

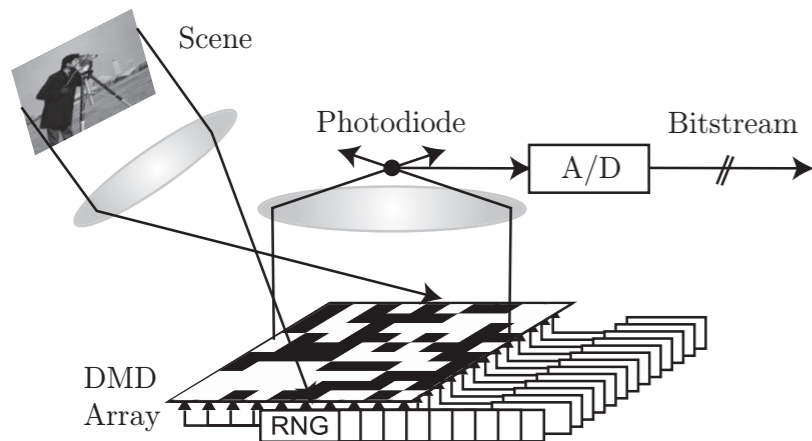
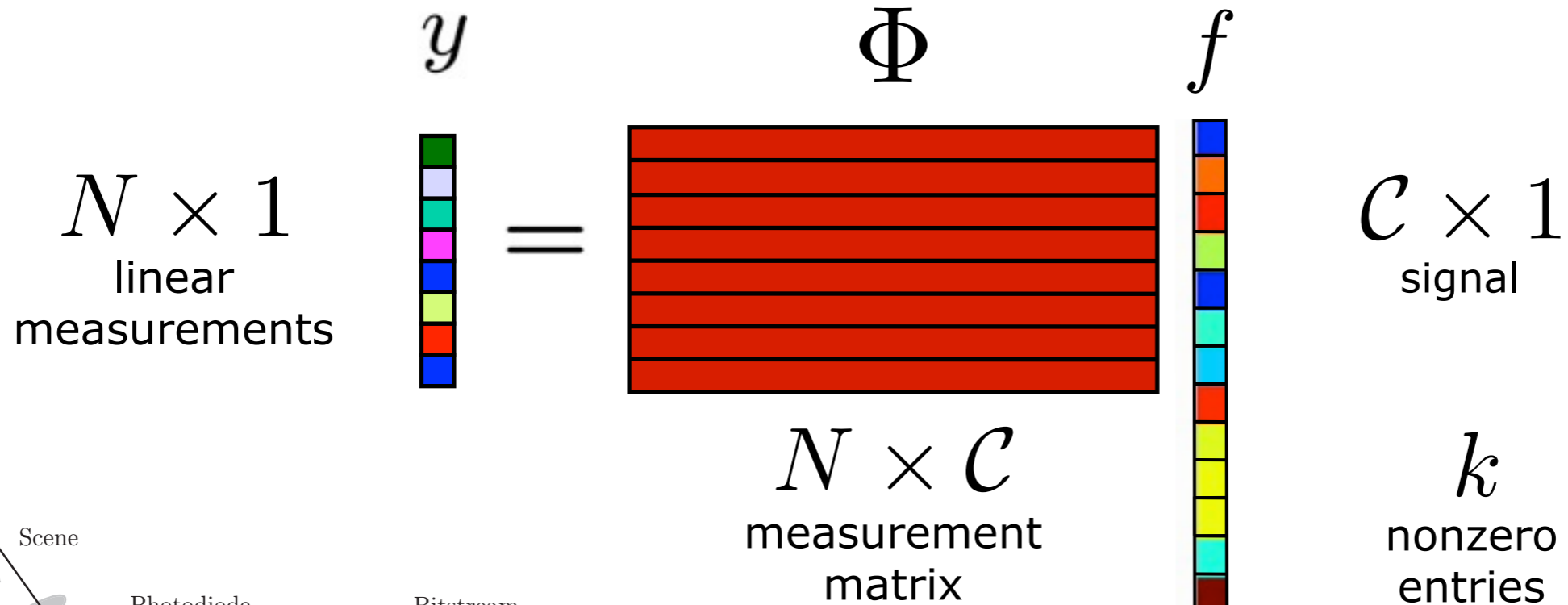
New Wavelet Coefficient Raster Scannings for Deterministic Compressive Imaging

Marco F. Duarte

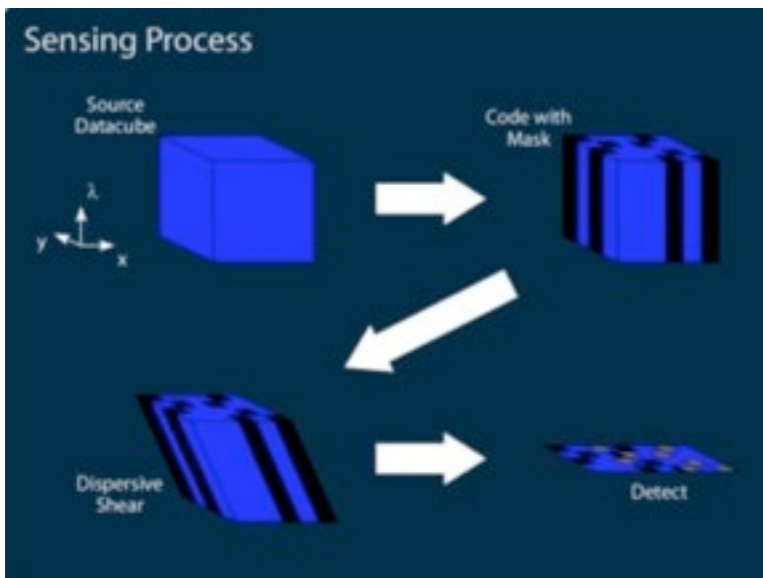


Joint work with Sina Jafarpour and Robert Calderbank

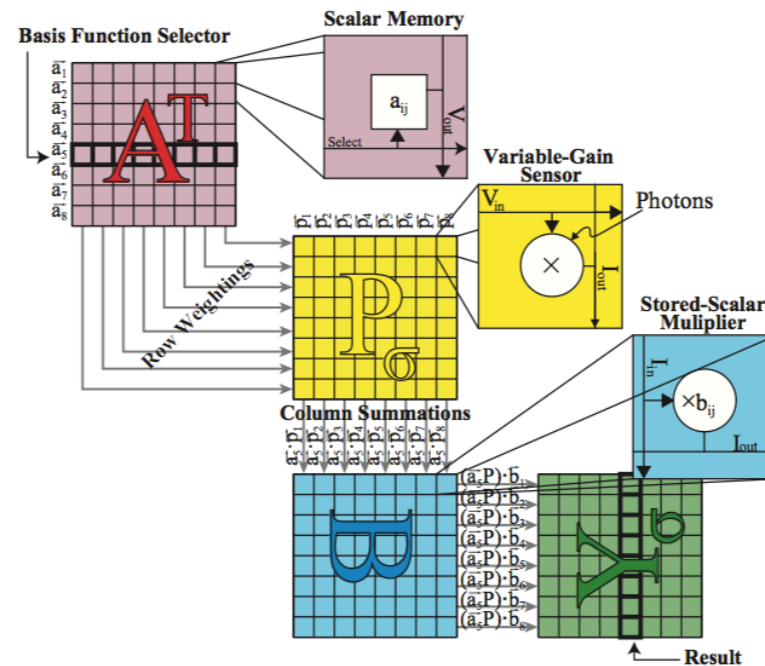
Compressive Imaging Architectures



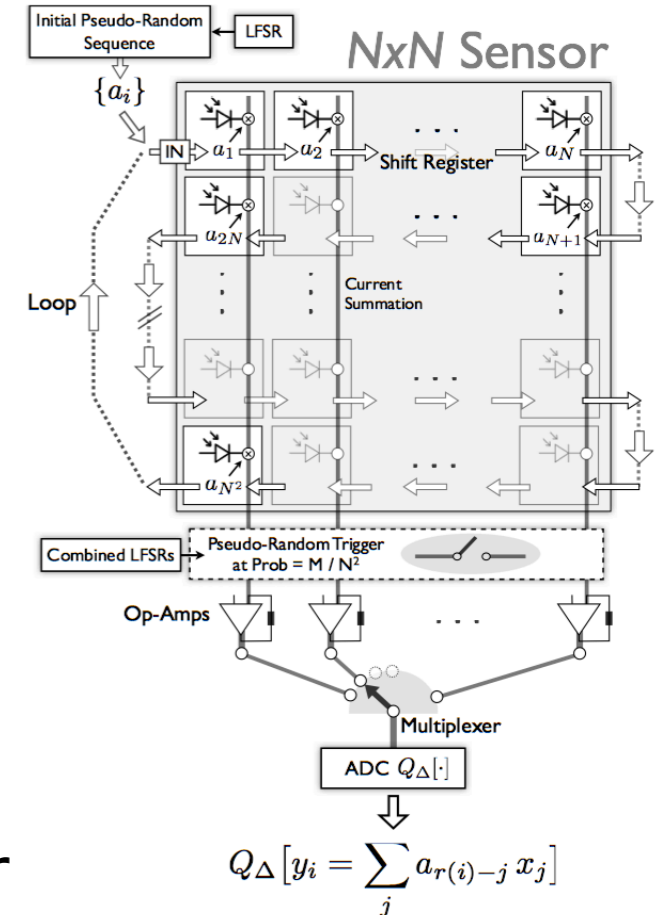
Rice Single Pixel Camera



Duke CASSI

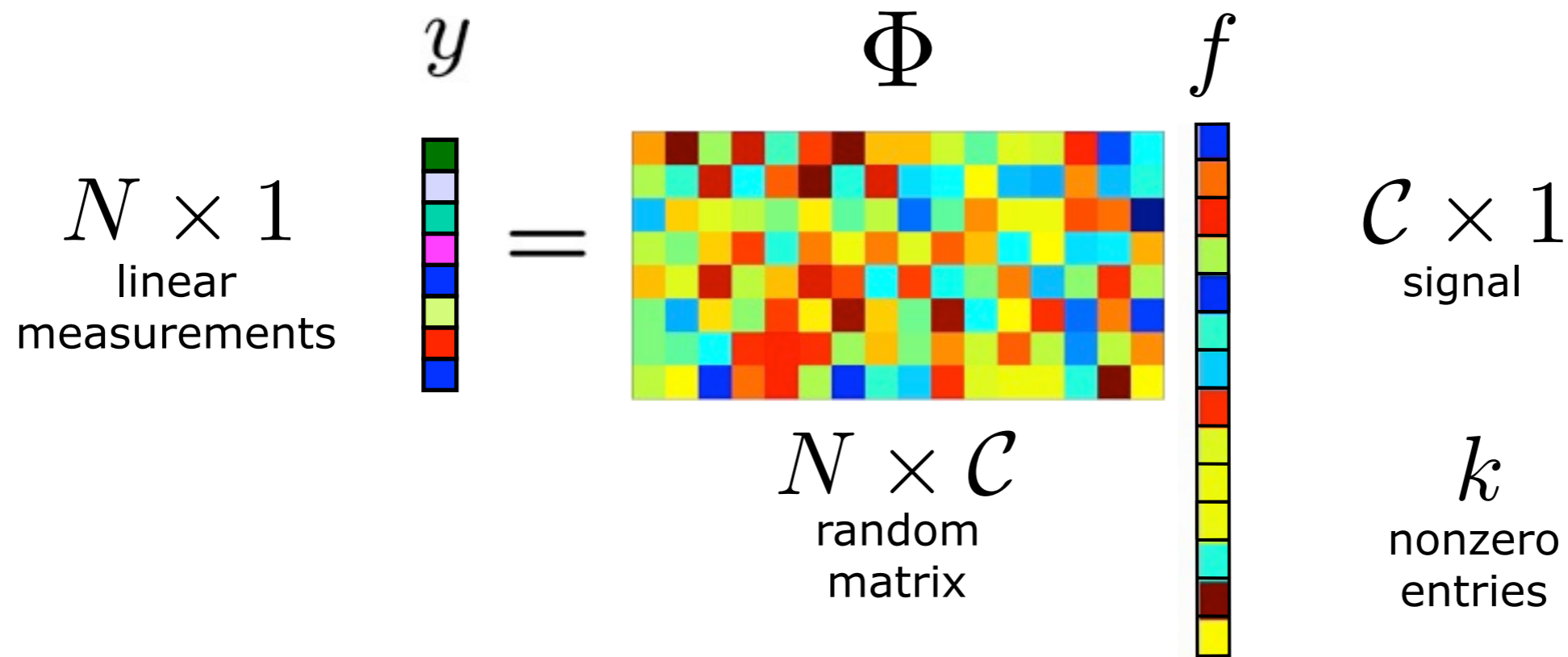


Georgia Tech Analog Imager



EPFL Convol. Imager

Compressive Imaging via Random Matrices



- Random matrices with i.i.d. subgaussian entries
- Can recover all k -sparse signals if $N = \mathcal{O}(k \log(C/k))$
- Signal can be sparse/compressible in arbitrary basis
- **High complexity** for signal recovery - costly storage/matrix product for random matrices

Deterministic CS matrices

```

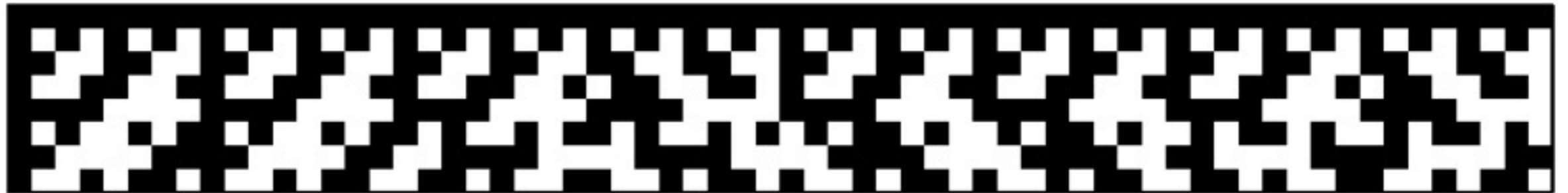
000 000
= = = = =
0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7
= = = = =
b b b b b b b b b b b b b b b

```

```

x = 0 = 000
x = 1 = 001
x = 2 = 010
x = 3 = 011
x = 4 = 100
x = 5 = 101
x = 6 = 110
x = 7 = 111

```



P_1 P_2 ...

- **Delsarte-Goethals Frame:** $\varphi_{P,b}(x) = i^{xPx^\top} + 2bx^\top$
- $$\varphi = [H \ D_2H \ D_3H \ \dots \ D_RH] \quad D_j = \text{diag} \left(\{i^{xP_jx^\top}\}_{x \in \mathbb{F}_2^m} \right)$$

[Calderbank, Howard, Jafarpour 2009]

- $N = 2^m$ rows indexed by $x \in \mathbb{F}_2^m$
- $\mathcal{C} = 2^m R$ columns, $R \in \{1, \dots, 2^{m(r+1)}\}$, indexed by (P, b) ,
 $P \in DG(m, r)$, $b \in \mathbb{F}_2^m$

Deterministic CS matrices

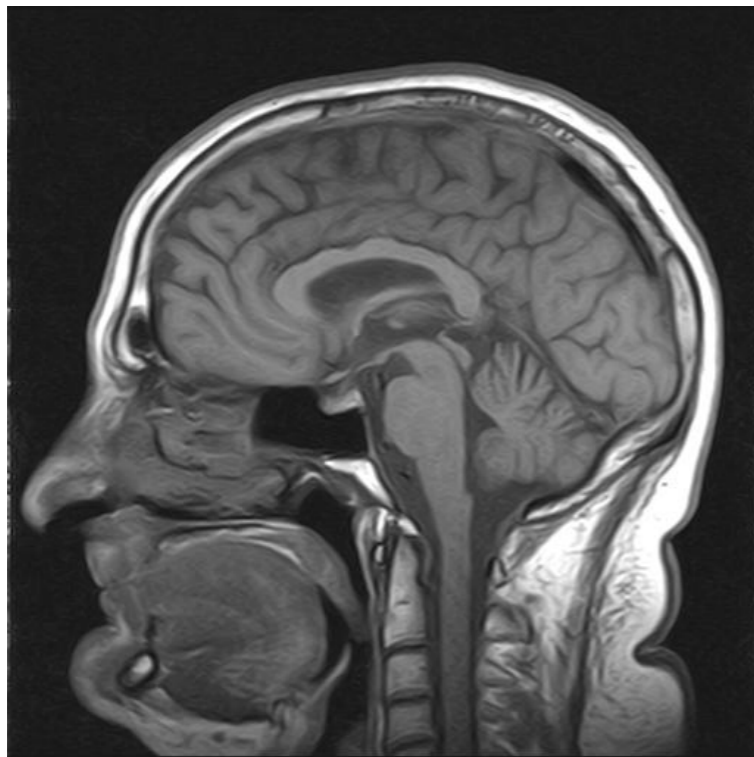


- DGF structure allows for **efficient** matrix multiplication
- Since DGF has small coherence and spectral norm, can **recover most** sufficiently sparse signals via ℓ_1 -norm minimization [Tropp 2008][Calderbank, Howard, Jafarpour 2009]
- No characterization of **failure modes** (sparse vectors in null space of DGF φ)

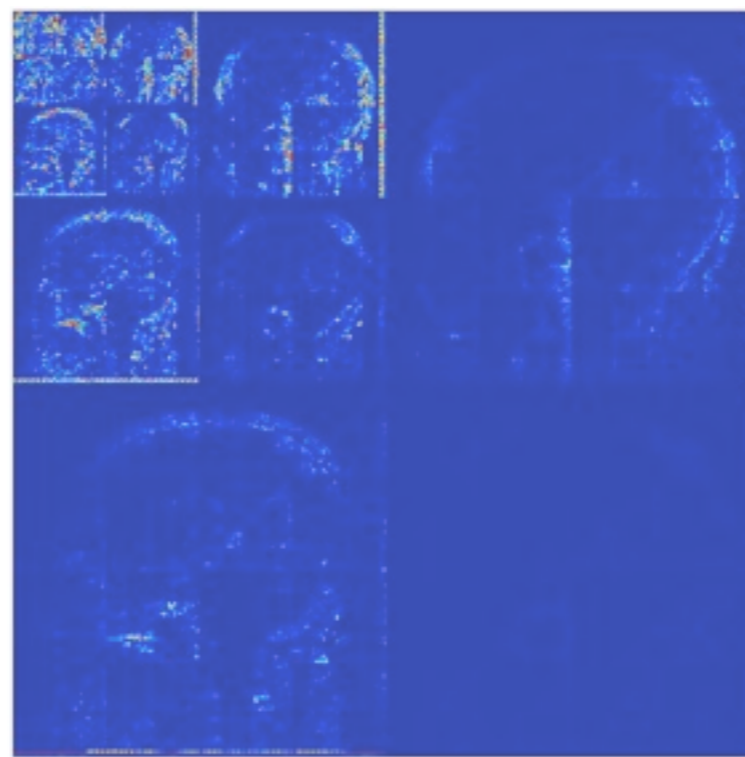
Prior Work: DG Frame Imaging

- Apply DGF on image's **wavelet coefficients**:

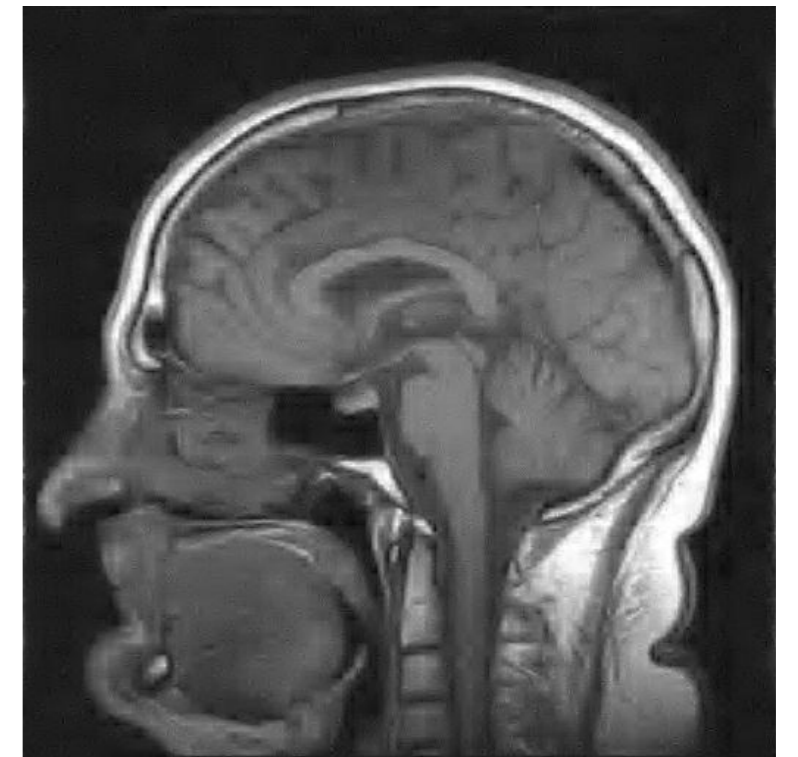
$$y = \varphi\theta = \varphi\Psi^T f$$



Original



Wavelet Coefficients



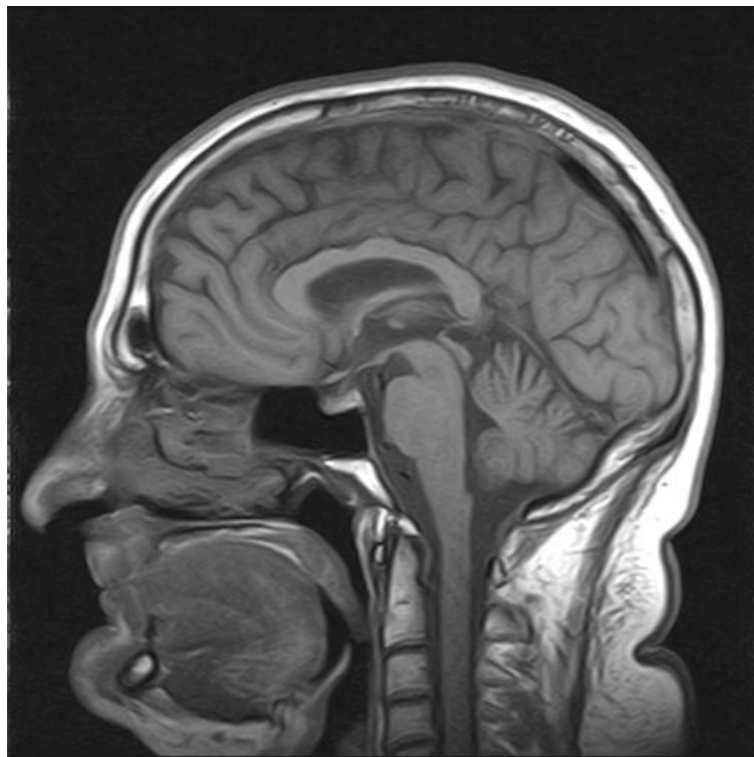
Recovery via BP

$$\mathcal{C} = 512 \times 512 = 2^{18} \quad N = 65536 = 2^{16} \quad k = 0.07\mathcal{C} \approx 18000$$

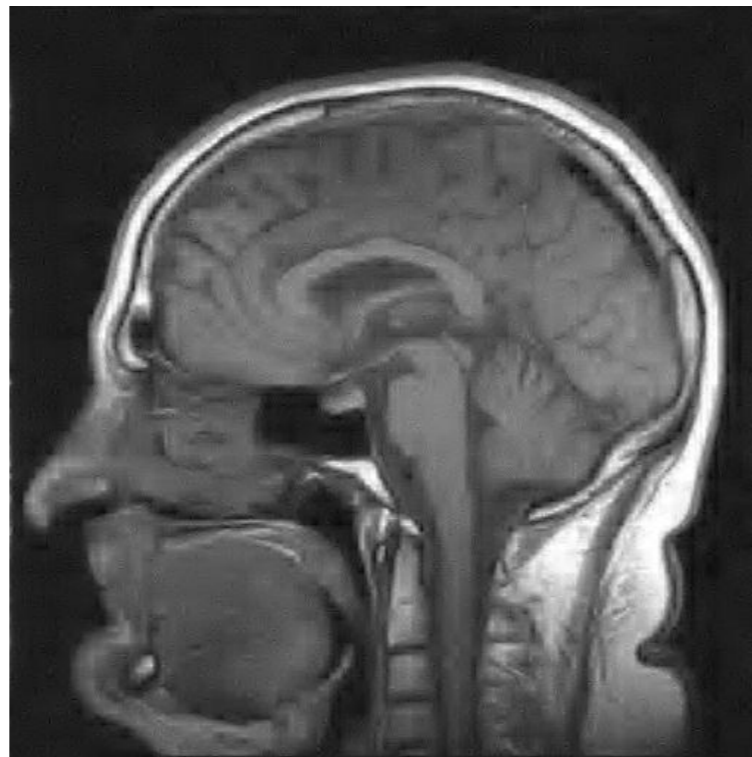
[Ni, Datta, Mahanti, Roudenko, Cochran 2010]

Prior Work: DG Frame Imaging

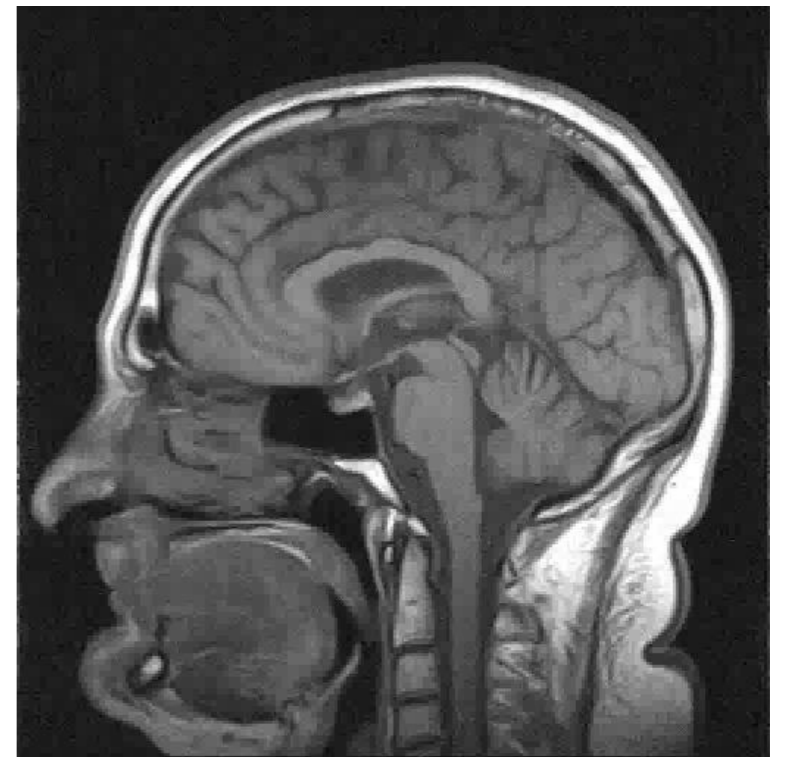
- **Two-Stage Approach** (TSA) for DGF Image Recovery:
 - Estimate $\hat{\theta}_1 = H^{-1}y$
 - Calculate residual $r = y - H\hat{\theta}_1$
 - Estimate $[\theta_2 \dots \theta_R]$ (remainder of θ) from r using standard CS recovery algorithms



Original



Recovery via BP

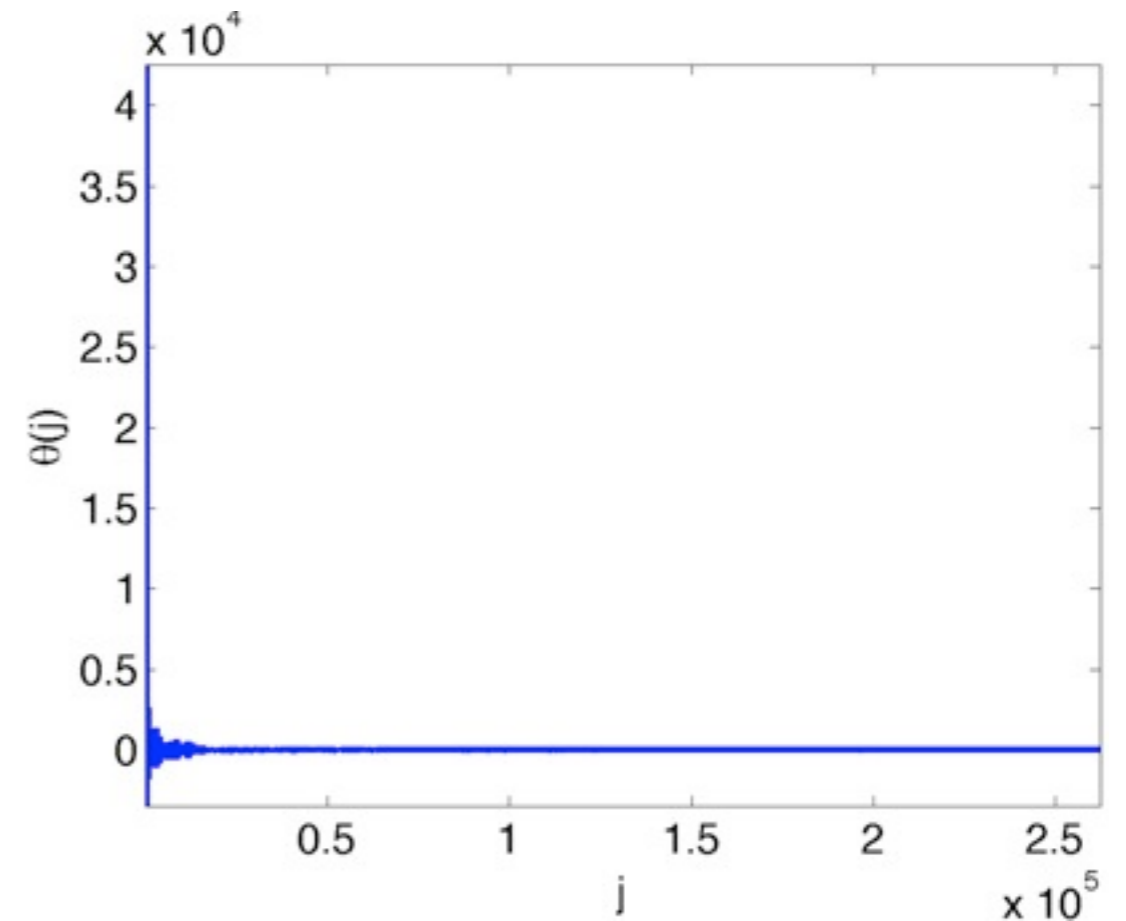
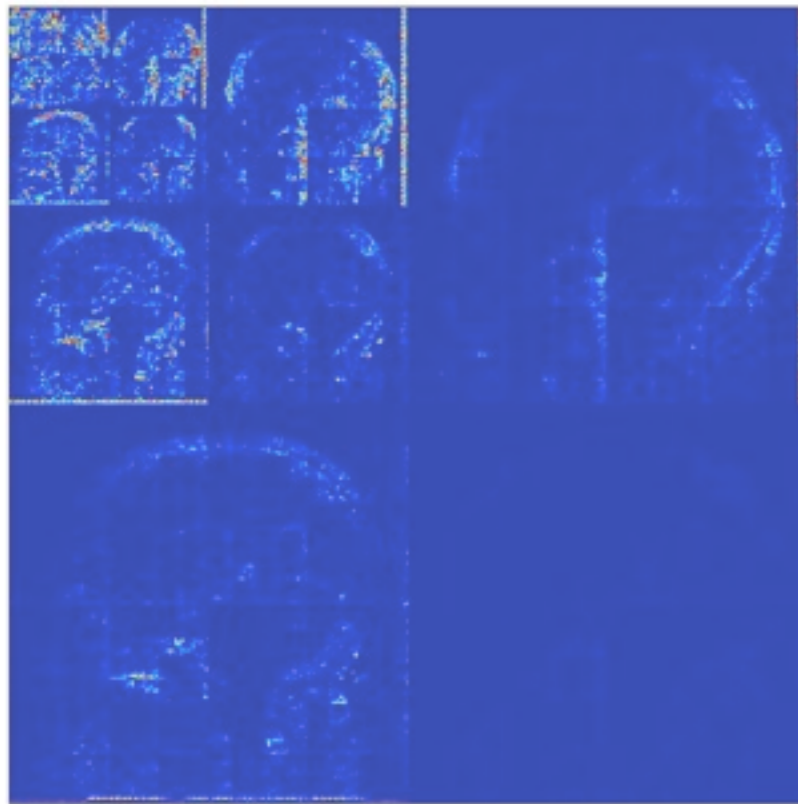


Recovery via TSA/BP

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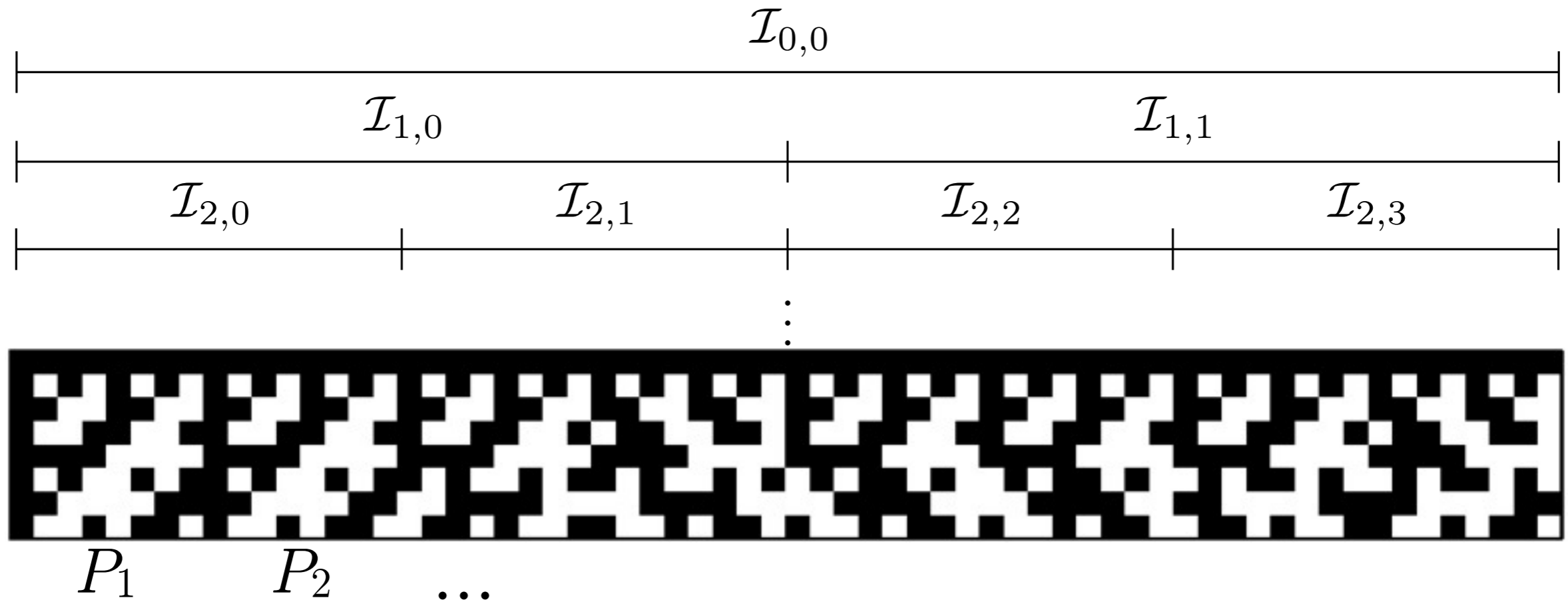
[Ni, Datta, Mahanti, Roudenko, Cochran 2010]

Clustering in Coefficient Vectors



- 2D wavelet coefficients are raster scanned into vectors **from coarsest to finest scales**
- More large coefficients present at coarsest scales, **clustered** at beginning of rasterized vector
- Can clusters be **to blame** for loss in performance?
- Study if clustered vectors appear in **null space** of φ

Dyadic Column Partitionings



- Begin by considering groupings of columns of φ
- **Dyadic partitionings:** $I_{s,j} \subseteq DG(m, r) \times \mathbb{F}_2^m$
 2^s sets of $2^{m-s} R$ columns, $s \in [0, \log_2 \mathcal{C})$, $j \in [0, \dots, 2^s)$
- Dyadic partitionings can be written as

$$I_{s,j} = \begin{cases} \{P_l\}_{l \in \mathcal{P}_{s,j}} \times \mathbb{F}_2^m & s \leq \log_2(R), \\ \{P_{\lfloor jR/2^s \rfloor}\} \times \left(a_{s,j} \oplus \mathbb{F}_2^{\log_2 \mathcal{C} - s} \right) & s > \log_2(R) \end{cases}$$

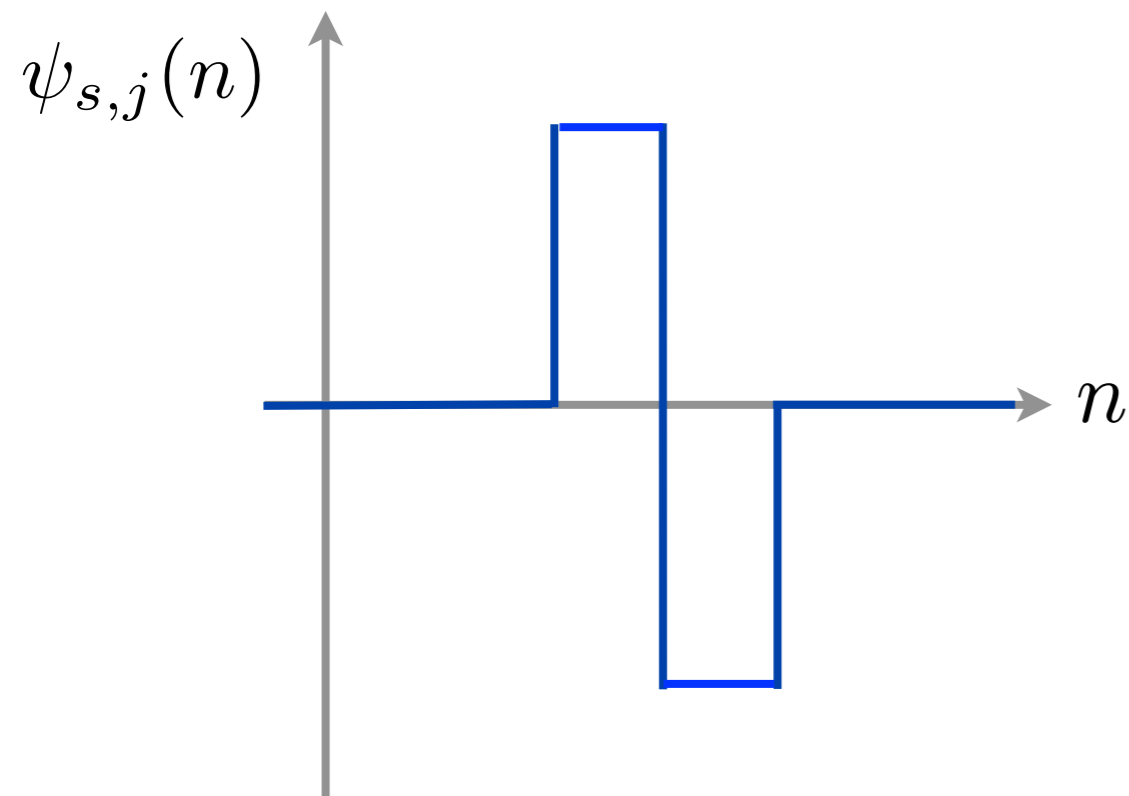
Behavior of Dyadic Column Sums

$$S_{s,j}(x) = \sum_{(P,b) \in \mathcal{I}_{s,j}} \varphi_{P,b}(x)$$

- If $S_{s,j}(x) = 0$ for all $x \in \mathbb{F}_2^m$, then columns in $\mathcal{I}_{s,j}$ are **linearly dependent**.
- Properties from **group theory** allow us to prove:
 - If $s \leq \log_2 R$ then $S_{s,j}(x) = \begin{cases} |\mathcal{I}_{s,j}| & x = 0, \\ 0 & x \neq 0 \end{cases}$
 - If $s > \log_2 R$ then $S_{s,j}(x) \in \{0, \pm|\mathcal{I}_{s,j}|\}$
- **Many sums vanish**, others can cancel each other - canceling adjacent dyadic interval sums?

The Amazing Vanishing Haar Wavelets

$$\psi_{s,j}(x) = \begin{cases} \sqrt{2^s/\mathcal{C}} & 2^{-s}\mathcal{C}j \leq n < 2^{-s}\mathcal{C}(j + 1/2) \\ -\sqrt{2^s/\mathcal{C}} & 2^{-s}\mathcal{C}(j + 1/2) \leq n < 2^{-s}\mathcal{C}(j + 1) \\ 0 & \text{otherwise} \end{cases}$$



- Product $\eta_{s,j} = \varphi\psi_{s,j}$ can be expressed as sum of dyadic intervals:
$$\eta_{s,j}(x) = S_{s+1,2j}(x) - S_{s+1,2j+1}(x)$$
- With results on dyadic sums, we have $\eta_{s,j} = 0$ if $s < \log_2 R$
- How about wavelets at finer scales?

Main Result

Theorem:

Denote the projected difference of Haar wavelets by $\eta_{s,j_1,j_2} = \varphi(\psi_{s,j_1} - \psi_{s,j_2})$. Then $\eta_{s,j_1,j_2} = 0$ if

- $s < \log_2 R$, for all j_1, j_2 ;
- $\log_2 R \leq s \leq \log_2 R + 2r$, $a_{s,j_1} = a_{s,j_2}$, and $x(P_{s,j_1} - P_{s,j_2})x^\top = 0 \pmod{4}$ for all x with $\mathcal{B}_{s-\log_2 R+1:m}(x) = 0$
- $\log_2 R \leq s \leq \log_2 R + 2r$ and $x(P_{s,j_1} - P_{s,j_2})x^\top = 2(a_{s,j_2} - a_{s,j_1})\mathcal{B}_{1:s-\log_2 R}(x)^\top \pmod{4}$ for all x with $\mathcal{B}_{s-\log_2 R+1:m}(x) = 0$

where $\mathcal{B}_{p:q}(x)$ denotes bits p to q of x .

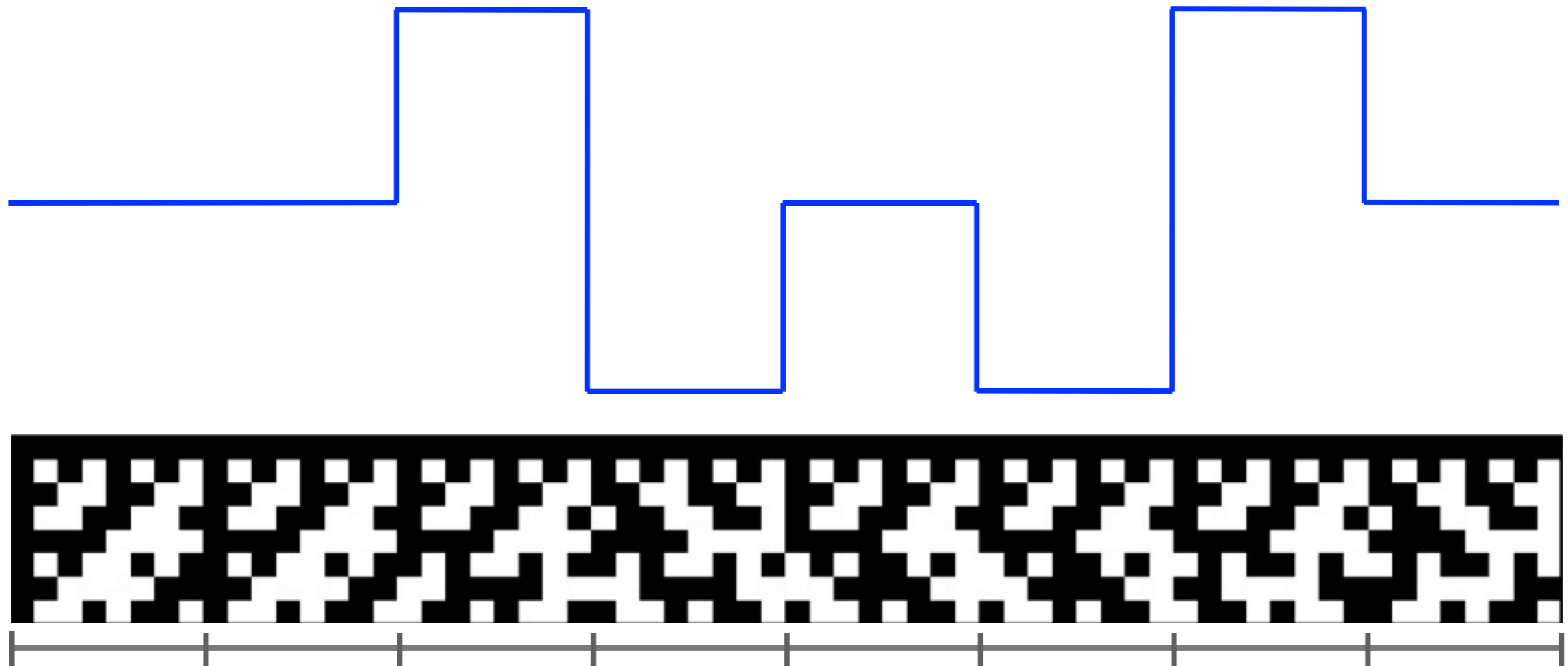


Main Result

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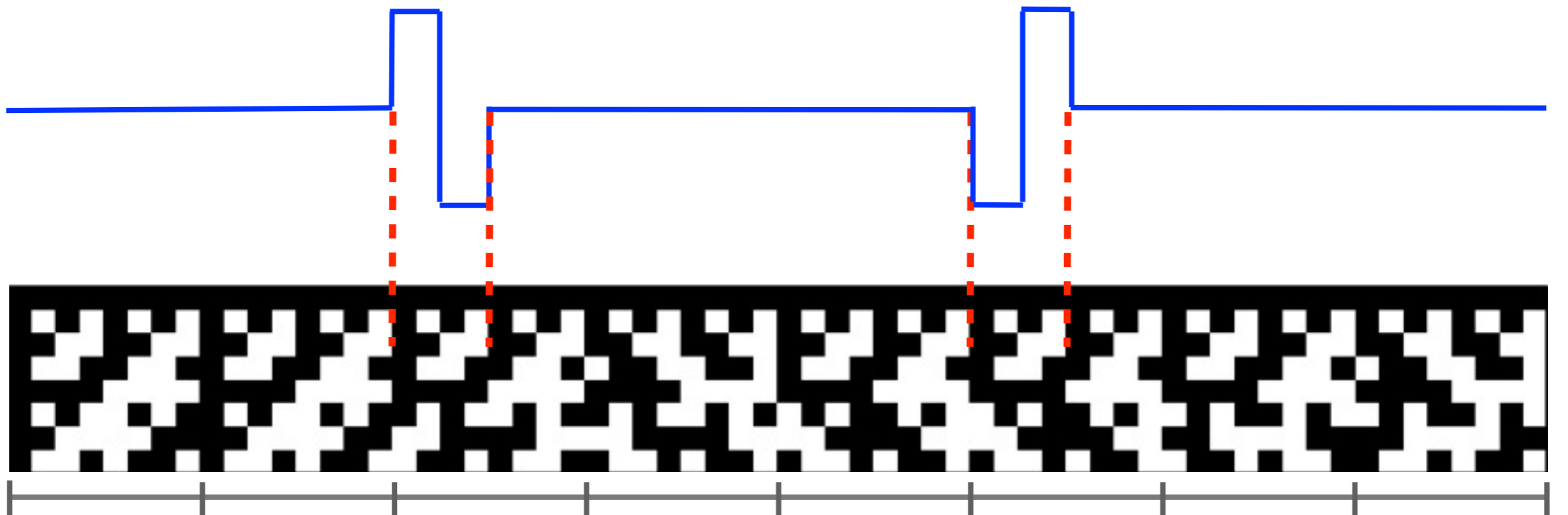


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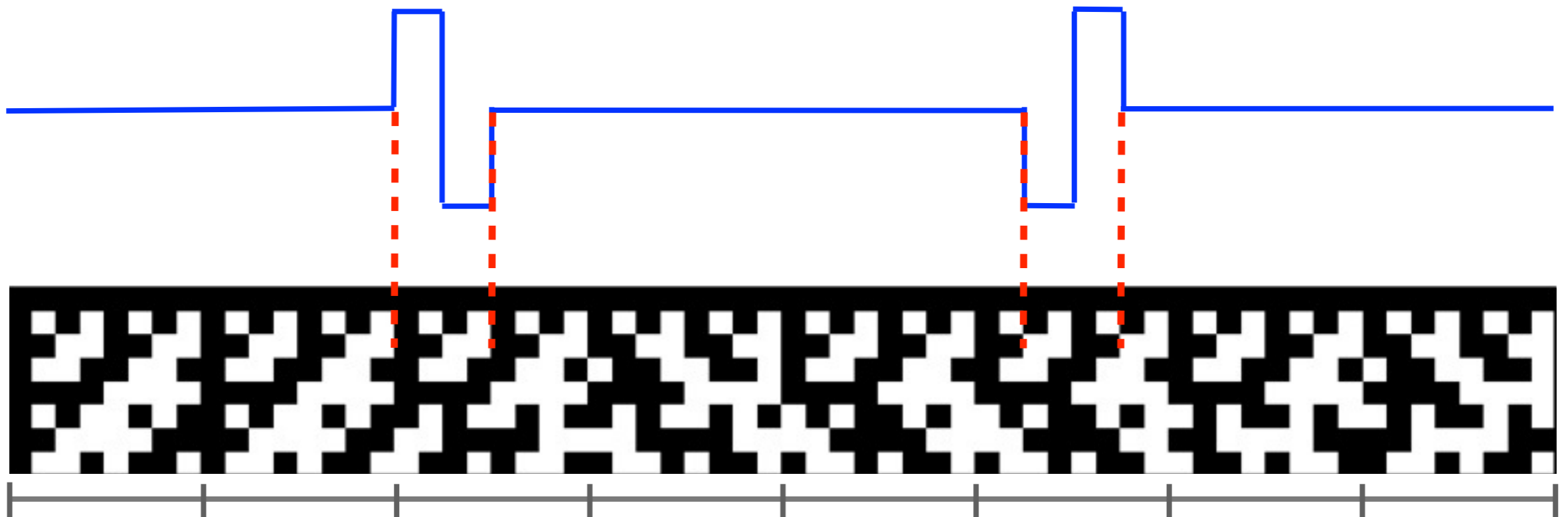


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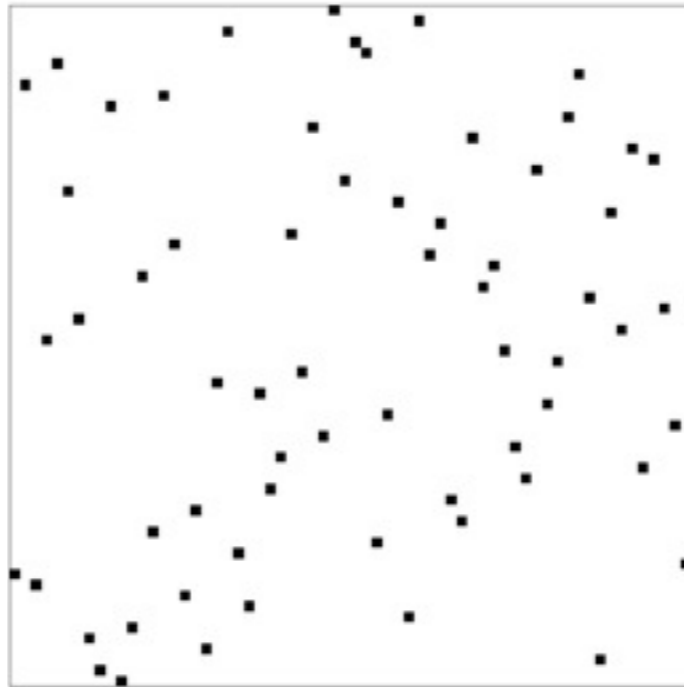
- $\log_2 R \leq s \leq \log_2 R + 2r$, $a_{s,j_1} = a_{s,j_2}$, and
 $x(P_{s,j_1} - P_{s,j_2})x^\top = 2(a_{s,j_2} - a_{s,j_1})\mathcal{B}_{1:s-\log_2 R}(x)^\top \pmod{4}$
for all x with $\mathcal{B}_{s-\log_2 R+1:m}(x) = 0$



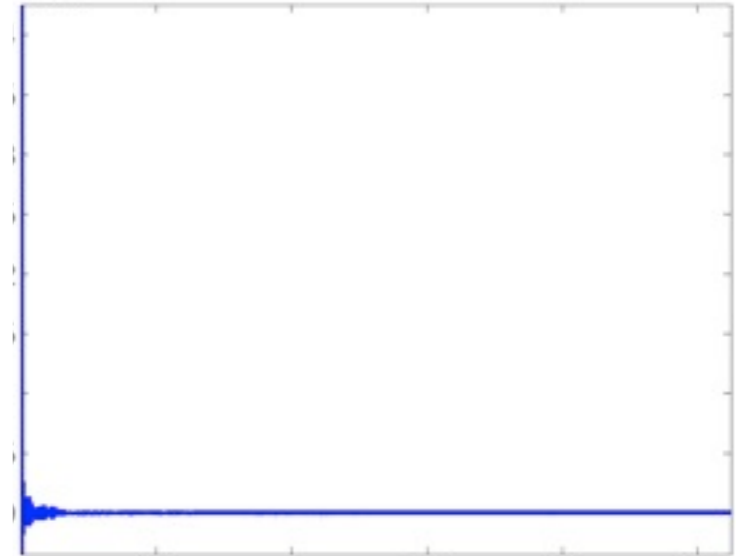
How to Vanish Vanishing Clusters



×



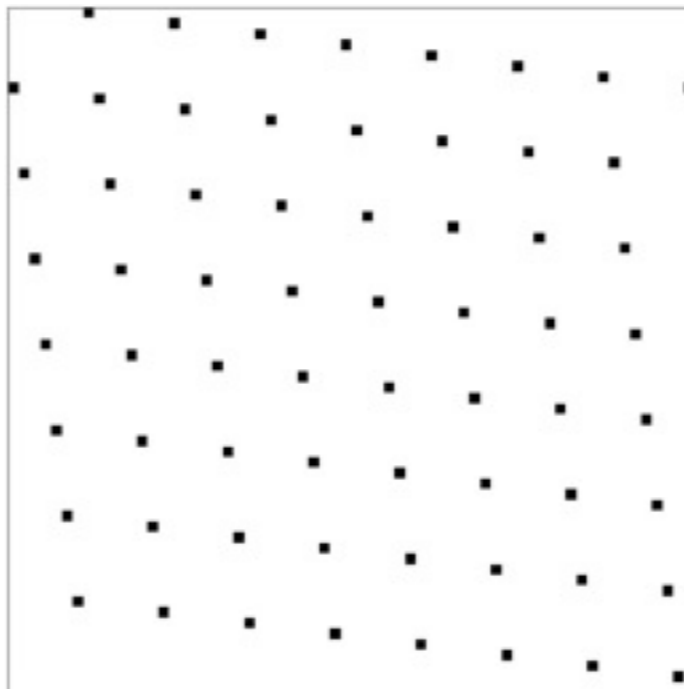
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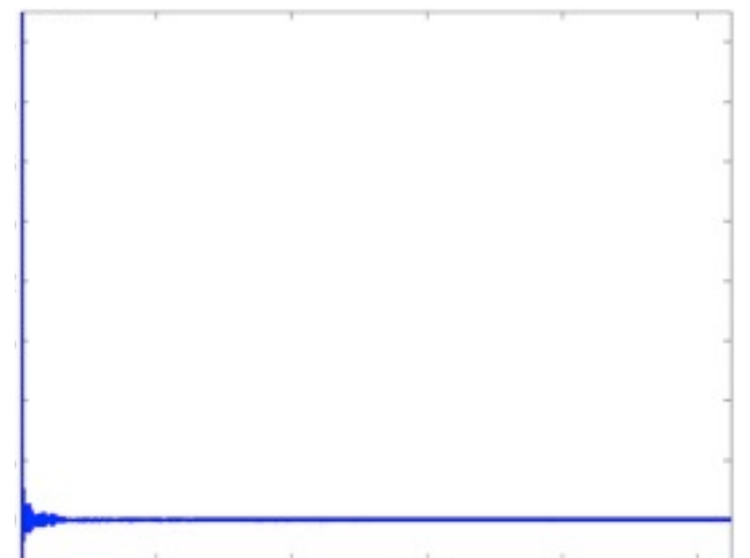
- **Randomly** permute entries of vector



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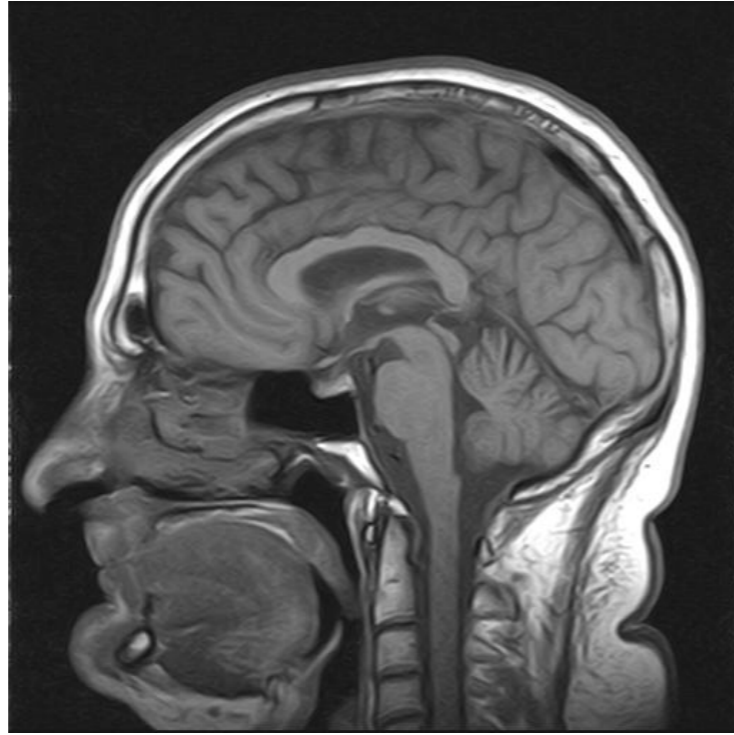
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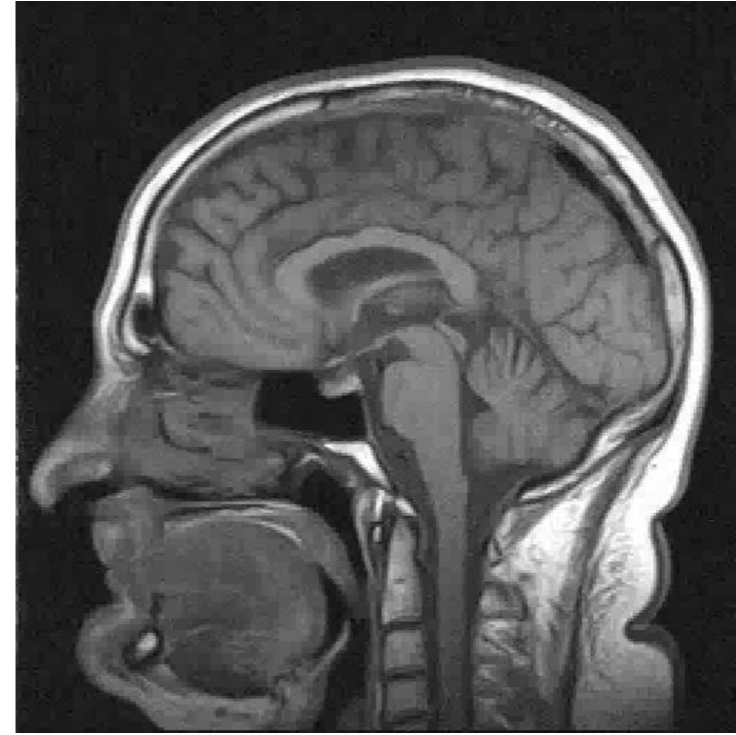
- **Deterministically** permute entries of vector

- Equivalent to permuting columns of matrix.

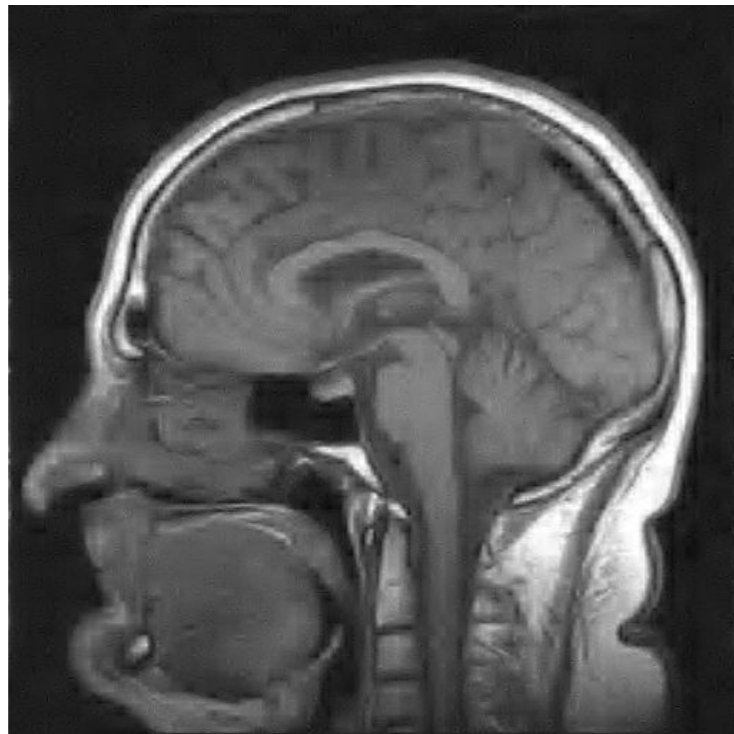
Experimental Results



Original



TSA - 21.74dB

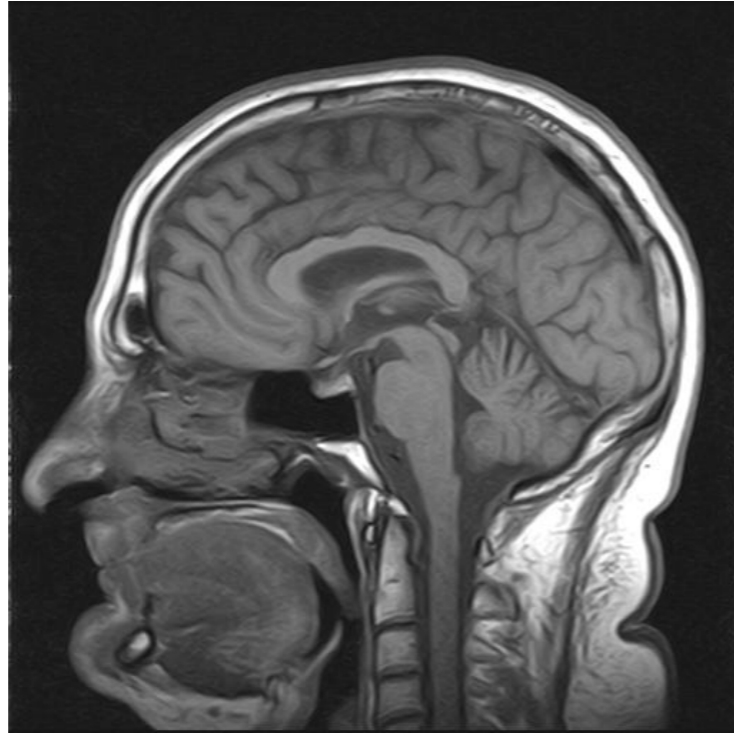


BP

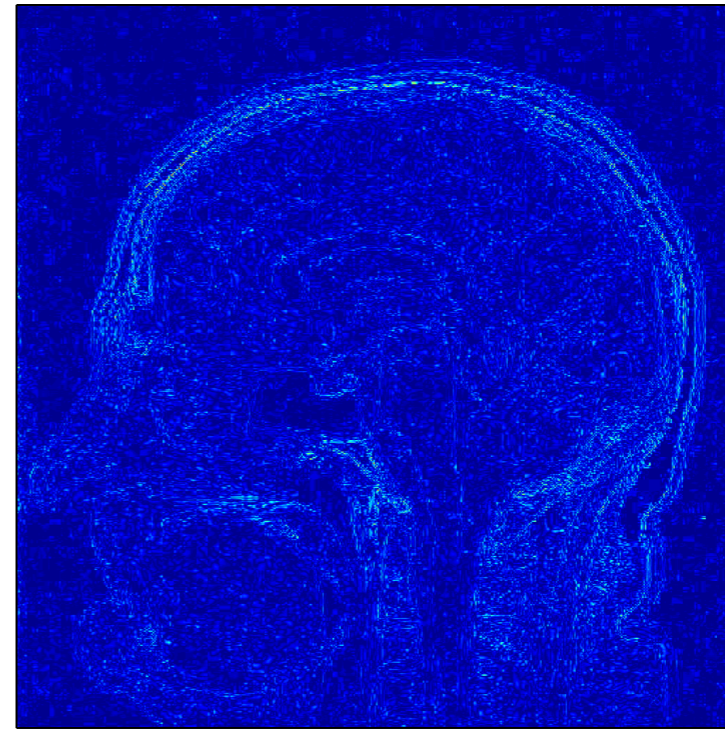


BP w/RP - 23.6dB

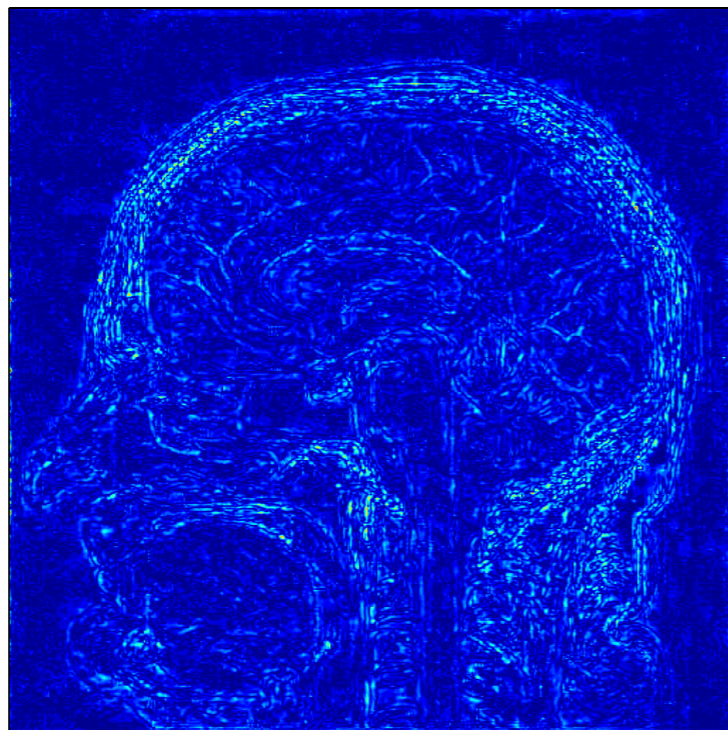
Experimental Results



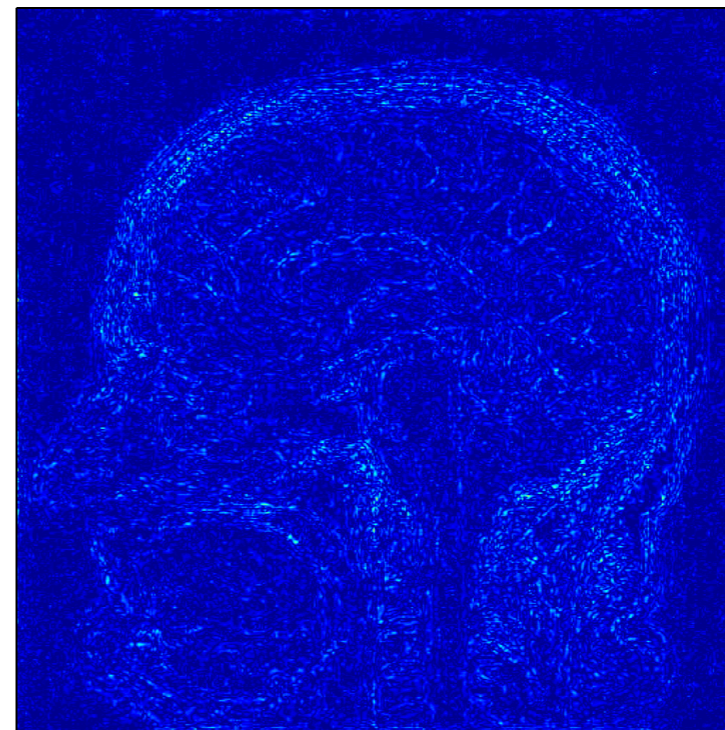
Original



TSA - 21.74dB



BP



BP w/RR - 23.6dB

Experimental Results

Algorithm	SNR (dB)	Time (s)
TSA	21.74	1008
BP + Random Raster	<u>23.60</u>	820
IHT + Random Raster	22.25	804
BP + Deterministic Raster	<u>23.52</u>	822
IHT + Deterministic Raster	20.98	813

Algorithm	$\sigma = 0.01$	$\sigma = 0.05$	$\sigma = 0.1$
TSA	21.64	19.51	16.37
BP + Random Raster	<u>23.41</u>	20.71	<u>18.18</u>
IHT + Random Raster	22.24	<u>20.82</u>	17.20

Summary and Future Work

- Established theory that explains **shortcomings** of Delsarte-Goethals frame for **clustered** sparse and compressible signals
- Designed **new raster scannings** for 2D wavelet vectors for natural images
- **Standard recovery algorithms** can be used once clusters are dissipated
- In progress: **full characterization** of null space of Delsarte-Goethals frame
- It is possible to show that the null space of DGF contains $2\sqrt{N}$ -sparse vectors that are clustered

<http://www.cs.duke.edu/~mduarte>