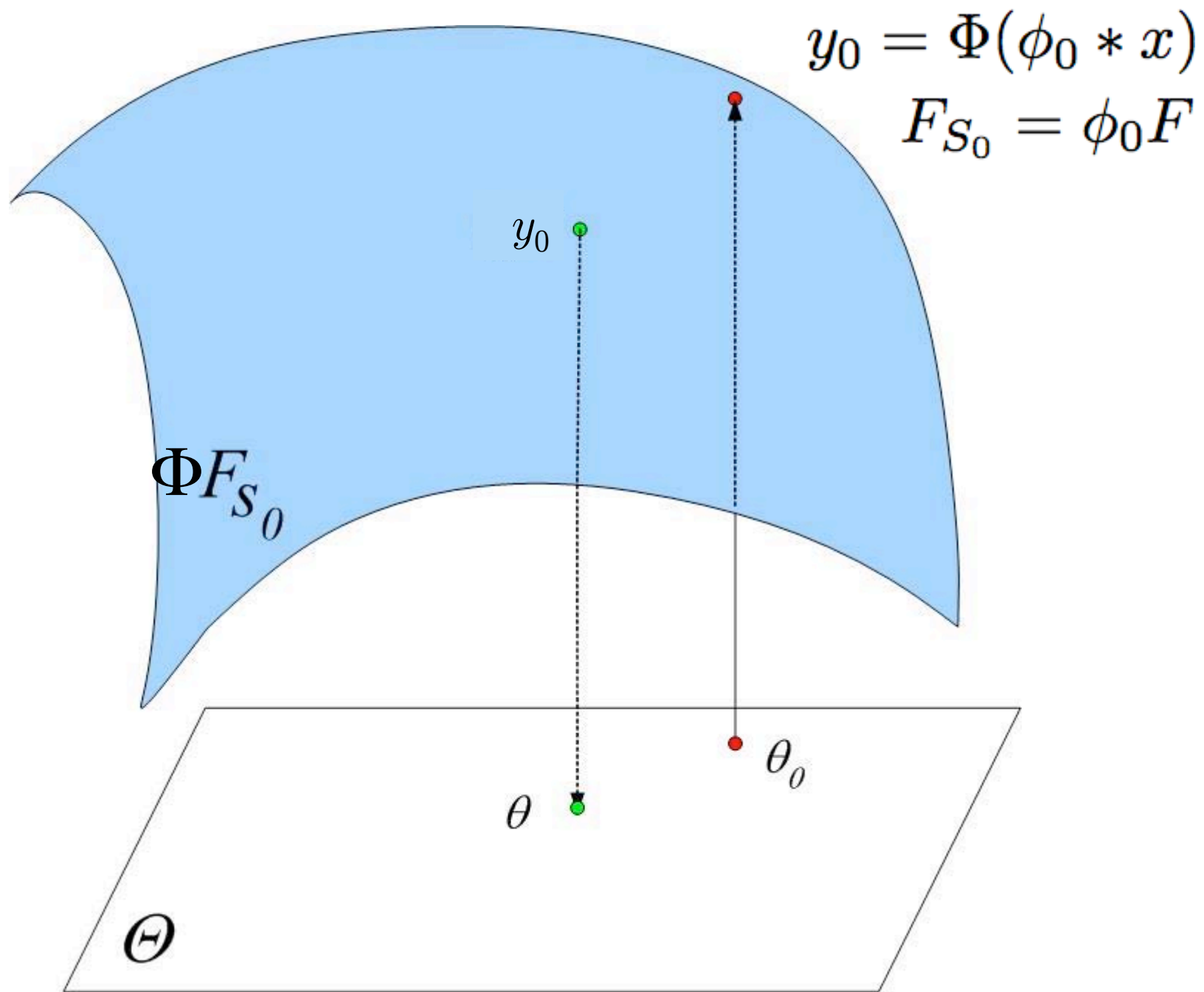
$$\phi_s * f_\theta \rightarrow f_\theta, \quad s \rightarrow 0$$

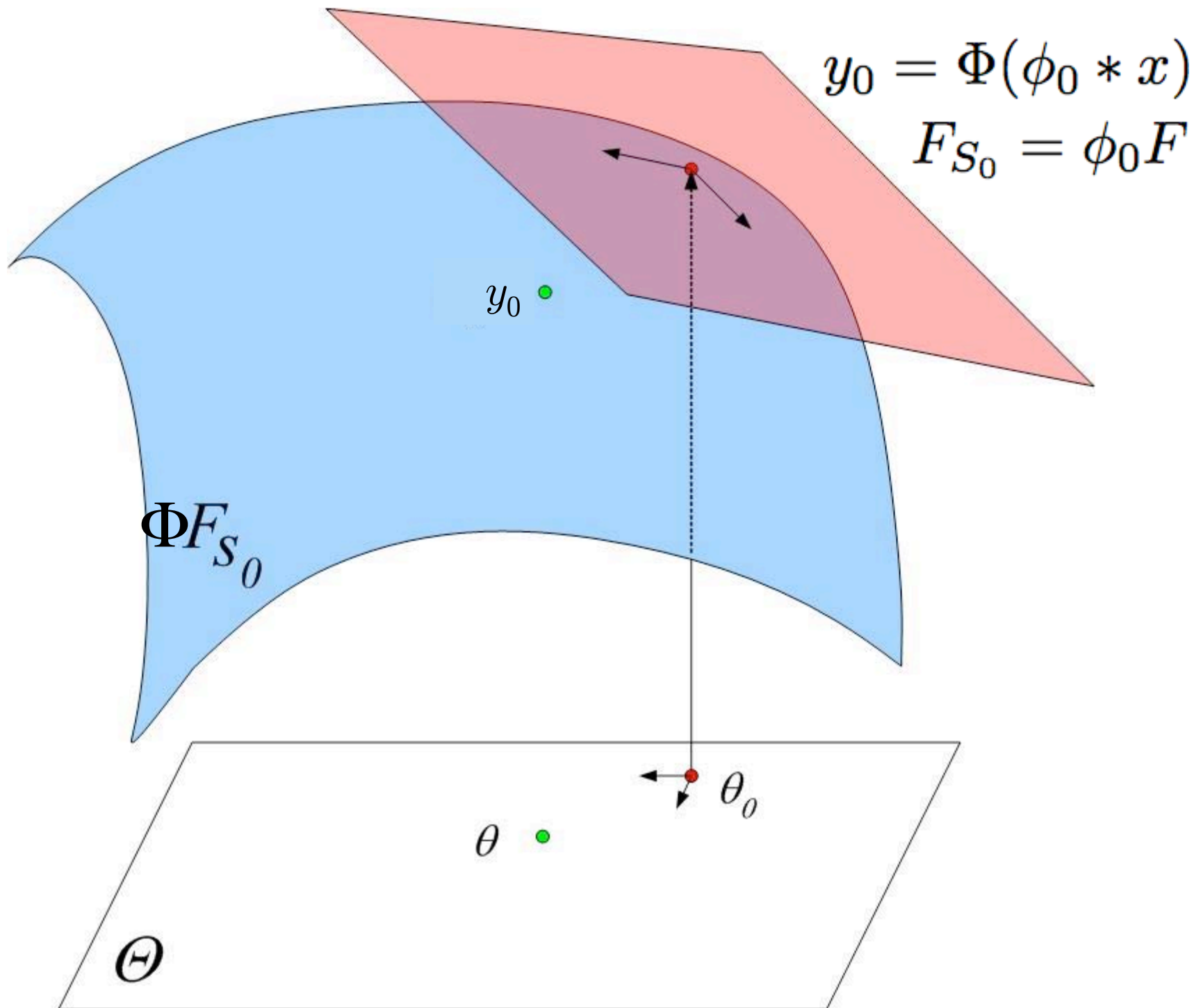
$$F_s \rightarrow F, \quad s \rightarrow 0$$

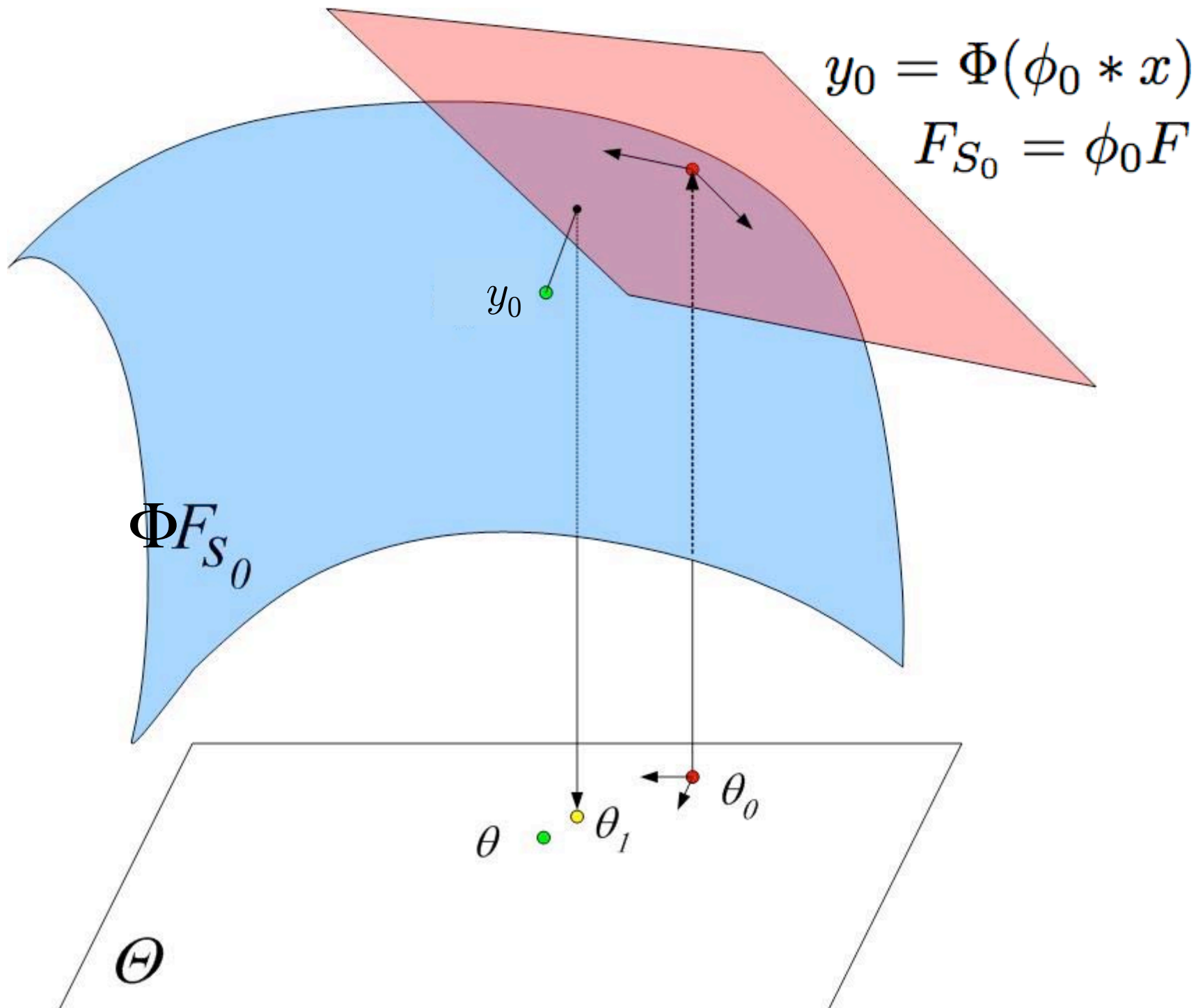
- Take one Newton step at each scale

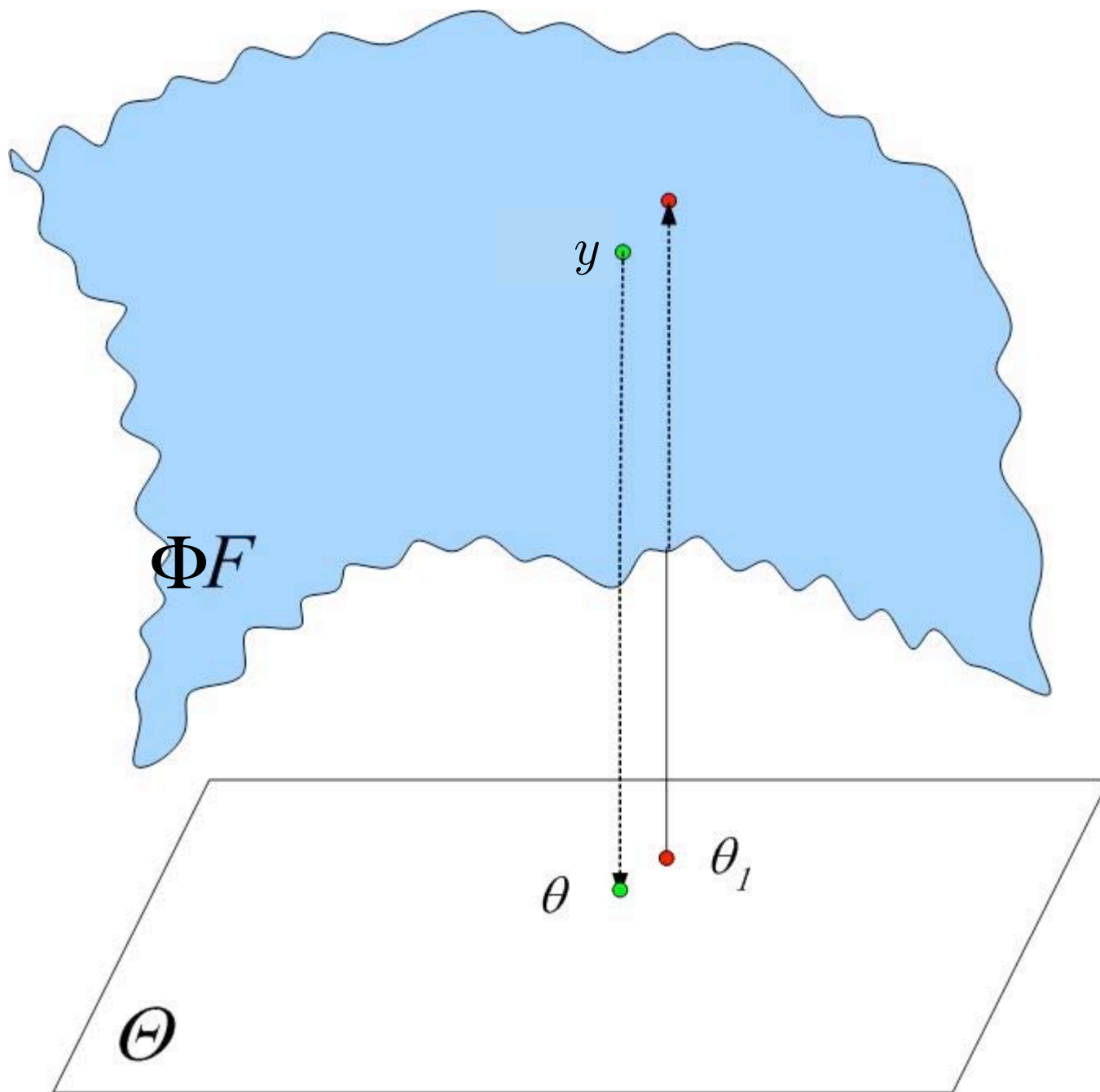
[M. Wakin, D. Donoho, H. Choi, and R. Baraniuk,
The Multiscale Structure of Non-Differentiable Image Manifolds, SPIE Wavelets XI, 2005.]

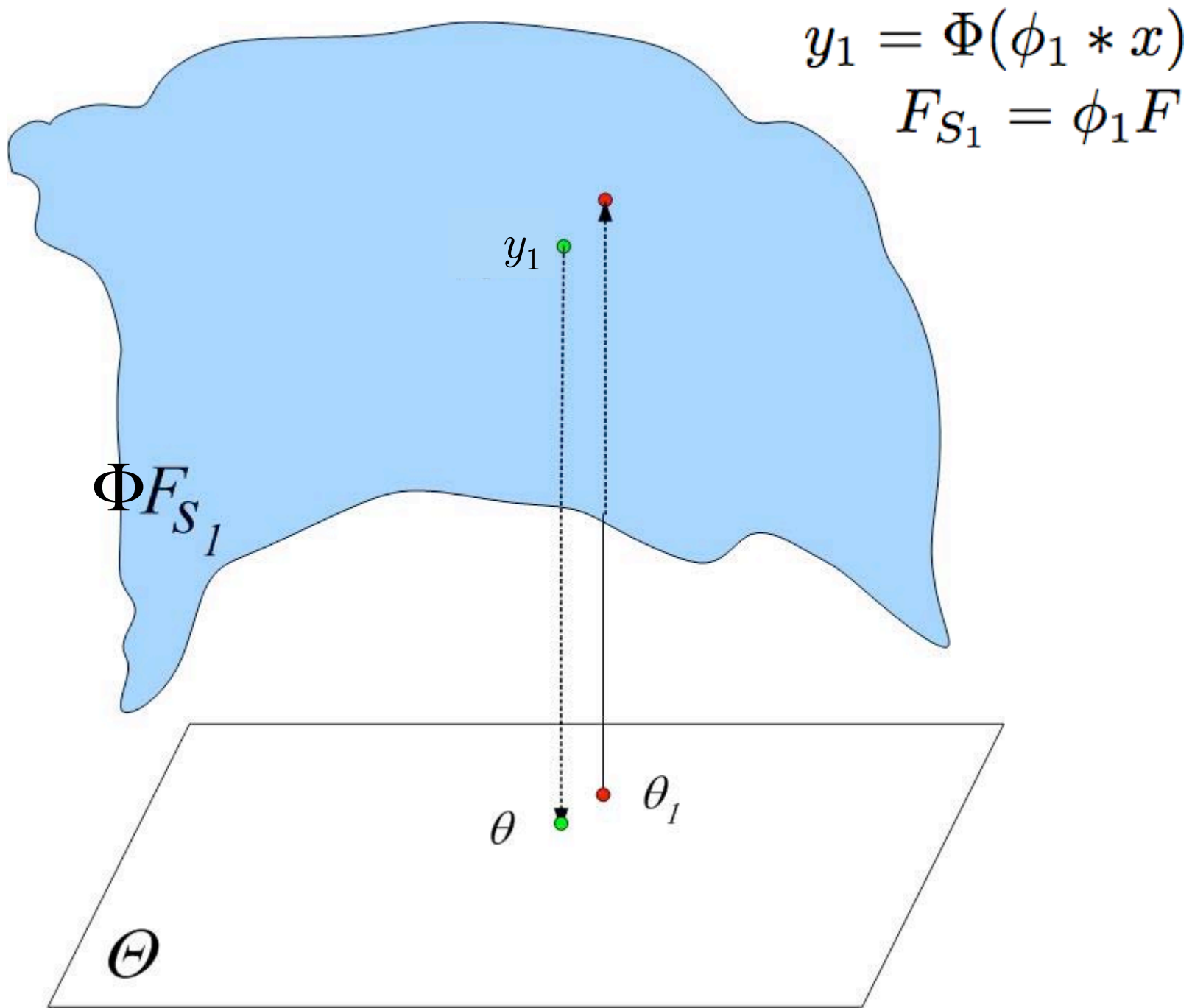


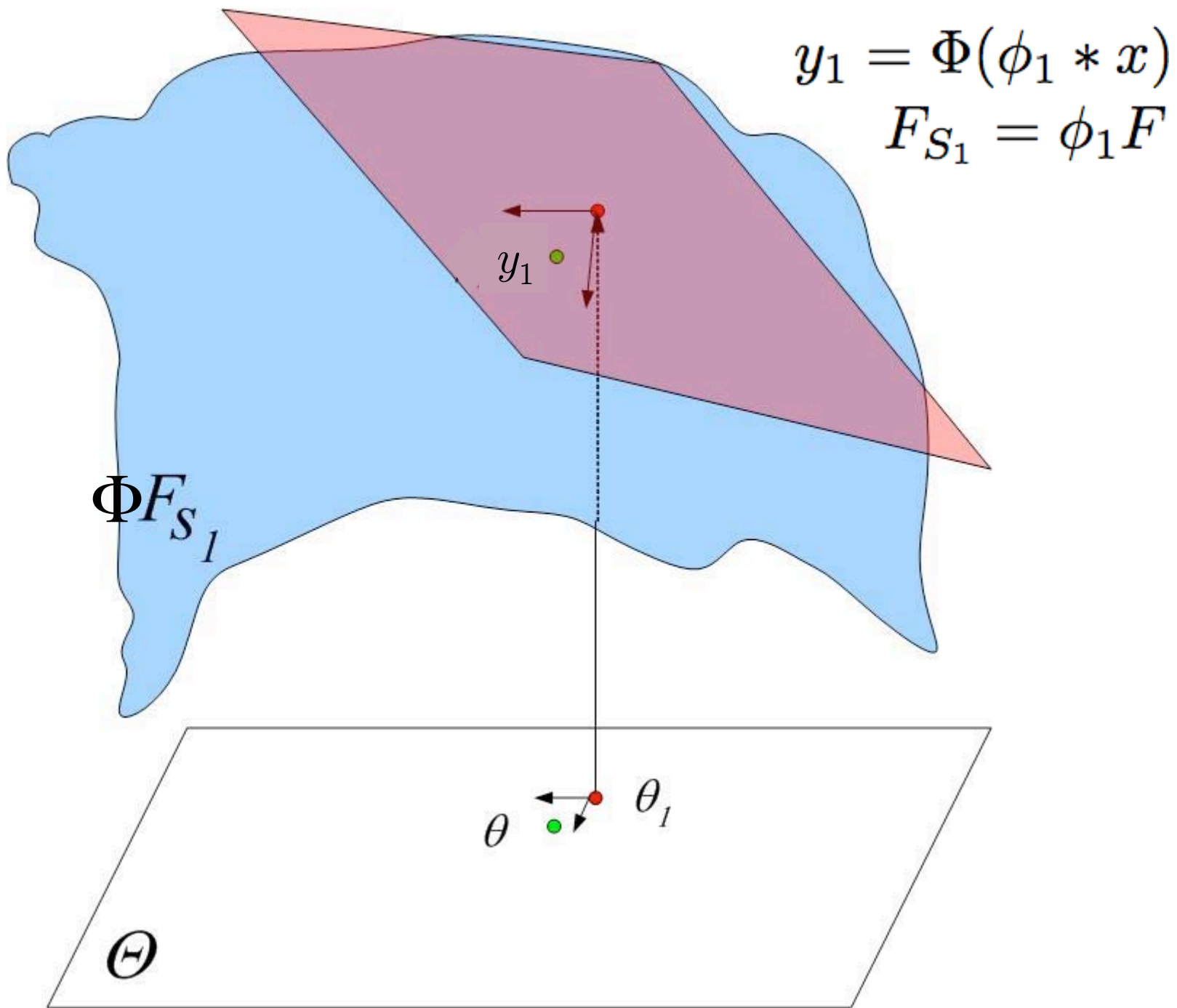


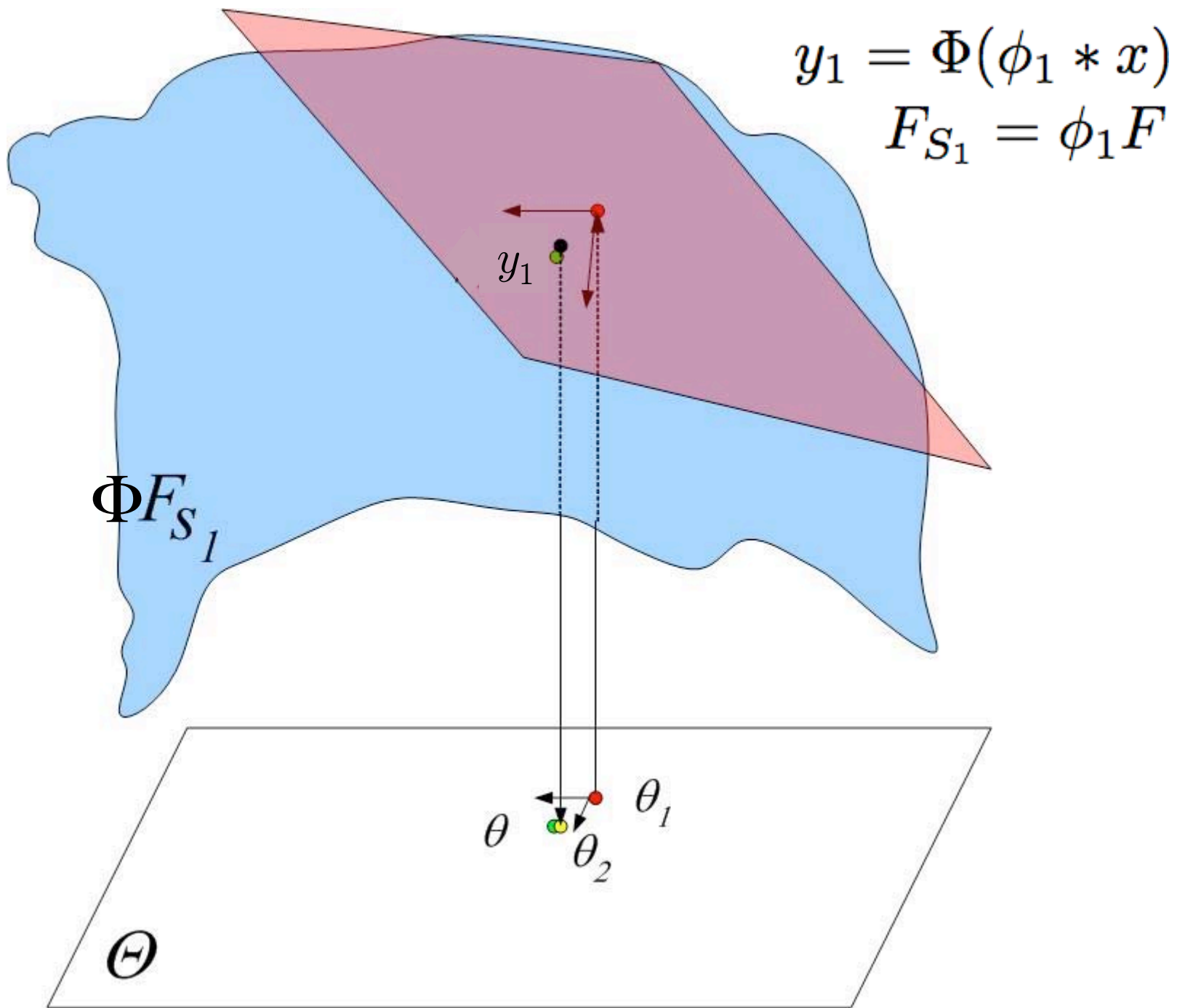




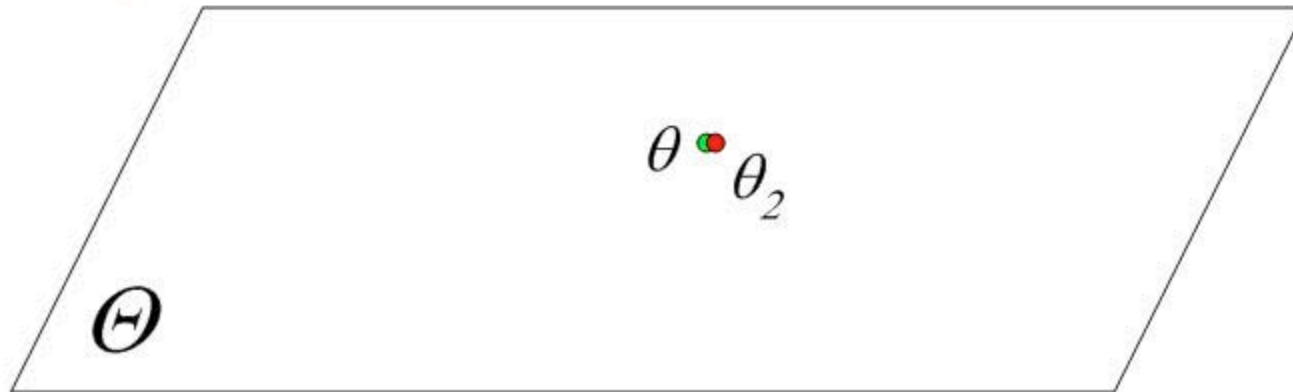
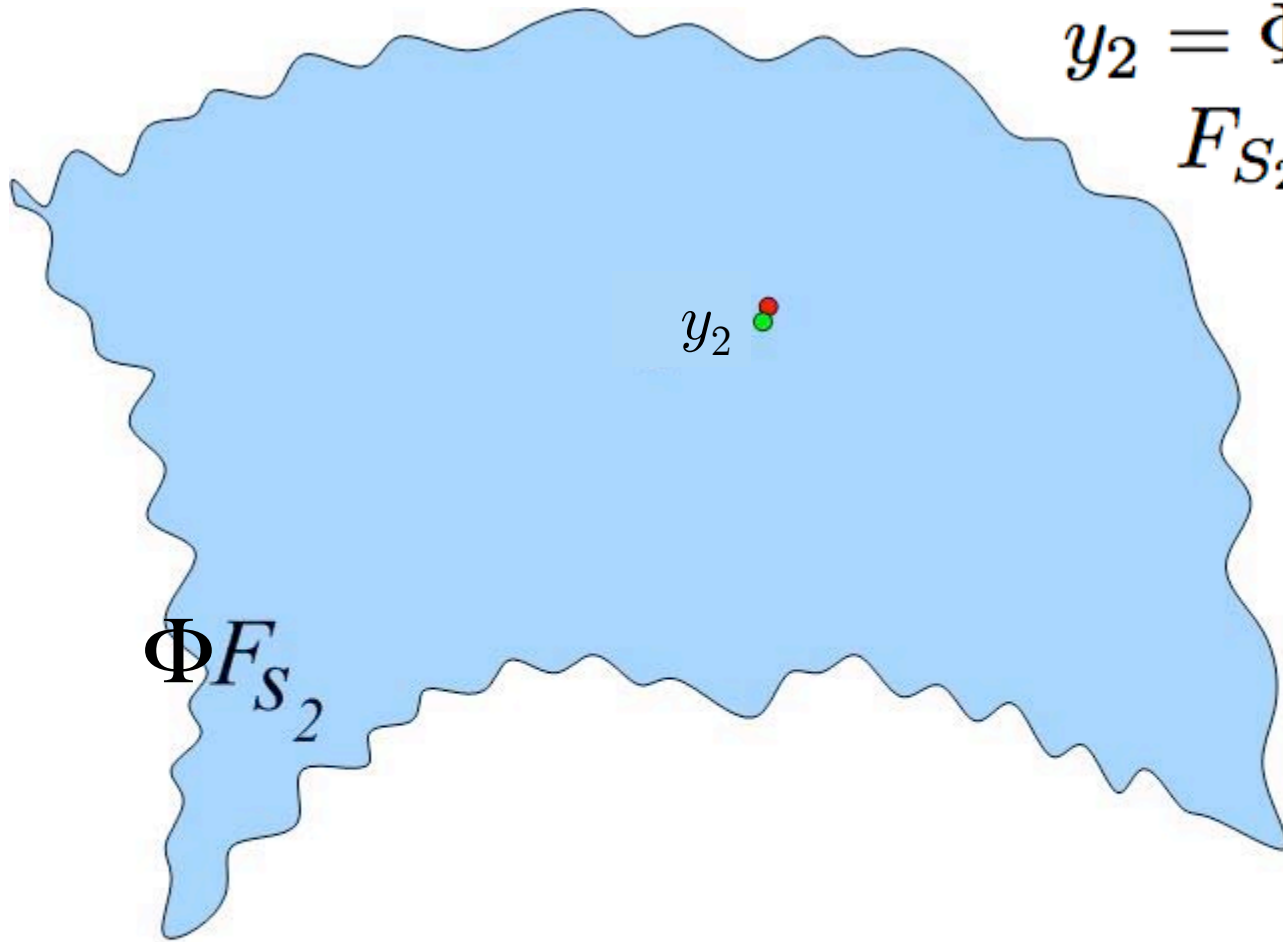








$$y_2 = \Phi(\phi_2 * x)$$
$$F_{S_2} = \phi_2 F$$



Multiscale Smashed Filter

$$y_1 = \Phi\phi_1x$$

$$y_2 = \Phi\phi_2x$$

⋮

$$y_P = \Phi\phi_Px$$

Multiscale Smashed Filter

$$y_1 = \Phi_1 x$$

$$y_2 = \Phi_2 x$$

⋮

$$y_P = \Phi_P x$$

$$\Phi_i = \Phi \phi_i$$

Multiscale Smashed Filter

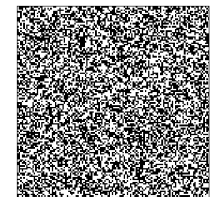
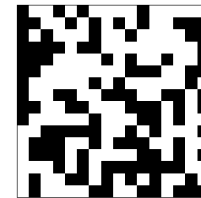
$$y = \begin{bmatrix} \Phi_1 \\ \Phi_2 \\ \vdots \\ \Phi_P \end{bmatrix} x$$

$$\Phi_i = \Phi \phi_i$$

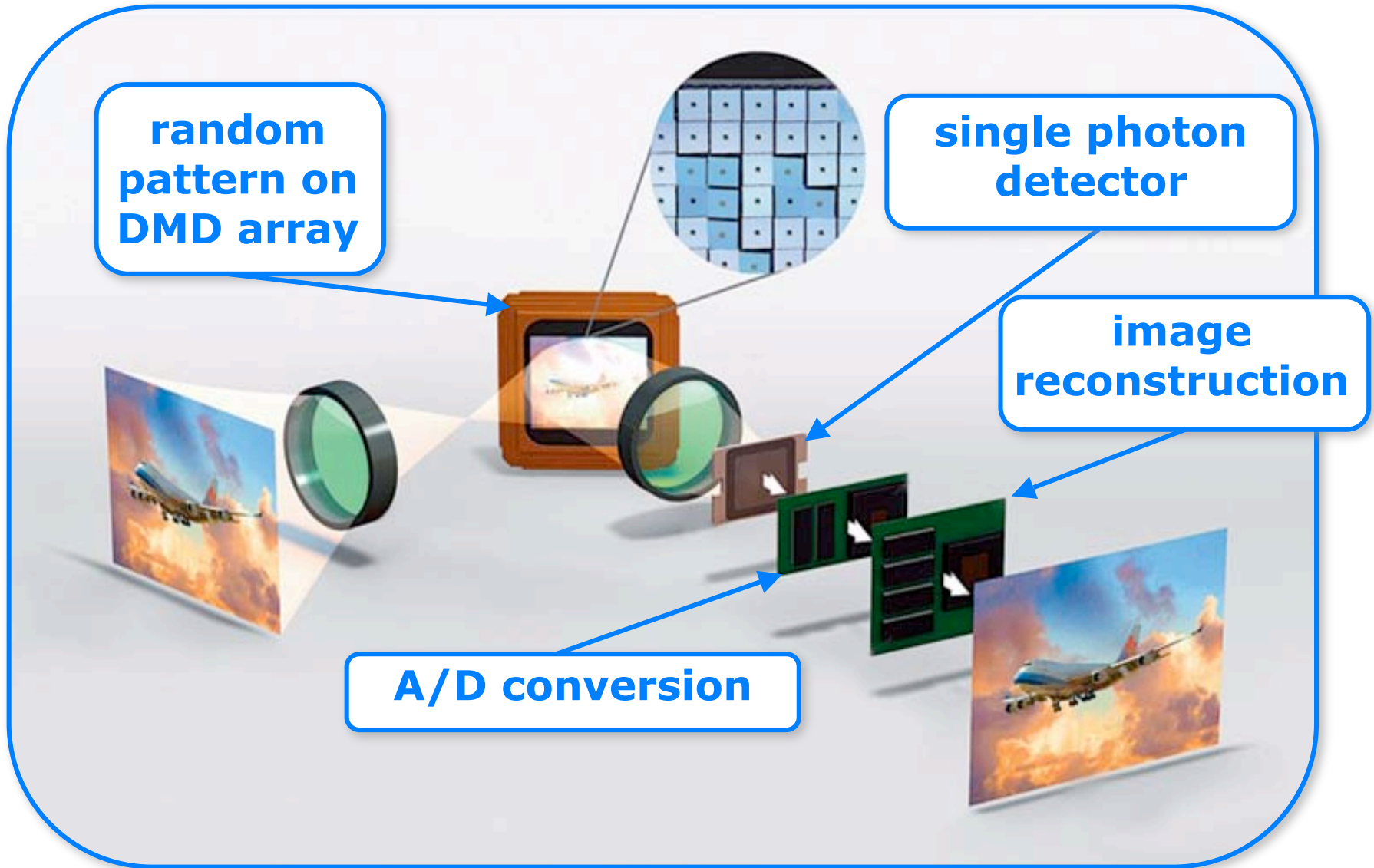
Multiscale Smashed Filter

$$y = \begin{bmatrix} \Phi_1 \\ \Phi_2 \\ \vdots \\ \Phi_P \end{bmatrix} x$$

If Φ has binary random entries,
 x can be regularized using pixelation



Rice Single-Pixel Camera



Experiments

- 3 image classes imaged using single-pixel camera
 - rotations $2^\circ, 4^\circ, \dots, 360^\circ$
 - binary random measurements
 - 5 regularization kernels through pixelation(16, 8, 4, ...)
- Training set for each class: CS measurements
 - estimate rotation using multiscale projections
 - identify most likely class using nearest-neighbor test

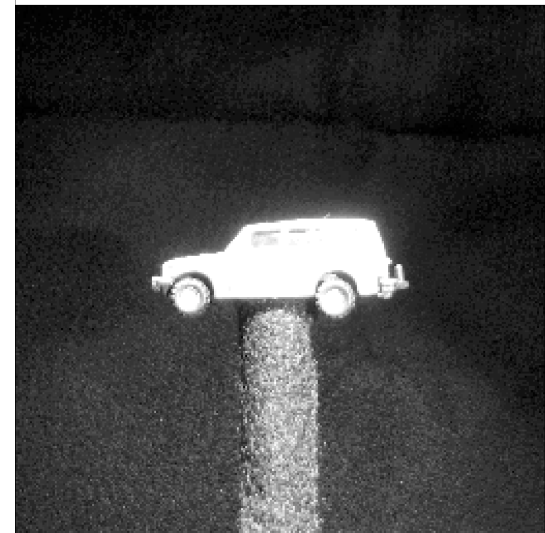
Tank



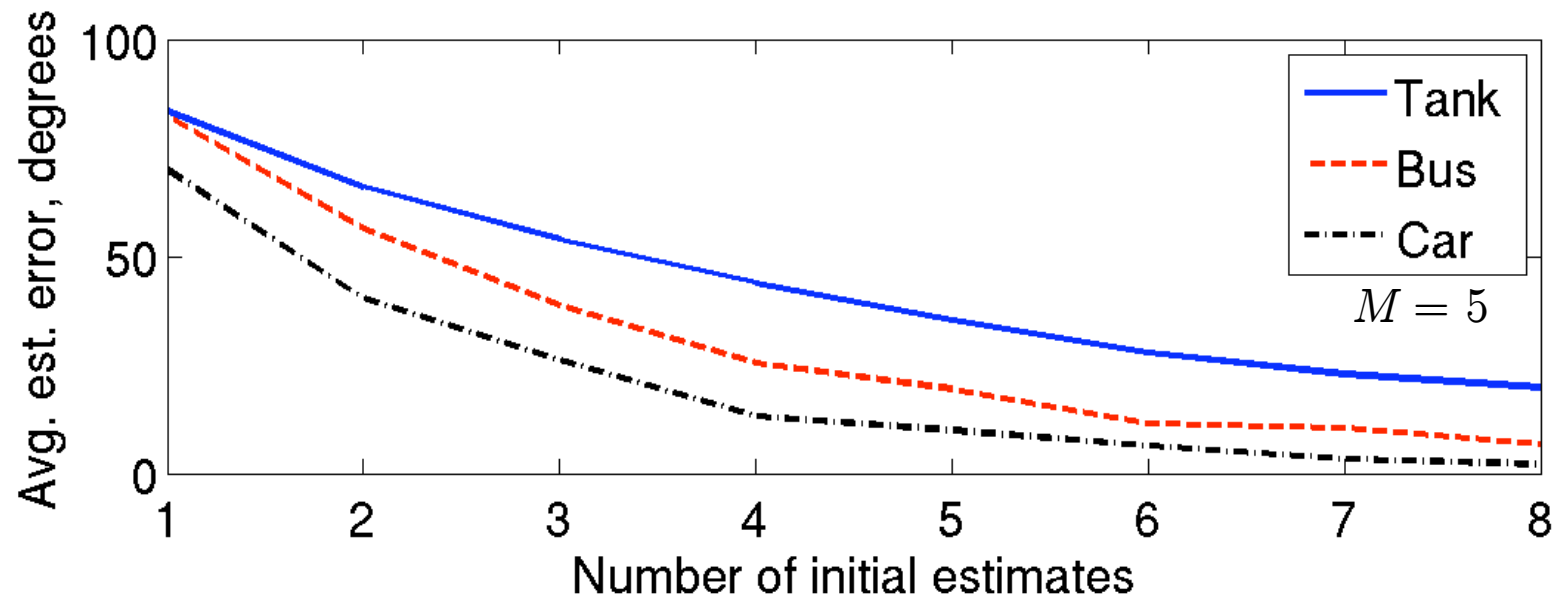
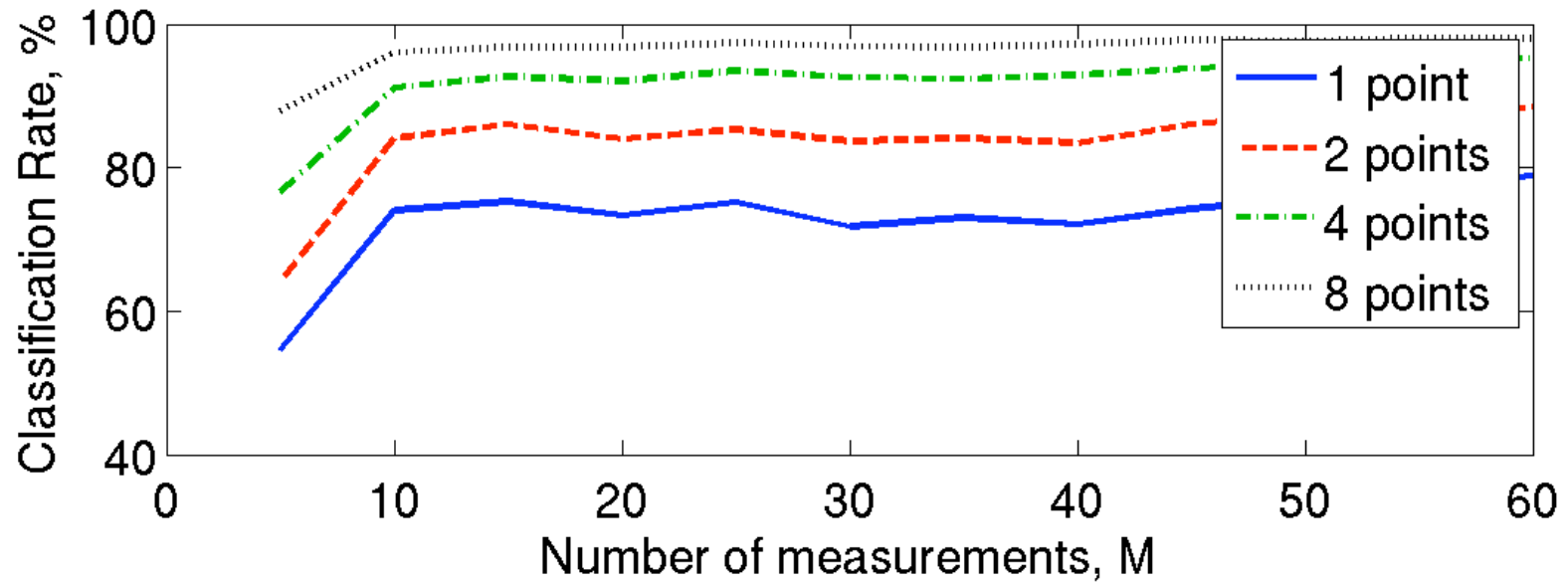
Bus



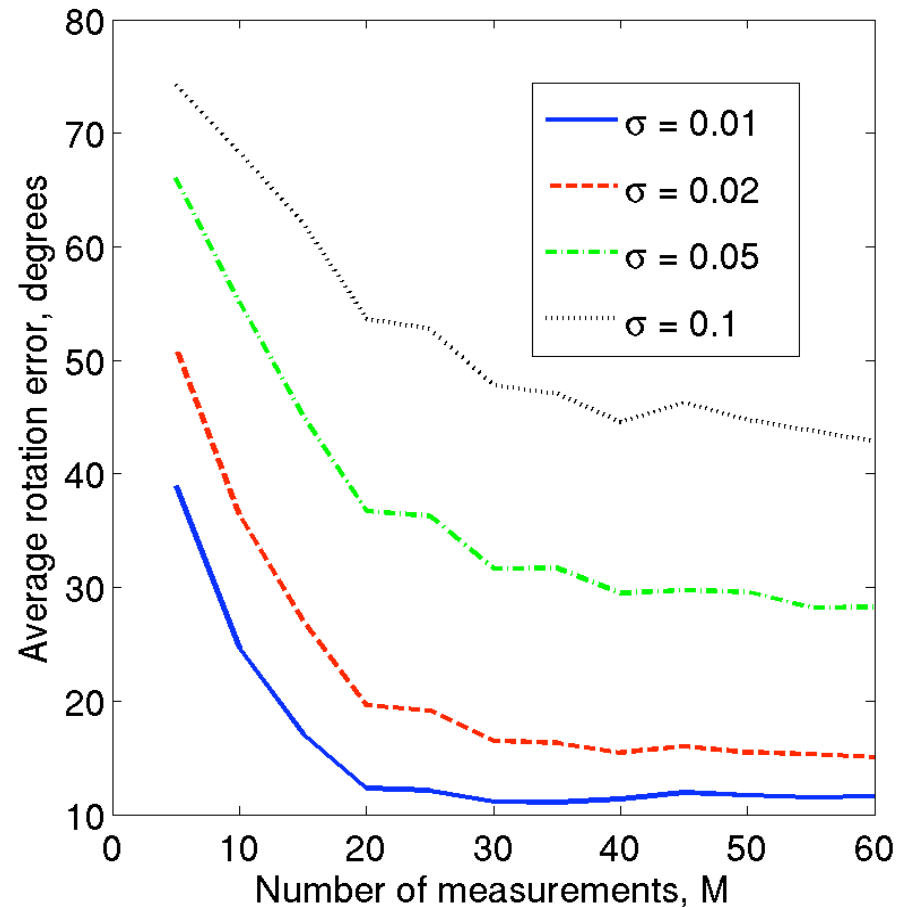
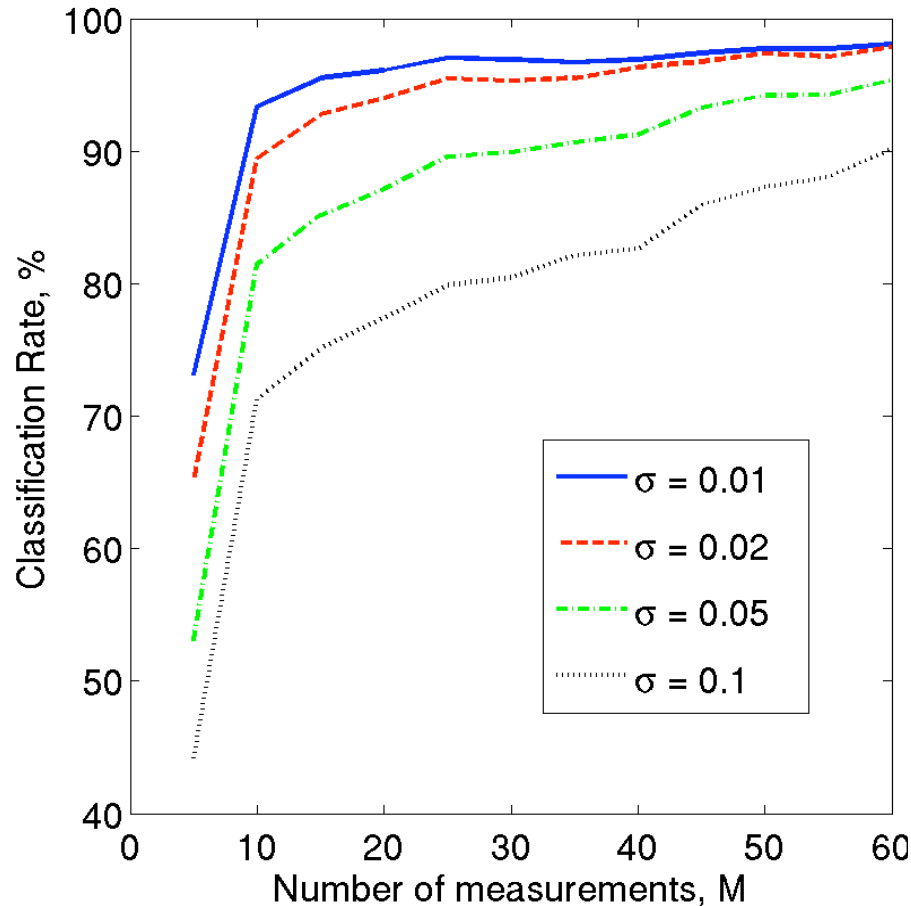
SUV



Classification results



Tolerance to added noise



- 8 initial estimates
- Higher noise requires more measurements for accurate parameter estimation
- Accurate classification requires reliable parameter estimation

Conclusions

- *Multiscale Smashed Filter*
 - efficiently exploits compressive measurements
 - Reduced computational burden
 - broadly applicable
 - effective for image classification when combined with single-pixel camera
- Current work:
 - extension to support vector machines, other algorithms
 - noise analysis (signal dependent noise)
 - collaborative compressive classification
 - compressive signal processing

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