

Wavelet-Domain Compressive Signal Reconstruction Using a Hidden Markov Tree Model

Marco F. Duarte



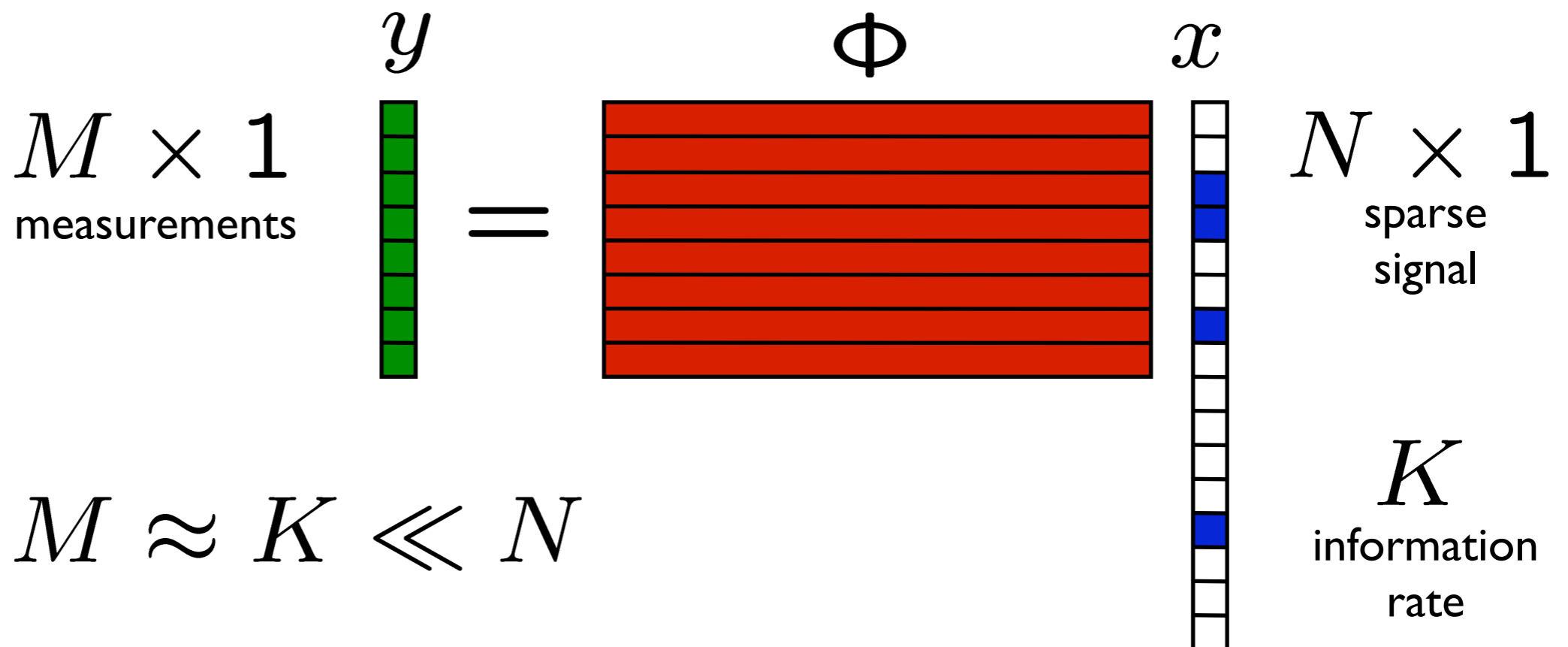
Joint work with M. B. Wakin and R. G. Baraniuk
ICASSP - April 1, 2008



Compressive Sensing: From Samples to *Measurements*

- Many interesting signals are **sparse** or **compressible**
- Instead of **sampling** the signal, **encode** the relevant information into a few measurements (inner products)

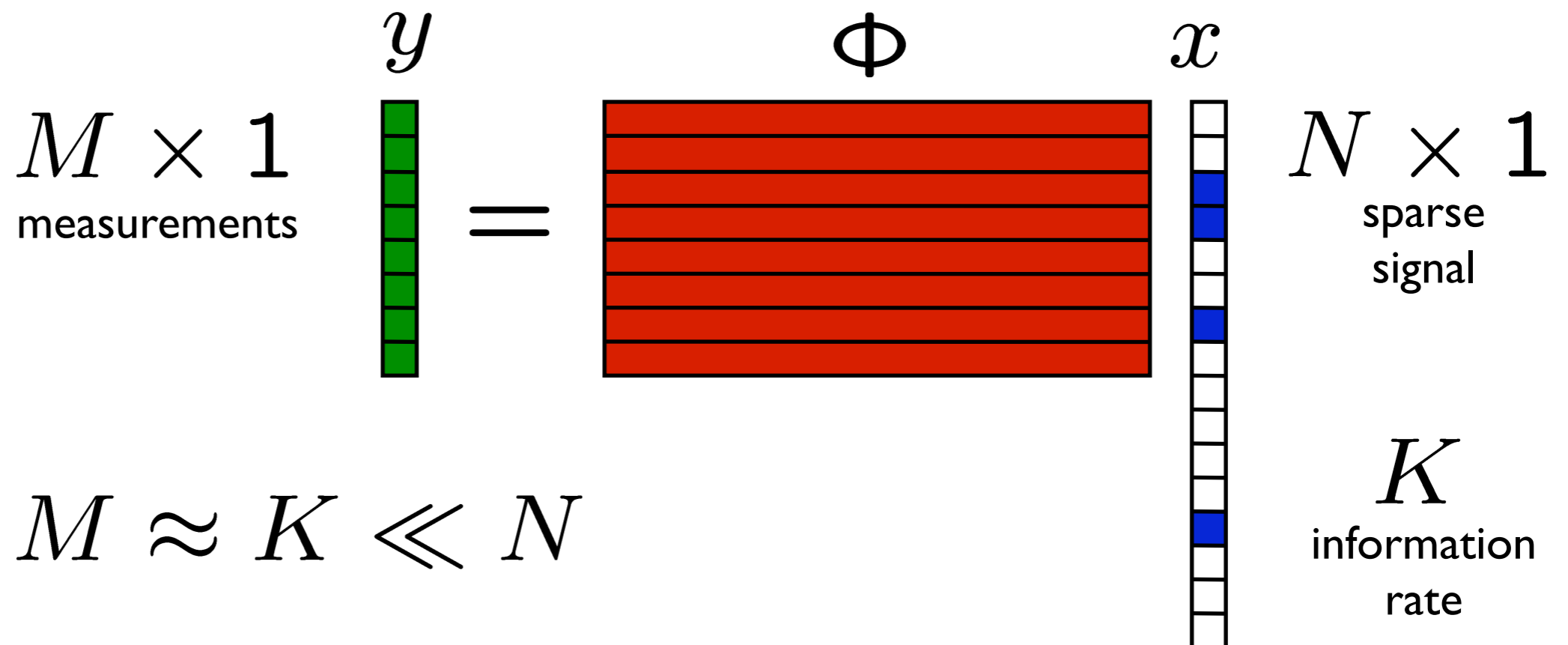
$$y = \Phi x$$



Compressive Sensing: From Samples to *Measurements*

- **Decoding** = reconstruction = *inverse problem*
 - given y , extract information of interest about x

$$y = \Phi x$$



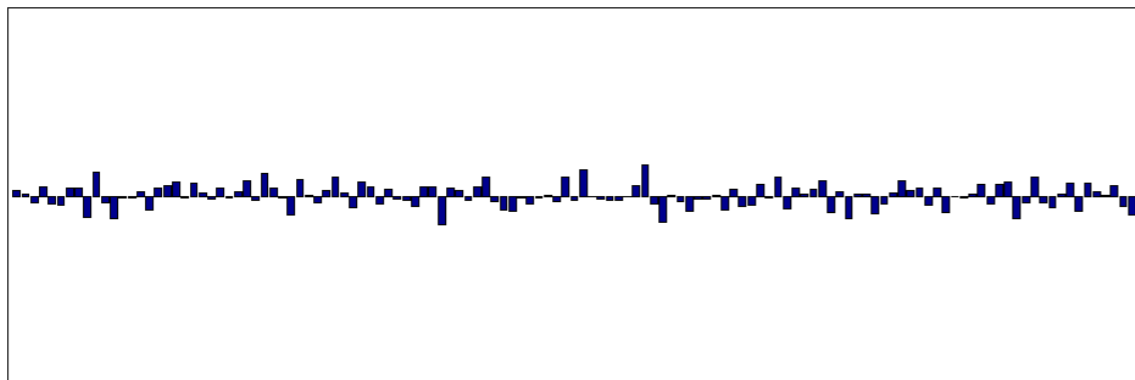
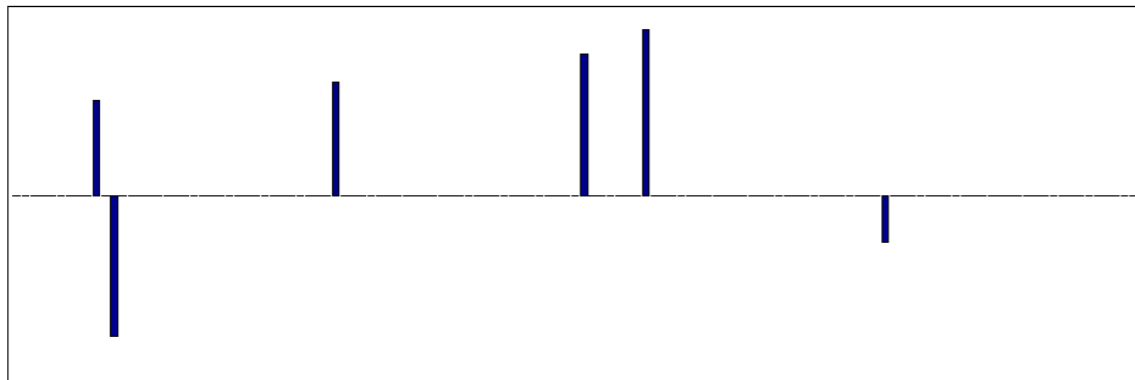
CS Signal Recovery

- Reconstruction/decoding:
(ill-posed inverse problem)

$$\begin{array}{ll} \text{given} & y = \Phi x \\ \text{find} & x \end{array}$$

- ℓ_2 fast, **wrong**

$$\hat{x} = \arg \min_{y=\Phi x} \|x\|_2$$



x

$$\hat{x} = (\Phi^T \Phi)^{-1} \Phi^T y$$

CS Signal Recovery

- Reconstruction/decoding:
(ill-posed inverse problem)

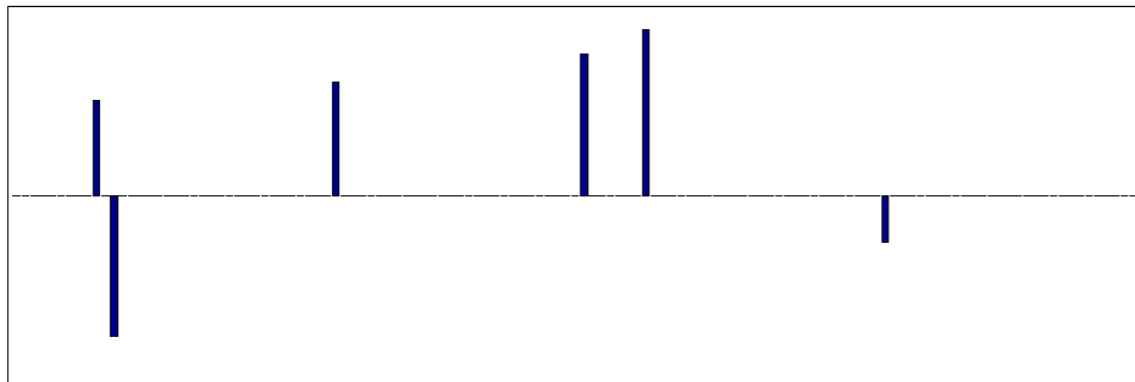
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find x

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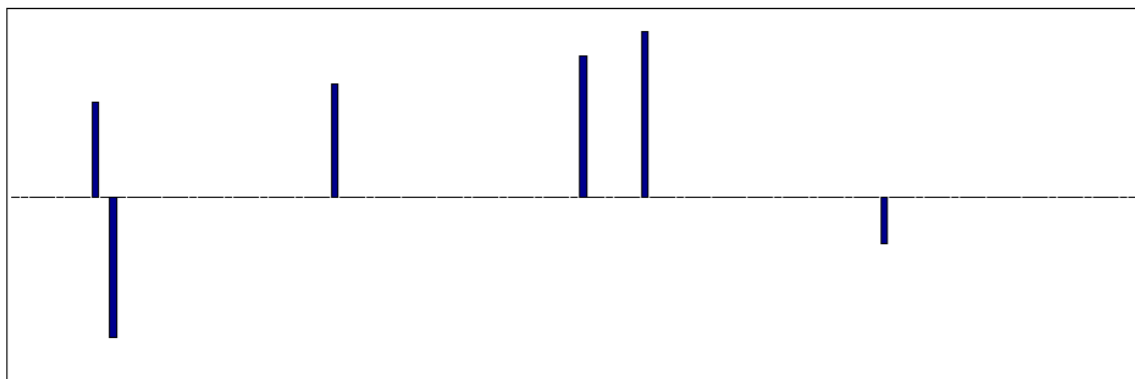
$$\hat{x} = \arg \min_{y=\Phi x} \|x\|_2$$

- ℓ_0 **correct**, $M = 2K$
slow

$$\hat{x} = \arg \min_{y=\Phi x} \|x\|_0$$



x



\hat{x}

CS Signal Recovery

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given $y = \Phi x$
find x

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slow

$$\hat{x} = \arg \min_{y=\Phi x} \|x\|_0$$

- ℓ_1 **correct,**
 $M = CK \log(N/K)$
[Candès et al, Donoho, ...]

$$\hat{x} = \arg \min_{y=\Phi x} \|x\|_1$$

linear program

- greedy [Tropp, Gilbert, Strauss; Rice]
- statistical [Candès; Nowak et al; Rice]

Reweighted ℓ_1 Algorithm

- Minimize $\|Wx\|_1 = \sum_n w_n |x_n|$
- Use iterative procedure to construct weights

$$w_n^{(0)} = 1 \text{ for all } n$$

$$\hat{x}^{(i)} = \arg \min_{y=\Phi x} \|W^{(i-1)}x\|_1$$

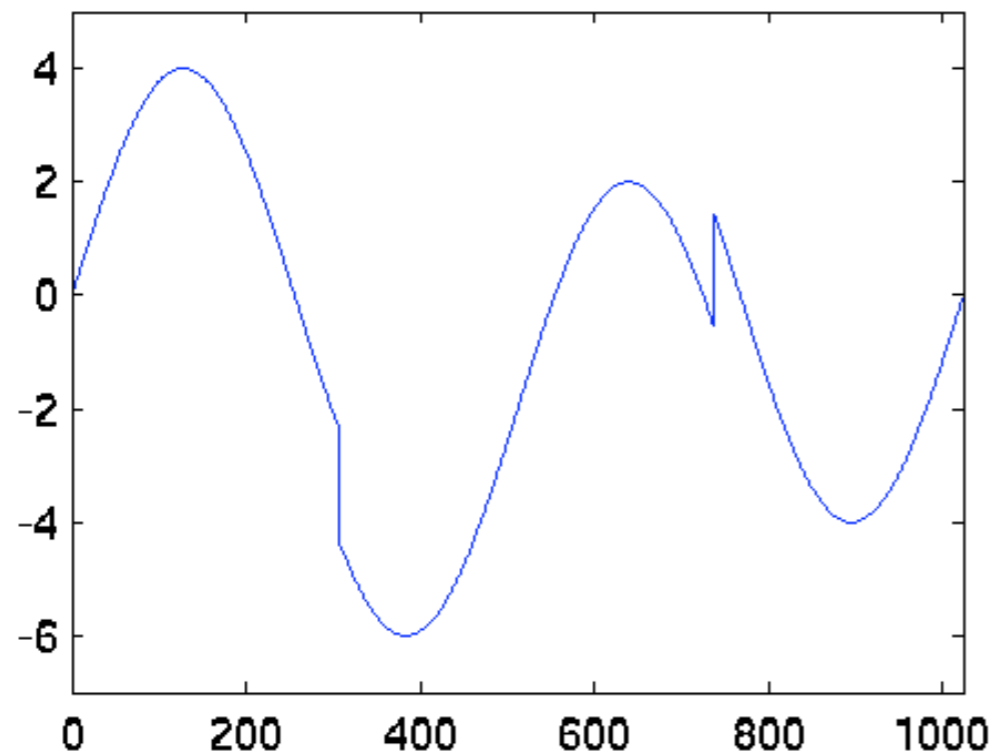
$$w_n^{(i)} = \frac{1}{|\hat{x}_n^{(i)}| + \epsilon} \text{ for all } n$$

so that $\|Wx\|_1 \approx \|x\|_0$

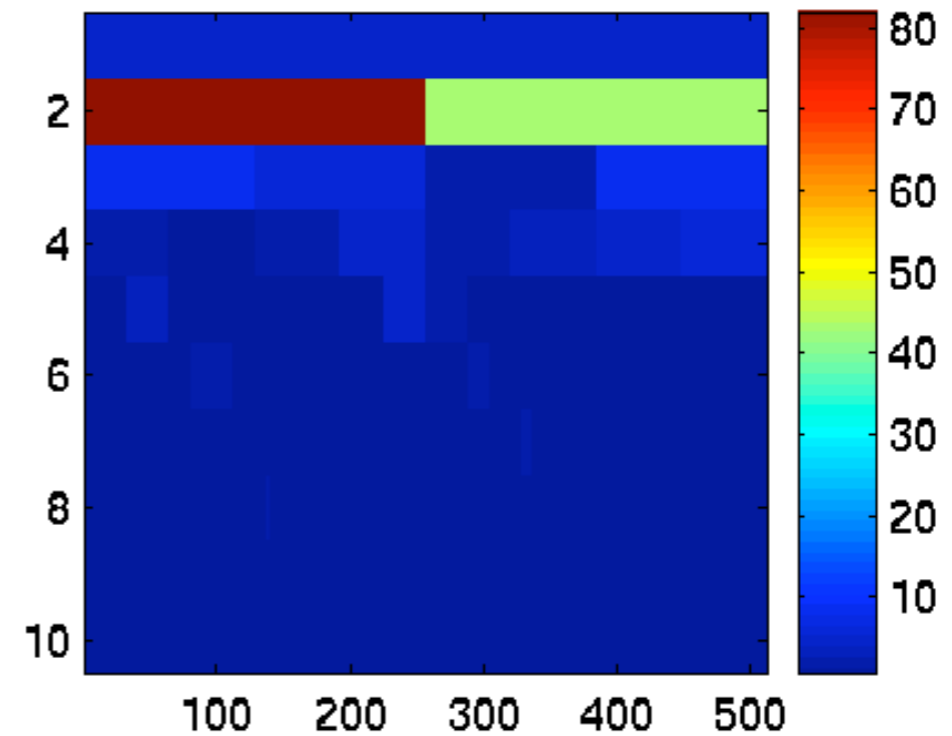
- Weights w_n small when $|x_n|$ large
- Reduce number of measurements M required for reconstruction

Wavelets: more than just sparsity

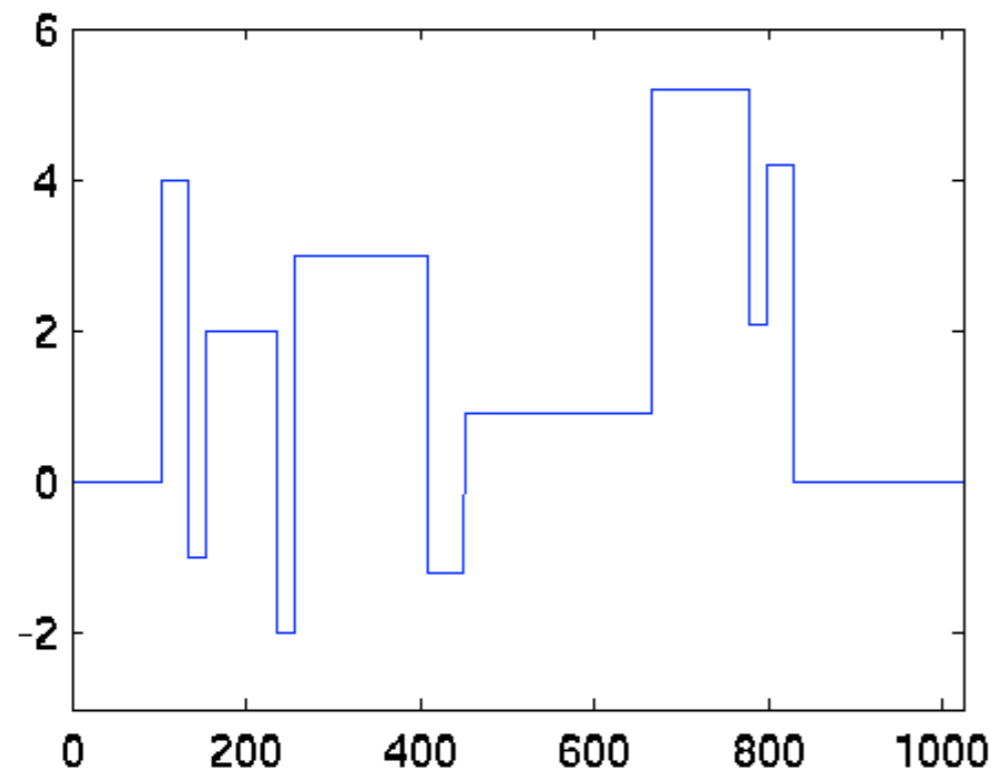
HeaviSine



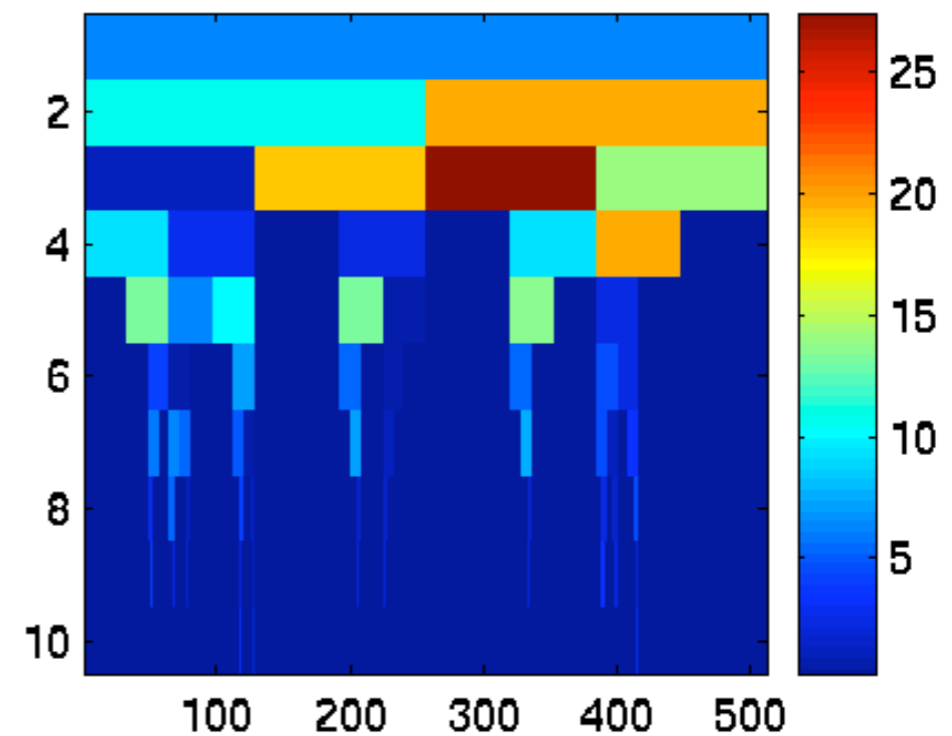
Daub-10 Wavelet



Blocks



Haar Wavelet



Wavelets: more than just sparsity

- Wavelet transform sports a *connected subtree structure*

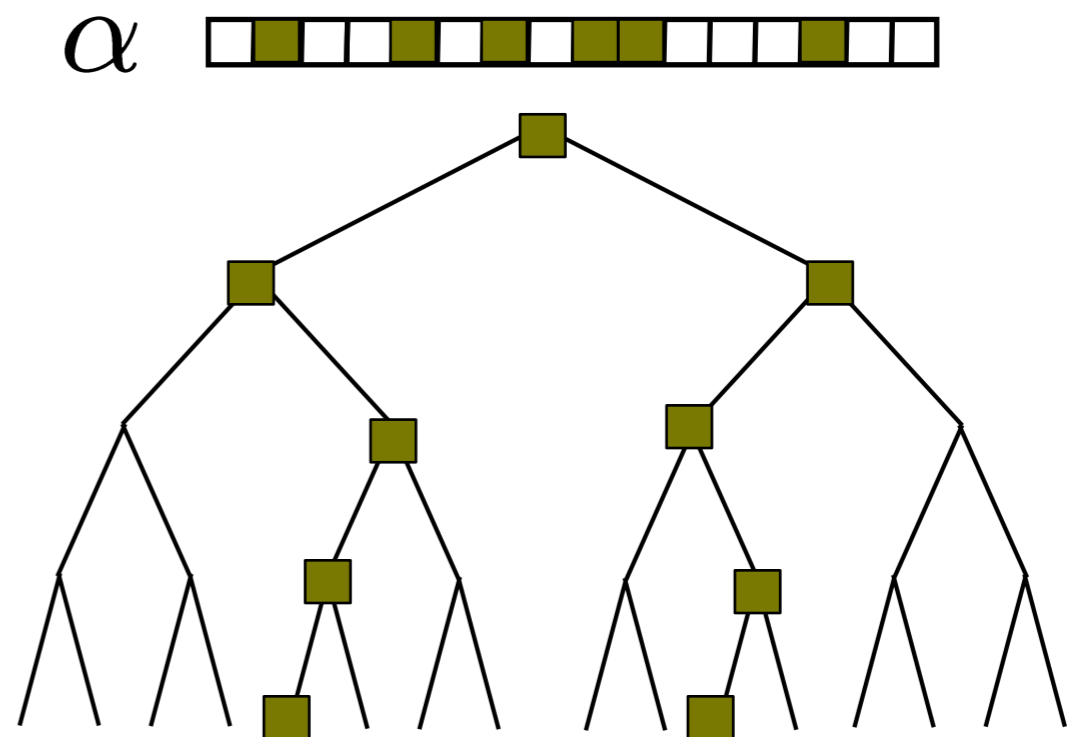
- Piecewise smooth signal “rule of thumb”

- *persistence*: small/large values tumble down the tree
- *magnitude*: wavelet coefficients decay monotonically along branches of wavelet tree

- **Exploit this structure** for

- fast reconstruction
- lower oversampling
- noise regularization

$$x = \Psi \alpha$$



Wavelets: more than just sparsity

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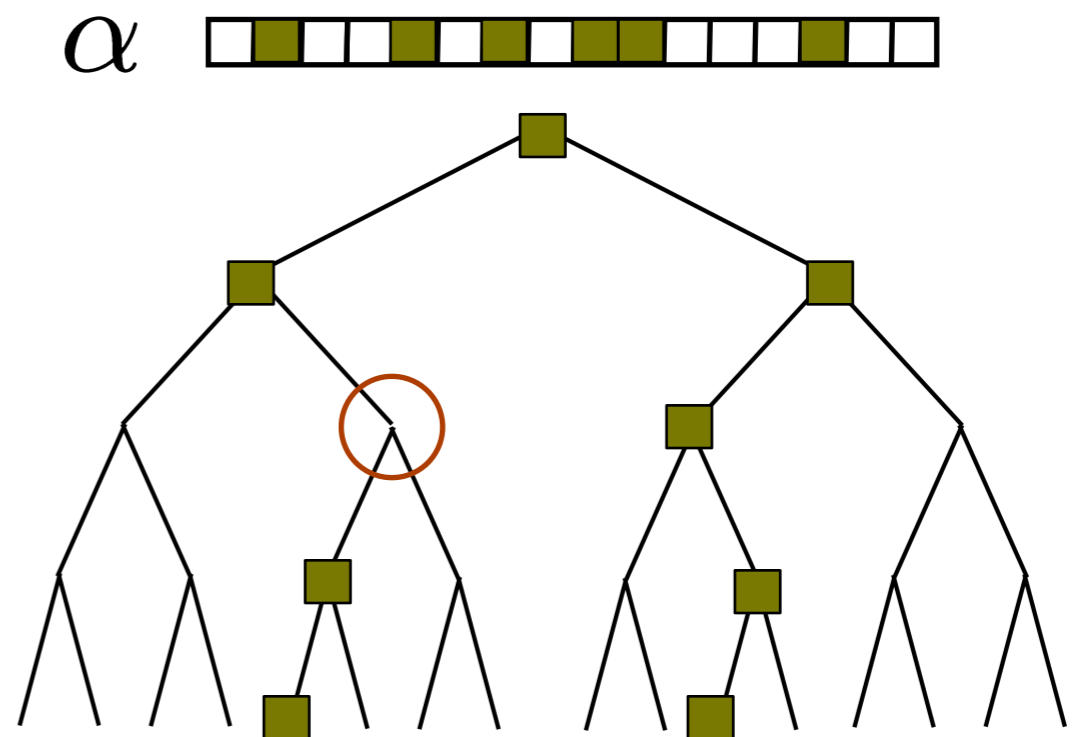
- fast reconstruction
- lower oversampling
- noise regularization

- **Greedy Algorithms**

- restrict search to connected tree [Duarte/Wakin/Baraniuk, La/Do]

- **Issues**: Gaps in branches of large-coefficient subtree

$$x = \Psi \alpha$$



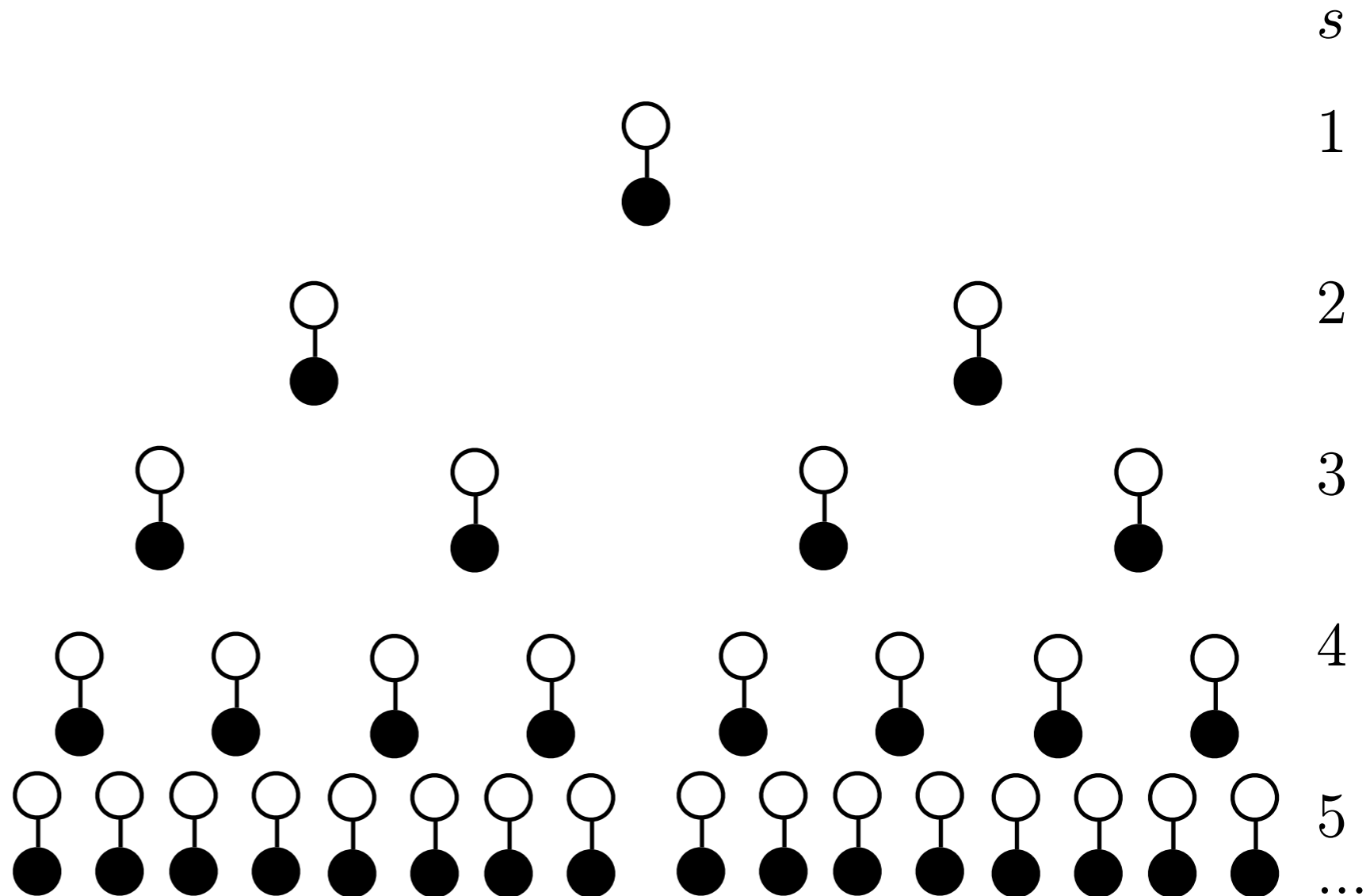
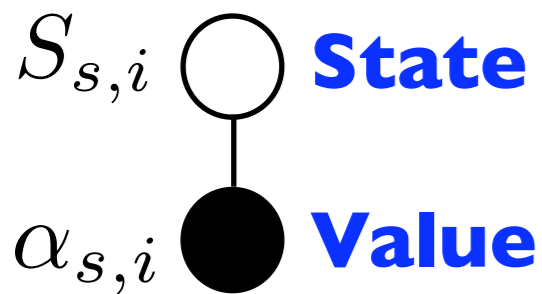
Hidden Markov Tree



Hidden Markov Tree

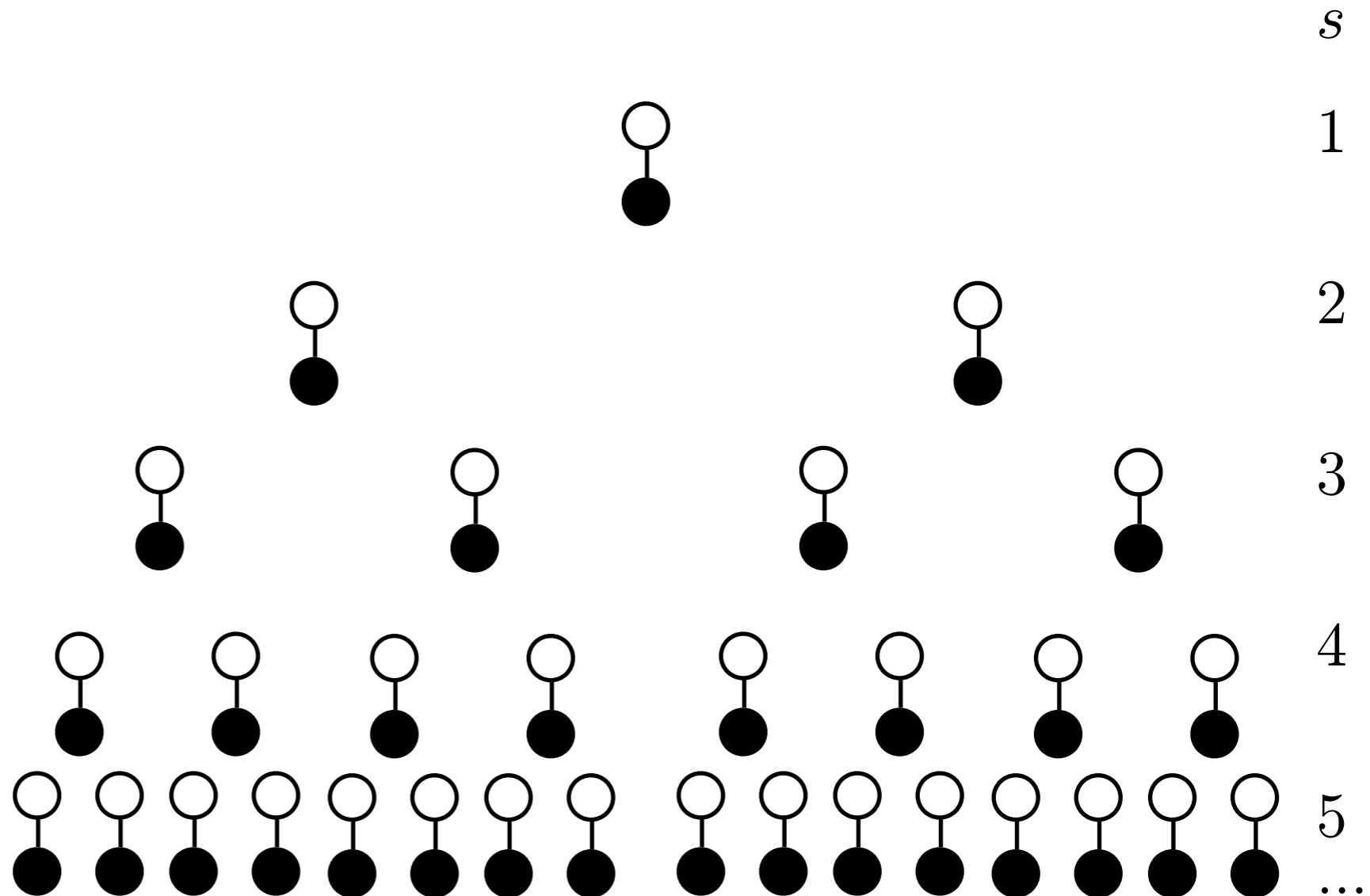


Hidden Markov Tree (HMT)



Hidden Markov Tree (HMT)

$S_{s,i}$ ○ **State:** Large, Small
 $\alpha_{s,i}$ ● **Value**

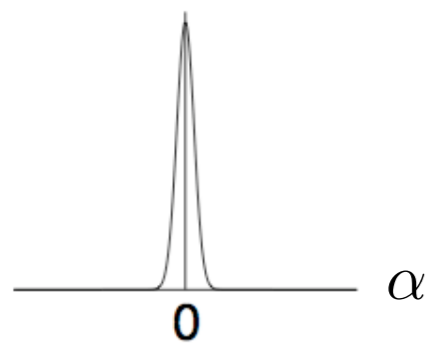


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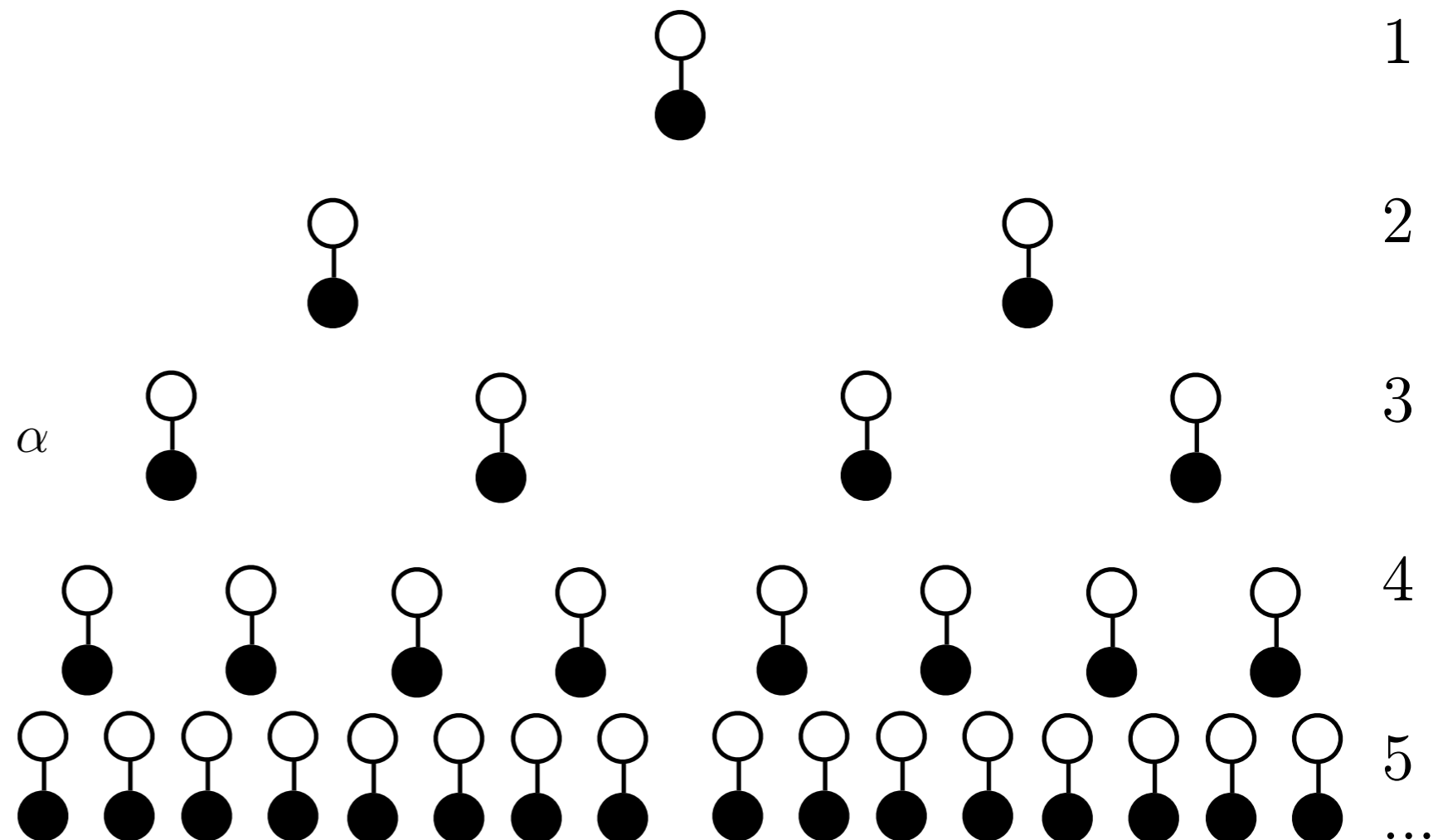
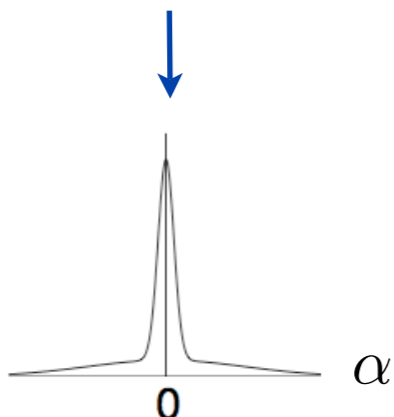
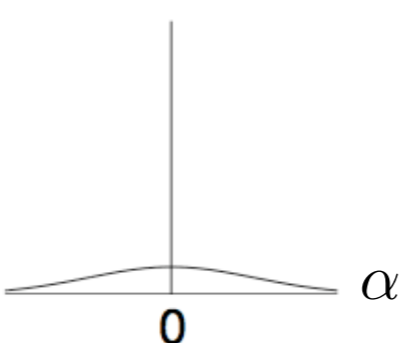
$\alpha_{s,i}$ ● **Value:** State-dependent zero-mean Gaussian distribution

$f(\alpha|S = \mathbf{S})$



+

$f(\alpha|S = \mathbf{L})$

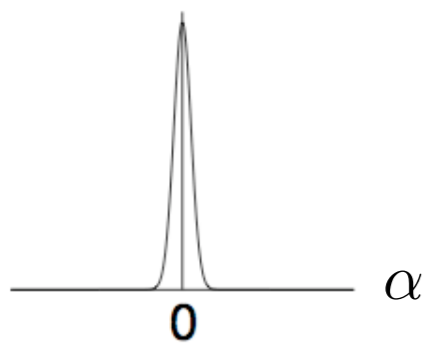


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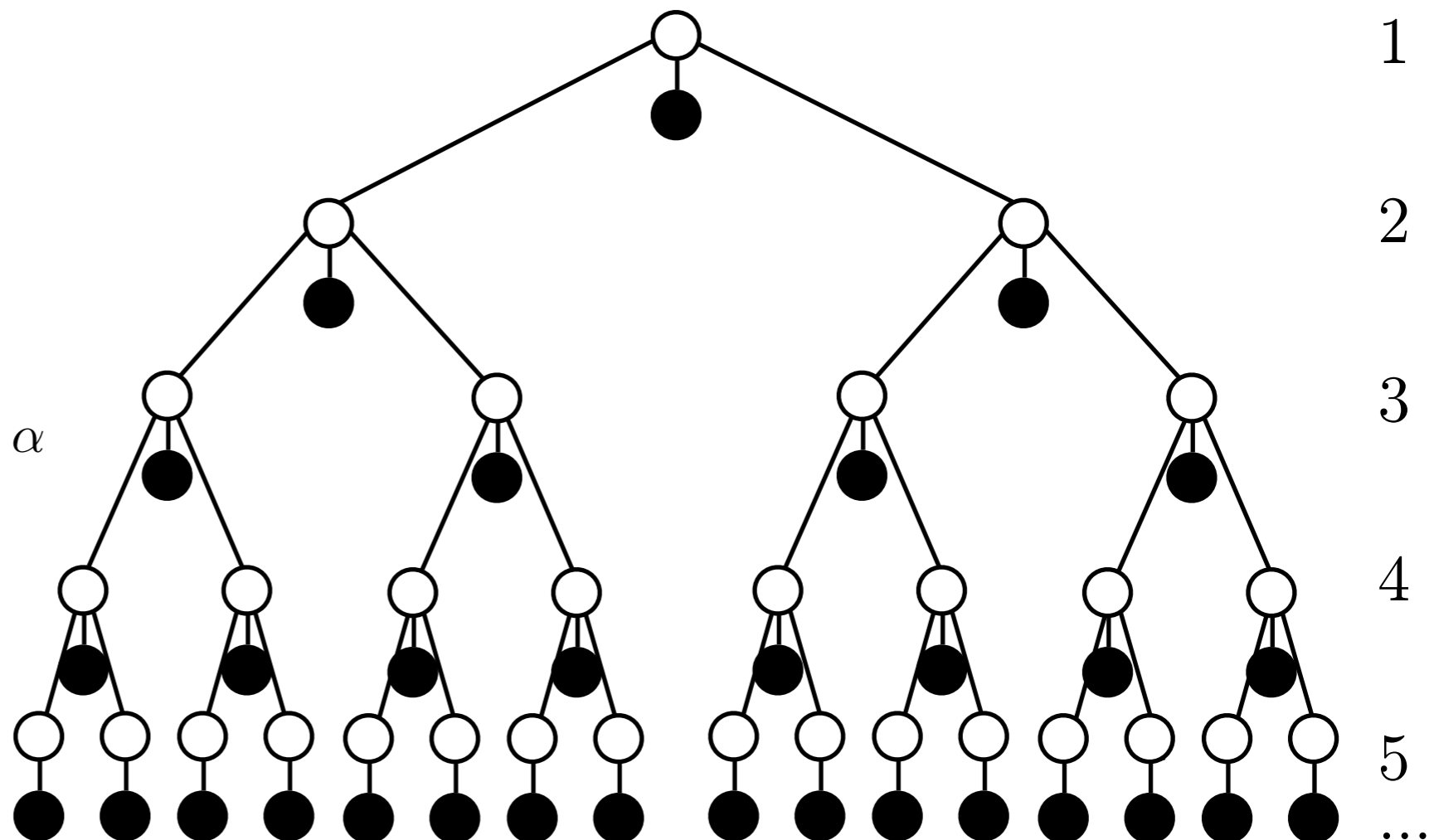
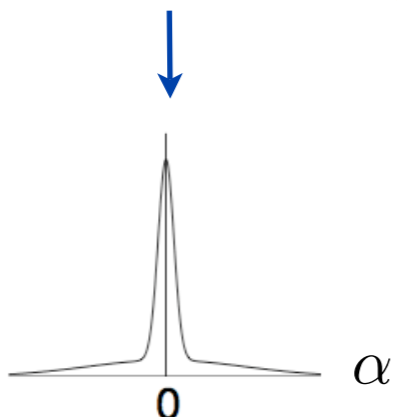
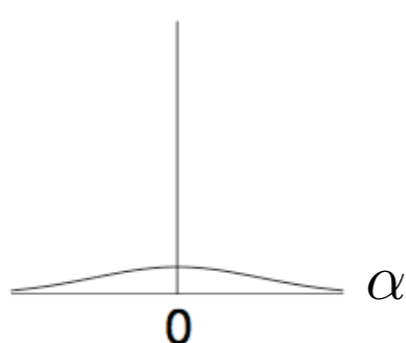
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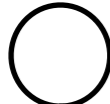



+

$f(\alpha|S = \mathbf{L})$

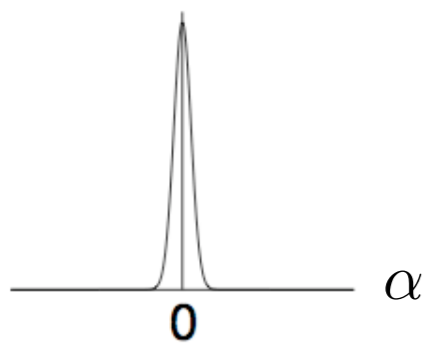


Hidden Markov Tree (HMT)

$S_{s,i}$  **State:** To obtain *persistence*, favor progressions
 $\alpha_{s,i}$  **Value:** To obtain *decay*, reduce variances across scales

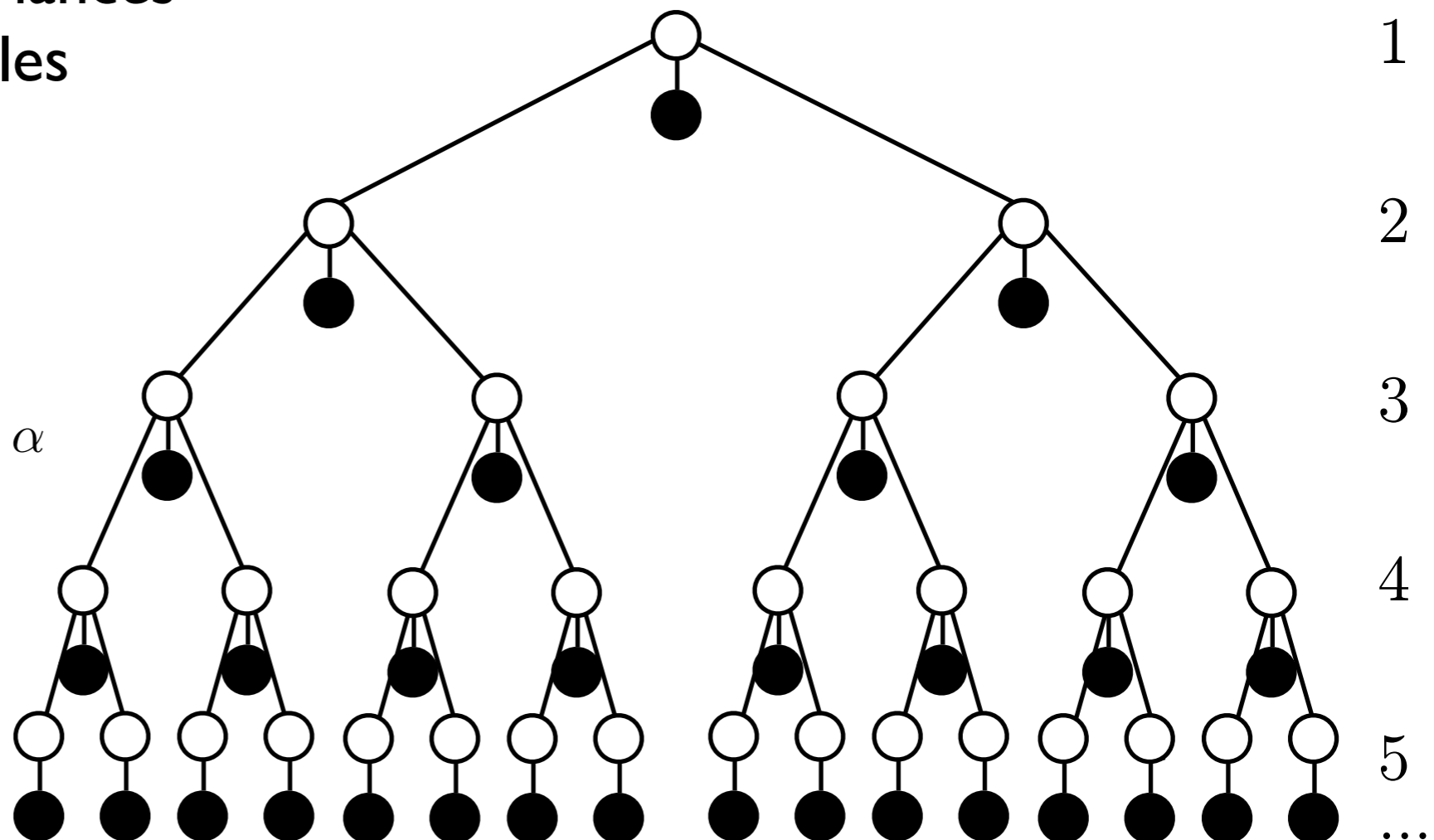
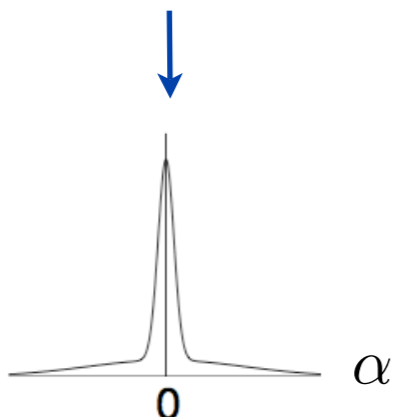
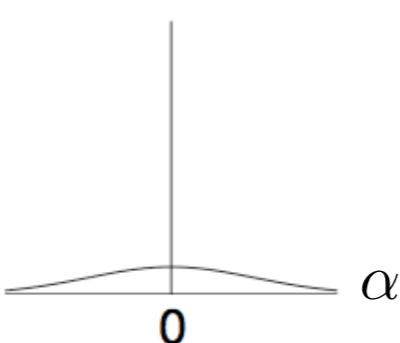
$\mathbf{L} \rightarrow \mathbf{L} \rightarrow \mathbf{L} \rightarrow \dots$
 $\mathbf{S} \rightarrow \mathbf{S} \rightarrow \mathbf{S} \rightarrow \dots$

$f(\alpha|S = \mathbf{S})$



+

$f(\alpha|S = \mathbf{L})$



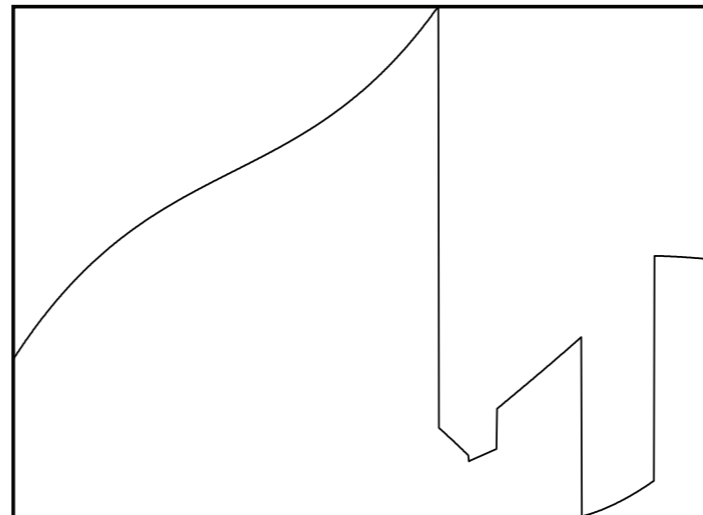
CS Reconstruction of Wavelet-Sparse Signals

$N = 1024$

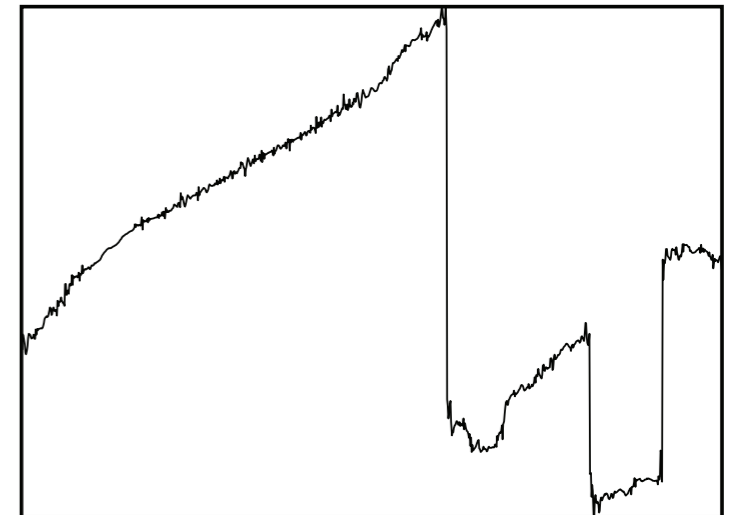
$M = 300$

10 iterations/algorithm

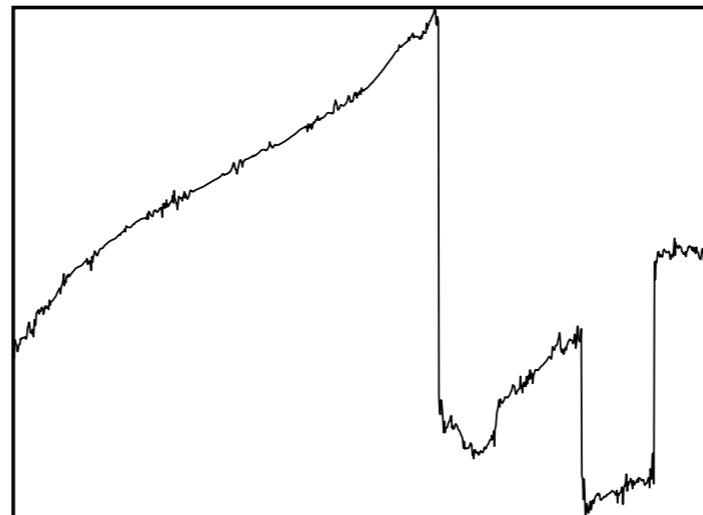
Original signal



IRWL1, MSE = 1.55



TMP, MSE = 1.47



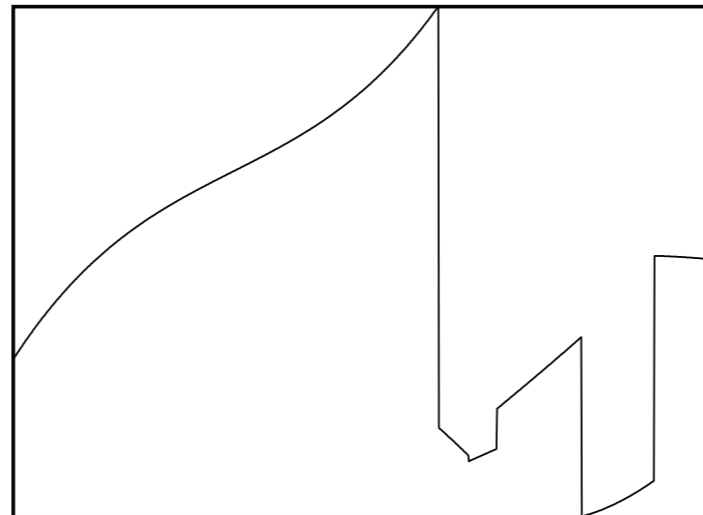
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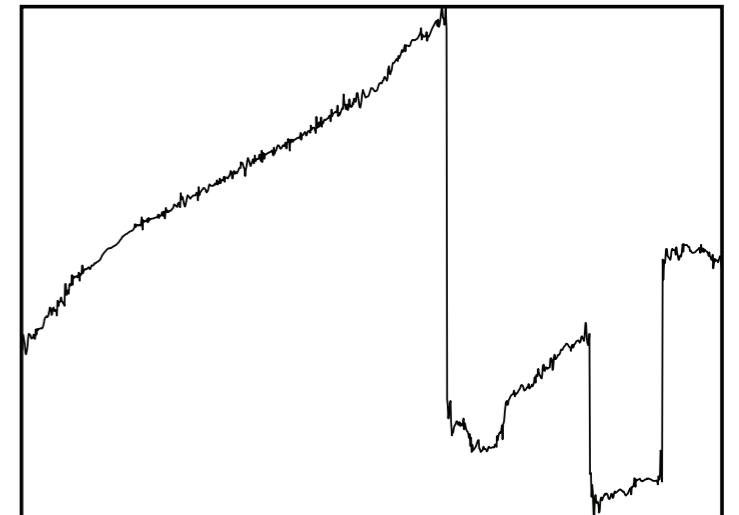
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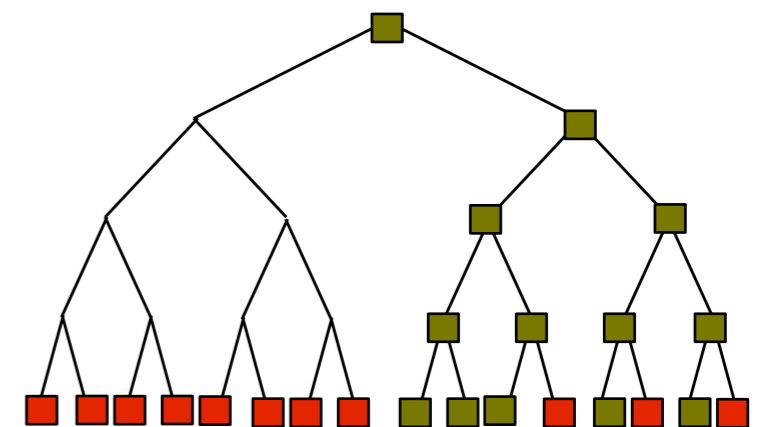
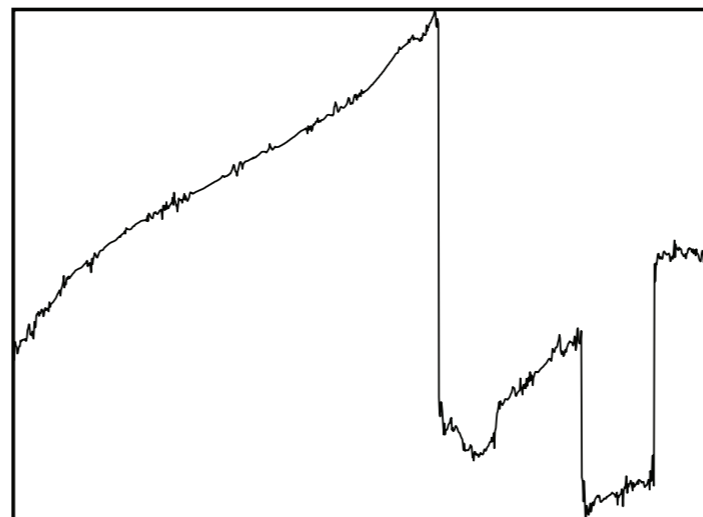
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Spurious wavelets
coefficients

HMT-Derived Weights for Reweighted ℓ_1 Algorithm

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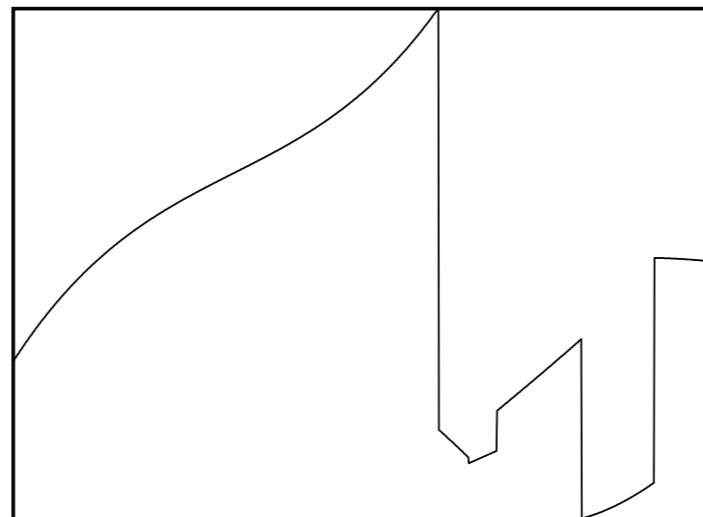
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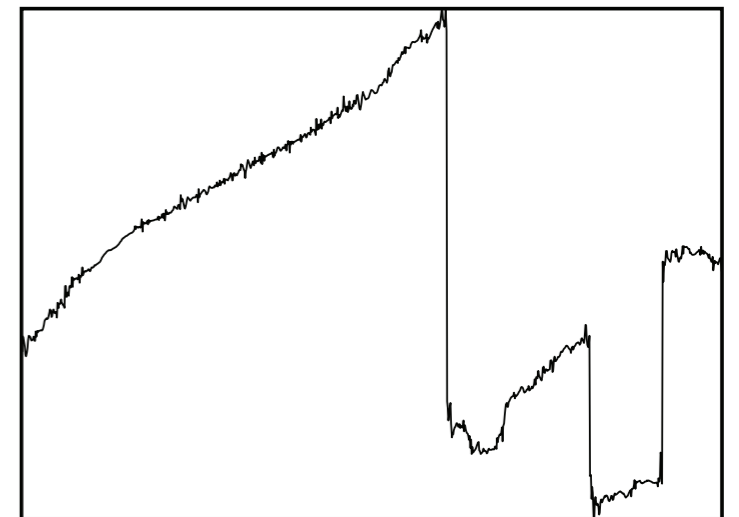
Goal for weights:

Penalize wavelet coefficients
that do not follow HMT model

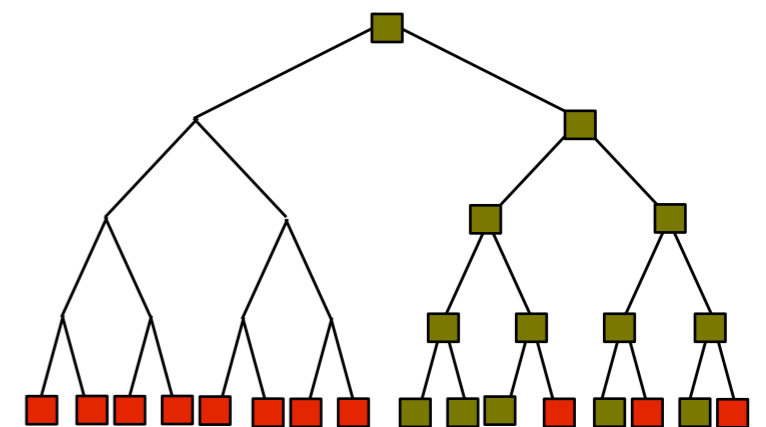
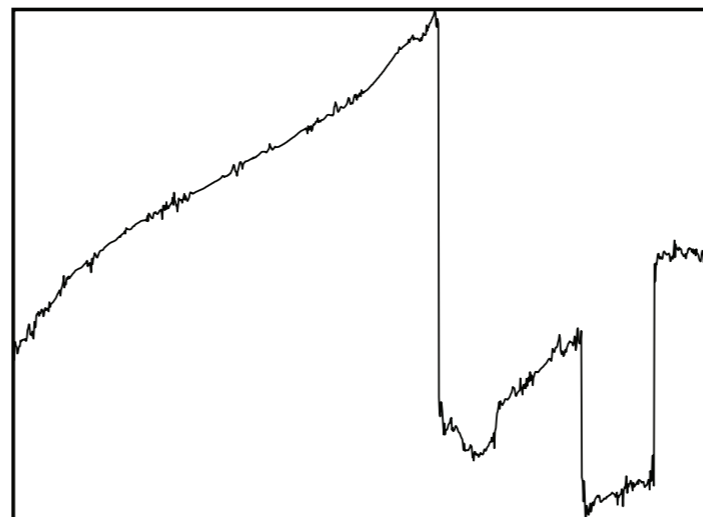
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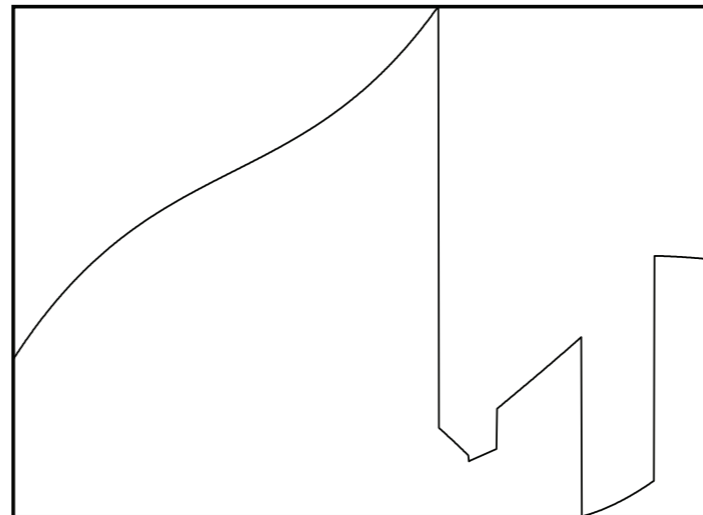
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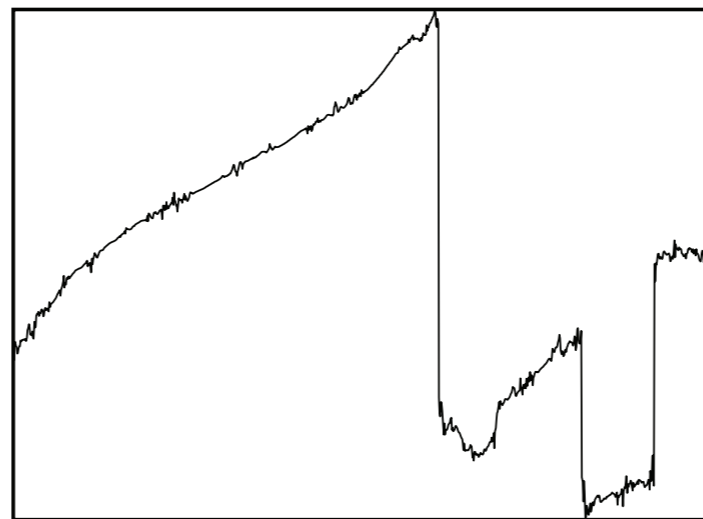
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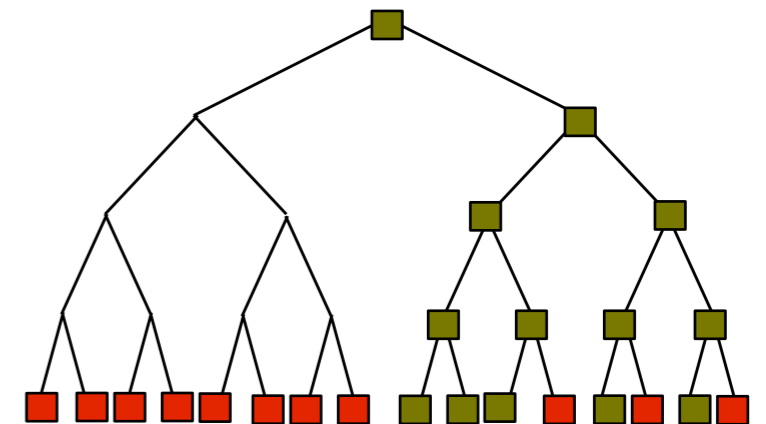
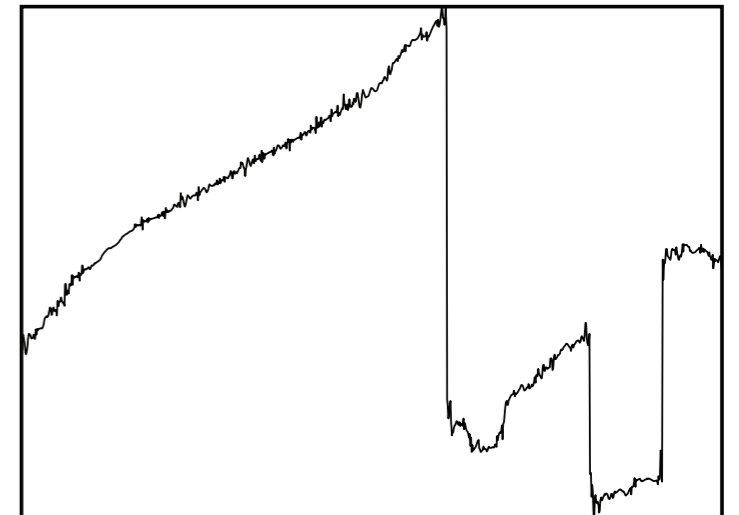
Original signal



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IRWL1, MSE = 1.55



Spurious wavelets
coefficients

$$w_n^{(i)} = \frac{1}{(p(S_n = \mathbf{L} | \hat{\alpha}^{(i-1)}, \mathcal{M}) + \delta)^q} \text{ for all } n$$

HMT-Derived Weights for Reweighted ℓ_1 Algorithm

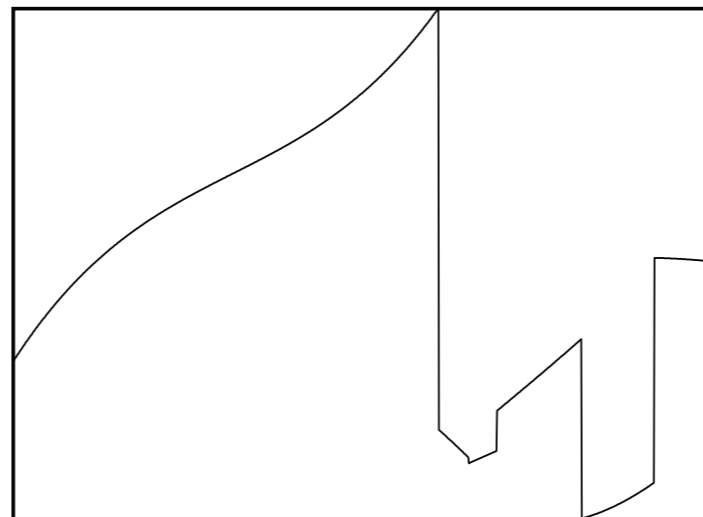
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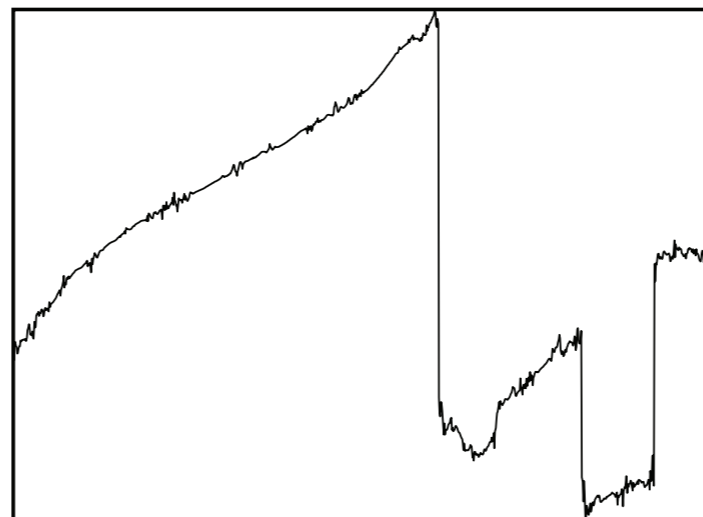
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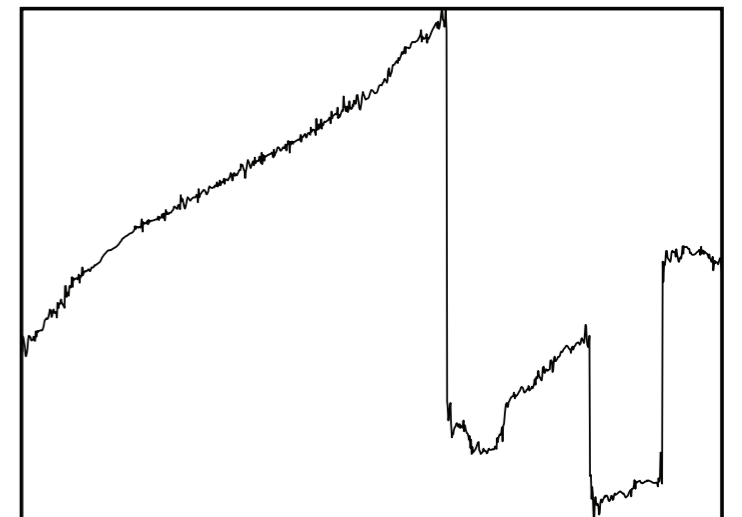
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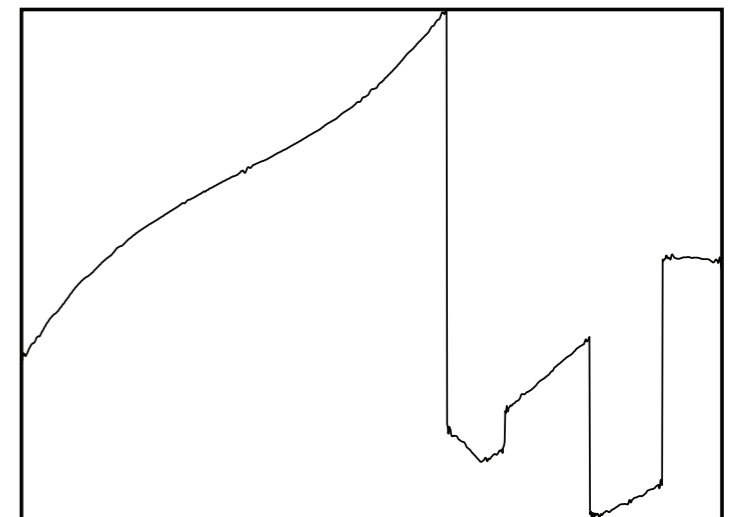
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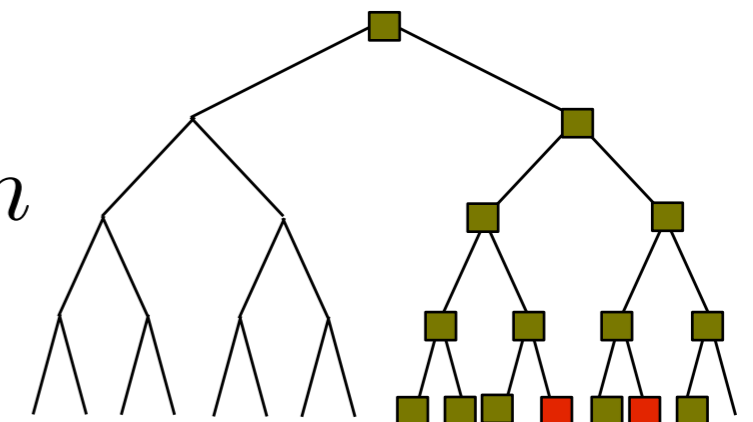
IRWL1, MSE = 1.55



HMT+IRWL1, MSE = 0.08



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HMT-Derived Weights for Reweighted ℓ_1 Algorithm

$N = 1024$
 $M = 300$

10 iterations/algorithm

Goal for weights:

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Model Training:

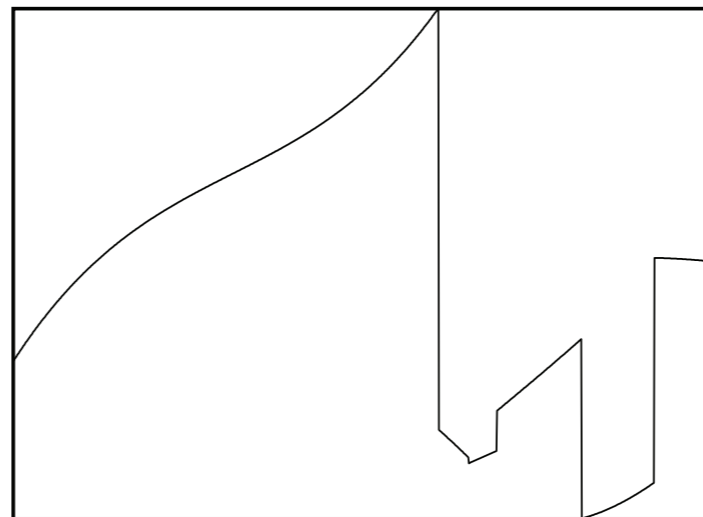
EM Algorithm

State Sequence

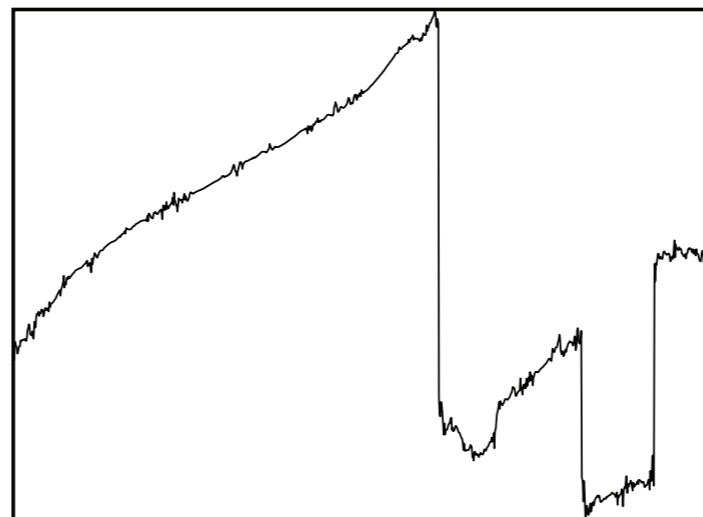
Estimation:

Viterbi Algorithm

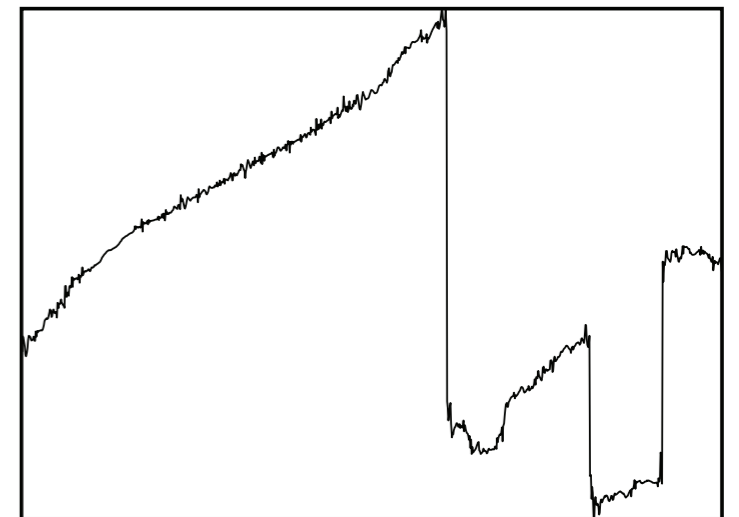
Original signal



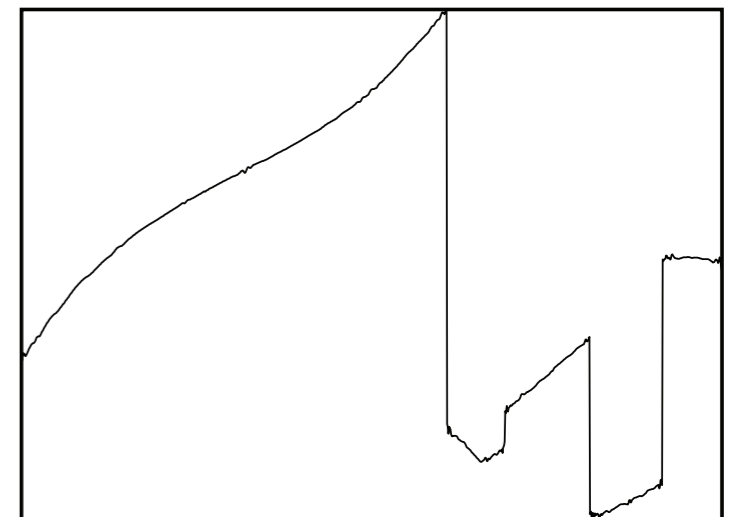
TMP, MSE = 1.47



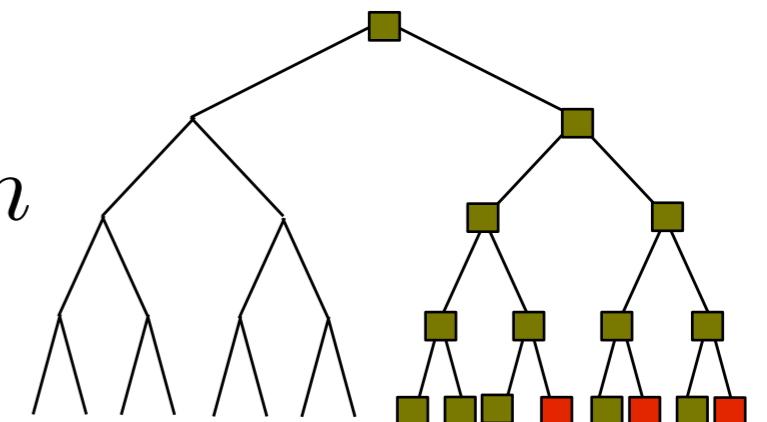
IRWL1, MSE = 1.55



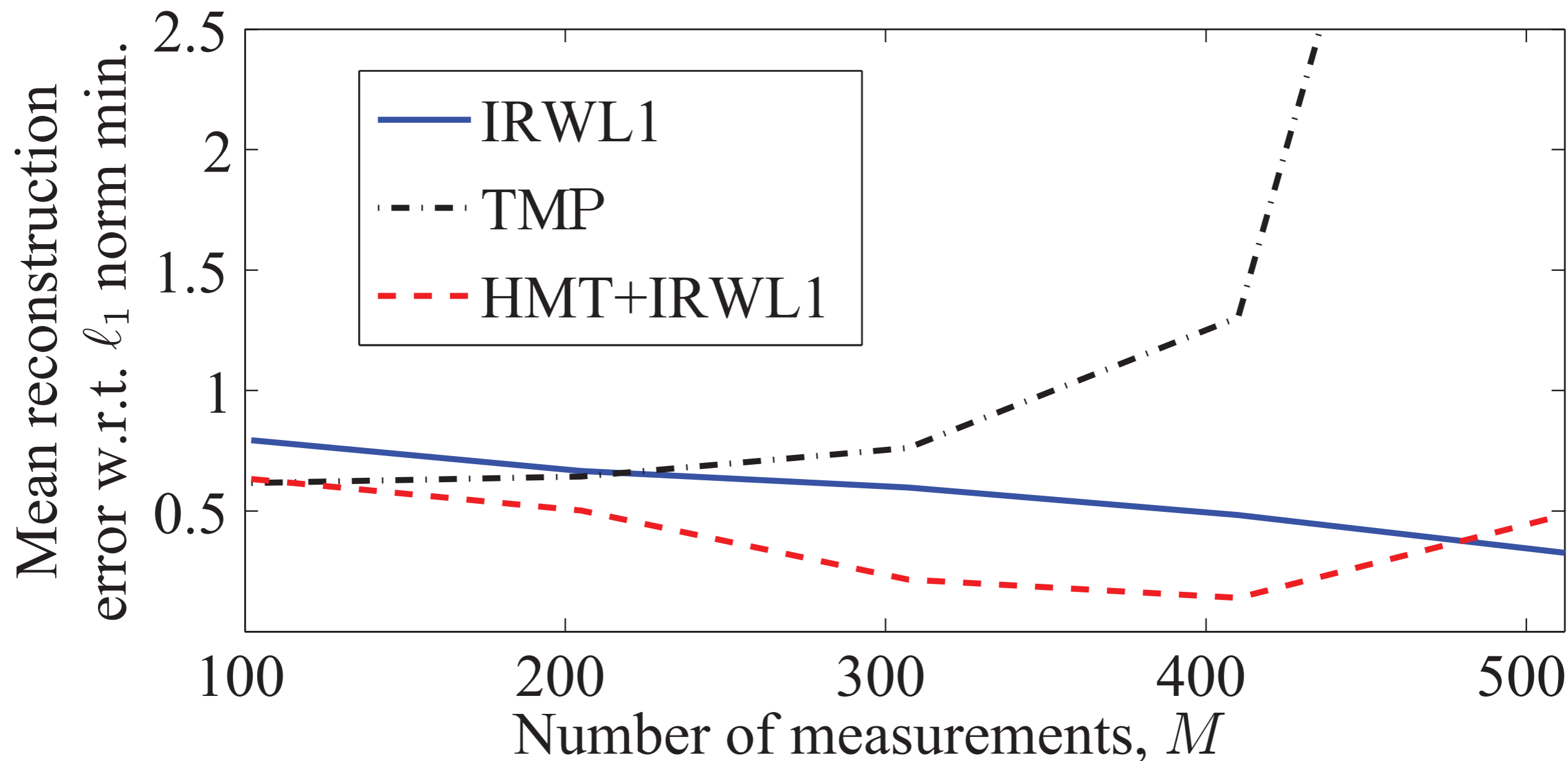
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HMT-Reweighted ℓ_1 Performance



Piecewise polynomial signals
Random polynomial coefficients
5 discontinuities at random points

$N = 1024$
10 iterations for reweighting
100 repetitions for each value of M

Conclusions

- Reweighted minimization allows for signal recovery under **specialized** probabilistic sparse signal models
- Probability-dependent weights enforce model-fitting solutions to CS recovery
- Other sparse signal models can be used (generalized Gaussians, spatial clustering, etc.)
- Further work:
 - Analysis for reconstruction performance
 - Extensions to richer models and higher dimensions



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