## UMassAmherst Preliminary Design Review

# DuelReality



Jerry Charles Hadi Ghantous Xiaobin Liu

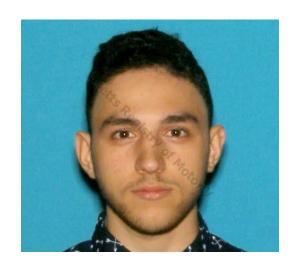
Advisor: Professor Jackson October 7, 2017

#### **Team Members**

**Hadi Ghantous** 



**Xiaobin Liu** 







## Collectible Card Game Playerbase

Hearthstone

Magic: the Gathering

Yu-Gi-Oh

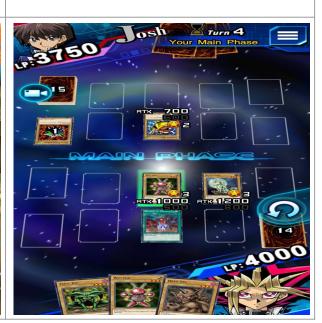
Over 70 million registered accounts worldwide

Over 20 million players worldwide

Over 20 million online accounts registered worldwide







#### **Problem Statement**

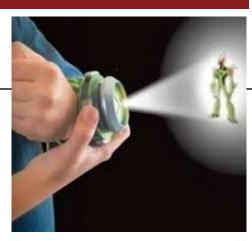
- Physical card games:
  - No visual effects, plain and boring!
  - Cards are easy to duplicate, card game inventor gains little profit from selling cards
- Online card games:
  - Purely virtual
  - No real social interaction
  - Virtually multiplayer,
    Physically singleplayer





### Assess Needs (Our Solution)

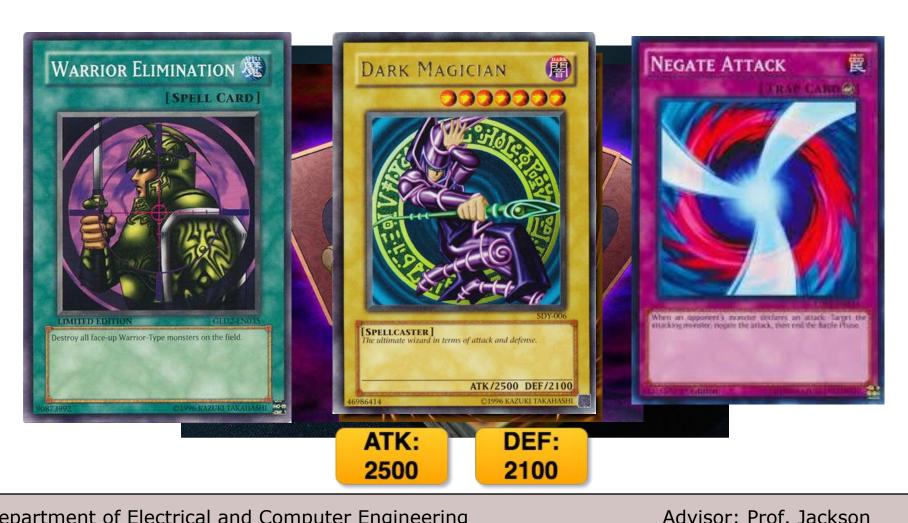
- Connect the virtual world with our physical world
  - Step toward hologram and mixed reality gaming
- Social benefit
  - Help making friends
  - Ease solitary game addiction
- Cards can't be duplicated
  - Unable to replicate unique card ID's and cheat







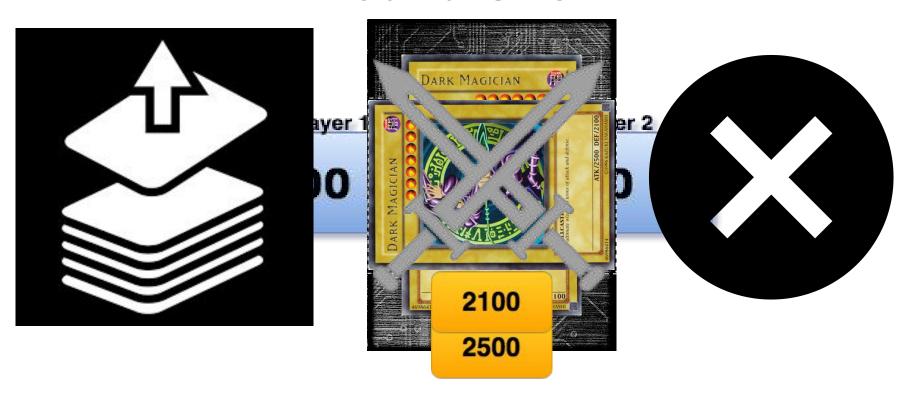
#### Our Card Game mechanism



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## **Round One**



ATK:

2500

#### Our Card Game mechanism

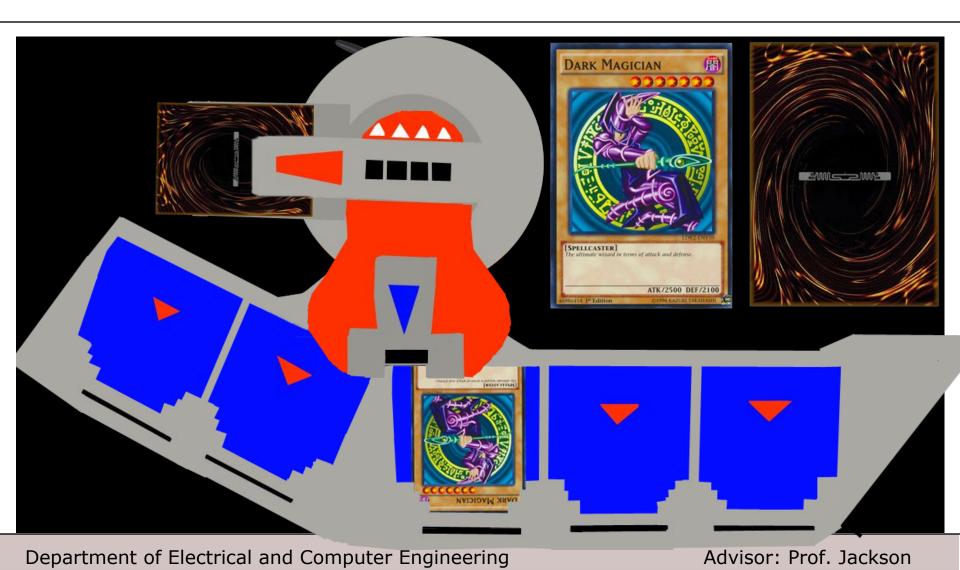


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#### Our Card Game mechanism



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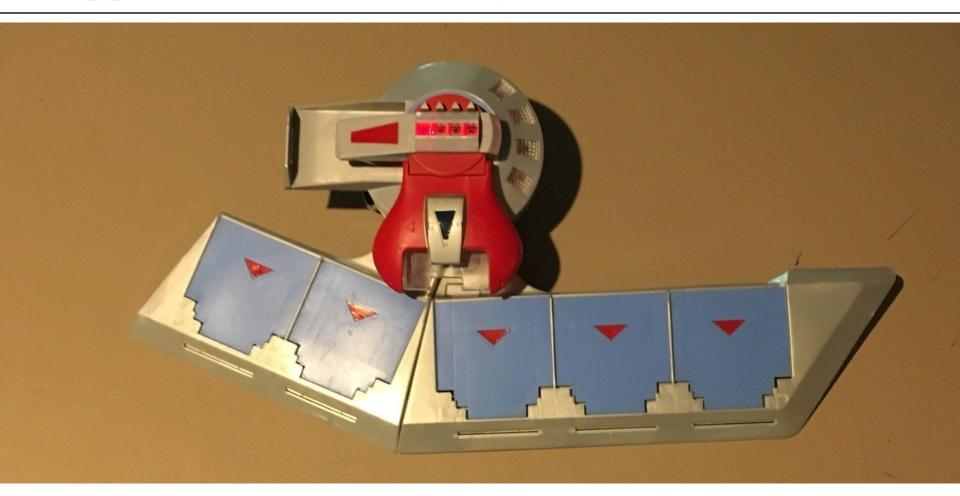
## **System Specifications**

- Minimum of 20 cards needed for each player
  - RFID Tags attached to each card
- Wristband device is light enough to wear and hold still
- Support 2 Player Mode (need 2 wristband devices)
- Meet Child Safety Standards of Consumer Product Safety Commission
- 4+ hours battery life
- Inexpensive

## **Hardware Components**

- Wristband Structure:
  - Buttons and LCD screen on each case
  - RFID readers (5 each)
  - Microprocessor and Bluetooth Module
  - Power supply
- Additional Components:
  - Projector
  - RFID Tagged Cards
  - Phone App

## **Support Wristband Casing**



## Display Screen

#### SunFounder LCD1602 Module

- Operate Voltage: 5V
- Displays 2-lines X 16-characters
- Blue Blacklight LCD Module
- Displays lifepoints, and gameplay messages.
- Weight: approx. 45g



#### **RFID Reader**

#### Mifare RC522 RF Sensor Module

- Operating Frequency: 13.56MHz
- Data transfer rate: Maximum 10Mbit/s
- Operating current:13-26mA/DC 3.3V
- Idle current :10-13mA/DC 3.3V.
- Sleep current: <80uA</li>
- Read Range: 0 60mm (1 card)
- Weight: 15 g



## Microprocessor

#### **Arduino UNO**

- Used for Prototyping
  - Code Transferred later to ATmega328
- ATmega328 microcontroller
- Input voltage 7-12V
- 14 Digital I/O Pins (6 PWM outputs)
- 6 Analog Inputs
- 32k Flash Memory
- 16Mhz Clock Speed



Weight: 25 g

#### I Mass Amherst

#### Bluetooth Module

#### DSD TECH SH-HC-08 Bluetooth 4.0 BLE Slave Module

- Working voltage: 3.3V to 6V
- Effective distance: 10 meters
- Default baud rate: 9600 bps
- Weight: 6 g
- Supports bluetooth 4.0 ble mode
- Compatible with ios7.0 or later
  and Android 4.3 or later
- Operating Current: 10-30 mA

#### SH-HC-08 Bluetooth 4.0 BLE Module

Fully compatible with iOS devices(iPhone,iPad) Also compatible with Android 4.3 or later.



#### Microcontroller and Power Bank

Atmega328 processor



CPU Type: 8-bit AVR

Max Frequency: 20 MHz

6.75mA @ 5V

Power Bank



Capacity: 20000 mAh

Output Voltage: 12V

Output Current: 1A

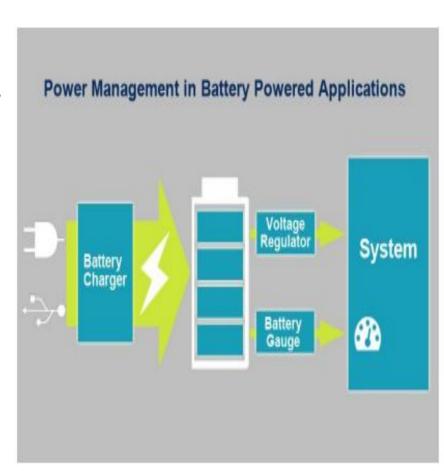
Whole device Operating time:

20000 mAh/166.75mA = 120 hrs

## Power Supply and Management

#### Requirements

- Various voltage requirements within wristbands
- Readers, Microprocessor, LCD screen, Bluetooth module
- Implementation
  - Custom circuit board for power distribution
  - Amplification and attenuation of voltage as needed



## **Projector**





#### DeepLee DP300 Portable LED Projector

- Input Voltage: 5V/2A
- Dimensions: 4.7 x 1.9 x 3.4 inches
- Weight: Approx 250g
- SD Card Slot, HDMI, VGA, AV, USB Port, Built in Speakers

## Phone App

Provide midway connection from wristband devices to the internet (server)

#### Why Android?

- Open source
- Better programming experience

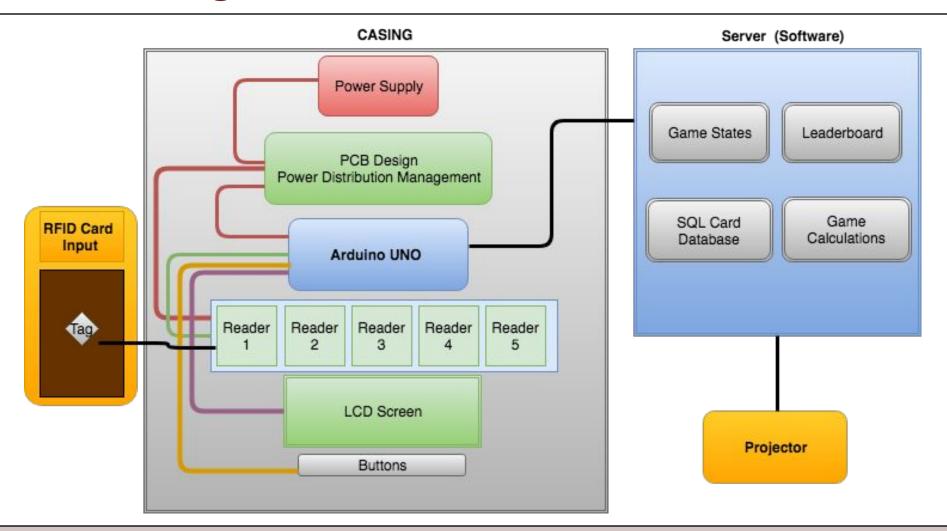
#### Optional features

- Personal game account
- Game history
- Leaderboards
- Achievement





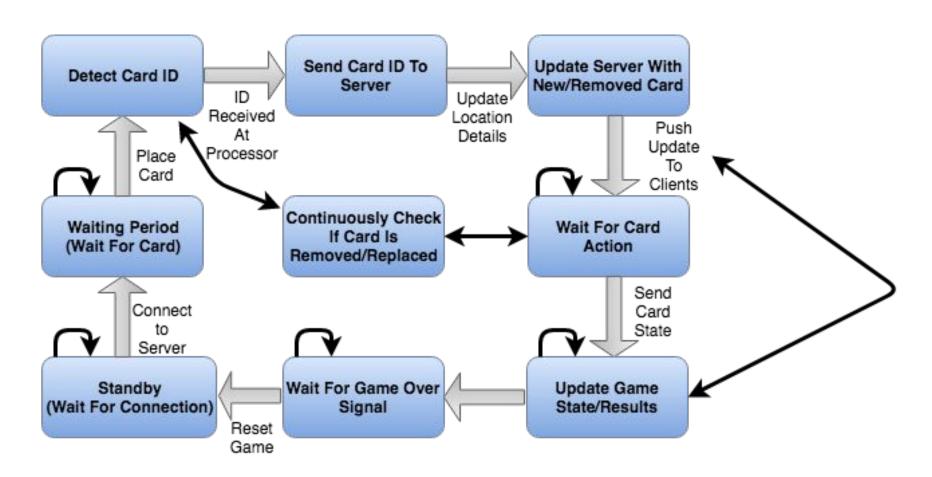
## Block Diagram



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#### State Machine



## Estimated Budget (Per Device)

5 readers	\$12
Microprocessor	\$22
Bluetooth Module	\$8
LCD Screen	\$6
Wristband	\$20
PCB Power Supply & accessories	\$22
Total	\$90

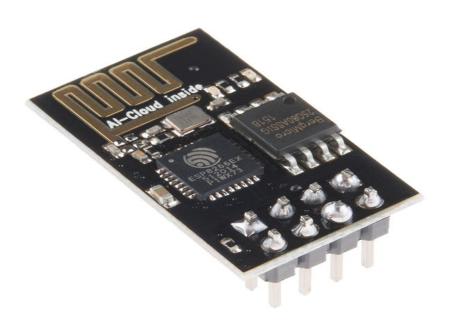
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## Design Alternatives

#### ESP8266 WIFI Module

➤ Most uncertain part of the project is the internet connection.



- Integrated TCP/IP protocol
- Flash disk size from
   512k to 1MB.

## Design Alternatives - Home Network

Players Connect to Personal Home Network Server



#### MDR Deliverables

- ➤ Communication between at least one RFID reader and microprocessor ready. We will need to expand to other readers.
- ➤ Communication between the system and the internet established.
- ➤ Provide steady power to readers, microprocessor, and Bluetooth module.

## Individual Responsibilities

- ➤ Jerry: Communication between readers and microprocessor. Implementation of processors tasks.
- ➤ Hadi: Communication with internet using Bluetooth enabled microprocessor and server implementation.
- ➤ Xiaobin: Custom circuit board for power distribution, circuit setup and power consumption analysis, and later on ATMega328 PCB design.

# Questions?