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1.0 Introduction to Eco-Script

ESM based products are defined as the ESM-1 Plus & Micro, EcoLAB, AquaLAB, AutoLAB Mk II, Aqua Monitor Mk II and IUC-2. Each of these produced contains the ESM-1 electronic board set and firmware.

The ESM-1 series of devices take a new approach to data logging and control applications. Their high quality and high specification hardware design is uniquely coupled with a new system control language, Eco-Script. This is a significant change from the traditional and limiting set of user programmable variables. Eco-Script enables the ESM-1 logger to be used in a wide range of applications with infinitely programmable sampling and system control. This can include irregular timing within burst samples, many burst samples of different types within a sampling regime and incredible variability of timing and control functions. However, the Eco-Script can also implement any regime that can be configured via a conventional data logger.

Eco-Script is a simple control language designed specifically for remote and unattended data acquisition systems. A series of commands are compiled into a script and then placed in the script memory of the ESM. At least one script is required, but many can be uploaded. These may then be invoked manually at different times by the user or may “call” each other. This “nesting” allows the system to perform an infinitely variable and irregular burst cycle. For example the application may require a simple analogue burst sample every ten minutes, but once an hour burst sampling from a power-hungry device is also necessary. Three scripts would be required to solve this problem: Script 1 would call Script 2 five times and then Script 3 once at ten minute intervals. Script 2 would be the normal analogue sensor burst sample and Script 3 would include the power hungry device. If the data from the power-hungry device were now required every 30 minutes the modification is a simple one line edit of Script 1. Further scripts could be readily added and either called by Script 1 or be implemented as sub-tasks of Scripts 2 and 3.

The ESM has what can be considered a hard-drive in the form of a Compact Flash (CF) card or flash memory in the case of the Micro version. This “drive” is a logical DOS drive in that it supports DOS file naming conventions, directories, etc., and for the compact flash card can be read directly as a DOS drive if plugged into a PC card slot on a laptop PC – for example. The ESM stores data on the CF card or flash memory chip, but as well as this the chemistry scripts or sampling routines are also stored in memory. These scripts are stored in a directory called

<code>\store\cf\scripts</code>	for the Plus version
<code>\store\flash\scripts</code>	for the Micro version

Eco-Script also includes a number of built-in interfaces for “industry standard” sensors. These include our own **NAS-2E** In-situ Nutrient Analyzer. Using ESM and Eco-Script technology comprehensive environmental monitoring systems can be rapidly assembled and reconfigured to suit changing application requirements.

1.1 Editing Eco-Script files

Eco-Script routines can be either edited while resident on the ESM CF card (or flash memory) or while on your PC hard-drive. The recommended method is to edit your scripts using a PC text editor application, such as Notepad or ConTEXT, and save them as text format files, with the (extention *.eco) on your PC hard drive (or another logical PC drive, such as a shared server drive).

Eco-Script routines are always run from The ESM's CF card or flash memory (i.e. never from your PC hard drive). Therefore you need to upload your script to the CF card or flash memory. This is done via Hyper Terminal. Once uploaded to the CF card or flash memory directory (given above) The ESM can be told to run or "execute" the script from the CF card or flash memory.

While editing your script it should be saved with a meaningful file name of up to eight characters. As the ESM file names are eight bytes you must designate an eight-byte name or it will be truncated.

While editing it is recommended that you use a header to enable you to keep track of differences between versions as you develop your routines. It is also highly recommended that you comment your files fully so that they are easy to maintain. Everything following the # character on any single line will be treated as a comment rather a script command.

You can edit scripts on a PC using a text editor and ConTEXT is recommended. Then upload the script to the \scripts directory on the CF card or flash memory using ESM Manager 2 Software.

Once the script has been uploaded the script may be run from ESM Manager 2.

1.2 Installing ConTEXT

ConTEXT is a language sensitive programmer's editor, distributed with a freeware licence. We have written an Eco-Script language definition file that will highlight the ESM script files. Main controller commands are **blue**, variables and switches are **red**, SPS commands are **purple** and comments are **green**. All other text is black. A screen shot of a script loaded in ConTEXT is shown below.

Install ConTEXT and then copy the "**Eco-Script.chl**" file to

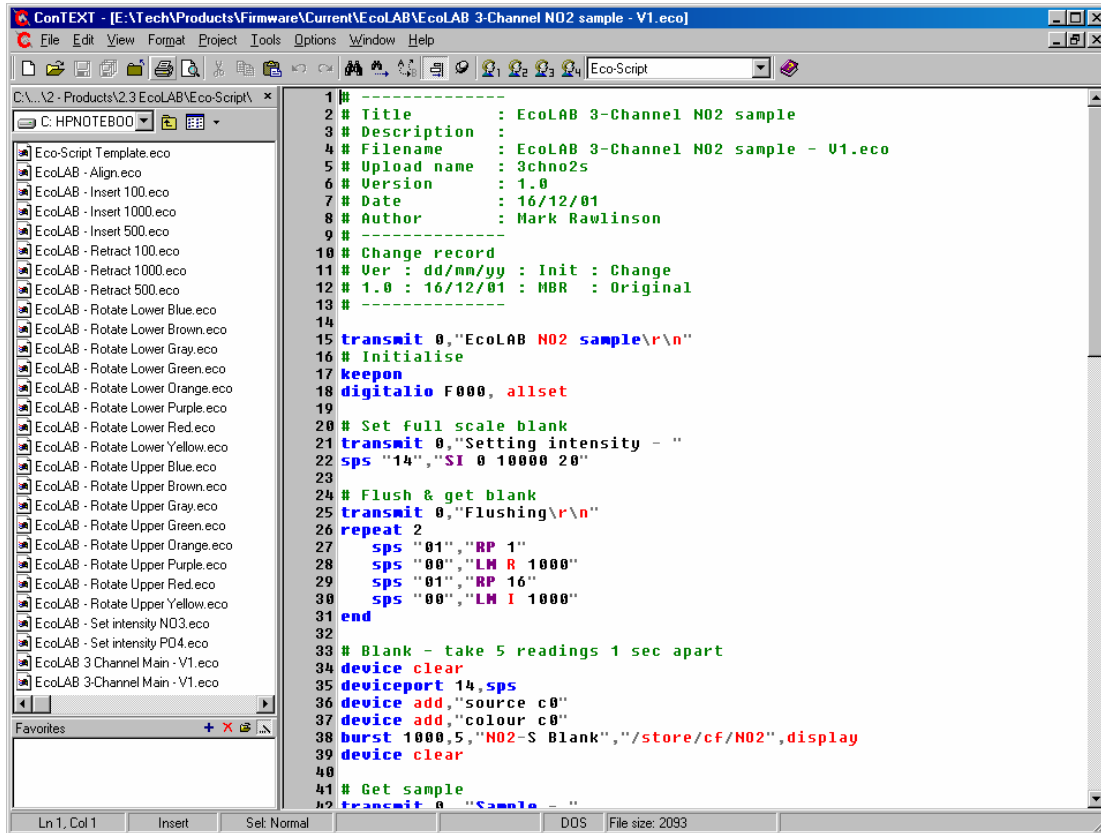
C:\Program Files\ConTEXT\Highlighters

Run ConTEXT and open a sample ESM script file (Eco-Script) for editing. From the Tools menu select Set Highlighter and from the drop-down list select Eco-Script. The script file in the main screen should be highlighted just like the screen shot below.

You can then edit and save the file to suit your own needs and files will be saved with the default extension is *.eco.

Once uploaded to the /scripts directory one script may "call" another. For example a flushing routine that is common to all routines could be uploaded as "comflush" and then called from each script as:

```
execute "/store/cf/scripts/comflush"
```



1.3 Scripting tips

Scripts can be used to simplify the ESM control language while preserving flexibility and direct hardware control. For example the linear stepper motor of EcoLAB, AutoLAB and AquaLAB may be retracted 500 steps using the Direct Command:

```
sps "00", "LM R 500"
```

But this is quite long-winded. However, there is a solution – uploading the following file allows you to simply run:

```
r500
```

```
# r500
# Retract 500
# Upload name : r500
transmit 0,"Retracting 500 - "
digitalio F000
wait 500
sps "00", "LM R 500"
transmit 0,"done\n\r"
```

The script also forces The ESM to acknowledge when the program (i.e. motor movement) is complete

With EcoLAB the following file will rotate the valve to the upper red port – run it with “ured”

```
# ured
# Rotate port Upper Red
# Upload name : ured
transmit 0,"Rotating - "
digitalio F000
wait 500
sps "01","RP 11"
transmit 0,"Upper Red (11)\n\r"
```

These “short-hand” files may also be called from other Eco-Script files:

e.g. execute `"/...../r500"`

1.4 Step-by-step scripting

Go ahead and design a few simple scripts (as above), upload them, run them and ensure you are happy with the edit, save, upload, run (and debug) cycle.

Then put The ESM to one side and design your logging, sampling or chemistry routines on paper, including calling names. A hierarchy diagram always helps here.

Then implement them as scripts via ConTEXT. Check them carefully as a print out.

Next upload the scripts from the lowest hierarchy – usually utilities – and test them one by one.

Do the same for the next level of hierarchy – usually chemistry routines – and test them too, including the calling to the utility scripts

Finally upload and test the highest level – normally the main logging loop.

2. ESM Scripting Language Reference

2.1 Procedure for entering and editing scripts

There are three ways to enter a script into the ESM:

- 1) Upload a finished scripts or set of scripts with ESM Manager 2 software
- 2) Writing the scripts directly to the Compact Flash card, by inserting it into a PC using a suitable adapter. Standard text editors, such as ConTEXT or Windows Notepad can then be used to edit them. Be sure not to use long file names.
- 3) Use the edit command in a terminal

Open a terminal window and proceed as follows:

edit /store/eep/test ... OR ... edit test

if you are in the correct local directory

A text editor will be displayed, which behaves in a similar way to the DOS edit command.

To execute a script, type its name. e.g. to execute the script uploaded in the example above, type

/store/eep/test ... OR ... test

if you are in the correct local directory.

return

Parameters

none

Description

Immediately returns from a script. This is useful for breaking out of a subscript in the event of a conditional.

variable

Parameters

name The name of the variable to define

Description

Defines a variable. Variable *names* must be letters only and are case sensitive. Although only the first 8 letters are used to identify a variable, the names may be longer. The scope of the variable is restricted to the particular script and to that particular instance. E.g. subscripts called with `execute` do not have access to a parent script's variables. E.g. `variable psupply` creates a variable called `psupply` for later use.

savevars

Parameters

filename all current variables saved to *filename*

Description

This command saves all current variables to a file and allows them to be preserved through a power cycle. The value of variables persists through sleep mode, but not power-off. Also see "loadvars" command.

loadvars

Parameters

filename variables loaded from *filename*

Description

This command loads all variables previously stored in the *filename* by the "savevars" command. The "loadvars" and "savevars" commands may appear in different scripts. A variable read from the *filename* will overwrite existing variables of the same name.

execute

Parameters

subscript The filename of the subscript to execute

Description

Executes the subscript specified by *subscript*. It is important to note that when a subscript is called, everything is preserved, except for the device selection list. E.g. a subscript cannot affect its parent's checkpoints, but it can change which devices are selected. E.g. `execute "/store/eep/example.scp"`

Parameters

cancel

Description

keepon sets the ESM to stay on through commands which should put it to sleep. E.g. *sleep*, *checkpoint*. This is useful if the power outputs are required at certain times. *keepon cancel* reverses the *keepon* command. At the start of a script, *keepon* is not enabled. A subscript can modify the *keepon* setting for its parent script. E.g. *keepon cancel*

checkpoint

Parameters

delay The minimum delay, in seconds 1 - 9999999

Description

This command halts execution until the amount of seconds specified by *delay* has passed since the last time a *checkpoint* command was executed. This command is very useful for triggering something to happen every n seconds. The other time control commands are not accurate for this, since the time taken to process a command is unpredictable. If *delay* is set as 0, then *checkpoint* returns immediately, but a *checkpoint* is still triggered. E.g. *checkpoint 60*

force checkpoint

Parameters

none

Description

This command causes the next *checkpoint* command to return immediately, regardless of the amount of time since a checkpoint was passed. E.g. *force checkpoint*

wait

Parameters

delay The number of milliseconds to delay for 1 - 9999999

Description

This command blocks execution for the number of milliseconds specified by *delay*. E.g. *wait 1000*

sleep

Parameters

sleep The number of seconds to sleep for 1 - 9999999

Description

This command blocks execution for the number of seconds specified by *sleep*. If the delay is long enough to put the ESM into standby mode without affecting timings, then the ESM is switched off for the sleep period. E.g. *sleep 10*

waituntil

Parameters

<i>time</i>	The time to wait until	HH:MM:SS
<i>date</i>	The optional date to wait until	DD/MM/YYYY

Description

waituntil 14:56:57 will block until 14:56:57 every day. *waituntil 13:00:00 15/07/2003* will block until 1PM on 15th July 2003. It will never block if that date and time has already passed.

shutdown

Parameters

none

Description

This command puts the ESM into standby mode indefinitely. When the ESM is powered on, scripts will not be executed, unless an *AUTOSCRIPT* is programmed.

digitalio

Alternative:
dio

Parameters

<i>iobit</i>	The i/o bit to change, or hex value to set	1 – 16 or HHHH
<i>change</i>	How to change the i/o bit	set, clear, toggle, allset

Description

See the section on Digital IO commands for a detailed description.

deviceport

Parameters

<i>port</i>	The port to use for devices	Depends on <i>type</i>
<i>type</i>	The type of port to use for the device	sps or com

Description

This command sets which port to use for subsequent devices. *Type* specifies the type of device. If *type* is *com*, then *port* represents the serial port number to include a serial device on. If *type* is *sps*, then *port* represents the sps address of the device to use. If a device is on a port, then this command must be called before the call to the device command. E.g. *deviceport 2, com*.

device

Parameters

<i>command</i>	What to do with the device selection list	clear, add, remove
<i>device</i>	The name of the device	

Description

This command modifies the device selection list (the list that specifies which devices are included in *samples* and *bursts*). If *command* is *clear*, then the device selection list is emptied. No *device* parameter is required for this. If *command* is *add* or *remove*, then *device* specifies the name of the device to add to, or remove from the device selection list. E.g. *device add, [Analog 0]* If a device requires one of the digital outputs to be turned on for it to work, then *device remove* or *device clear* must be used before turning the devices off, to prevent error messages being displayed.

sample

Parameters

<i>samples</i>	Number of samples to do	1 - 9999999
<i>samplename</i>	The name of the sample group	100 chars
<i>storagepath</i>	The full path where the data is stored	100 chars
<i>display</i>	Sends data via serial (optional)	display
<i>noburst</i>	Inhibits writing burst data (optional)	noburst

Description

This command takes samples from the devices in the device selection list, as soon as quickly as data becomes available. The string specified by *samplename* is saved along with the data, so that the sample may be identified. *storagepath* indicates where the data for the sample group is stored. This is the name of a directory. If the directory doesn't exist, then it will be created. The *noburst* parameter prevents the ESM from writing burst data, however synopsis data is still stored in the usual way.

E.g. *sample 100, "example sample", "/store/cf/test", display*

burst

Parameters

<i>interval</i>	Milliseconds between samples	20 - 9999999
<i>samples</i>	Number of samples to do	1 - 9999999
<i>samplename</i>	The name of the sample group	100 chars
<i>storagepath</i>	The full path where the data is stored	100 chars
<i>display</i>	Sends data via serial (optional)	display
<i>buffered</i>	Selects buffered burst mode (optional)	buffered
<i>noburst</i>	Inhibits writing burst data (optional)	noburst

Description

This command takes samples from the devices in the device selection list, as quickly as specified by *interval*. The string specified by *samplename* is saved along with the data, so that the sample may be identified. *storagepath* indicates where the data for the burst group is stored. This is the name of a directory. If the directory doesn't exist, then it will be created. If the *buffered* parameter is specified, then burst data is written to the location specified by *STREAMBUFFER* in */cfg/main.cfg* whilst the burst is being carried out. Once the burst is finished, the data is then written to the location specified by *storagepath*. With default settings, 6000 samples can be buffered (on all 8 channels). For example 3 channels could be sampled at 60Hz for 133 seconds. The *noburst* parameter prevents the ESM from writing burst data, however synopsis data is still stored in the usual way. *Noburst* and *buffered* cannot be used together.

E.g. *burst 100, 10, "example sample", "/store/cf/test", display, buffered*

dumpburst

Parameters

<i>storagepath</i>	The full path where the data is stored	100 chars
--------------------	--	-----------

Description

Dumps the oldest sample to the UI port, and then erases it from the stream.

E.g. *dumpburst "/store/cf/test"*

initserial

Parameters

<i>port</i>	The serial port to initialise	Plus: 1 – 5 Micro: 1 – 2
<i>baud</i>	The baud rate to initialise at	110, 150, 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200
<i>Parity</i>	Parity setting n, e or o	For No parity, Even parity, Odd parity
<i>Bits</i>	Bits per character	8 or 7
<i>Stop bits</i>	Stop bits per character	1 or 2

Description

Initialises serial port specified by *port*, to the baud rate specified by *baud*. Optionally the parity, bits and stop bits may be specified
 e.g. *initserial 5, 9600*
 or *initserial 5,9600,7,e,1*
 Caution should be used when initialising ports used for UI as specified in */cfg/main.cfg*.

transmit

Parameters

<i>port</i>	The port to transmit to	Plus: 0 – 5 Micro: 0 – 2
<i>string</i>	The string to transmit	100 chars

Description

Transmits *string* on *port*. String may contain chars `\r`, `\n`, `\t`, `\e`, `\c`, `\xHH`.
 E.g. *transmit 1, "Test\r\n"*. The special value of 0 for the port will cause the string to be transmitted on whichever port is specified by UIPORT in the main configuration file.

transmitvar

Parameters

<i>port</i>	The port to transmit to	Plus: 0 – 5 Micro: 0 – 2
<i>var</i>	The name of the variable to transmit	

Description

Transmits the variable *var* on *port*.

waitfor

Parameters

<i>port</i>	The port to wait on	Plus: 0 – 5 Micro: 0 – 2
<i>timeout</i>	The maximum seconds to wait	0-9999999
<i>string</i>	The string to wait for	100 chars

Description

Waits for a *string* to be received on a serial port. The special value of 0 for *timeout* indicates that the command should never timeout. E.g. *waitfor 2, 60, "hello\r\n"*

capture

Parameters

<i>port</i>	The port to capture from	Plus: 0 – 5 Micro: 0 – 2
<i>path</i>	The full path to store the capture	100 chars
<i>chars</i>	The maximum characters to capture	0-99999999
<i>timeout</i>	The maximum milliseconds to wait	0-99999999
<i>pattern</i>	The pattern to match	100 chars

Description

Logs raw data from a serial port to a file. This command can be called many times with the same path. A new file will be generated in that directory each time. The three parameters specify the conditions for stopping the capture. If *chars* is 0, then the capture is not limited by the number of characters received. If *timeout* is 0 then the capture is not limited by the amount of time elapsed. If the *pattern* parameter is omitted, then no terminating sequence is looked for. E.g. *capture 2, "/store/cf/sercap", 10, 0, "\r\n"* will capture either 10 characters or until a carriage return – line feed pair is received from port 2 to */store/cf/sercap*. There is no limit on the amount of time this will wait.

sps

Parameters

<i>address</i>	The address of the SPS device	Any valid SPS address
<i>command</i>	The command to transmit	100 chars

Description

Transmits *command* to SPS device at *address*. E.g. *sps "0D", "RP 8"*

sps auto

Parameters

none

Description

Puts the SPS mode into automatic. The SPS mode is automatic by default at the start of each subscript. In automatic mode, when a command such as *sps "1F", "ST 40000 10 100"* is sent, the script execution is stopped until the SPS device reports that either it succeeded, or it gave up trying.

sps manual

Parameters

none

Description

Puts the SPS mode into manual. In manual mode, the command returns immediately. In this mode, care should be taken not to send a command to the SPS device until it has finished.

waitsps

Parameters

<i>address</i>	The address of the SPS device	Any valid SPS address
----------------	-------------------------------	-----------------------

Description

Waits until an SPS command has completed. This has no effect if the SPS mode is set to automatic, which is the default. E.g. *waitsps "01"* will wait until the SPS device with address 01 has completed its command. This command is very useful in circumstances where multiple SPS devices are used at the same time. For example if two colourimeters were attached, they could both be given their target temperatures immediately one after the other, then the script could wait for them both to finish, thus allowing them to seek to their temperatures in parallel.

adcrate

Parameters

<i>rate</i>	The ADC rate	1 – 100
-------------	--------------	---------

Description

Sets the rate at which ADC samples are placed into the device managers buffers, overriding ADCRATE in */cfg/main.cfg*. The rate at which samples can be taken by the burst and sample commands are directly limited by this value. Care should be taken not to increase this higher than is needed, since the processor is more heavily loaded when this value is increased. The maximum safe value will depend on how the ADC over-sampling is configured, how many devices are included and the actual sample or burst rate.

adcoversample

Parameters

<i>rate</i>	The oversampling rate	1 – 1000
-------------	-----------------------	----------

Description

Sets the number of ADC readings which are averaged to generate an ADC reading, overriding ADCCOVERSAMPLE in */cfg/main.cfg*. The maximum value to set this too, depends on ADCRATE, the number of devices included, and the actual sample or burst rate.

3.0 ESM Command Line Reference

3.1 Data manipulation commands

allocate

Parameters

<i>path</i>	The data store path	Any path
<i>stream</i>	The type of stream to allocate	Synopsis or burst
<i>size</i>	The number of bytes to allocate	0 - 999999999
<i>wrap</i>	Specifies the stream should be wrapped	wrap

Description

Sets a restriction on the maximum size a stream may be. When the stream becomes as big as the maximum amount allowed. If the optional *wrap* parameter is included, then the oldest entries are removed from the stream. Otherwise storing of data is skipped. If the allocated size is 0, then the stream is allowed to grow indefinitely. Care should be used with this however, as when the card becomes full, the script will not be able to continue. E.g. *allocate /store/cf/test, synopsis, 1000000* Sets a cap of 1MB on the synopsis stream in */store/cf/test* without wrapping when the limit is reached. *allocate /store/cf/test, burst, 5000000, wrap* sets a cap of 5MB on the burst stream in */store/cf/test* old data is deleted to allow storing to continue when the 5MB limit is reached.

extract

Parameters

<i>path</i>	The data store path	Any path
<i>stream</i>	The type of stream to allocate	synopsis, burst or graph
<i>mode</i>	Optional mode parameter	compact, new

Description

Extracts data from a stream in a storage directory. If the *compact* switch is present, then headers are omitted. This is very useful when importing the data into Microsoft Excel. E.g. *extract /store/cf/test, burst, compact* Displays the burst stream in */store/cf/test* without displaying headers. *extract /store/cf/test, burst* Displays the burst stream in */store/cf/test* including headers. If the *graph* option is specified, synopsis data is output in a format convenient for importing into Excel. The *compact* flag is not compatible with graph output. If the *new* switch is present, then only data what has not previously been downloaded is retrieved. This is not compatible with the *compact* switch.

discard**Parameters**

<i>path</i>	The data store path	Any path
<i>stream</i>	The type of stream to allocate	Synopsis or burst
<i>amount</i>	The number of entries to discard	0 – 999999 or all

Description

Discards the number of entries as specified by *amount*. *amount* may be *all*, in which case all data in the stream is discarded. E.g. *discard /store/cf/test, burst, 5* Gets rid of the results of the last 5 sample or burst commands output to */store/cf/test*. *discard /store/cf/test, synopsis, all* Gets rid of all synopsis data in */store/cf/test*.

streaminfo**Parameters**

<i>path</i>	The data store path	Any path
<i>stream</i>	The type of stream to get info for	synopsis or burst

Description

Gets the number of entries in a stream. E.g. *streaminfo /store/cf/test, burst* gets the number of entries in the burst stream for */store/cf/test*. *streaminfo /store/cf/test, synopsis* gets the number of entries for the synopsis stream.

3.2 Download mode commands

timeleft

Parameters

none

Description

Displays the amount of time available in download before the power MUST be switched off.

stop

Parameters

none

Description

Aborts execution of the running script and returns to the command prompt.

off

Parameters

none

Description

Shuts down the ESM so that the script may resume when necessary. This should be done as soon as possible after entering download mode to prevent script timings from being affected.

3.3 File manipulation commands

ls	Parameters	
Alternative: dir	<i>directory</i>	The directory to list
		Any directory
	Description	
	<p>Displays a directory listing relative to the current directory. If no parameter is entered, the current directory is listed. If the directory name starts with a /, then the directory name is relative to root. Otherwise, it is relative to the current directory. The special '.' and '..' directories behave in the same way as DOS/UNIX. E.g. the directory <i>/store/cf/subdir/../../eep</i> is equivalent to <i>/store/eep</i> (even if pointless). This is useful if a listing of a higher level directory is required. E.g. the current directory is <i>/store/cf</i> and a directory listing of the EEPROM volume is required. <i>../eep</i> can be used instead of the fully qualified name of <i>/store/eep</i>.</p>	

cd	Parameters	
	<i>directory</i>	The directory to change to
		Any directory
	Description	
	<p>Changes the current directory. See the ls command for details about how to use the parameter.</p>	

mkdir	Parameters	
	<i>directory</i>	The directory to create
		Any directory
	Description	
	<p>Creates a subdirectory. Multiple directories can be created at the same time. E.g. <i>mkdir /store/cf/sub1/sub2/sub3</i> will create sub1 and sub2 and sub3 if necessary. Directories can be relative to root or the current directory. See the ls command for details.</p>	

rm	Parameters	
Alternative: del	<i>file/dir</i>	The file or directory to remove
		Any directory or file
	Description	
	<p>Deletes a file or directory. Only empty directories may be deleted. Special directories such as <i>/store</i> cannot be removed</p>	

deltree**Parameters**

directory The directory tree to remove Any directory

Description

Recursively removes an entire directory tree. E.g. *deltree /store/cf/subdir* will delete all of *subdir*'s contents, and then remove the directory *subdir*.

cp

Alternative:
copy

Parameters

source The filename of the file to copy Any file
destination The filename of the file to copy to Any file

Description

Copies source to destination. E.g. *cp /store/cf/blah.txt /store/eep/blah.txt*

mv

Alternative:
move

Parameters

source The filename of the file to move Any file
destination The filename of the file to move to Any file

Description

Moves source to destination. E.g. *mv /store/cf/blah.txt /store/eep/blah.txt*

format**Parameters**

volume The volume to format Any volume

Description

Extreme caution should be used when executing this command – all data will be permanently lost, and the ESM may behave in unexpected ways. The format command should always take a fully qualified directory name (see the ls command for more details). The following directories may be formatted:
/store/cf – on an ESM Plus
/store/flash – on an ESM Micro
/ram
Do NOT attempt to format any other directory.

freespace**Parameters**

path The path to get the free space for. Any path

Description

Gets the number of bytes of freespace at the path specified by *path*. E.g. *freespace /store/cf* will give the amount of freespace on the compact flash card. *freespace /store/cf/sub1* will also give the amount of space on the compact flash card.

type	Parameters		
	<i>file</i>	The filename of the file to display	Any filename
	Description	Displays the contents of file on the screen. This command should only be used with ASCII files. See the df command for information about displaying binary files.	

df	Parameters		
	<i>file</i>	The filename of the file to display	Any filename
	Description	Performs a hex dump of file. This will display any file, ASCII and binary.	

upload	Parameters		
	<i>file</i>	The filename of the file to upload to	Any filename
	Description	Accepts text from serial, and inserts it straight into the file specified by file. Press Ctrl+C when you have finished uploading.	

edit	Parameters		
	<i>file</i>	The filename of the file to edit	Any filename
	Description	Launches a text editor. The editor should only be used on ASCII files. The Terminal program's dimensions must match the settings in the main configuration file, and escape characters must be enabled. See the section on configuring the ESM for more information. Using the Ctrl key and the highlighted letter on the menu, selects the option. E.g. Ctrl + E exits the program.	

3.4 Real Time Clock commands

setdate

Parameters

none

Description

This launches a program for setting the date in the real time clock.

settime

Parameters

none

Description

This launches a program for setting the time in the real time clock.

time

Parameters

none

Description

Displays the date and time in the format *DD/MM/YYYY HH:MM:SS*

3.5 Digital IO commands

digitalio

Parameters

<i>iobit</i>	The i/o bit to change or hex value to set	1 – 16 or HHHH
<i>change</i>	How to change the i/o bit	set, clear, toggle, allset

Description

This command changes the levels of the I/O bits, and turns on the power outputs associated with the I/O bits if available. If change is set, then the I/O bit is turned on, if it is clear, then the I/O bit is turned off. If change is toggle, then the I/O bit is set to the opposite that it was. E.g. *digitalio 15, set* If change is allset, then wherever a bit is 1, the output is set. Once all outputs are set, then any values where the bit is 0, the output is cleared. E.g. *digitalio F39B, allset* sets the digital outputs to F39B (1111001110011011). The least significant bit is bit 1. The upper 4 bits control the SPS ports on the ESM Plus.

getio

Parameters

none

Description

Displays the current output levels on each I/O bit, in the form: Digital IO Pattern: 0000000000000000 [0000] Where the least significant bit of the binary number is I/O bit 1. The number in square brackets is the Hexadecimal representation of the number

Digital IO Bit Assignment

ESM Plus		
Bit	Usage	Output Type
1	J18 Pin 2	TTL
2	J18 Pin 4	TTL
3	J18 Pin 6	TTL
4	J18 Pin 8	TTL
5	J18 Pin 1	TTL
6	J18 Pin 3	TTL
7	J18 Pin 5	TTL
8	J17 Pin 1	TTL
9	J23 Pin 8	Power output
10	J23 Pin 6	Power output
11	J23 Pin 4	Power output
12	J23 Pin 2	Power output
13	J15	SPS
14	J14	SPS
15	J13	SPS
16	J12	SPS

ESM Micro		
Bit	Usage	Output Type
1	J5 Pin 1	TTL
2	J5 Pin 3	TTL
3	J5 Pin 5	TTL
4	J5 Pin 7	TTL
5	J5 Pin 9	TTL
6	J5 Pin 11	TTL
7	J5 Pin 13	TTL
8	J5 Pin 15	TTL
9	J3 Pin 8	Power output
10	J3 Pin 6	Power output
11	J3 Pin 4	Power output
12	J3 Pin 2	Power output

3.6 Serial commands

initserial

Parameters

<i>port</i>	The serial port to initialise	Plus: 1 – 5 Micro: 1 – 2
<i>baud</i>	The baud rate to initialise at	110, 150, 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200

Description

Initialises serial port specified by *port*, to the baud rate specified by *baud*. . E.g. *initserial 5, 9600* Caution should be used when initialising ports used for UI, as specified in */cfg/main.cfg*

openpipe

Parameters

<i>port</i>	The port to open a pipe to	Plus: 1 – 5 Micro: 1 – 2
-------------	----------------------------	-----------------------------

Description

Opens up a two-way pipe between the UI port and another serial port. Any characters received on the UI port are transmitted on the other serial port. Any characters received on the other serial port are transmitted on the UI port. The abort character specified in */cfg/main.cfg* (Ctrl+C by default) terminates the pipe.

sps

Parameters

<i>address</i>	The address of the SPS device	Any SPS Address
<i>data</i>	The string to send to the SPS device	Any string

Description

Sends a string to an SPS device, and displays the response from the device. E.g. *sps "00", "VQ"*

waitsps

Parameters

<i>address</i>	The address of the SPS device	Any valid SPS address
----------------	-------------------------------	-----------------------

Description

Waits until an SPS command has completed. E.g. *waitsps "01"* will wait until the SPS device with address 01 has completed its command.

3.7 Miscellaneous commands

cls

Alternative:
clear

Parameters

none

Description

Clears the screen. Escape characters must be enabled to use this option. See the section on configuring the ESM for more information.

info

Parameters

none

Description

Displays information about the ESM firmware and available hardware.

devicelist

Parameters

none

Description

Displays a list of all available devices that may be used with the device scripting command

powersupply

Parameters

none

Description

Displays the current voltage being supplied to ESM before regulation. This is useful for checking the state of the battery powering the ESM.

uid

Parameters

none

Description

Displays the unique identification number for this ESM.

3.8 Variables and conditionals

The ESM can be supplied with an optional firmware module that adds some conditional commands to the main command set. This module can also be added to any ESM system at anytime as a serial port uploadable upgrade. The conditional commands significantly enhance the functionality of the ESM and allow so called "Smart" sampling regimes to be easily implemented. Please ask for further details.

Variable definition

```
variable pear
variable min = -3000
variable max = 12.34
variable sply = [Power Supply]
```

This example defines *pear*, *min*, *max* and *sply*. *min* is initialised to -3000 and *max* to 12.34. *pear* is initialised to 0 and *sply* is initialised with the current voltage supplied to the ESM.

It is not possible to use certain variable names, which are reserved by the scripting language. These included device names, such as *VIn* and *Ch0* and commands such as *repeat* and *transmit*.

Handling variables

Variables may take values from installed devices as instantaneous readings. The format for getting the values from installed devices is the name of the device enclosed in square brackets. The names of devices supported, can be found by using the *devicelist* command.

```
pear = [Analog 0]
sply = [Power Supply]
```

In the example, *pear* takes the value of a single reading from analogue channel 0 and *sply* takes the value of a single reading from the power supply. Variables may take the most recent value from a synopsis. In the following example, *pear* will take the synopsis average of the 100 samples from channel 0 analogue

```
device add,[Analog 0]
sample 100, "Test 1", "/store/cf/an0"
pear = [Analog 0]
```

To revert to taking instant readings, use the device remove, or device clear command.

Variables may be transmitted as part of a serial string. In the following example, a single sample from channel 0 analogue and the value in *sply* will be sent to the UI port.

```
transmitvar 0, [Analog 0]
transmitvar 0, sply
```

Special variables

A special variable is defined after an SPS command has been sent. This takes the form *SPS:XX* where *XX* is the address of the SPS device. This variable is defined as 1 if the last command sent to the SPS device was successful, and 0 if the command failed. This is useful for error checking. E.g.

```
sps "1F","ST 40000 10 100"           # Attempt to set the temperature
if sps:1F = 0                        # If the last command failed
  transmit 0, "Colorimeter failed to get to temperature!\r\n" # Output a debug message
  return                              # abort execution of the subscript
end
```

If statements

An *if* statement can be used to perform conditional execution. In the following example, the script “special” is executed if the value of *pear* is greater than 12.34, and ‘normal’ at all other times.

```
if pear > 12.34
    execute "/store/cf/scripts/special"
else
    execute "/store/cf/scripts/normal"
end
```

While statements

A *while* statement can be used to perform conditional loops. The following example takes a sample from Analog 0 and Analog 1, and compares the values with 5000 and 3000. Providing the overall condition is true, then the statements within the *while* loop are continuously executed.

```
while ( [Analog 0] < 5000 ) and ( [Analog 1] > 3000 )
    device add, [Analog 0]
    sample 100, "Test", "/store/cf/test"
    device clear
    sps "1A", "RF A 100"
end
```

Note that the *device clear* statement is needed to prevent the synopsis [Analog 0] value from being used in the condition, rather than the instantaneous value.

Conditions

Conditions in an *if* and *while* statement can consist of

< > = *and* *or*

Parenthesis *must* be used to force precedence.

Parameters to commands

Certain variables may be used as parameters to certain commands. Only whole integers may be used.

```
var serport = 2                      # Initialise the variable serport with the value 2
var serbaud = 9600                  # Initialise the variable serbaud with the value 9600
initserial serport, serbaud        # Initialise the serial port specified by serport to the baud rate specified by serbaud
transmit serport, "Banana"        # Transmit the string "Banana" to the specified serialport
```

The above script is particularly useful, since a script can be written once, and then if the configuration changes such that a device is attached to a different serial port, only one value in the script needs to be modified. The following commands can take variables as parameters:

Command	Parameters for which variables can be used.
<code>adcoversample</code>	1 st
<code>adcrate</code>	1 st
<code>burst</code>	1 st and 2 nd
<code>capture</code>	1 st , 3 rd and 4 th
<code>checkpoint</code>	1 st
<code>deviceport</code>	1 st but only if the second parameter is <i>COM</i>
<code>initserial</code>	1 st and 2 nd
<code>repeat</code>	1 st
<code>sample</code>	1 st
<code>senddate</code>	1 st
<code>sendtime</code>	1 st
<code>sleep</code>	1 st
<code>transmit</code>	1 st
<code>wait</code>	1 st

Variable scope and lifetime

A variable name is local to a script. A variable within one script may not be referred to in a nested (executed) script.

The values of variables persist through cycles into power save mode.

Preserving variables in a file

Values of variables may be preserved by saving them to a file using the 'savevars' command

```
savevars "vars"
```

This script statement will store all variables into a file called 'vars'.

The values of the variables may be retrieved by using the 'loadvars' command.

```
loadvars "vars"
```

This script statement will load all variables from a file called 'vars'. The 'loadvars' and 'savevars' statements may appear in different scripts.

NOTE: A variable read from a file will overwrite existing variables of the same name. Variables with different names will not be affected.

3.9 Maths operations

ESMs with the optional conditional command module also have support for basic maths operations.

The following operators are supported:

Operator	Purpose
+	Addition operator
-	Subtraction operator
*	Multiplication operator
/	Division operator
(Open parenthesis operator
)	Close parenthesis operator

All maths operations must be assigned to a variable – it is not possible to use a maths operation as a parameter to a command, or as part of a conditional. However once the operation has been stored in a variable, the variable may be used as a parameter of a conditional. For example:

```

var orange = 0.5           # Initialise the variable orange with the value 0.5
var apple = 20             # Initialise the variable apple with the value 20
var result                 # Declare the variable result
result = orange * ( 50 + apple ) - 5 # Perform the maths operation, and store the result in the variable result
transmit 0, "The result is: "      # Output something to the UI serial port
transmitvar 0, result              # Output the result of the operation to the UI serial port
transmit 0, "\r\n"                # Send the end of line characters
  
```

The above script will output the string: "The result is: 30"

Device variables such as [Analog 0] may be used in maths operations, and they behave as they do in conditionals.

4.0 ESM Configuration Instructions

4.1 Administrative commands

reset

Parameters

none

Description

Simulates switching off and switching on the ESM. Useful for refreshing after changing configuration files.

cfgraw

Parameters

<i>configfile</i>	The file to modify (usually <i>/cfg/main.cfg</i>)	Any valid filename
<i>setting</i>	The setting to change	Max 17 chars
<i>contents</i>	The new value to write	Max 40 chars

Description

Waits for a new value against a configuration setting.
E.g. *cfgraw /cfg/main.cfg, "ESCAPECHARS", "ENABLED"*

initsys

Parameters

none

Description

Rebuilds the */store/EEP* tree, the */cfg* tree, and several internally used trees. All data will be lost. To be used as a last resort!

firmwareupgrade

Alternative:
fw

Parameters

none

Description

Puts the ESM into a mode where the ESM Firmware Upgrader utility may be used. Only a successful code update, power cycling or pressing the reset button (if fitted) can get out of this mode.

reloadsp

Parameters

none

Description

Reloads SPS device information from */cfg/devs.cfg*. See the section on SPS Device Configuration.

There are two user modifiable files in */cfg*. These are:

<i>/cfg/main.cfg</i>	-	The main configuration file
----------------------	---	-----------------------------

/cfg/devs.cfg - The device configuration file

There may be an additional file (*/cfg/inter.cfg*). This file should not be modified.

The configuration files are changed by using the *edit* command (see the section titled 'File manipulation command reference' for more information). E.g. type *edit /cfg/main.cfg* from the command line to edit the main configuration file.

4.2 The “main” configuration file

Most of these settings in the *main.cfg* file are only read after power on, so after modifying this file it is recommended that either the power is cycled, or the *reset* command is used.

The ESM will check for the presence of */store/cf/main.cfg* first. If this file is detected, then it will be used in precedence over */cfg/main.cfg*. This is useful if */cfg/main.cfg* is invalid.

DEFAULTHOME	Sets the default home directory (i.e. the current directory when the ESM is powered on). This may be any valid directory. It is not recommended to use a directory that may not be present, such as a subdirectory of the Compact Flash card, or <i>/cfg</i> .
INTERMEDIATESTACK	This option specifies where the program execution stack should be stored during power off. This must be a file in a non-volatile tree such as <i>/store/cf</i> . The recommended setting for an ESM Plus is: <i>/store/cf/stack.run</i> . for an ESM Micro: <i>/store/flash/stack.run</i>
DMPERSIST	This option is not used in this release of Firmware.
UISERIALPORT	Sets the serial port that should be used for the User Interface. This may be any value between COM1 and COM6 for the ESM Plus or between COM1 and COM3 on the ESM Micro. It is important to note that the serial ports are not mapped internally in the same way as for the rest of the interface. COM3 is the SPS hardware port, not the third port on the external serial connector. The default is COM1, which is the isolated serial port.
UIBAUD	Specifies the baud rate to use for the User Interface. This may be any value that can be used by the <i>initserial</i> command. The ESM ships with this set to 115200.
ABORTCHAR	Specifies the character that should be treated as Ctrl+C (in decimal) e.g. 3 would be Ctrl+C.
TERMWIDTH	Sets the number of columns that the terminal program has. This is very important for use by the <i>edit</i> command. Acceptable values are in the range of 80-132.
TERMHEIGHT	Sets the number of rows that the terminal program has. Acceptable values are in the range of 20-50.
DUPLEX	Specifies the duplex mode of the ESM. Half-duplex serial uses a proprietary format. Acceptable values: <i>FULLDUPLEX</i> , <i>HALFDUPLEX</i> .
ACCESSLEVEL	This option is not used in this release of Firmware.
DEFAULTDEVPORT	This option is not used in this release of Firmware.
SPSMODE	Acceptable values are: <i>NORMAL</i> , <i>DEBUG</i> . If <i>DEBUG</i> is specified, then extremely verbose diagnostic information is displayed whilst accessing SPS devices. The recommended setting is <i>NORMAL</i> .
SPSPORT	Specifies which serial port to use for SPS communication. This should always be COM3, since that is the port the SPS isolation hardware is on. This option is intended to allow future SPS style communication over standard RS232.
SPSBAUD	The baud rate to use for SPS communication. The SPS v1 specification requires this to be 9600.
SPSTIMEOUT	Sets the timeout (in milliseconds) before assuming the SPS device is not going to respond. The recommended value for this is 500.
SPSRETRIES	Specifies the number of retries before giving up completely with a single SPS communication. The recommended value is 5.
ESCAPECHARS	Specifies whether escape characters should be sent. Acceptable values are: <i>ENABLED</i> , <i>DISABLED</i> . Escape chars must be enabled to use the edit command. The recommended value is <i>ENABLED</i> .
LINETERMINATION	Specifies what the line termination should be. Acceptable values are: <i>CR</i> , <i>CRLF</i> . Escape chars will automatically be disabled when line termination is set to <i>CR</i> . They can be re-enabled by using the <i>crlf</i> command (see section titled 'Administrative command reference' for more details).
LSTHRESHOLD	A stream is split up into many files to allow rolling addition when the size of a stream is restricted through use of the <i>allocate</i> command. This specifies the file size threshold where a new file is created. The recommended value is 250000 on an ESM Plus or 50000 on an ESM Micro.

UNITSERIALNUMBER	This option is not used in this release of Firmware.
MASTERTIMEOUT	Sets the number of minutes of inactivity before the ESM will put itself into power down mode. The special value of 0 indicates no timeout. If a script is specified for <i>AUTOSCRIPT</i> , then the ESM will not put itself into power down mode.
DOWNLOADTIME	Sets the number of milliseconds of download time to be given before shutting down whilst executing a script. The special value of 0 indicates that the ESM will shutdown without entering download mode.
AUTOSCRIPT	Specifies the script that will automatically be run at start up. If this is blank, then no script will be run. E.g. <i>/store/eep/autoscp</i> .
DELAYAUTOSCRIPT	Sets the number of milliseconds to spend in command mode after power up before executing the script specified by <i>AUTOSCRIPT</i> . Any key press before this time will abort execution of the script.
ASRESETS	This variable is decremented every time the ESM starts up. The script specified by <i>AUTOSCRIPT</i> is only run if <i>ASRESETS</i> is 0. The <i>firmwareupgrade</i> command increments this when it is executed.
ADCRATE	Specifies the rate at which the ADC converter provides samples to the device manager. This defines the maximum burst rate. (In Hz)
ADCOVERSAMPLE	Specifies the number of actual ADC readings that are taken to generate the value provided to the device manager. A higher value increases ADC accuracy, but reduces the maximum <i>ADCRATE</i>
STREAMBUFFER	Specifies the location where burst data should be stored during buffered burst mode. The default is <i>/store/ram/stream.buf</i> .

devs.cfg

This file contains all of the definitions for SPS devices and future serial devices. It is a text file in Device Specification Language (DSL). Most SPS devices will be supplied with a suitable DSL file for merging into *devs.cfg* to add support for them. The ESM ships with a DSL file, which allows access to the SPS colorimeter device.

After changing *devs.cfg*, either cycle the power, use the *reset* command, or the *reloadsp*s command. The new devices will now appear when you use the *devicelist* command.

5.0 Error Messages

5.1 Script errors

The following are the possible errors that may be reported during scripting.

ff is the script filename

nn is the line number of the error

Synopsis stream full	The allocated synopsis memory is full Allocate more space using 'allocate'
Script Error: [ff:nn] Bad token xxx	ff is the script file name nn is the line number of the error xxx is the line token that was not recognised
SPS: Unable to initialise Port	Internal error. SPS port could not be initialised.
SPS: rx timeout on attempt nn	No response from SPS device
Script Error: [ff:nn] Undefined variable: xxx	xxx is the variable that is not defined
Script Error: [ff:nn] Bad parameter: xxx	xxx is the parameter in error
Script Error: [ff:nn] Invalid time: xxx	xxx is an invalid time
Script Error: [ff:nn] Invalid date: xxx	xxx is an invalid date
Script Error: [ff:nn] Port xx is not initialised	xx is the port number is not initialised
Script Error: [ff:nn] Unable to init serial	
Script Error: [ff:nn] Failed to add device xx	xxx is the device that cannot be added to sampling
Script Error: [ff:nn] Unknown parameter	
Script Error: [ff:nn] No Devices Included	No devices have been added when sampling
Script Error: [ff:nn] invalid parameter combination	Burst parameters are wrong
Unable to write: " xxx "	Unable to open a file for writing.
Stream: " xxx " full	When recording the burst data, out of space
Script Error: [ff:nn] Invalid digitalio	Digitalio setting is wrong
Script Error: [ff:nn] Invalid Port xx	Invalid Port when setting device port
SPS command failed	
SPS device rejected command	
SPS device failed to respond	
SPS device responded with: " xx "	
Script Error: [ff:nn] : Bad ADC rate	ADC rate is invalid
Script Error: [ff:nn] : Token 'xxx' is reserved	Xxx cannot be used as a token in a script
Script Error: [ff:nn] : Bad variable name	Variable name cannot be used
Script Error: [ff:nn] : Variable name is already in use	Variable name cannot be re-used
Script Error: [ff:nn] : Failed to allocate space for the variable	Variable storage space has been filled
Script Error: [ff:nn] : Bad expression: " xxx "	Error in mathematical expression
Script Error: [ff:nn] : Bad token " xxx "	Bad token in script
Script Error: [ff:nn] : Bad conditional " xxx "	Error in mathematical expression
Script Error: [ff:nn] : Else without matching if	Improperly formed if statement.
Bad operand: "nn"	Bad operand in mathematical expression

5.2 File system errors

The following errors may be reported directly as a result of performing file system commands, or scripting commands.

Cache Error	Internal error when initialising the filing sytem
No directory	Specified directory is invalid when requesting to delete it
No source	Source filename invalid when performing file copy or move
No destination	Destination filename invalid when performing file copy or move
xxx : command not found	Invalid command specified
ACCESS DENIED	File system access error
DIRECTORY CONFLICT	File system access error
DIRECTORY FULL	DOS file system limit exceeded (should not be possible on the ESM)
DISK FORMAT ERROR	Unable to format drive
DRIVE ERROR	Unable to read from drive
No such file or directory	Bad filename
INVALID SPEC	Invalid drive specification (internal error)
MODE ERROR	File system access error (internal error)
File not found	Bad filename
RENAMING ERROR	File system access error (internal error)
SEEK OUT OF RANGE	File system access error (internal error)
UNRECOVERABLE FILE	File has bad sectors – file is not readable
Dir not found	Unable to change into requested directory
No such dir	Unable to perform directory listing of requested directory
File not found	Unable to find file when 'TYPE'ing a file
Unable to make directory	Unable to create the requested directory
File not found	Unable to delete the requested file
Access Denied	Unable to delete the requested file – perhaps the file is open for writing.
Device not found	Unable to format the selected device (name not found)
Volume full	Volume has filled when copying a file.
Invalid date	Invalid date format when setting the date – use format (dd/mm/yyyy)
Invalid time	Invalid time format when setting the time – use format (hh:mm:ss)
No path	No path (or invalid path) specified when extracting data
No extraction type	Extraction type not specified when extracting data
Checking FAT... BAD	Checking the FAT (and trying to fix it) has failed – serious internal error
Checking Cluster Chains... BAD	Checking the cluster chains (and trying to fix them) has failed – serious internal error
Checking Directories... BAD	Checking directory entries (and trying to fix them) has failed – serious internal error
No path	Allocate – no path specified
No stream	Allocate – must specify a stream
No size	Allocate – no size specified
Stream not found	Allocate – Stream not found

Unable to set a limit on size	Allocate – Unable to set a limit on the specified stream
No path	Discard – No path specified
No stream type	Discard – Stream type needs to be specified
Amount to discard not specified	Discard – Must specify the amount to discard
No path	Upload – specify path
Bad param	Upload – invalid filename
RAM disk error	Unable to create a RAM disk. This is an internal error
*** WARNING *** The filing system on the current volume is corrupted. Information follows	Filing system is corrupted. This is an internal error.
Critical Error: Volume too large to format	We are limited to volume size of 512MBytes
Warning: Cluster size exceeds 32K. There may be compatibility problems on some systems	The format of the CF card may not be compatible with other systems. This is extremely unlikely.
Unable to write recovery file	Unable to create the recovery file – unable to open file for writing
LS: Corrupted recovery file!	Recovery file is corrupt – unable to recover.

5.3 Serial device errors

No serial port	InitSerial – no serial port specified
No baud rate	Initserial – no baud rate specified
Invalid port number	Initserial – specified COM port number is invalid
Invalid port	OpenPipe – invalid port number
Port not initialised	OpenPipe – port not initialised
Unable to open a circular pipe	OpenPipe – trying to connect to yourself!
No address	SPS - command did not have an address specifier
No command	SPS - command did not have a command
Failed to get a response	SPS - command – SPS device did not reply within timeout period.
Bad parameter	waittsp - Wait for SPS device – Bad SPS address in command
SPS command failed	waittsp - Wait for SPS device – Command failed (SPS device responded with a failure message)
Wait aborted	waittsp - Wait for SPS device – Command was aborted (SPS device did not respond in timeout period)

5.4 I/O command errors

No bit pattern	Digital I/O command specified with no bit pattern
Bit doesn't exist!	Digital I/O command specified a bad bit reference (only 16 bits are available)
Unrecognised parameter:	Digital I/O command – unrecognised parameter

5.5 Duplex errors

No serial port	SetDuplex – no serial port specified
Duplex settings may only be configured on COM1 and COM2	SetDuplex – serial port for duplex may only be COM1 or COM2
Port not initialised	SetDuplex – port has not been initialised
No duplex setting	SetDuplex – No duplex setting specified
Failed to set duplex	SetDuplex – Set duplex command failed (when all parameters are apparently correct) – internal error

5.6 Miscellaneous error messages

Drive x not installed in cache	An internal error indicating that a requested drive is not being cached.
CF: Failed to read	Failed to read a CF sector – hardware failure
Unable to create file!	Unable to create the configuration file – serious internal error
Didn't write enough bytes!	Writing the configuration failed to write enough bytes
Failed to sample atod(s)	A to D did not respond when taking a reading
No COM port selected	No COM port selected when adding a device (when one is explicitly required)
Failed whilst starting device: xxxxx - serial port not initialised (yy)	Failed to start sampling since the specified serial port is not initialised for device xxxx
Not enough space to include the device	Too many devices added for burst sampling (128!)
File specified for AUTOSCRIPt not found	The file specified as the autoscript does not exist.
Null Spec Passed!	Edit – No filename supplied
Unknown VKEY:	Key code not recognised
FS Err(R)	Unable to read the temporary stack from E2PROM
FS Err(W)	Unable to write the temporary stack from E2PROM
EEPROM Failure, or first boot Initialising...	EEPROM was corrupt – (Happens on the first boot, and once the EEPROM has been erased).
BATTERY FAILURE	Non volatile memory has been lost and the time will need to be set
EASYPARSE	This message should NEVER appear. The comms has switched to binary mode.

5.7 Administrative error messages

No config file specified, no entry specified or no value specified	Cfgrow – One of the three parameters is not set
No config file specified, or no entry specified	CfgrowRead – config file cannot be found (This is an internal error since all config entries should be available)
Entry not found	CfgrowRead – entry in the config file cannot be found (This is an internal error since all config entries should be available)

6.0 SPS Command Summary

6.1 Motor Driver Command Set

Command	AL
Description	Align to zero position in a clockwise direction
Format	AL <C>
Argument	Direction to turn = C (clockwise)
Output	{xx:00}OK or {xx:00}ERROR

Command	LM
Description	Linear move
Format	LM <direction> <steps>
Argument	Direction = direction to move (I)nsert or (R)etract. Steps = number of steps to move (1 – 65535)
Output	{xx:00}OK or {xx:00}ERROR

Command	RF
Description	Rotates the motor by n steps in a specified direction. When ST = 0 RF relates to motor steps and when ST = 2 RF relates to encoder steps.
Format	RF <Direction> <Steps>
Argument	Direction: 'A' for anticlockwise or 'C' for clockwise
Output	{xx:00}OK
Example	Example: RF A 520 : Rotates the motor 520 steps anticlockwise

Command	RP
Description	Rotate to Port
Format	RP <port> or RP <direction> <port>
Argument	Number of port between 1 and 16 Direction of rotation (A = anticlockwise, C = clockwise)
Output	{xx:00}OK or {xx:00}ERROR

Command	RS
Description	Return status for previous operation
Format	RS
Argument	N/A
Output	{xx:00}SUCCESS or {xx:00}FAILURE

Command	SB
Description	Set backlash value for motor driver
Format	SB <steps>
Argument	Steps is the number of steps to add when changing motor drive direction (0 – 2000). The SPS motor driver stores the setting through power-off. Set to 0 for ST = 2 (encoder mode).
Output	{xx:00}OK or {xx:00}ERROR

Command	SC
Description	Set clockwise value for motor driver
Format	SC <mode>
Argument	Mode = motor direction (1 = one way, 0 = the other). This sets the meaning of 'clockwise'. The SPS motor driver stores the setting through power-off.
Output	{xx:00}OK or {xx:00}ERROR

Command	SD
Description	Set Delay
Format	SD <delay>
Argument	Delay in ms between motor steps
Output	{xx:00}OK or {xx:00}ERROR

Command	SE (Ver 2.03 and later)
Description	Set encoder steps
Format	SE <steps>
Argument	Steps is number of discrete encoder positions in one revolution
Output	{xx:00}OK or {xx:00}ERROR

Command	SH
Description	Set half-step mode
Format	SH <mode>
Argument	Mode is half or full steps (1 = use half steps, 0 = use full steps)
Output	{xx:00}OK or {xx:00}ERROR

Command	SO
Description	Set offset
Format	SO <offset>
Argument	Number of steps from rotor index to logical 0 position in anti-clockwise direction.
Output	{xx:00}OK or {xx:00}ERROR

Command	SP
Description	Set Ports
Format	SP <ports>
Argument	Number of ports on rotor (must be equally spaced)
Output	{xx:00}OK or {xx:00}ERROR

Command	SS
Description	Set steps
Format	SS <steps>
Argument	Number of steps in a full rotation
Output	{xx:00}OK or {xx:00}ERROR

Command	ST (Ver 2.03 and later)
Description	Set type
Format	ST <type>
Argument	Set type of operation (0 = optical switch, 2 = encoder). The SPS board must be power cycled after the <i>type</i> has been changed
Output	{xx:00}OK or {xx:00}ERROR

Command	SU (Ver 2.03 and later)
Description	Set microseconds
Format	SU <delay>
Argument	Set step delay in microseconds (for use with encoders) where <i>delay</i> = 500 to 65536 microseconds. This command overrides SD.
Output	{xx:00}OK or {xx:00}ERROR

Command	SW (Ver 2.03 and later)
Description	Set way-up
Format	SU <mode>
Argument	<i>mode</i> is 0 or 1. This sets the vertical orientation of encoder. The code expects encoder pulses in a certain direction for clockwise and counter-clockwise movement. If the way mode is wrong the motor will move "the long way round" when rotating to ports.
Output	{xx:00}OK or {xx:00}ERROR

Command	VQ
Description	Version
Format	VQ
Argument	N/A
Output	{xx:00}SPS Motor v1.2

Command	XX
Description	Poll status
Format	XX
Argument	N/A
Output	{xx:00}BUSY – If currently performing an operation or {xx:00}INACTIVE – if not doing anything

6.2 SPS Detector Command Set

Command	VQ
Description	Version
Format	VQ
Argument	N/A
Output	{xx:00}SPS Colorimeter v1.02

Command	GS
Description	Get Sample
Format	GS <cell>
Argument	Cell being sampled (0 or 1)
Output	{xx:00}23675 65335

Command	GT
Description	Get temperature
Format	GT
Argument	N/A
Output	{xx:00}65335

Command	SI
Description	Set Intensity
Format	SI <cell> <intensity> <tolerance>
Argument	Cell to set (0 or 1) Intensity = ADC value to be set (0 – 65535) Tolerance = No. ADC counts allowed outside target (0 – 255)
Output	{xx:00}OK

Command	ST
Description	Set Temperature
Format	ST <temp> <timeout> <tolerance>
Argument	Temp = ADC value for temperature (0 – 65535) Timeout = No. minutes to achieve temperature (0 – 300) Tolerance = No. ADC counts allowed outside target (0 – 65535)
Output	{xx:00}OK

Command	XX
Description	Poll status
Format	XX
Argument	N/A
Output	{xx:00}BUSY – If currently performing an operation or {xx:00}INACTIVE – if not doing anything

Command	RC
Description	Recalibrate the intensity profile The re-calibration must be performed after gain changes to the colorimeter are made
Format	RC
Argument	N/A
Output	{xx:00}SUCCESS or {xx:00}FAILURE

Command	RS
Description	Return status for previous operation
Format	RS
Argument	N/A
Output	{xx:00}SUCCESS or {xx:00}FAILURE