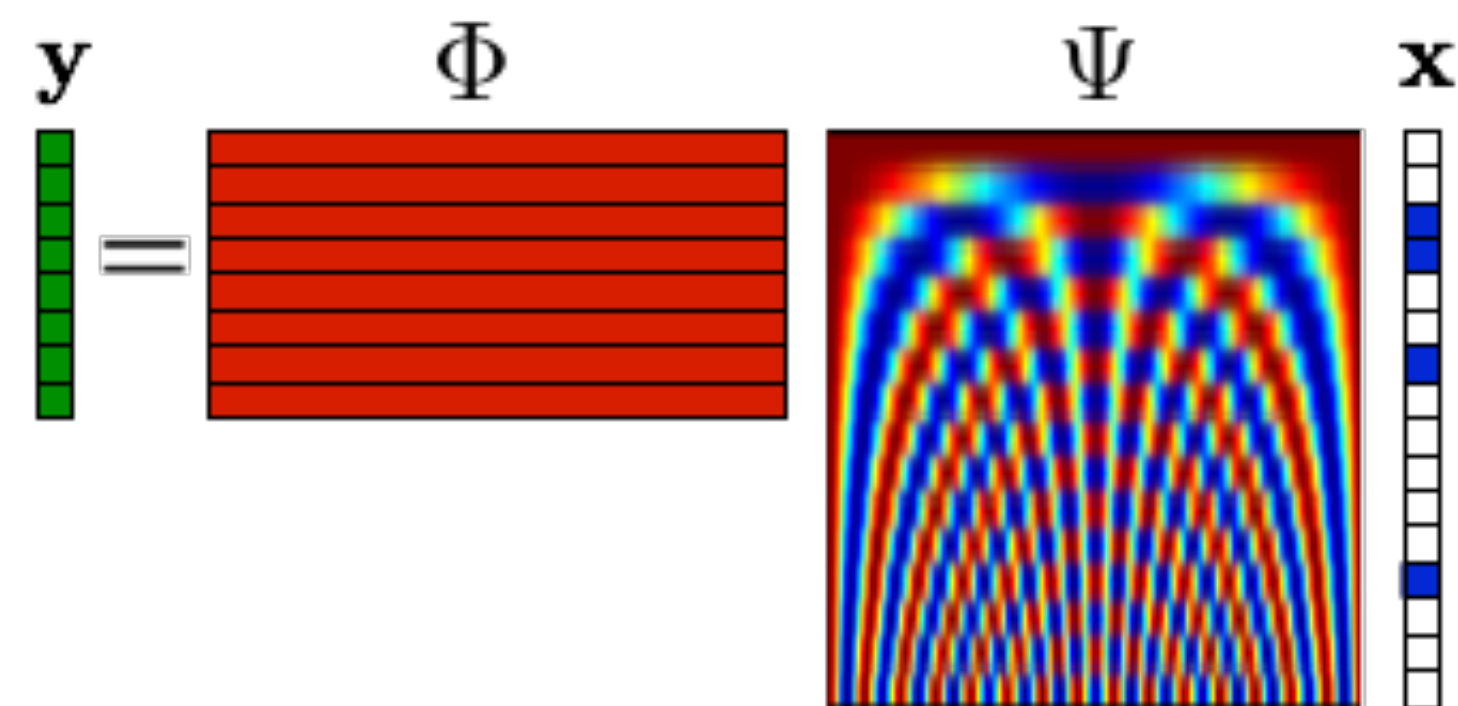


Background

- ▶ Sparse signal: Compact representation in an appropriate basis or frame.
- ▶ $\mathbf{x} \in \mathbb{C}^N$ and $\|\mathbf{x}\|_0 \leq K \ll N$, $\mathbf{A} \in \mathbb{C}^{M \times N}$, $\mathbf{y} = \mathbf{A}\mathbf{x} \in \mathbb{C}^M$ where $\mathbf{A} = \Phi\Psi$ and $M \ll N$.



- ▶ Iterative hard/soft thresholding: set $\mathbf{x}^0 = \mathbf{0}$; at iteration t ,

$$\mathbf{x}^{t+1} = \eta_K(\mathbf{A}^H \mathbf{z}^t + \mathbf{x}^t),$$

$$\mathbf{z}^t = \mathbf{y} - \mathbf{A}\mathbf{x}^t.$$

Approximate Message Passing:

- ▶ Start from $\mathbf{x}^0 = \mathbf{0}$ and $\mathbf{z}^0 = \mathbf{y}$,

$$\mathbf{x}^{t+1} = \eta_K(\mathbf{A}^H \mathbf{z}^t + \mathbf{x}^t),$$

$$\mathbf{z}^t = \mathbf{y} - \mathbf{A}\mathbf{x}^t + \frac{1}{\delta} \langle \eta'_K(\mathbf{A}^H \mathbf{z}^{t-1} + \mathbf{x}^{t-1}) \rangle.$$

- ▶ \mathbf{x}^t and \mathbf{z}^t are signal estimate and residual of estimation at iteration t .
- ▶ Adding an “Onsager” correction term to the algorithm, which improves the sparsity-undersampling tradeoff.

Denoiser-Based Approximate Message Passing:

- ▶ “Onsager” correction term shapes the distribution of the signal estimate: $\mathbf{x}^t + \mathbf{A}^H \mathbf{z}^t \approx \mathbf{x} + \mathbf{n}$, $\mathbf{n} \sim \mathcal{N}(0, \sigma_t^2 \mathbf{I})$.
- ▶ AMP succeeds because denoiser for signal class is applied on this estimate (e.g., soft thresholding for sparse signals).
 \Rightarrow Replace thresholding function $\eta_K(x)$ with arbitrary **denoiser** $\mathbb{T}_l(x, K)$ to extend AMP applicability to arbitrary signal classes [1].
- ▶ Use *Monte Carlo* simulations to estimate the Onsager correction term [2].

Group ℓ_1 Minimization:

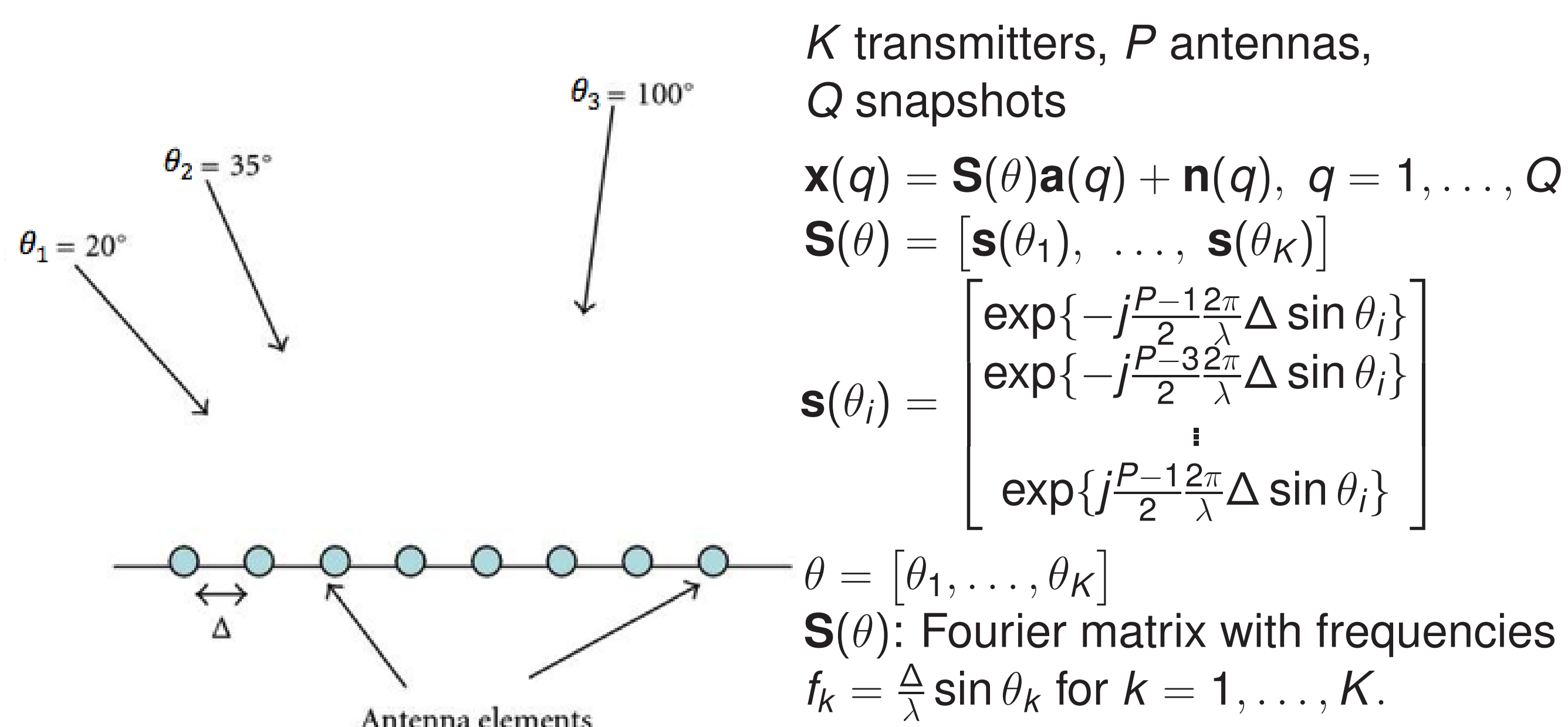
- ▶ Consider multiple signals with the same sparse support, \mathbf{x}_i stacked as columns of a matrix \mathbf{X} , which will be row-sparse.
- ▶ Search for signals \mathbf{x}_i , leading to a row-sparse matrix \mathbf{X} ,

$$\hat{\mathbf{X}} = \underset{\tilde{\mathbf{X}}}{\operatorname{argmin}} \|\tilde{\mathbf{X}}\|_{2,1}, \text{ s.t. } \mathbf{Y} = \mathbf{A}\tilde{\mathbf{X}}$$

where $\|\mathbf{X}\|_{p,q} = \left(\sum_i \|\mathbf{x}_i\|_p^q \right)^{1/q}$ with \mathbf{x}_i being the i th row of matrix \mathbf{X} .

- ▶ Also known as Multiple Measurement Vector (MMV).

Direction of Arrival Estimation:



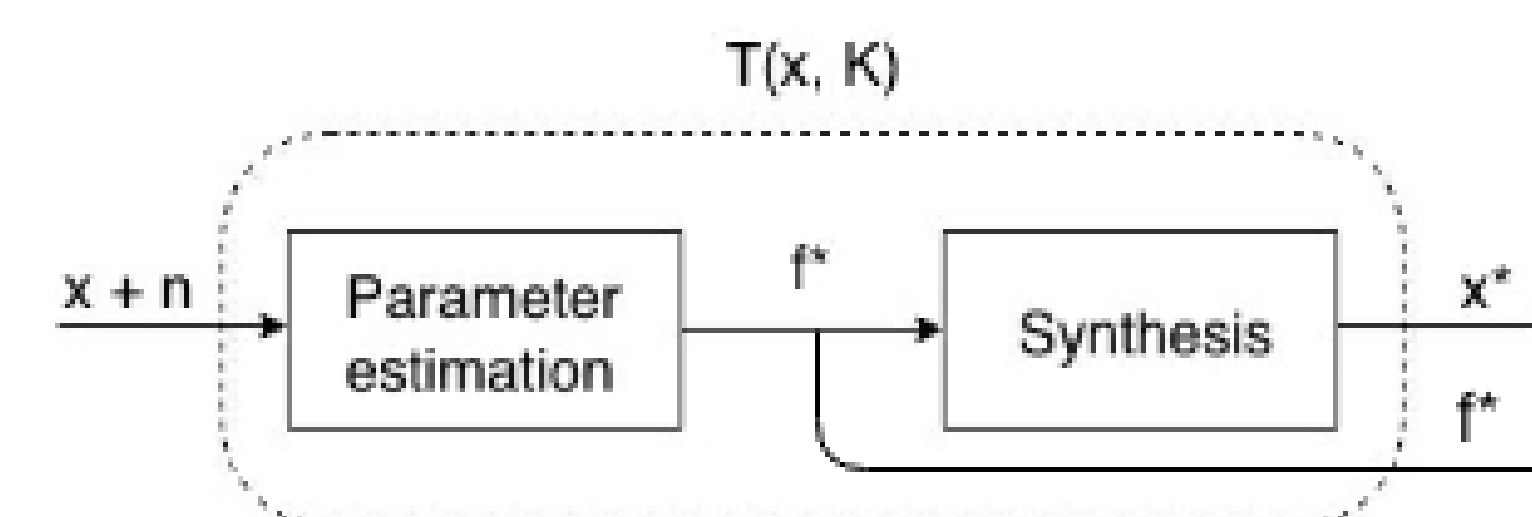
AMP with Parametric Denoisers

- ▶ \mathbf{x} obeys a low-dimensional parametric model, e.g., array snapshots in DOA:

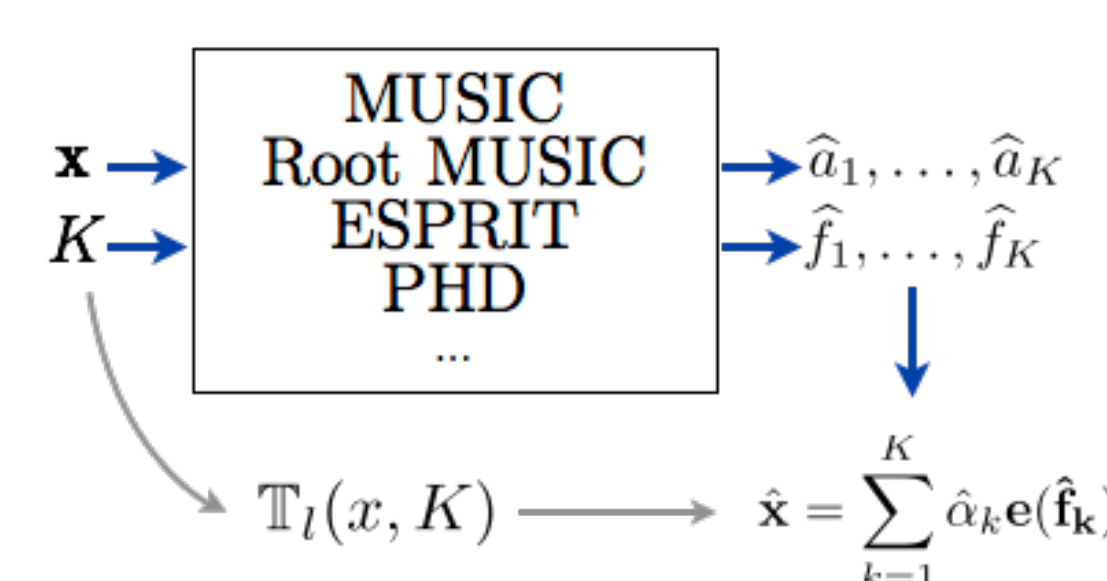
$$\mathbf{x}[p] = \sum_{k=1}^K a_k e^{-j2\pi f_k p / N}, \quad p = 1, \dots, P,$$

where $f_k = \frac{\Delta}{\lambda} \sin \theta_k$ for $k = 1, \dots, K$.

- ▶ Can pair **statistical parameter estimation** algorithms with generative signal models to provide **parametric denoisers**.



- ▶ Many algorithms suggested for estimating the frequencies from the signal, know as line-spectral estimation.



Finally, $\hat{\theta}_k = \sin^{-1}(\frac{\lambda}{\Delta} \hat{f}_k)$ for $k = 1, \dots, K$.

MMV-Based DOA Estimation

- ▶ \mathbf{x}_p : snapshots gathered by receiver p .
- ▶ Each antenna takes measurements independent of the others, $\mathbf{y}_p = \Phi \mathbf{x}_p$.
- ▶ Gather \mathbf{x}_p 's as columns of matrix \mathbf{X} .
- ▶ $\mathbf{Y} = \Phi \mathbf{X}^T + \mathbf{N} = \Phi \mathbf{A}^T \mathbf{S}^T + \mathbf{N}$.
- ▶ \mathbf{A} is row-sparse, since all the columns have the same locations for the nonzero elements.
- ▶ Even if bearings are off the grid, the MMV returns accurate enough estimate to be used by Root MUSIC.

$$\mathbf{Y} \xrightarrow{\text{group } \ell_1 \text{ min.}} \hat{\mathbf{X}} \xrightarrow{\text{Root MUSIC}} \{f_k\}_{k=1}^K \rightarrow \{\theta_k\}_{k=1}^K$$

Prior Work on DOA Estimation [3]

On-Grid: (e.g., CS with dictionary $\mathbf{S}(\theta)$ [4])

- ▶ The DOAs are assumed to lie on a prescribed grid.
- ▶ Requires grid selection resulting in mismatches between the adopted discrete grid points and the true continuous DOAs.

Off-Grid: (e.g., Group $\ell_1 \rightarrow$ MUSIC)

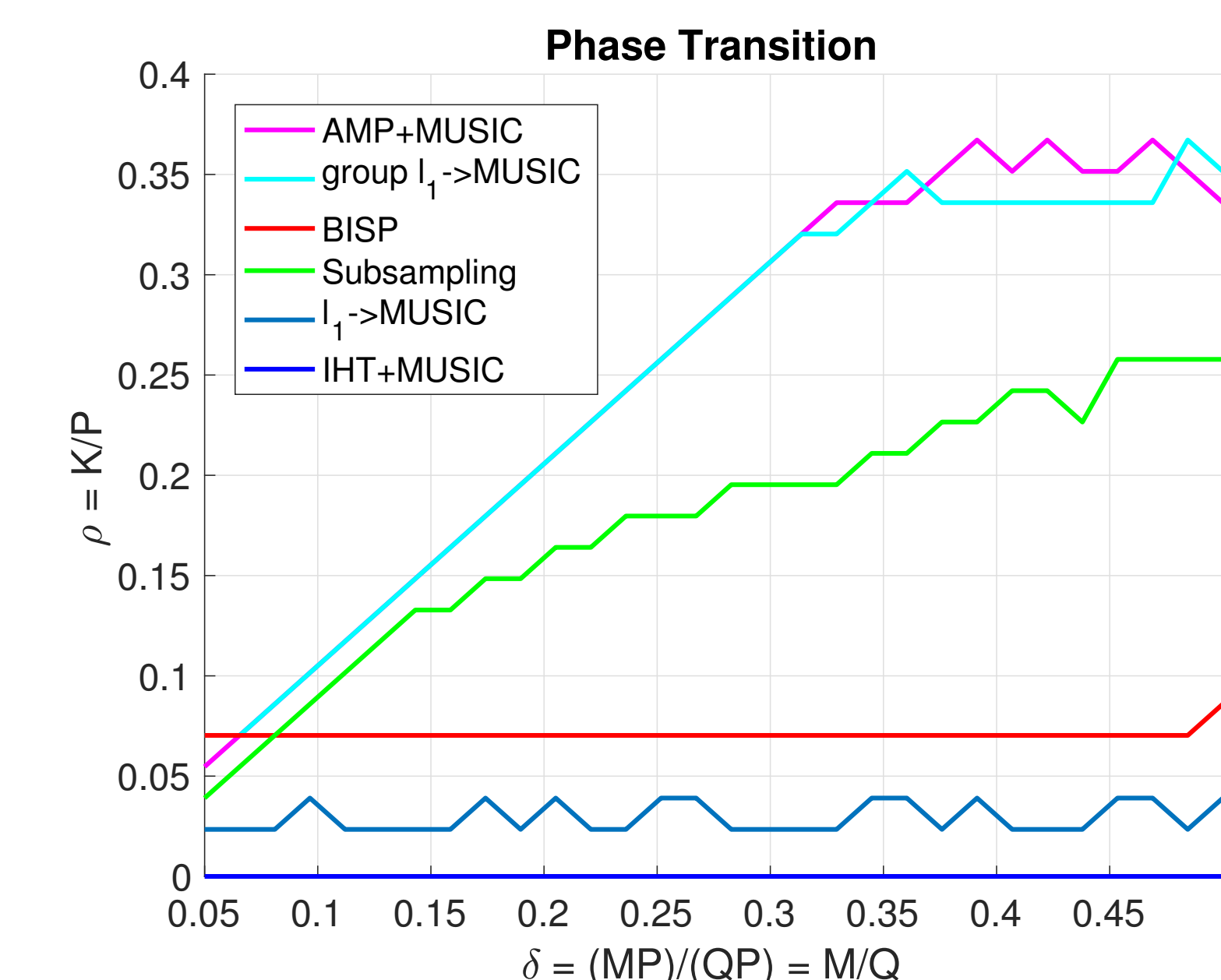
- ▶ A grid is still required to perform sparse estimation but the resulted DOA estimates can go outside of this grid.
- ▶ Most of the presented algorithms involve nonconvex optimization; and thus only local convergence can be guaranteed.

Gridless: (e.g., AMP+MUSIC)

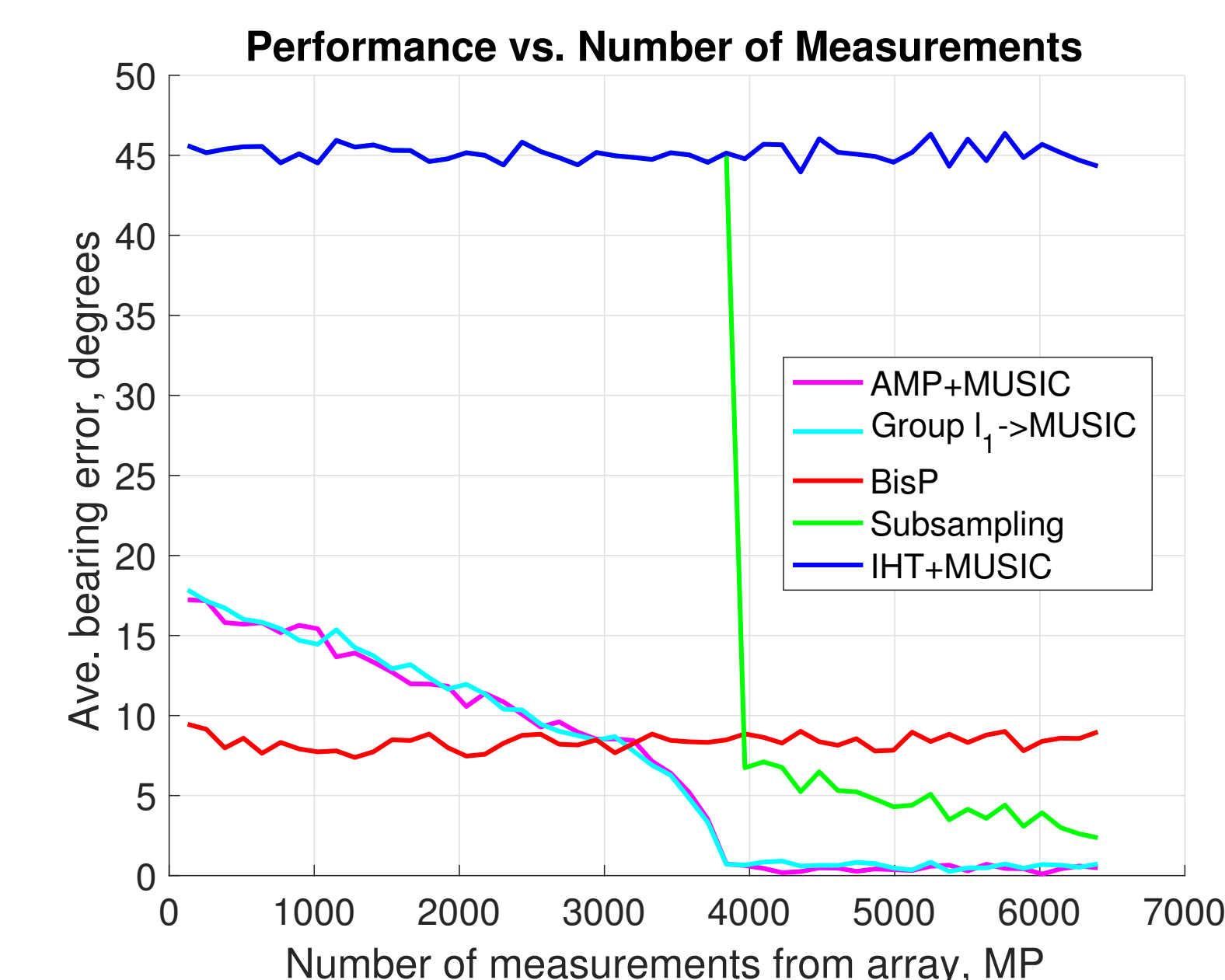
- ▶ These methods directly operate in the continuous domain.
- ▶ No parameter grid required; no mismatch problem present.
- ▶ Existing gridless methods can only be applied to uniform or sparse linear arrays.

Numerical Experiments

- ▶ Consider uniform linear array of $P = 128$ antennas, receiving signals of length $Q = 128$ from K transmitters.
- ▶ DOA estimation error: cost of the Hungarian matching between the vectors containing the true parameter values and their estimates.



- ▶ The maximum value of the normalized sparsity $\rho = K/P$, as a function of the normalized measurement rate $\delta = M/Q$ for successful DOA recovery.
- ▶ Successful recovery: up to 1° of average DOA estimation error over K transmitters.
- ▶ At least 50% successful recovery over 100 signal trials.
- ▶ Phase transition plot is usually interpreted as showing the division between the (δ, ρ) region:
 - ▶ Area below the curve: the probability of success goes to one as $QP \rightarrow \infty$.
 - ▶ Area above the curve: the probability of success goes to zero as $QP \rightarrow \infty$.



- ▶ Fixed sparsity level, $K = 30$; fixed number of antennas, $P = 128$.
- ▶ Average DOA estimation error as a function of total number of measurements MP over 100 trials.

Acknowledgments and References

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- [2]. C. A. Metzler, A. Maleki, and R. G. Baraniuk, “From denoising to compressed sensing”, *IEEE Transactions on Information Theory*, vol. 62, no. 9, pp. 5117–5144, April 2016.
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- [4]. M. F. Duarte and R. G. Baraniuk, “Spectral compressive sensing”, *Applied and Computational Harmonic Analysis*, vol. 35, pp. 111–129, July 2013.