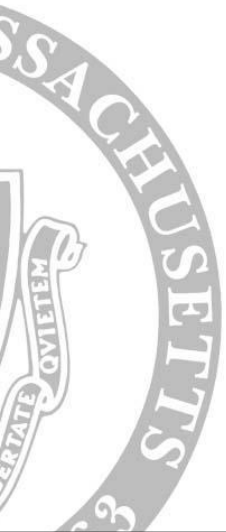


# I.G.O.R. PDR

(Intelligent General  
Order-fulfillment Robot)

Team 20 - LH 27

Adam, Alex, Johnathon, Josh, Victor



# Problem Statement

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- Delivering objects indoors takes time and resources
- Package sizes and shapes can vary, making them challenging for a robot to pick up
- Dynamic environments with moving humans can make operation of autonomous robots dangerous for both parties

# Design Alternative 1 - Starship Technologies

- Utilizes GPS, Camera and IMU; Outdoors only
- Human loaded and unloaded; designed for short distance food delivery (DoorDash)
- Cannot own (per delivery business model)



## Design Alternative 2 - Savioke Relay

- Utilizes LiDAR and other sensors for indoor usage
- Human loaded and unloaded; designed for hotel room service
- Large frame necessitates a clear open vertical environment to traverse across



# Proposal

- Use LiDAR for map generation of delivery area using SLAM (Simultaneous Localization and mapping) techniques
- Request/Schedule/Queue deliveries through phone application
- Create a system to autonomously load and unload packages, allowing deliveries to be picked up at convenience as well as enable deliveries to be queued

# Package Specifications

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- Package fits in our custom-built box (9" x 11.5")
- Package weighs no more than three pounds

# Lifting Specifications

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- IGOR is able to:
  - Pick up the package successfully 90% of attempts
  - Lift the loaded custom box at least 1 inch off the ground

# Moving Specifications

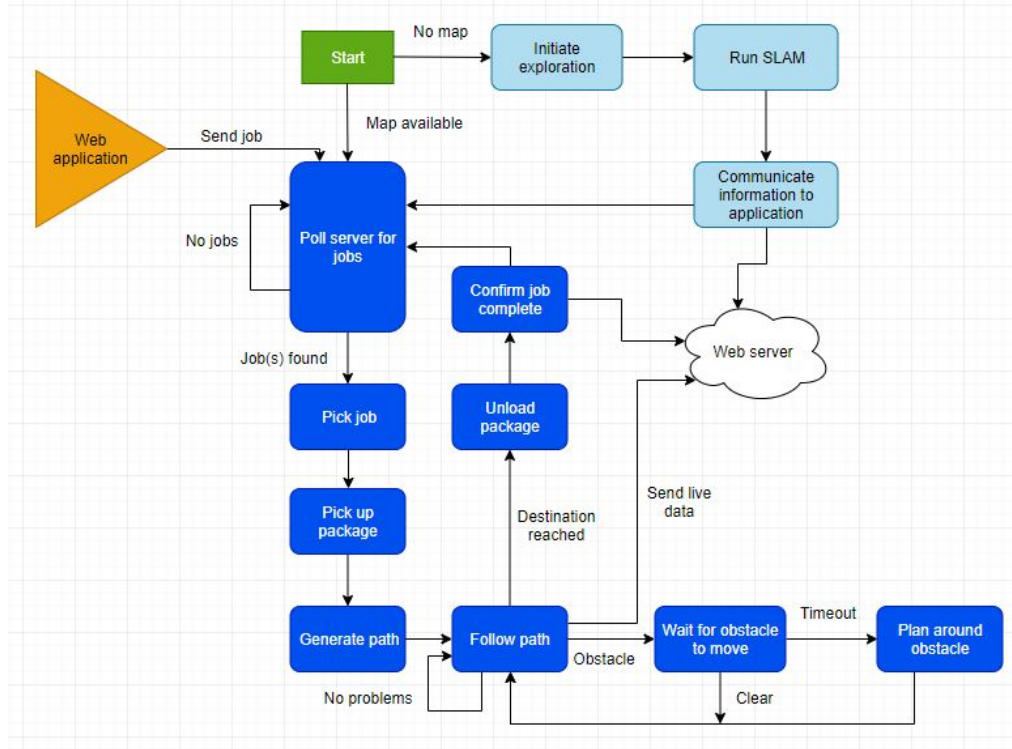
- IGOR:
  - Can move between 1 to 3 mph while on smooth floors (e.g. tile) or rough floors (e.g. carpet), with inclines/declines that do not exceed a slope ratio of 1:12
  - Is able plan a path between source and destination points
    - Able to deliver the package within 1 meter of the marked destination within 90% of all attempts, given successful pickup
  - Battery capacity will allow for at least 30 minutes of operation time without charging



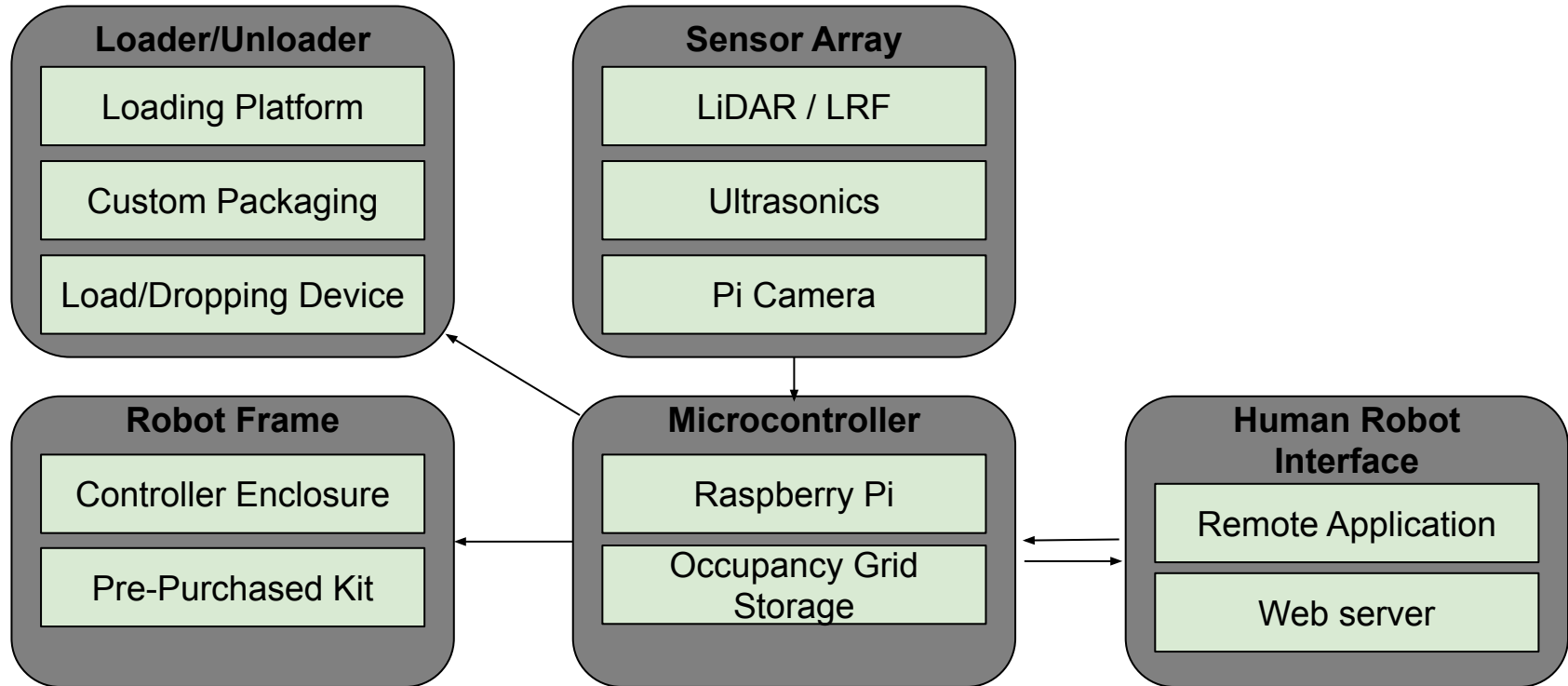
# Moving Specifications (cont.)

- IGOR:
  - Can estimate its position within 0.5 meters 90% of the time, given its starting position
  - Can avoid collisions with non-adversarial obstacles 90% of the time
    - These avoidable adversaries do not include human factors, such as intentionally or accidentally being kicked, run into, or fallen on

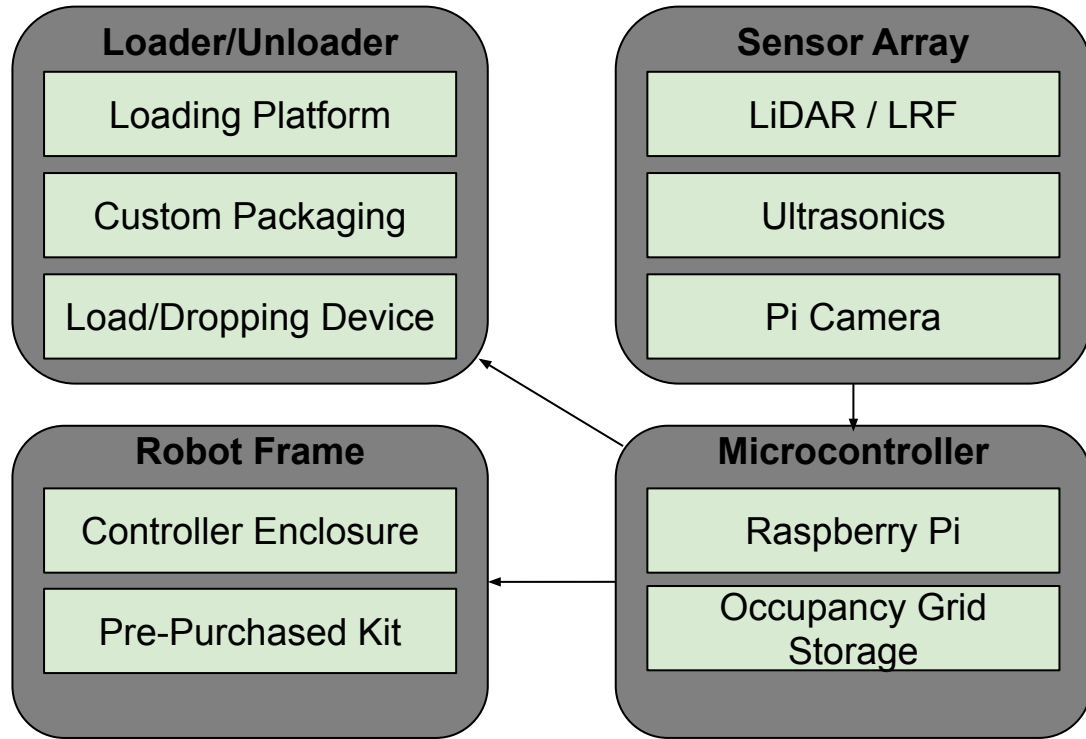
# State Machine



# Block Diagram



# Block Diagram



## Subsystem: Robot Frame

- Chassis/Frame, Motors and Wheels
- Mounts for External Components
- Microcontroller and PCB Enclosure
- Allows for traversal in a single floor



## Subsystem: Loader/Unloader

- Chain based loader and unloader storage system to carry payloads
- Will be controlled by processed input from camera and April Tags



Chain for package loading

## Subsystem: Sensor Array

- Camera for precise loading and unloading
- Laser ranging sensors for mapping
- Proximity sensors for collision avoidance



Raspberry Pi Camera



LiDAR



Ultrasonic Distance Sensor

## Subsystem: Microcontroller

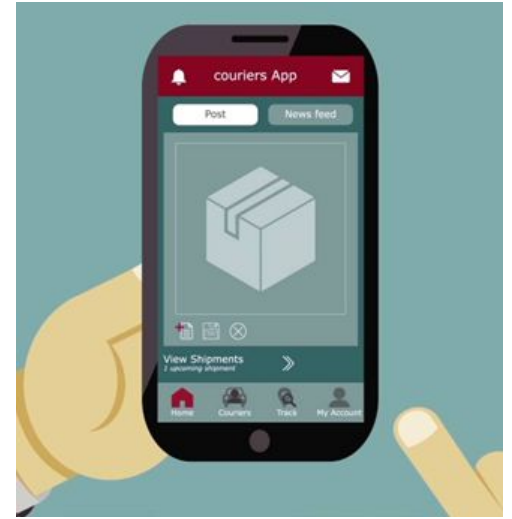
- Microcontroller to be in charge of creating SLAM map and communicating with user interfaces
- Will employ occupancy grid for map storage





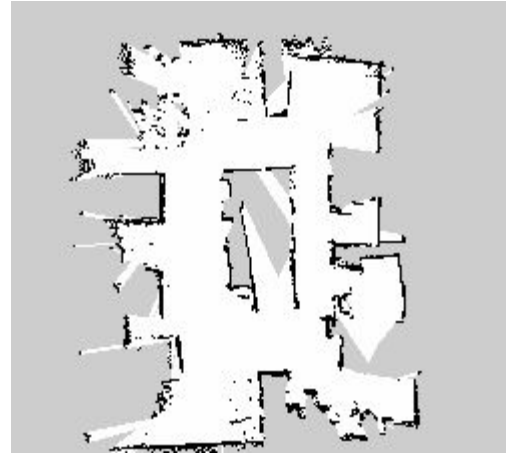
## Subsystem: Human Robot Interface

- Human robot interface to send and receive delivery requests in addition to delivery confirmation via an app on computer or phone.
- Signal to be sent upon delivery to ensure drop and retrieval has been done successfully.



# Software Integration

- Use LiDAR data to construct a mapping of any floor using SLAM within a Raspberry Pi Microcontroller
- Close proximity collision detection will be performed by code executed on a custom PCB to ensure safe operation



## Hardware Component

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PCB to interpret ultrasonic sensor data to detect if collision will occur.

If potential collision is found, PCB will send an interrupt to the rest of the system

# Budget

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Robot Chassis/Motors	\$170
LiDAR/Range Finder	\$150
PCB	\$60
Battery	\$50
<u>Reserve</u>	<u>\$70</u>
Total	\$500

# Risks

- Mechanical:
  - Picking up objects is *hard*
  - Debugging complicated physical systems is a slow process
  - A well-made physical system is easier to program for - a poorly-made physical system makes the rest of the system harder to work with

# Risks

- Software:
  - 2D SLAM doesn't inform the robot about anything not at the sensor's height
  - Lots of processing needs to happen:
    - SLAM
    - AprilTag recognition
    - Sensor readings
    - Communication with base station

## Presentation for MDR

- At MDR, our robot should be able to:
  - Autonomously load and unload packages when pre-aligned with the package
  - Plan a path with a given coordinate, floor plan, initial position ground truth
  - Receive directives to pick up and deliver packages at the correct locations
  - Close-range collision detection via a breadboard and Raspberry Pi GPIOs

## Presentation for FDR

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- Our robot will be able to:
  - Autonomously load and unload packages
  - Plan a path and navigate from source to destination
  - Have a functional interface via an application, such that the user can select where on a map the package should be delivered to



## FDR Stretch Goals:

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- If time permits:
  - Use SLAM to generate and map a floor as an alternative to being given an existing floor plan of a building
  - Implement collision detection to prevent the robot from running into moving people

## Presentation for Demo Day

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- We will construct a maze
- The maze will be a model floor plan
  - The robot will be given a map of the maze
  - The robot will receive jobs and deliver packages

# Breakdown of Activities

Adam	Alex	Johnathan	Josh	Victor
<ul style="list-style-type: none"> <li>• Collection Device</li> <li>• Chassis construction and design</li> <li>• Programming movement controls</li> </ul>	<ul style="list-style-type: none"> <li>• Sensor testing and interface</li> <li>• Getting SLAM to create an accurate map</li> </ul>	<ul style="list-style-type: none"> <li>• Interfacing April Tags and Camera</li> <li>• Possibly web server/application</li> <li>• Research on utilizing SLAM</li> </ul>	<ul style="list-style-type: none"> <li>• PCB Design</li> <li>• Creating collision detection</li> <li>• Programming the movement controls for the robot</li> </ul>	<ul style="list-style-type: none"> <li>• Creating interface for issued commands</li> <li>• Programming robot to drive based on map</li> </ul>