

Homework 3 assignment for ECE374

Posted: 03/13/15

Due: 03/27/15

Note: In all written assignments, please show as much of your work as you can. Even if you get a wrong answer, you can get partial credit if you show your work. If you make a mistake, it will also help the grader show you where you made a mistake.

Problem 1 (10 Points):

Assume a datagram of size 5000 bytes crosses 5 different network segments on its way from sender to receiver. The smallest MTU of all network segments is 820 bytes.

- In how many datagrams does the original datagram have to be fragmented in?
- At which point in the network does the fragmentation occur?
- Show the length, ID, fragflag, and offset fields of the IP header of each fragment.
- At which location are the IP fragments reassembled? Explain your answer.

Problem 2 IP (20 Points):

In the figure below, assign an IP address to each of the hosts and routers interfaces and specify the number of subnets.

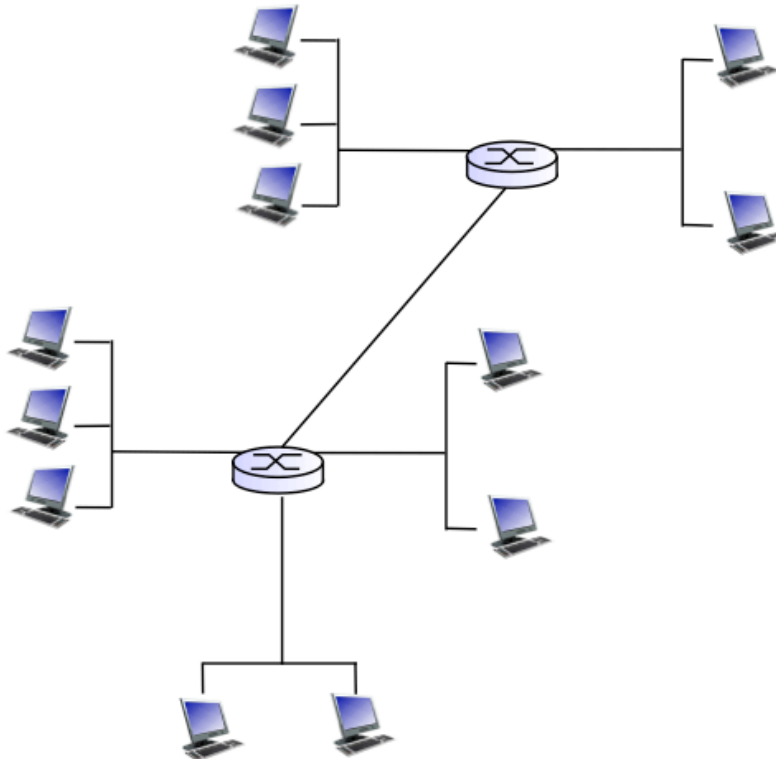


Figure 1

Problem 3 (16 Points):

Consider the network setup shown in Figure 2. Suppose that the ISP instead assigns the router the address 24.34.112.235 and that the network address of the home network is 192.168.1/24.

- Assign addresses to all interfaces in the home network.
- Suppose each host has two ongoing TCP connections, all to port 80 at host 128.119.40.186. Provide the six corresponding entries in the NAT translation table.

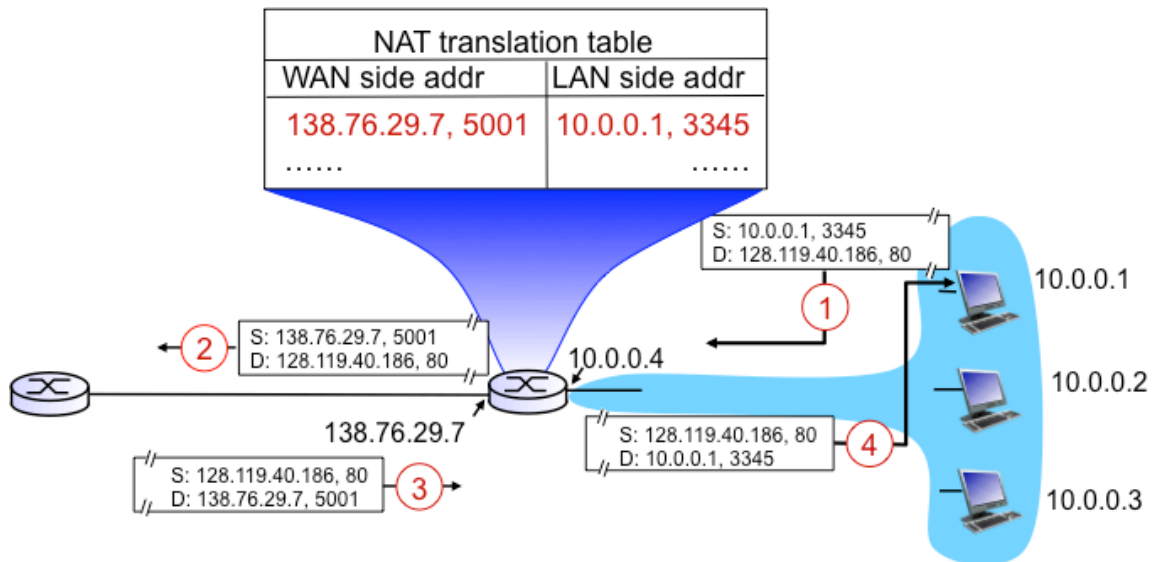


Figure 2

Problem 4 (20 Points):

To calculate the timeout value the TCP sender uses to trigger a retransmission (if an acknowledgement is not received) an exponential weighted moving average is used. For this problem you should familiarize yourself with how TCP calculates Estimated RTT.

- Capture 20 individual RTTs from your host to www.umass.edu and store them in an Excel table. SUBMIT the resulting Excel file as additional material with your homework!
- For each of these RTTs calculate EstimatedRTT ($\alpha = 0.125$) and enter these values also in the table.
- Plot the values for RTT and EstimatedRTT.
- Repeat steps b. and c. for $\alpha = 0.25$ and $\alpha = 0.5$.

Problem 5 (20 Points):

Consider the following network. With the indicated link costs, use Dijkstra's shortest-path algorithm to compute the shortest path from A to all network nodes. Show how the algorithm works by computing a table below.

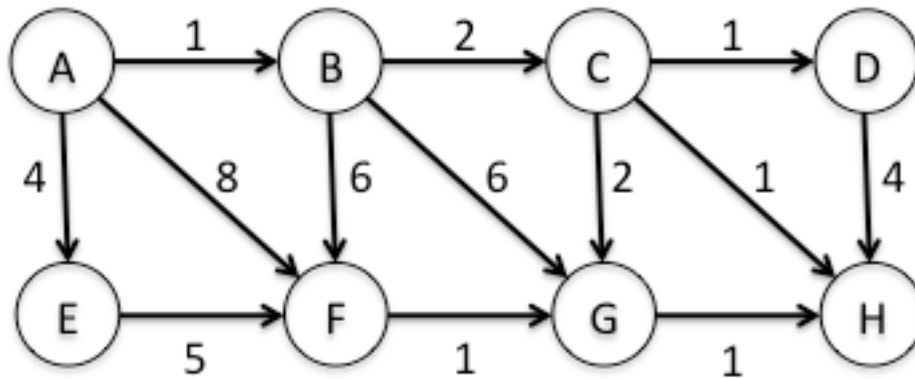


Figure 3

St	N'	$D(A),p(A)$	$D(B),p(B)$	$D(C),p(C)$	$D(D),p(D)$	$D(E),p(E)$	$D(F),p(F)$	$D(G),p(G)$	$D(H),p(H)$
0									
1									
2									
3									
4									
5									
6									
7									
8									
9									

Problem 6: (14 Points)

For this problem consider Figure 4 and answer the following questions. In all cases provide a short discussion justifying your answer.

- For the *TCP 1* transmission, identify the time intervals when TCP slow start is operating.
- For the *TCP 2* transmission, identify the time intervals when TCP slow start is operating.
- For *TCP 1* transmission, identify the time intervals when congestion avoidance is operating.
- For *TCP 2* transmission, is the segment loss detected by triple duplicate ACK or by timeout?
- What is the initial value of *ssthresh*?
- What TCP flavor is shown by the *TCP 1* transmission?
- What TCP flavor is shown by the *TCP 2* transmission?

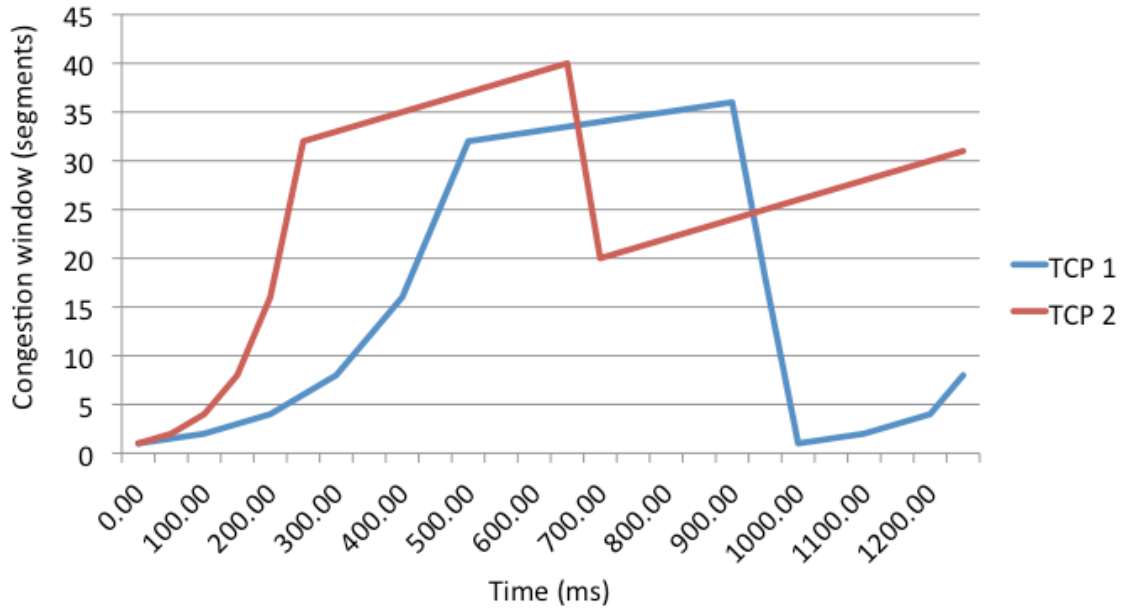


Figure 4