## ECE 671 – Lecture 1

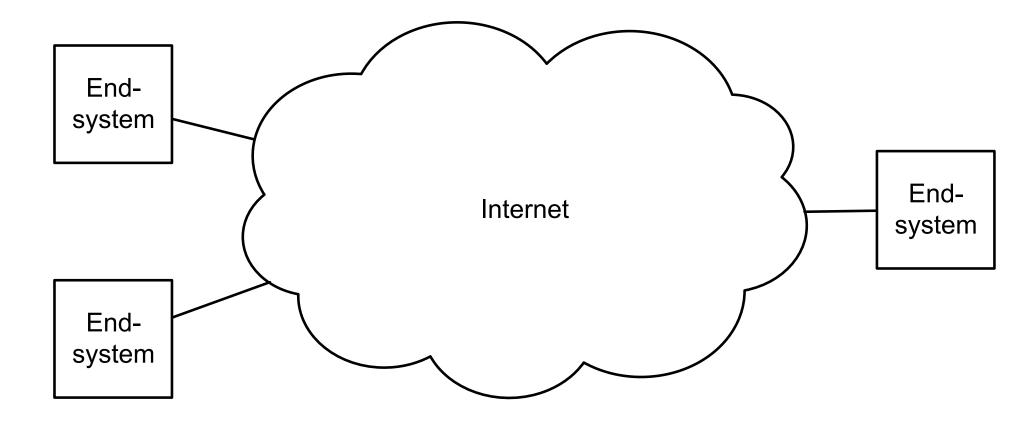
Introduction

# What is a computer network?

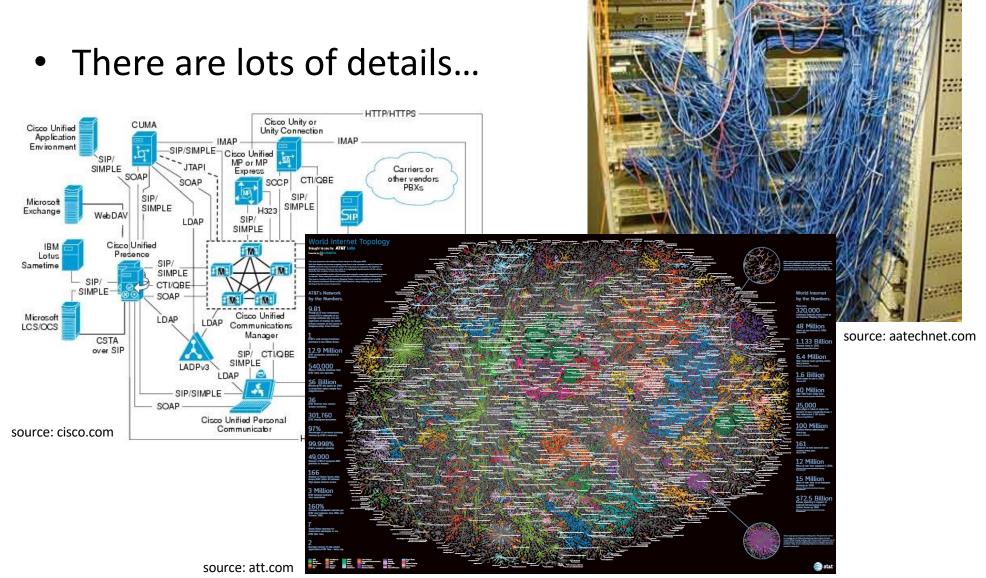
# Why study computer networks?

# The "pretty" picture

Conceptual view of Internet:

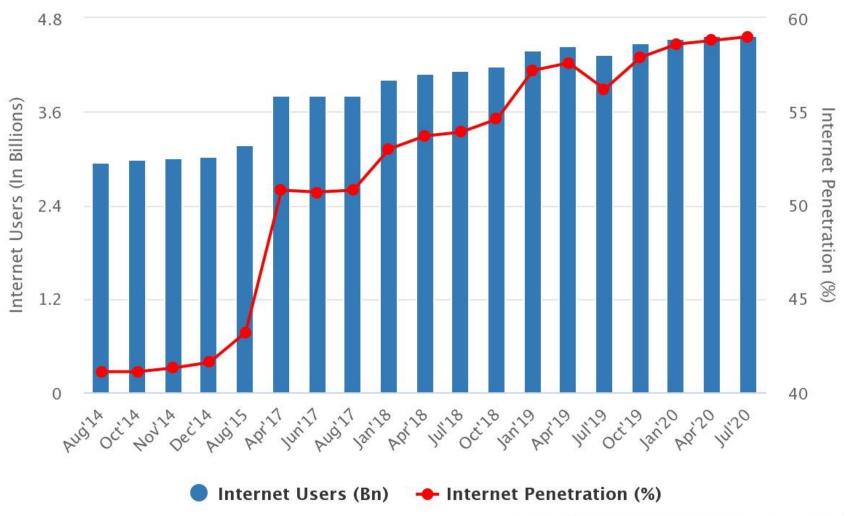


# The "ugly" picture



### Scale of Internet

#### Number of Internet Users Worldwide

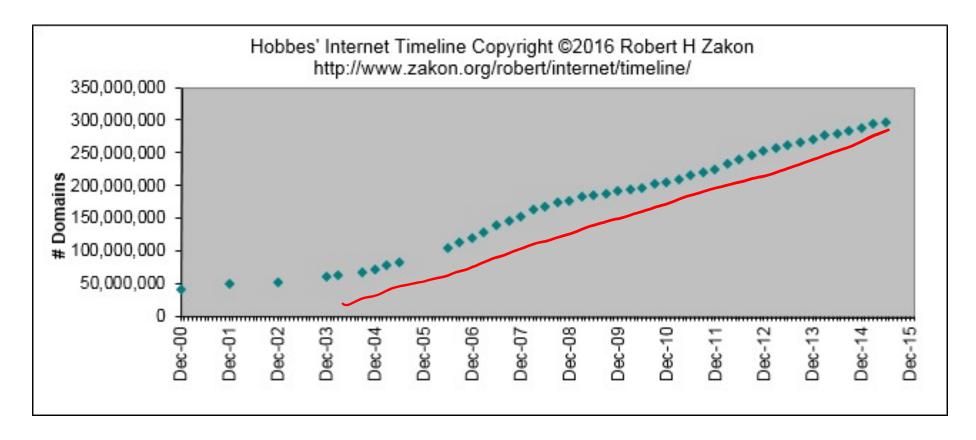


© Dazeinfo / Data Source: Hootsuite, We Are Social

https://dazeinfo.com/2020/06/11/number-of-internet-users-penetration-worldwide-graphfarm/

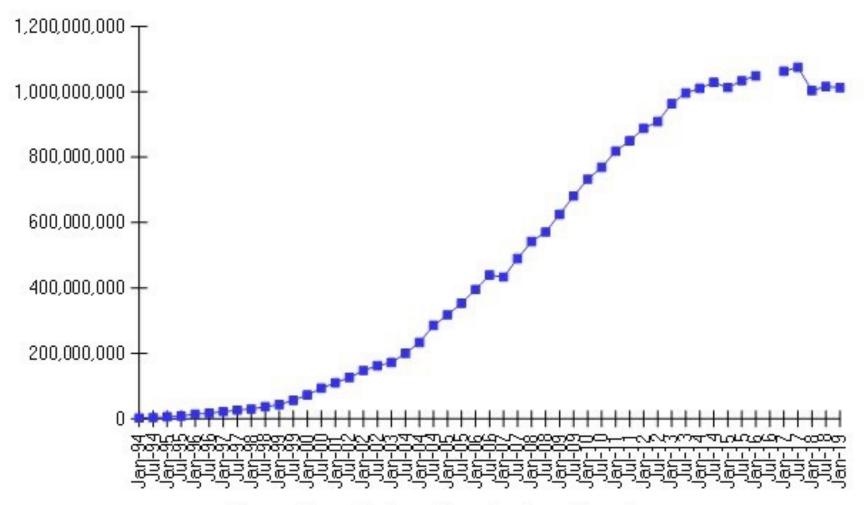
### Scale of Internet

#### Number of domains:



## Scale of Internet

#### Internet Domain Survey Host Count



Source: Internet Systems Consortium (www.isc.org)

JAN 2020

#### DIGITAL AROUND THE WORLD IN 2020

THE ESSENTIAL HEADLINE DATA YOU NEED TO UNDERSTAND MOBILE, INTERNET, AND SOCIAL MEDIA USE

TOTAL POPULATION

7.75

BILLION

URBANISATION:

55%

(**Q**D)

UNIQUE MOBILE PHONE USERS



5.19

BILLION

PENETRATION:

67%

we are social INTERNET USERS



4.54

PENETRATION:

59%

ACTIVE SOCIAL MEDIA USERS



3.80

PENETRATION:

49%



SOURCES: POPULATION: UNITED NATIONS; LOCAL GOVERNMENT BODIES; MOBILE: GSMA INTELLIGENCE; INTERNET: ITU; GLOBALWEBINDEX; GSMA INTELLIGENCE, LOCAL TELECOMS REGULATORY AUTHORITIES AND GOVERNMENT BODIES; APJII; KEPIOS ANALYSIS; SOCIAL MEDIA: PLATFORMS' SELF-SERVICE ADVERTISING TOOLS; COMPANY ANNOUNCEMENTS AND EARNINGS REPORTS; CAFEBAZAAR; KEPIOS ANALYSIS. ALL LATEST AVAILABLE DATA IN JANUARY 2020. © COMPARABILITY ADVISORY: SOURCE AND BASE CHANGES.



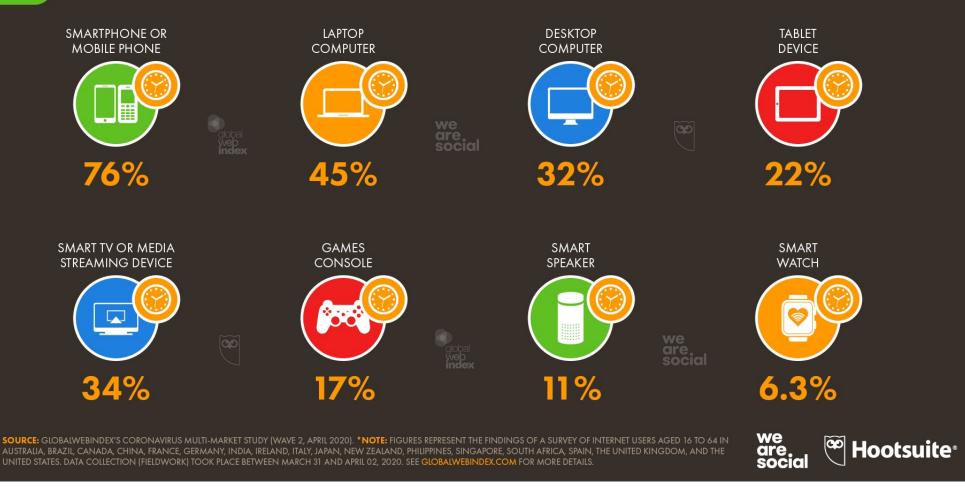


https://dazeinfo.com/2018/07/27/facebook-internet-users-worldwide-online/

APR 2020

#### **COVID-19: PEOPLE SPENDING MORE TIME WITH DEVICES**

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 IN SELECT COUNTRIES\* WHO REPORT SPENDING MORE TIME USING EACH DEVICE IN RECENT WEEKS

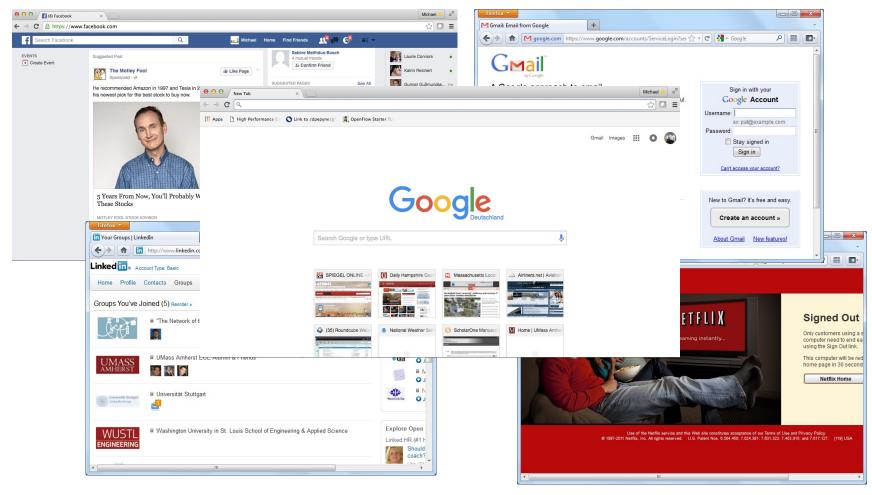


https://wearesocial-net.s3.amazonaws.com/uk/wp-content/uploads/sites/2/2020/04/

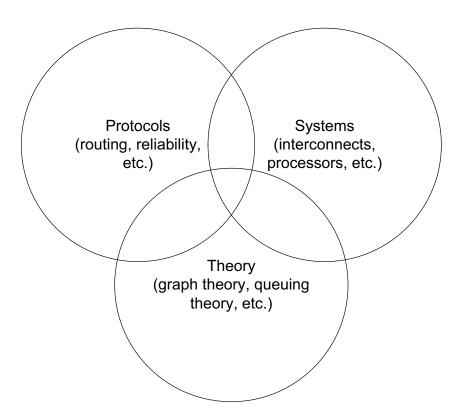
03-Device-Time-Increase-Overall-DataReportal-20200422-Digital-2020-April-Global-Statshot-Report-Slide-9.png

### Uses of Internet

 Web site access, mash-ups, social networking, Zoom, Zoom, Zoom, etc.



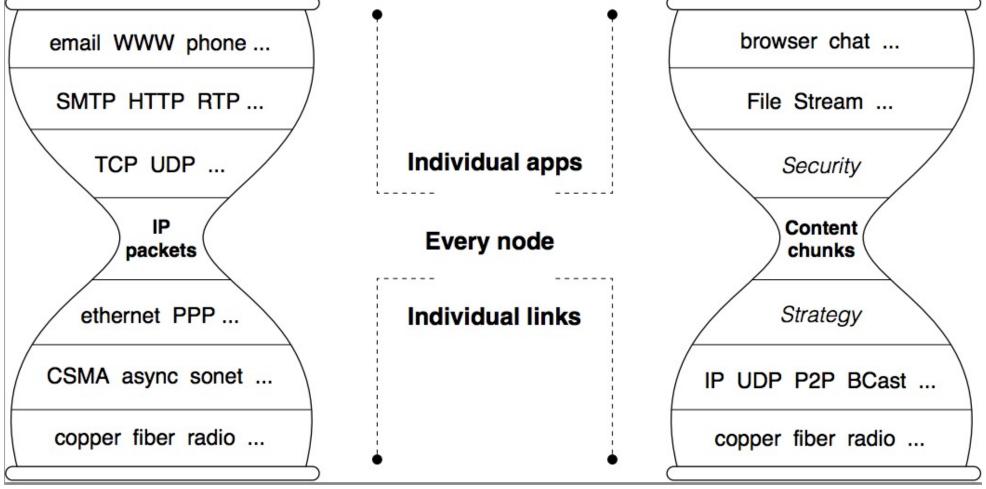
## Networking has many facets



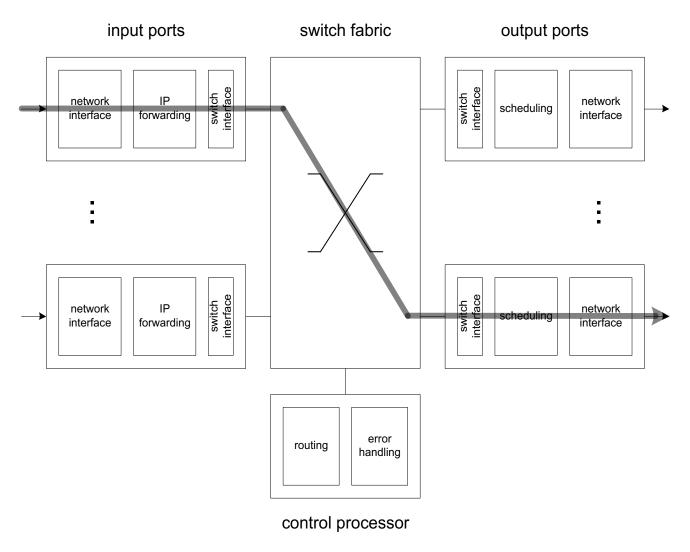
 Goals: functionality, scalability, throughput performance, security, power efficiency, manageability, etc.

### Protocols: Internet architecture

Hourglass architecture of protocol stack

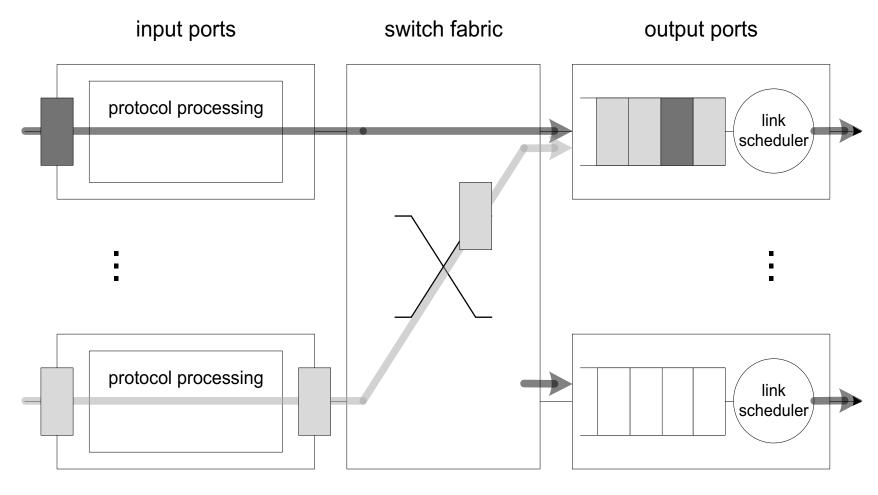


## Systems: generic router



## Theory: statistical multiplexing

Operation of network without guarantees



## What are interesting new problems?

- Many interesting research problems in networking
  - Billions of users, machine-to-machine communication, applications (e.g., health-care), etc.

#### Examples:

- Protocols
  - Defining exchanges for new communication paradigms (e.g., peer-to-peer, content-centric networking, sensor networks, etc.)
- Systems
  - Design of high-performance routers that can process packets in software
- Theory
  - Network science and overlap with other "networks"
- Many more...

## Structure of this course

http://www.ecs.umass.edu/ece671/Schedule.html

### Course information

- Read the syllabus
- Up-to-date information on course web site:
  - http://www.ecs.umass.edu/ece671/
  - Schedule, slides, etc.
- Course components:

| _ | Exam I               | 15% |
|---|----------------------|-----|
|   | Exam II              | 15% |
| _ | Exam III             | 15% |
| _ | Homework assignments | 10% |
|   | Lab assignments      | 20% |
| _ | Final project        | 25% |

## Labs and assignments

- Labs
  - Four lab assignments
  - Details later in the semester
- Assignments
  - Check web site for reading assignments
    - Multiple lectures may cover single chapter