# Secure Traveler



Preliminary Design Review October 20, 2016

> Sam Tang Cameron Adams James McNaney Manjot Chahal

Professor Looze

Department of Electrical and Computer Engineering

Advisor: Professor Looze





Sam Tang, CSE



James McNaney, EE

Department of Electrical and Computer Engineering

Advisor: Professor Looze

## The Problem

- We forget things, lose things, divide our limited attention, and make choices we later regret.
- Traveling tourists are prime suspects for theft.
  - 33% of travel insurance claims are for lost/stolen possessions.
  - Each day an estimated 400,000 pickpocket incidents occur around the world.
- Our antiquated methods need to be improved as size decreases and price increases.
  - Retracing your steps
  - Asking others and security
  - Assuming you forgot to bring it
  - Hoping for a good samaritan to find it

#### Statistics on the Problem

- Lost items cost Americans \$5,591
- The average American wastes 55 minutes a day looking for things they own but can't find.
- Average Americans spends two years of their life looking for lost or misplaced items.



## Effects of the Problem on Individuals

- Time Loss: Time is the most valuable resource. Why use it inefficiently?
- Memory Overload: Extra Stress when sleeping and during the morning from an Age old issue
- Price: We could all use a personal secretary for daily life but the budget has cobwebs



#### Calm down and Relax

- Extra safety in public allowing greater focus on work or important tasks
- Stop writing lists that you have to check everytime you leave the house
- Have more information when making decisions on lost items
- A friend to find items that are lost



#### **Requirements Analysis: Specifications**

- Effective communication range between device and phone of less than 100m
- Communicate device position with server
- Periodic location updates
- Respond in under two seconds
- Small and lightweight

#### Requirements Analysis: Inputs and Outputs

- Inputs
  - Device/Phone
    - Bluetooth

- Outputs
  - Smartphone
    - Location
    - Push notification
  - Device
    - Sound

## **Design Alternatives**

- StuffTracker
  - RFID
    - ItemID, ItemName, Location
  - Database
    - Microsoft Access
  - PC/smartphone
    - Google Maps
      - Last known location
- Beepachu
  - Transmitter/Receiver
    - Hot/cold



## **Our Solution**

- Secure Traveler
  - Device
  - Smartphone
    - Application
  - Database
    - Amazon Web Services
- PCB
  - GPS
  - Bluetooth
  - Power
  - Audio/LEDs
  - WiFi (Security alternative)



# **Block Diagram**



## Device



## Device

- GPS Receiver
  - Requirements
    - Accurate
    - Low power
- Bluetooth Transceiver
  - Requirements
    - Reliable
  - Implementation
    - Bluetooth
      - Range < 100m
      - Low power

- Speaker/LEDs
  - Requirements
    - Low power
- Power
  - Requirements
    - 5 V

#### Smartphone



#### Smartphone

- Application
  - Send device coordinates to server
  - Social Networking capabilities for lost devices
  - Google Maps API
    - Determine device location
  - User Interface
    - Display device location
    - Enable/Disable device speaker
    - Push Notifications
      - Reminders
    - Settings
      - Enable/Disable push notifications
        - Set distance

#### Database



## Database

- AWS
  - Store/manage data
    - Location
    - User Profile
    - Settings
  - Requirements
    - Fast, reliable, and secure
  - Implementation
    - Swift 3.0 and/or Java



#### Block Diagram: WiFi Alternative



#### Expansion

- Diversifying the device
  - A lightweight version with cheaper parts
  - A higher power, higher accuracy device
  - A more impact resistant version
- Security Features
  - Wifi features to expand the range for locating devices
  - Communication features with other users
  - Alert authorities upon being reported as missing/stolen
  - High end version with camera for added security

## **Moral Implications**

- Security
  - The connection if not secure would allow other users or hackers to access item or user locations.
  - The connection if able to be hijacked could result in audio being used against the user.
- Trust
  - An option for fast location of stolen devices could rely on other users.
  - Another option is to connect stolen devices to security forces through a higher level authentication.

#### Proposed MDR Deliverables

- Demonstration of communication between device and application via Bluetooth
- Demonstration of location data storage
- Demonstration of Google Maps integration for displaying location data retrieved from server

## Individual Responsibilities

- James McNaney
  - Power Management + Board Layout
- Manjot Chahal
  - Server Management + Communication
- Cameron Adams
  - Audio Communication + User Interface
- Sam Tang
  - Application Design + Team Coordinator

#### Gantt Chart

	10/17/2016	10/24/2016	10/31/2016	11/7/2016	11/14/2016	11/21/2016	11/28/2016	12/5/2016
Order Parts								
Device prototype								
Front-end code								
Back-end code								
Test/Debug								
MDR Presentation/Report								
MDR		1			-			

#### Questions?