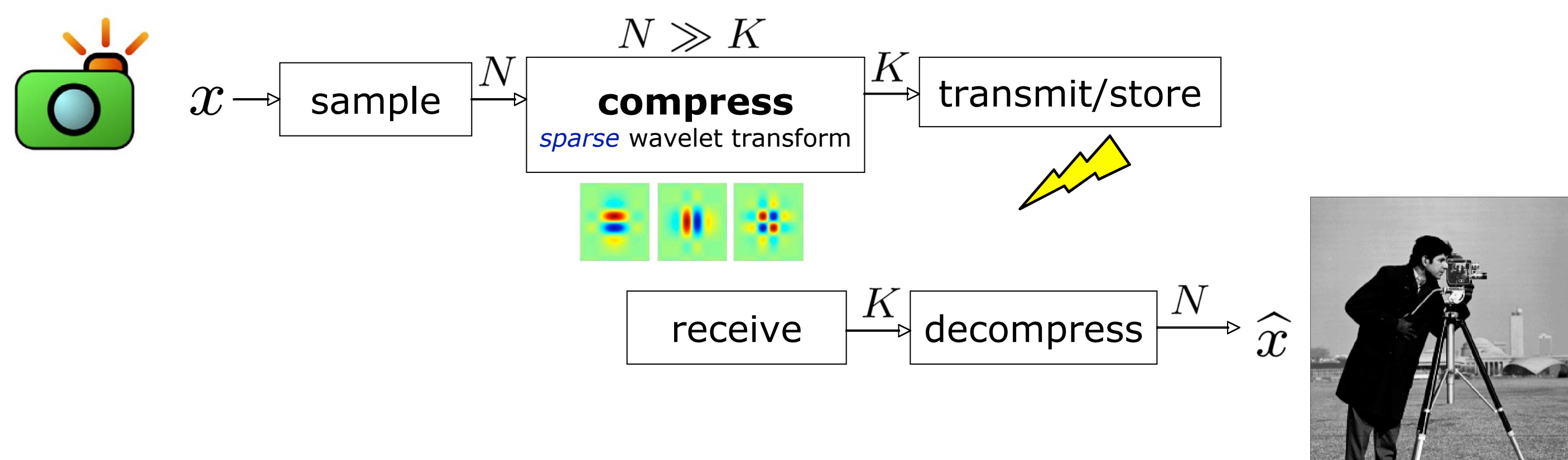


Compressive Sensing

- Natural and man made signals often have **sparse** or **compressible** structure
- Traditional acquisition: sample then compress
- Compressive acquisition: jointly sample and compress

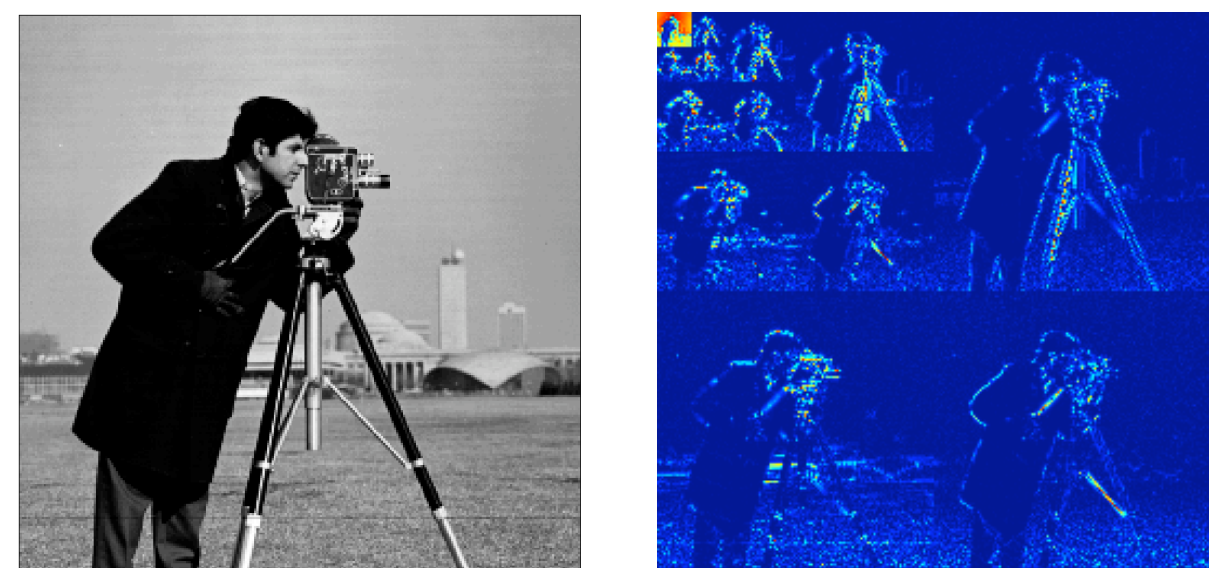
Sensing by Sampling

- Sample** data at Nyquist rate
- Compress** data (signal dependent, non-linear)



Sparsity/Compressibility

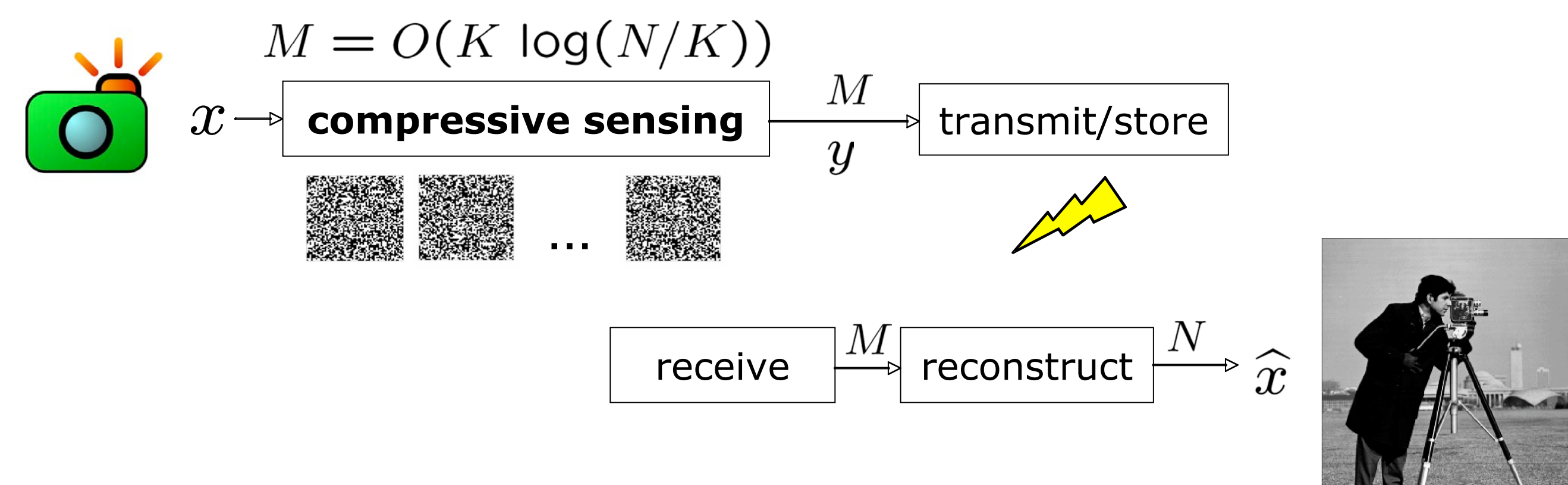
N pixel image



$K \ll N$ large wavelet coefficients

Compressive Sensing (CS)

- Directly acquire **compressed measurements**



Mathematics of Compressive Sensing

Random projections for measuring $y = \Phi x + n$

$$\begin{matrix} M \times 1 \\ \text{measurements} \end{matrix} \begin{matrix} y \\ \vdots \end{matrix} = \begin{matrix} \Phi \\ \text{matrix} \end{matrix} \begin{matrix} N \times 1 \\ \text{sparse signal} \end{matrix} \begin{matrix} x \\ \vdots \end{matrix} + \begin{matrix} M \times 1 \\ \text{noise} \end{matrix} \begin{matrix} n \\ \vdots \end{matrix}$$

$K < M \ll N$

Compressive Sensing in Noise

- Algorithms require setting a sensitivity parameter
- Ideal performance requires knowledge of noise characteristics
- LARS, Homotopy, OMP solve for all parameter values

Reconstruction from noisy measurements

Basis Pursuit Denoising $\hat{x} = \arg \min_x \|x\|_1 + \lambda \|y - \Phi x\|_2$

Lasso $\hat{x} = \arg \min_x \|y - \Phi x\|_2 \text{ s.t. } \|x\|_1 < \delta$

Basis Pursuit with Inequality Constraints $\hat{x} = \arg \min_x \|x\|_1 \text{ s.t. } \|y - \Phi x\|_2 < \epsilon$

Greedy Algorithms

$$\begin{aligned}
 c_k^{(i)} &= \langle \mathbf{r}^{(i-1)}, \phi_k \rangle, \\
 \hat{k} &= \arg \max_k |c_k^{(i)}|, \\
 \mathbf{x}^{(i)} &= \mathbf{x}^{(i-1)} + c_{\hat{k}}^{(i)} \phi_{\hat{k}}, \\
 \mathbf{r}^{(i)} &= \mathbf{r}^{(i-1)} - c_{\hat{k}}^{(i)} \phi_{\hat{k}},
 \end{aligned}$$

Iterate if $\|\mathbf{r}^{(i)}\|_2 < \epsilon$

Parameter value ($\lambda, \delta, \epsilon$) depends on **magnitude** of measurement noise

Solvers that require fixed parameter value

Gradient Projection for Sparse Reconstruction

ℓ_1 Regularized Least Squares

Complexity Regularization

Log Barrier Method

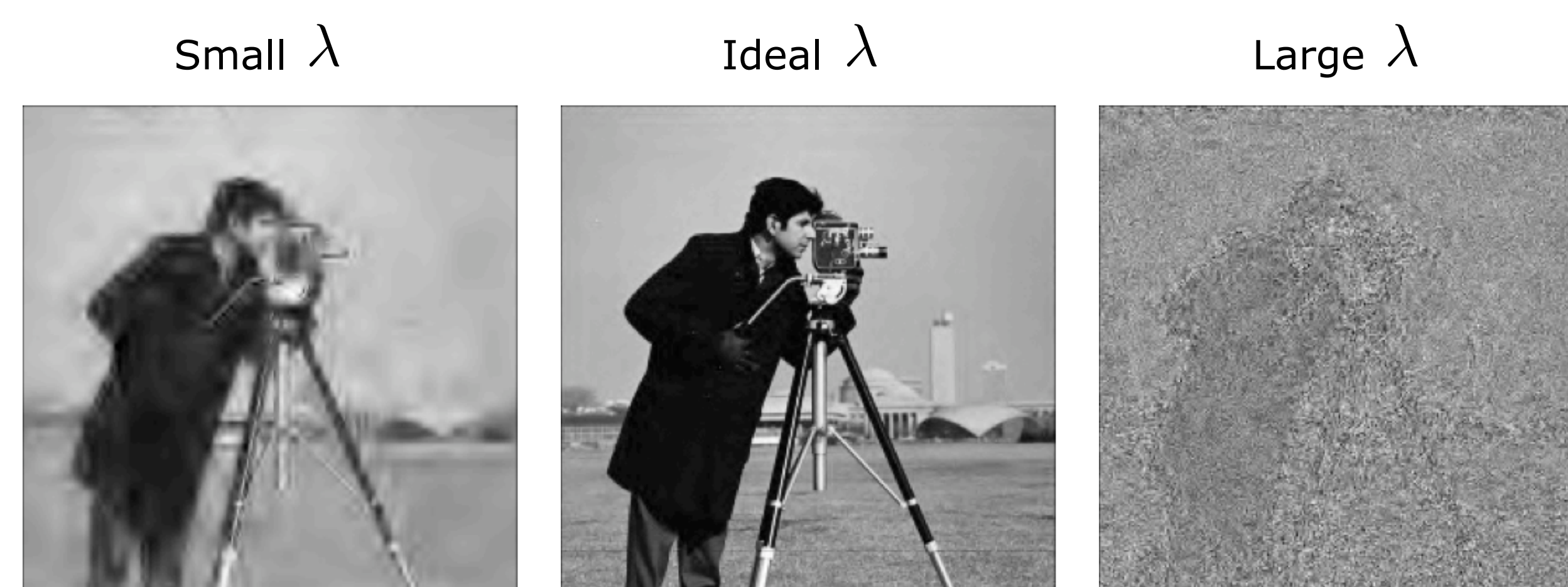
Solvers that obtain solutions for all parameter values

Least Angle Regression

Homotopy Continuation

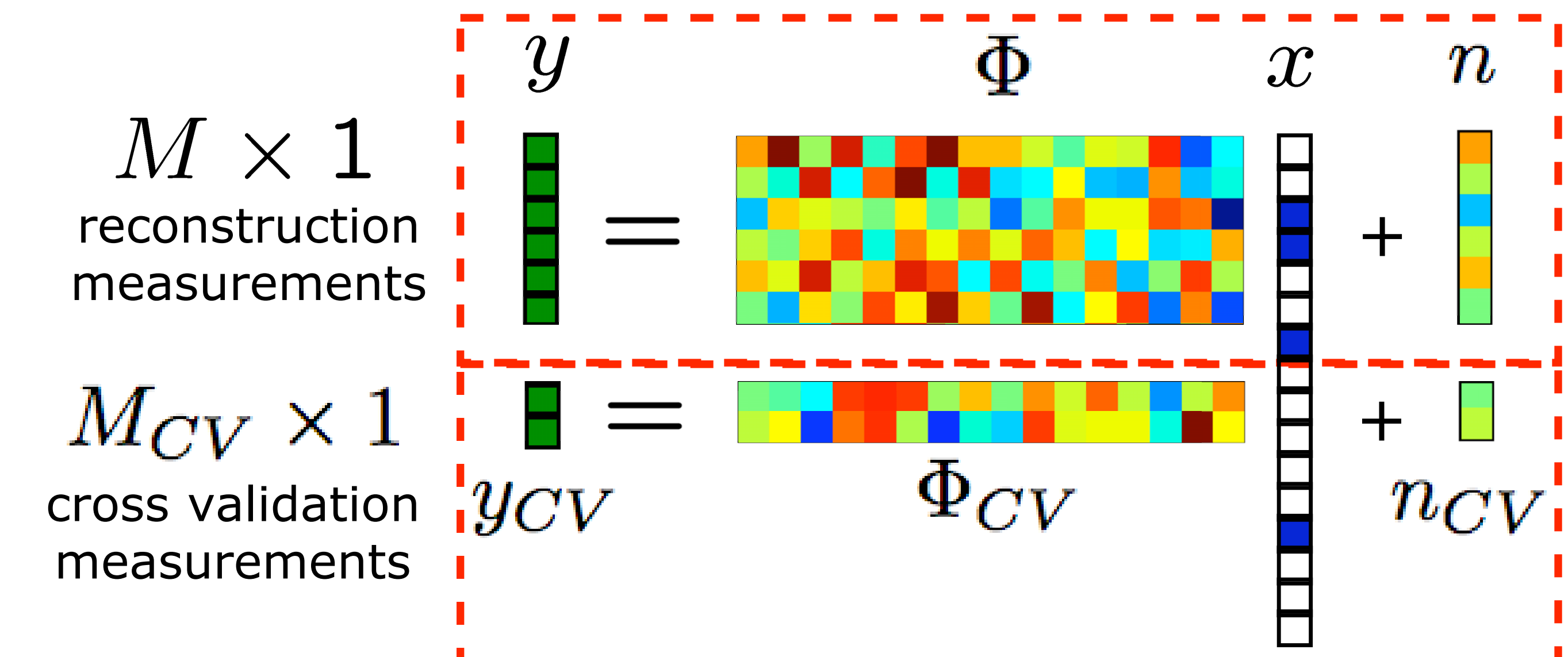
Orthogonal Matching Pursuit

Solution can overfit noise or lack detail

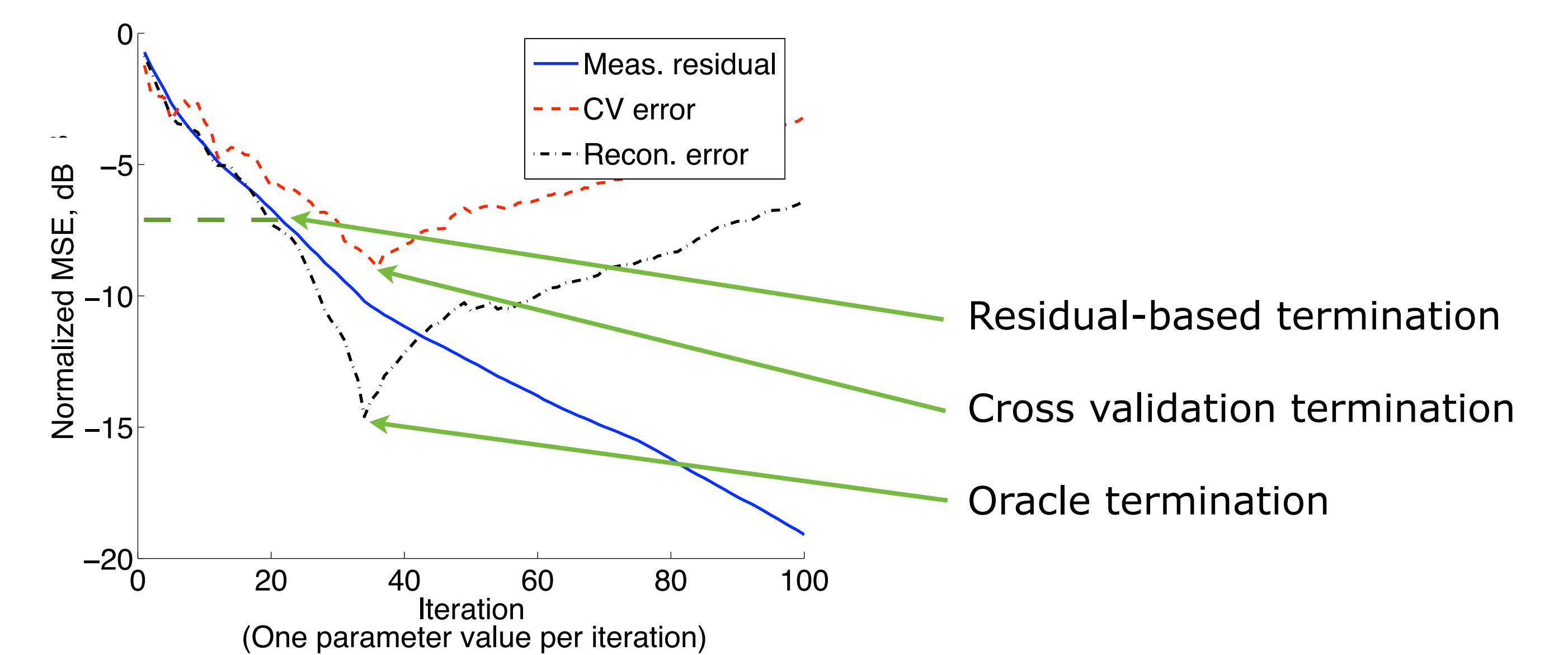


Cross Validation for CS Reconstruction

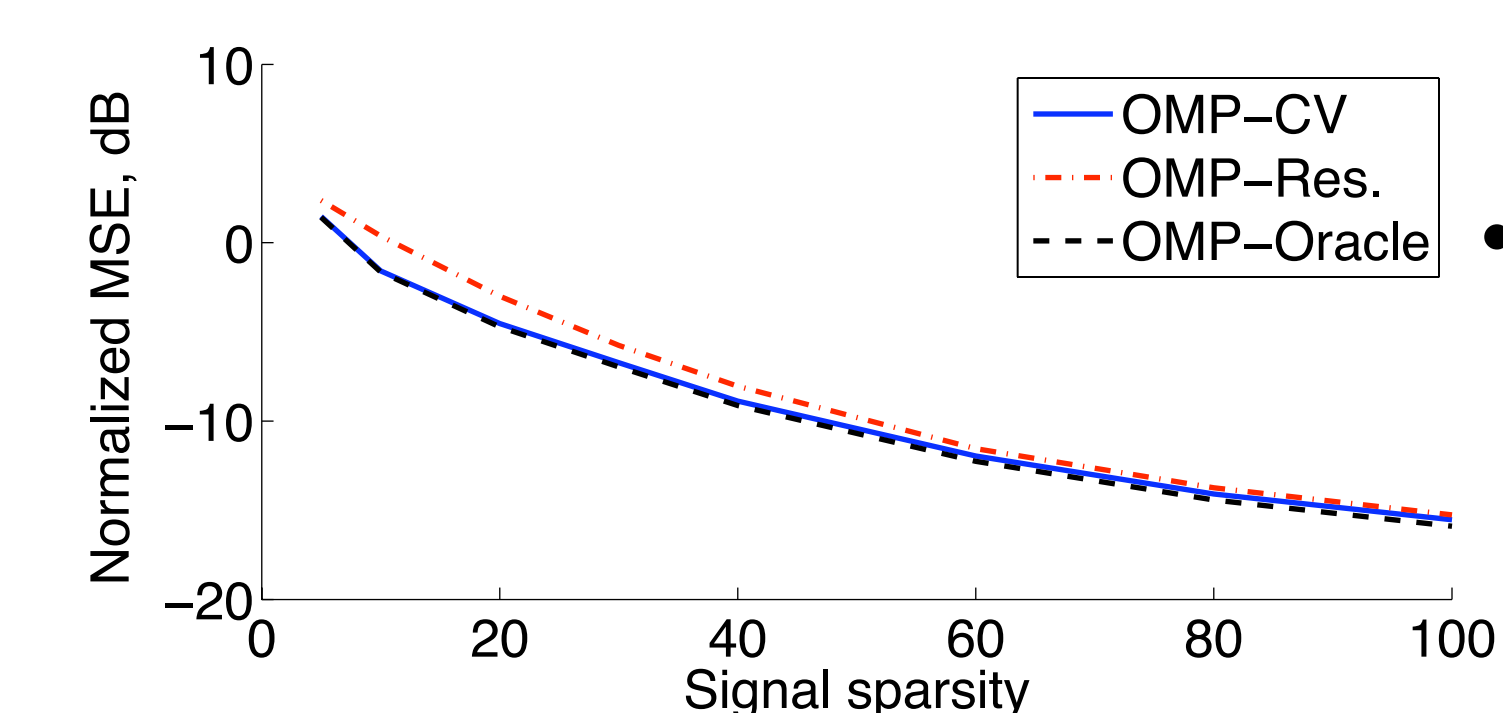
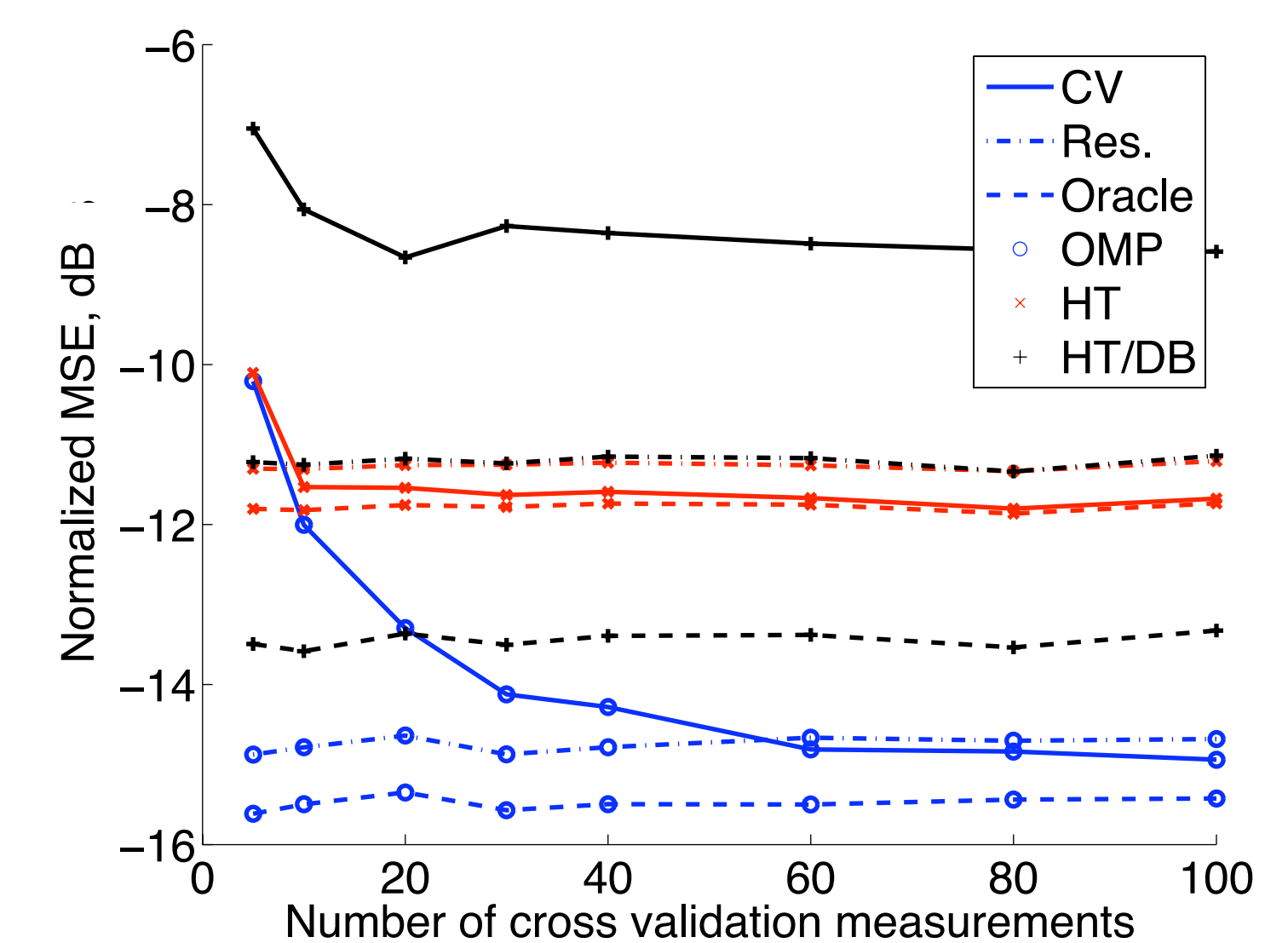
- Split measurement set into *reconstruction* measurements and *cross validation* measurements
- Validate reconstruction algorithm using performance in cross validation



- Recover** \hat{x} from y using reconstruction algorithm for a parameter value λ
- Validate** parameter value λ using performance in cross validation measurements y_{CV}



- Debiasing (DB) solves least squares problem restricted to the support of the solution
- Homotopy (HT) improves with debiasing
- For large enough M_{CV} , cross validation outperforms residual criterion
- OMP outperforms Homotopy



- As M_{CV}/K grows, cross validation performance improves over residual criterion